86-631/42-631 Neural Data Analysis Lecture 4: Review of probability III

- 1) Covariance / Correlation
 - a. Mean and variance of random vectors
 - b. The multivariate normal distribution
 - c. Example: Corr=0 does not imply independence
 - d. Corr measures linear dependence
- 2) Expectation and variance of a sum of RVs
- 3) Conditional expectation
 - a. Law of total expectation, law of total variance
- 4) The Poisson process
- 5) Signal correlation, noise correlation
- 6) Bayes Theorem
- 7) Slides: Decoding with correlations (Averbeck et al. 2006)

Covariance and correlation

What if two random variables are *not* independent? How do we characterize their dependence? One common method is to use the covariance:

$$Cov[X,Y] = E[(X-\mu_X)(Y-\mu_Y)] = E[XY] - E[X]E[Y]$$

$$Cov[X,Y] = \sum_{x \in X} \sum_{y \in Y} (x - \mu_X)(y - \mu_Y) p(x,y) \qquad Cov[X,Y] = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} (x - \mu_X)(y - \mu_Y) f(x,y) dx dy$$

$$Note: Cov[X,Y] = Cov[Y,X]$$

$$Symmetric \qquad Cov[X,Y] = Var[X]$$

The covariance is analogous to the variance for single random variables. Now, the covariance depends not only on the joint variation of X and Y, but also on their individual variation. To see this, note that Cov[aX,Y]=aCov[X,Y]. This means that the covariance depends on the *scaling* of the random variables. For example, if X were the voltage signal measured off of one electrode, and Y were something else (say, concentration of neurotransmitter measured near a synapse), and if we were to suddenly start measuring X in mV instead of V, then the covariance would change! Why? Because it has units.

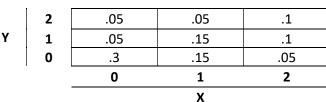
If instead we want a measure of association that is independent of scaling, we use the *correlation*:

$$\rho = \operatorname{Corr}[X,Y] = \operatorname{Cov}[X,Y] / \sigma_X \sigma_Y.$$

This is also called the *Pearson correlation*.

Now note that if we rescale X to aX, the correlation doesn't change. It can also be shown that the correlation must be between -1 and 1.

Example:



P(X)=[.4,.35,.25]; P(Y)=[.5,.3,.2]

Going back to our spike count example, we can compute the covariance and correlation between X and Y.

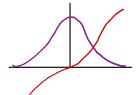
$$\mu_X = 0^*.4 + 1^*.35 + 2^*.25 = .85.$$
 $\mu_Y = 0^*.5 + 1^*.3 + 2^*.2 = .7.$

$$\sigma_X = \mathsf{sqrt}(.4(0-.85)^2 + .35(1-.85)^2 + .25(2-.85)^2) \approx .79 \\ \sigma_Y = \mathsf{sqrt}((.5(0-.7)^2 + .3(1-.7)^2 + .2(2-.7)^2) \approx .78.$$

Cov[X,Y]
$$\approx$$
.26, and $\rho \approx$.41

Although correlation is THE MOST common measure of association between two random variables, it really doesn't measure all kinds of dependence. Corr[X,Y]=0 DOES NOT IMPLY X and Y are independent!

$$X \sim N(0,1)$$
 $Con[x,1] = E[xy] - E[x] E[y]$
= $E[xy]$



Corr(x)=0 ≠ independent

Mean and variance of a random vector.

