* Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

1. Campaigns that have a goal of over $50000 has a lower success rate (37%). In fact, it is the lowest success rate.
2. The rates of a campaign succeeding, failing, or being canceled are rather consistent over the course of a year.
3. Campaigns related to plays and theaters are the most

* What are some limitations of this dataset?
* This dataset does not convert all the amount into one currency, so the analysis on the goals and/or amount pledged might be inaccurate.
* What are some other possible tables and/or graphs that we could create, and what additional value would they provide?
* We could create a table of the percentage of successful campaigns for each category/sub-category. This will visualize the success rate of each type of campaign.
* Use your data to determine whether the mean or the median better summarizes the data.
* Median better represents the data because there are a lot of outliers that skew the mean.
* Use your data to determine if there is more variability with successful or unsuccessful campaigns. Does this make sense? Why or why not?
* Successful campaigns have more variability in the number of backers. It makes sense because even after the campaign is successful, the number of backers can still increase and there isn’t a limit.