Kenji Tojo

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Master of Creative Informatics, The University of Tokyo	Tokyo, Japan
Adviser: Nobuyuki Umetani	
Bachelor of Information Science, The University of Tokyo	Tokyo, Japan
Bachelor's thesis adviser: Takeo Igarashi	
Research Assistant - The University of Tokyo	Tokyo, Japan
Adviser: Takeo Igarashi. I developed a 3D modeling interface and visualization methods for a aerodynamics simulator.	n interactive
Peer-Reviewed Conference & Journal Papers	
 Kenji Tojo and Nobuyuki Umetani. Recolorable Posterization of Volumetric Radiance Fields Using Visibility-Weighted Palette Extraction. Computer Graphics Forum 41, 4 (July 2022), 149-160. Presented at Eurographics Symposium on Rendering 2022. Kenji Tojo, Yifei Chen, and Nobuyuki Umetani. Neural Motion Compression with Frequency-adaptive Fourier Feature Network. Eurographics 2022 - Short Papers. 	
Conference Presentations	
 Recolorable Posterization of Volumetric Radiance Fields Using Visibility-Weighted Palette Extraction. Eurographics Symposium on Rendering 2022 (July 6th, 2022) 20 min. (including Q&A) Neural Motion Compression with Frequency-adaptive Fourier Feature Network. Eurographics 2022 (April 27th, 2022) 15 min. 	
Invited Talks (in Japan)	
 Recolorable Posterization of Volumetric Radiance Fields Using Visibility-Weighted Palette Extraction. VC/VCC (October 7th, 2022) 12 min. (including Q&A) 	
Math: Calculus, Linear Algebra, Differentiable Equations, Statistics, Optimization, Stochastic Processes, Discrete Mathematics, Logic, etc.	
CS: Computer Graphics, Physics-based Animation, Image/Video Coding, Machine Learning, User Interface, Remote Sensing, Compilers, Complexity Theory, etc.	
Programming: C++, OpenGL, Eigen, CUDA, Python, Pytorch, Pybind11 etc. Creative: Adobe Illustrator, Blender, etc.	
	Bachelor of Information Science, The University of Tokyo Bachelor's thesis adviser: Takeo Igarashi Research Assistant - The University of Tokyo Adviser: Takeo Igarashi. I developed a 3D modeling interface and visualization methods for a aerodynamics simulator. Peer-Reviewed Conference & Journal Papers 1. Kenji Tojo and Nobuyuki Umetani. Recolorable Posterization of Volumetric Radiance Fields Using Visibility-Weighted Palette Extraction. Computer Graphics Forum 41, 4 (July 2022), 149-160. Presented at Eurographics Symposium on Rendering 2022. 2. Kenji Tojo, Yifei Chen, and Nobuyuki Umetani. Neural Motion Compression with Frequency-adaptive Fourier Feature Network. Eurographics 2022 - Short Papers. Conference Presentations • Recolorable Posterization of Volumetric Radiance Fields Using Visibility-Weighted Palette Extraction. • Eurographics Symposium on Rendering 2022 (July 6th, 2022) • 20 min. (including Q&A) • Neural Motion Compression with Frequency-adaptive Fourier Feature Network. • Eurographics 2022 (April 27th, 2022) • 15 min. Invited Talks (in Japan) • Recolorable Posterization of Volumetric Radiance Fields Using Visibility-Weighted Palette Extraction. • VEVECC (October 7th, 2022) • 12 min. (including Q&A) Math: Calculus, Linear Algebra, Differentiable Equations, Statistics, Optimization, Stochastic Processes, Discrete Mathematics, Logic, etc. CS: Computer Graphics, Physics-based Animation, Image/Video Coding, Machine Learning, User Interface, Remote Sensing, Compilers, Complexity Theory, etc.

TEST SCORES TOEFL iBT: 105 (October 15, 2022)