The mean of a random vector is a vector. If

$$\vec{X} = \begin{bmatrix} X_1 \\ \vdots \\ X_n \end{bmatrix}, \quad \text{then } \vec{\mu} = E \begin{bmatrix} \vec{X} \end{bmatrix} = \begin{bmatrix} E[X_1] \\ \vdots \\ E[X_n] \end{bmatrix} = \begin{bmatrix} \mu_1 \\ \vdots \\ \mu_n \end{bmatrix}$$

Similarly, the variance of a random vector is a matrix:

$$\begin{aligned} Var \begin{bmatrix} \vec{X} \end{bmatrix} &= \mathbf{\Sigma} = \begin{bmatrix} Var[X_1] & Cov[X_1, X_2] & \cdots & Cov[X_1, X_n] \\ Cov[X_2, X_1] & Var[X_2] & & \vdots \\ \vdots & & \ddots & Cov[X_{n-1}, X_n] \\ Cov[X_n, X_1] & \cdots & Cov[X_n, X_{n-1}] & Var[X_n] \end{bmatrix} \\ &= \begin{bmatrix} \sigma_1^2 & \rho_{12}\sigma_1\sigma_2 & \cdots & \rho_{1n}\sigma_1\sigma_n \\ \rho_{12}\sigma_1\sigma_2 & \sigma_2^2 & & \vdots \\ \vdots & & \ddots & \rho_{n-1n}\sigma_{n-1}\sigma_n \\ \rho_{1n}\sigma_1\sigma_n & \cdots & \rho_{n-1n}\sigma_{n-1}\sigma_n & \sigma_n^2 \end{bmatrix} \end{aligned}$$

Note that since Corr[X,Y]=Corr[Y,X], $\rho ij=\rho ji$, so Σ is a symmetric matrix. It is called the *covariance matrix*.

Let w be an n-dimensional vector. It can be shown that

$$E[w^TX] = w^T\mu$$
, and $Var[w^TX] = w^T\Sigma w$.

Useful distributions: Multivariate Gaussian

- The multivariate extension of the Gaussian distribution is the multivariate Gaussian distribution. If a random vector X follows this distribution we say:
 - $\underline{X} \sim N(\underline{\mu}, \Sigma)$, where $\underline{\mu}$ is the mean of \underline{X} and Σ is the covariance matrix.

• The pdf is:
$$f(x) = \frac{1}{\sqrt{(2\pi)^m |\Sigma|}} \exp\left(-\frac{1}{2}(x-\mu)^T \Sigma^{-1}(x-\mu)\right)$$

(where $|\Sigma|$ is the determinant of Σ).

Normal = Gaussian

Example: The multivariate normal distribution.

The multivariate normal distribution. Let X be an m-dimensional multivariate normal having mean vector μ and covariance matrix Σ , then its pdf is given by:

$$f(x) = \frac{1}{\sqrt{(2\pi)^m |\Sigma|}} \exp\left(-\frac{1}{2}(x-\mu)^T \Sigma^{-1}(x-\mu)\right)$$

where $|\Sigma|$ is the determinant of Σ .

$$M = \text{mean of } \underline{X}$$

 $\Sigma' = \text{cov matrix}$

Illustration: dependent variables with zero correlation.

Let $X \sim N(0,1)$. E[X]=0. Also, $E[X^3]=0$. (Show by even odd argument.)

Now let $Y=X^2$. Obviously Y and X are not independent: if we know X=x, then we know $Y=x^2$.

What's the correlation between Y and X?

$$Cov(X,Y)=E[(X-\mu_X)(Y-\mu_Y)]$$
. But $\mu_X=0$, so...

$$Cov(X,Y) = E[X(Y-\mu_Y)] = E[X^3-X\mu_Y] = E[X^3]-E[X]\mu_Y = 0.$$

Expectation and Variance of sums of rvs

A very useful and important fact concerning two or more random variables is that their expectation is linear in the sense that the expectation of a linear combination of them is the correspondingly linear combination of their expectations.

For two RVs X₁ and X₂ we have

holds even when dealing we sums of RVs

 $E[aX_1+bX_2]=aE[X_1]+bE[X_2]$

In general,

$$E\left[\sum_{i=1}^{n} a_i X_i\right] = \sum_{i=1}^{n} a_i E[X_i]$$

Proof:

$$E[aX_{1} + bX_{2}] = \int_{A_{2}}^{B_{2}} \int_{A_{1}}^{B_{1}} (ax_{1} + bx_{2}) f_{12}(x_{1}, x_{2}) dx_{1} dx_{2}$$

