

Quantum Phase Estimation with Q

For a unitary gate such as T-gate, where,

$$T = \begin{bmatrix} 1 & 0 \\ 0 & e^{\frac{i\pi}{4}} \end{bmatrix}$$

Quantum Phase Estimation would give us,

$$T|\psi\rangle = \alpha|0\rangle + e^{2i\pi\theta}\beta|1\rangle$$

where, $\theta = ?$

Your Task

Your task is to construct a Quantum Phase Estimation algorithm using 4 qubits, for estimating the phase of a T-gate, as given above.

```
In [1]: operation initialize (q: Qubit []) : Unit {
// WRITE YOUR CODE HERE
H(q[0]);
H(q[1]);
H(q[2]);
X(q[3]);
}
```

Out[1]:

- initialize

```
In [2]: operation add_rotations(q: Qubit[], num_qubits: Int): Unit {
// WRITE YOUR CODE HERE
// Use R1Frac for implementing controlled rotations.
mutable repetitions = 1;
for i in 0 .. num_qubits-2{
  for j in 0 .. repetitions-1{
    //mutable rot = R1Frac(1,2,q[num_qubits-1]);
    //Controlled rot([q[i]],num_qubits-1);
    (Controlled R1Frac) ([q[i]], (1,2,q[num_qubits-1]));
  }
  set repetitions = repetitions*2;
}

// Swap
// Implement Swap with the help of Microsoft.Quantum.Canon.SwapReverseReg:
SwapReverseRegister([q[0],q[2]]);
}
```

Out[2]:

- add_rotations

```
In [3]: operation QFT(q: Qubit[], num_qubits: Int): Unit is Adj + Ctl {
  // WRITE YOUR CODE HERE
  // Use R1Frac for implementing controlled rotations.
  (Controlled R1Frac) ([q[1]], (-1,1,q[2]));
  (Controlled R1Frac) ([q[0]], (-1,2,q[2]));
  H(q[1]);
  (Controlled R1Frac) ([q[0]], (-1,1,q[1]));
  H(q[0]);
}
```

Out[3]:

- QFT

At the end, you can choose to perform measurement and reset all the qubits using %simulate (or DumpMachine), or draw the circuit using %trace.

Don't forget to change the return type of the operation in case you perform measurement.

```
In [4]: // Call all of the above functions in a single operation to build the QPE circuit

operation QPE (): Unit {
  use q = Qubit[4];
  let len = Length(q);

  // Initialize the circuit
  initialize(q);

  // Add rotations wrt T gate.
  add_rotations(q, 4);

  // Implement QFT-dagger (adjoint)
  Adjoint QFT(q, 4);

  // R
  ResetAll(q);
}
```

Out[4]:

- QPE

```
In [5]: %trace QPE
```

```
In [6]: %simulate QPE
```

Out[6]: ()

Resources

You can refer to the following link for a better look at the algorithm implementation: [Qiskit Implementation of QPE](#)

