

Kendrick Nguyen

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EDUCATION

University of California, San Diego

September 2024 – Present

M.S. Electrical & Computer Engineering

- Concentration in Machine Learning & Data Science

University of California, San Diego

September 2020 – June 2024

B.S. Electrical Engineering | Minor in Cognitive Science

- Concentration in Computer System Design

WORK EXPERIENCE

Quality Engineer Intern – Texas Instruments

June 2024 – September 2024

- Characterized TI high-voltage isolation devices using oscilloscopes and ESD simulators to assess signal integrity, thermal performance, and ESD robustness.
- Automated data acquisition for +20 production-live quality tests using a Django and React application, streamlining real-time monitoring for QA teams.
- Developed a low-level load balancing firmware on an MSP430 to dynamically steer GPIB read traffic across test instruments via relay-controlled switching matrices, resulting in a 40% decrease in data throughput bottlenecks.

Makerspace Assistant – UCSD ECE Department

October 2023 – June 2024

- Trained students, staff, and faculty in the safe use of machines and tools (such as 3D printers, laser cutters, soldering irons, oscilloscopes, etc.).
- Designed a smart lock backend using Flask, MQTT broker, and a custom ESP32 breaker to manage safe access to hazardous equipment for +400 students.
- Developed a predictive electronics inventory management system leveraging OpenAI's LLM API and Nexar API to forecast component consumption, reducing surplus and saving +10% of facility budget.

Technician & Data Analyst – UCSD The Basement

April 2023 – June 2024

- Mentored +12 student startup incubators, supporting teams with hardware equipment training, workshops, and connections to specialized professors.
- Deployed a centralized data pipeline using AWS Edge functions, Python, and REST APIs to automate daily aggregation of marketing engagement data from Eventbrite, Google Forms, and Acuity, enabling seamless orchestration across platforms.
- Revamped conference scheduling system by deploying a Django and Firebase application to manage room bookings and to synchronize Google Calendar events, reducing scheduling conflicts for +80 students.

Systems Engineer Intern – Northrop Grumman Aeronautics Systems

October 2022 – September 2023

- Designed a data pipeline using Azure Data Factory and Python to preprocess aircraft failure data from a data lake, reducing data preparation time by 60%.
- Implemented a stacked ensemble model leveraging Python XGBoost to predict optimal corrective action plans on aircraft maintenance; feature-engineered key operational metrics, tuned hyperparameters via cross-validation, and deployed integrated model with internal team's analytics dashboard.
- Participated in an open-source machine learning competition focused on electronic warfare signal classification; performing exploratory data analysis on discriminative features from raw RF data, such as Power Spectral Density and Mel-Frequency Cepstral Coefficients.

PROJECTS

Airlert | Typescript, React Native, Tailwind CSS, Tanstack, Supabase

July 2025 – Present

- Engineered a real-time status-sharing cross-platform app, enabling air travelers to notify friends and family through one-tap alerts.
- Implemented efficient data fetching, pagination, caching, and rendering with React Query to support real-time updates and leveraged Supabase for authentication and user onboarding.
- Formulated a social media layer responsible for user interactions and real-time activity sharing, integrating role-based access controls via Supabase RLS.

HVAC Storefront | Typescript, Next.js, React, Tailwind CSS, PostgreSQL

December 2024 – June 2025

- Collaborated with student software engineers and product designers to revamp website storefront to showcase services and organize appointment scheduling.
- Built a user-friendly admin dashboard for client management and editing of story sections, integrated JWT authentication with client-side storage to manage user sessions and tokens.
- Architected RESTful API routes and a type-safe data layer using Prisma (ORM) and Zod for runtime schema validation.

Relational Database Application | C++

April 2024 – June 2024

- Created a relational database from scratch capable of processing and remoting MySQL-like commands, utilizing architectural and design patterns to tokenize, parse, validate, dispatch, and output user-queries.
- Designed a storable library to encode and compress objects into storage blocks to reduce memory overhead and abstract allocation/deallocation of blocks.
- Enhanced row-search time by 85% through implementing an in-memory table of contents and a B-tree indexing model.

Manga Colorization | Python, PySpark, PyTorch

February 2024 – March 2024

- Implemented a CycleGANs model architecture using PyTorch to generate colored images of grayscale manga panels.
- Boosted training efficiency by 24% using a lightweight gradient scalar in PyTorch to dynamically weigh for cycle-consistency loss, improving adversarial training stability and accelerating convergence.

SKILLS

- **Languages:** Python, C/C++, HTML/CSS, Javascript, Typescript, SQL, VHDL, ARM Assembly, MATLAB.
- **Technologies:** Flask, Django, Node.js, Next.js, React, React Native, PyTorch, PostgreSQL, MySQL, MongoDB, AWS, Supabase, Tensorflow, CUDA.
- **Developer Tools:** Git, Postman, Azure, Docker, Jira.