$$E[aX_{1} + bX_{2}] = a \int_{A_{2}}^{B_{2}} \int_{A_{1}}^{B_{1}} x_{1} f_{12}(x_{1}, x_{2}) dx_{1} dx_{2} + b \int_{A_{2}}^{B_{2}} \int_{A_{1}}^{B_{1}} x_{2} f_{12}(x_{1}, x_{2}) dx_{1} dx_{2}$$

$$E[aX_{1} + bX_{2}] = a \int_{A_{1}}^{B_{1}} x_{1} \int_{A_{2}}^{B_{2}} f_{12}(x_{1}, x_{2}) dx_{2} dx_{1} + b \int_{A_{2}}^{B_{2}} x_{2} \int_{A_{1}}^{B_{1}} f_{12}(x_{1}, x_{2}) dx_{1} dx_{2}$$

$$E[aX_{1} + bX_{2}] = a \int_{A_{1}}^{B_{1}} x_{1} f_{1}(x_{1}) dx_{1} + b \int_{A_{2}}^{B_{2}} x_{2} f_{2}(x_{2}) dx_{2}$$

$$E[aX_{1} + bX_{2}] = aE[X_{1}] + bE[X_{2}]$$

The variance of a sum of random variables is slightly more complicated:

 $Var[aX_1+bX_2]=a^2Var[X_1]+b^2Var[X_2]+2abCov[X_1,X_2].$

Sketch of Proof:

 $Var[aX_1 + bX_2] = E[(aX_1+bX_2-E[aX_1+bX_2])^2] = E[(aX_1-E[aX_1]+bX_2-E[bX_2])^2].$

Let $A = aX_1 - E[aX_1]$ and $B = bX_2 - E[bX_2]$. Then $Var[aX_1 + bX_2] = E[(A+B)^2] = E[A^2 + B^2 + 2AB]$.

So, $Var[aX_1 + bX_2] = E[A^2] + E[B^2] + 2E[AB] = Var[aX_1] + Var[bX_2] + 2Cov[aX_1,bX_2].$

Bayes Theorem

Bayes theorem tells us how to compute a conditional distribution from its opposite partner:

$$P(A|B)=P(B|A)P(A)/P(B)$$
.

It is fairly easy to prove. Recall $P(B|A)=P(B\cap A)/P(A)$, so $P(B\cap A)=P(B|A)P(A)$. Similarly, $P(A|B)=P(A\cap B)/P(B)$, so $P(A\cap B)=P(A\cap B)=P(B\cap A)$, we have P(A|B)P(B)=P(B|A)P(A), and so we have Bayes' theorem.

 $P(A|X) = \frac{P(X|A)P(A)}{P(X)}$

Remember the *law of total probability*?

If A₁, ..., A_n represent n mutually exclusive, exhaustive events, then:

P(Y|X)P(X) = P(X|Y)P(Y)P(Y,X) = P(X,Y)

$$p(B) = \sum_{i=1}^{n} p(B \cap A_i) = \sum_{i=1}^{n} p(B|A_i)p(A_i)$$

With this in mind, we can write an expanded version of Bayes' Theorem:

$$p(A|B) = \frac{p(B|A)p(A)}{\sum_{i=1}^{n} p(B|A_i)p(A_i)}$$

To get the conditional probability p(A|B), we don't ever have to get the joint probability. We don't even need the marginal p(B). The only two things we need are p(B|A) and p(A).

P(A) is often called the *prior*, and P(A|B) is called the *posterior*. (P(A) is considered the probability of A before you knew B, P(A|B) is the probability of A after you take B into account.)

Although this is a really simple concept, it is tremendously powerful in practice:

- (1) It can be used for decoding. Imagine A is a stimulus, and B is the firing rate of a neuron. P(B|A) is the distribution of spikes we would record from a neuron given a particular stimulus we can figure this out. P(A|B) is the probability that *this* stimulus was responsible for *these* spikes. This is the problem the brain must solve.
- (2) There's evidence that we use Bayesian integration when we combine information from multiple sensory modalities.

