What are three conclusions we can make about Kickstarter campaigns given the provided data?

I can conclude from the trend of the three chat that the dataset contained more successful projects than failed and canceled, also it seems like the funding wasn’t uniformly distributed.

What are some of the limitations of this dataset?

Some of the limitation is that the dataset is not complete and no information about the creator of the projects. Also, the amount pledged per backer is relatively independent on the goal of the projects. i.e , The larger the goal of a project, the smaller the relative amount pledged by each backer and that explain why larger projects failed.

What are some other possible tables/graphs that we could create?

Histogram, regression