Posterior
$$P(Y|X) = \frac{P(X|Y)P(Y)}{P(X)}$$

$$P(Y|X) = \frac{P(X|Y)P(Y)}{\sum_{i=1}^{N} P(X|Y_i)P(Y_i)}$$

Some non-neural examples of Bayes' rule in practice.

Example, tests for rare diseases:

Let's say we are testing for prostate cancer with a test that's fairly accurate: If you have the disease, you will test positive 90% of the time, if you don't have it, you will test positive 10% of the time. Let's assume that the disease strikes 1 out of 900 men (it doesn't – the actual rate is $^{\sim}1/1500$). Say you test positive for the disease. How worried should you be?

Let D = have disease, and ND = don't have disease. We are interested in P(D|P): the probability that you have the disease, given that you test positive for it. By Bayes:

$$p(D|P) = \frac{p(P|D)p(D)}{p(P|D)p(D) + p(P|ND)p(ND)}$$

$$p(D|P) = \frac{\left(\frac{9}{10}\right)\left(\frac{1}{900}\right)}{\left(\frac{9}{10}\right)\left(\frac{1}{900}\right) + \left(\frac{1}{10}\right)\left(1 - \frac{1}{900}\right)}$$

$$p(D|P) = \frac{\left(\frac{1}{1000}\right)}{\left(\frac{1}{1000}\right) + \left(\frac{899}{9000}\right)} = \frac{\left(\frac{1}{1000}\right)}{\left(\frac{908}{9000}\right)} = \frac{9}{908}$$

Example: The prosecutor's fallacy.

Assume that DNA is found at a crime scene that matches with somebody. Suppose that the odds of a match of DNA to a random person are 1 in a million (10^{-6}). Clearly, the person did it, right?

Not necessarily. If the subject were really guilty, say we definitely get a match: P(M|G)=1. And, from the "false positive" rate above, $P(M|NG)=10^{-6}$. We are interested in the probability of the subject being guilty, given a match: P(G|M).

From Bayes', we know P(G|M) = P(M|G)P(G) / (P(M|G)P(G) + P(M|NG)P(NG))

$$p(G|M) = \frac{p(M|G)p(G)}{p(M|G)p(G) + p(M|NG)p(NG)}$$

Divide this through by p(G):

$$p(G|M) = \frac{p(M|G)}{p(M|G) + p(M|NG)\frac{p(NG)}{p(G)}}$$

Using p(NG) = 1-p(G), and p(M|G)=1, we get

$$p(G|M) = \frac{1}{1 + 10^{-6} \frac{1 - p(G)}{p(G)}}$$

P(G) P(G M)

10-9 0.001

10-8 0.01

10-7 0.09

10-6 0.5

10-5 0.9

10-4 0.99

If the prior probability of guilt is low, the posterior probability of guilt is still low!

Problem # 1

The Poisson Process

A random process $\{N(t), t\geq 0\}$ is said to be a *counting process* if N(t) represents the total number of 'events' that have occurred up to time t. Hence, a counting process N(t) must satisfy:

- (i) $N(t) \ge 0$
- (ii) $N(t) \in integers$
- (iii) If s<t, then $N(s) \le N(t)$
- (iv) For s<t, N(t)-N(s) equals the number of events that have occurred in the interval (s,t].

A counting process is said to have *independent increments* if the numbers of events that occur in disjoint time intervals are independent. So, N(t) must be independent of N(t+s)-N(t).

A counting process is said to possess *stationary increments* if the distribution of the number of events that occur in any interval of time depends only on the length of the time interval. In other words, $N(t_2+s)-N(t_1+s)$ must have the same distribution for all s.

Perhaps the most important counting process is the *Poisson process*. The counting process $\{N(t), t\geq 0\}$ is said to be a Poisson process having rate λ , $\lambda>0$, if:

- (i) N(0) = 0.
- (ii) The process has independent increments.
- (iii) The number of events in any interval of length t is Poisson distributed with mean λt . That is, for all $s, t \ge 0$,

$$P\{N(t+s)-N(s)=n\}=e^{-\lambda t}\frac{(\lambda t)^n}{n!}$$

Note that it follows from (iii) that the Poisson process has stationary increments and also $E[N(t)] = \lambda t$.

Note

The result that N(t) has a Poisson distribution is a consequence of the Poisson approximation to the binomial distribution. Subdivide the interval t into k parts. As k goes to infinity, the probability of getting an event in any given interval goes to zero.

The interarrival time distribution of a Poisson process follows an exponential distribution

Let X_i denote the time of the i^{th} event. The sequence of $\{Xn, n \ge 1\}$ is called the sequence of interarrival times.

First, note that $X_1 > t$ iff no events of the Poisson process occur in [0,t]. Thus, $P\{X_1 > t\} = e^{-\lambda t}$. Hence, $X_1 \sim Exp(\lambda)$.

To get the distribution of X_2 , condition on X_1 . This gives:

 $P\{X_2>t | X_1=s\}=P\{0 \text{ events in } (s,s+t] | S_1=s\}=P\{0 \text{ events in } (s,s+t]\} \text{ (by independent increments)}$

 $=e^{-\lambda t}$ (by stationary increments)

Therefore, X_n , n=1,2,... are iid $Exp(\lambda)$ RVs.

Tuning) Curve Example

Conditional Expectation

Definition of a tuning curve:

Let's say we measure the firing rate of a neuron when presented with several stimuli, θ_1 through θ_n . The tuning curve is the mean firing rate of the cell as a function of the stimulus. That is, if we can come up with some function that allows us to interpolate the non-sampled points, we write the tuning curve $\lambda(\theta)$ where $\lambda(\theta)$ is really E[Y; θ]. (Draw example on board.)

Now, sometimes the stimulus is also a random variable, X. (From the point of view of the organism, the stimulus is always a random variable that can only be inferred by listening to the spikes!) In this case, each point on the tuning curve is $\lambda(x) = E[Y|X=x]$. This is an example of *conditional expectation*.

Definition of conditional expectation:

E[Y|X=x].

$$E[Y|X = x] = \int_{-\infty}^{\infty} y f_{Y|X}(y|x) dy$$

Note that this is a *constant*. x here is *known*. This is perhaps easier to see in the discrete case:

$$E[Y|X=x] = \sum_{y \in Y} yp(y|x)$$
We ignited any
of FR times p(FRIstim)

Now, because λ is a function of x, λ is a random variable in its own right! In this case, we say $\lambda(X) = E[Y|X]$. In this case, it becomes really clear why we have to be careful when we write E[Y|X=x] vs E[Y|X].

Law of total expectation

E[E[Y|X]] = E[Y].

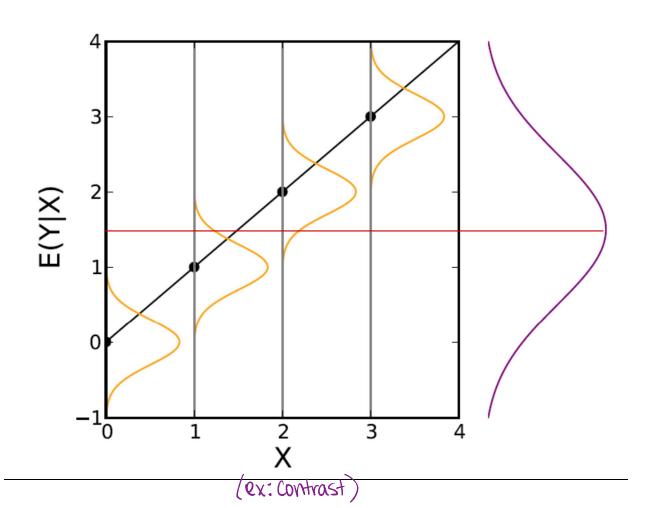
Proof:

$$E[E[Y|X=x]] = \int_{-\infty}^{\infty} \left(\int_{-\infty}^{\infty} y f_{Y|X}(y|x) dy \right) f_X(x) dx$$

$$E[E[Y|X=x]] = \int_{-\infty-\infty}^{\infty} \int_{-\infty}^{\infty} y f_{Y|X}(y|x) f_X(x) dx dy$$

$$E[E[Y|X=x]] = \int_{-\infty-\infty}^{\infty} \int_{-\infty}^{\infty} y f_{X,Y}(x,y) dx dy$$

$$E[E[Y|X=x]] = \int_{-\infty}^{\infty} y f_Y(y) dy = E[Y]$$



Law of total variance



Proof:

 $Var[Y] = E[Y^2] - E^2[Y]. \quad \text{By the law of total expectation, } E[Y^2] = E[E[Y^2|X]], \ (E[Y])^2 = (E[E[Y|X]])^2$

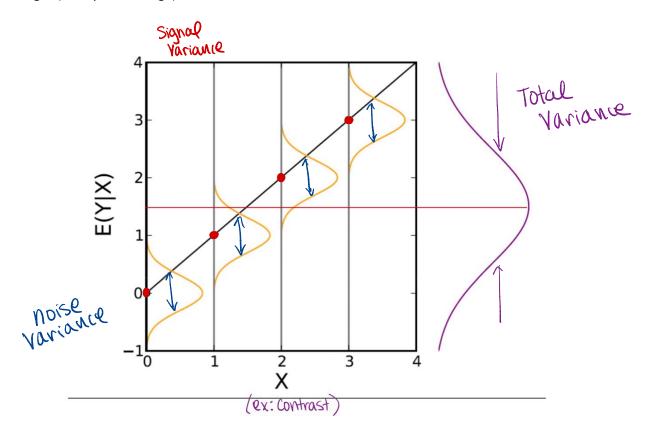
 $Var[Y] = E[E[Y^2|X]] - (E[E[Y|X]])^2$

Now, $E[Y^2|X] = Var[Y|X] + (E[Y|X])^2$.

So, $Var[Y] = E[Var[Y|X] + (E[Y|X])^2] - (E[E[Y|X]])^2$

 $Var[Y] = E[Var[Y|X]] + (E[(E[Y|X])^2] - (E[E[Y|X]])^2) = E[Var[Y|X]] + Var[E[Y|X]].$

Interpret on plot. E[Var]] is the average conditional variance, Var[E] is the variance of the tuning curve changes (the dynamic range).



Signal correlation and noise correlation

You may have heard or read about signal correlation and noise correlation. *Signal correlation* is the correlation in the tuning curves of two neurons, and *noise correlation* is the correlation between the firing rates of the neurons when you control for the stimulus. Let's be a bit more exact in our definition.

Let the firing rate of neuron 1 be the random variable Y_1 , and the firing rate of neuron 2 be the random variable Y_2 . Also, suppose there is a random variable X representing the stimulus.

 $E[Y_1|X]$ is the random variable that defines neuron 1's tuning to the stimulus. Similarly,

 $E[Y_2|X]$ is the random variable that defines neuron 2's tuning to the stimulus.

Then the signal covariance is defined as:

 $Cov[E[Y_1|X],E[Y_2|X]].$

(The signal correlation would be $Cov[E[Y_1|X], E[Y_2|X]] / sqrt(Var[E[Y_1|X]]Var[E[Y_2|X]])$.)

The noise covariance is defined as:

 $Cov[Y_1|X=x, Y_2|X=x]$. Note that this is a function of x.

(The noise correlation would be $Cov[Y_1|X=x,Y_2|X=x]$ / $sqrt(Var[Y_1|X=x]Var[Y_2|X=x])$.)

The average noise covariance would be given by $E[Cov[Y_1|X,Y_2|X]]$.

Finally, analogous to the Law of Total Variance is the Law of Total Covariance:

 $Cov[Y_1,Y_2] = Cov[E[Y_1|X],E[Y_2|X]] + E[Cov[Y_1|X,Y_2|X]].$

In words, the covariance of neuron 1's firing rate with neuron 2's firing rate is equal to the signal

