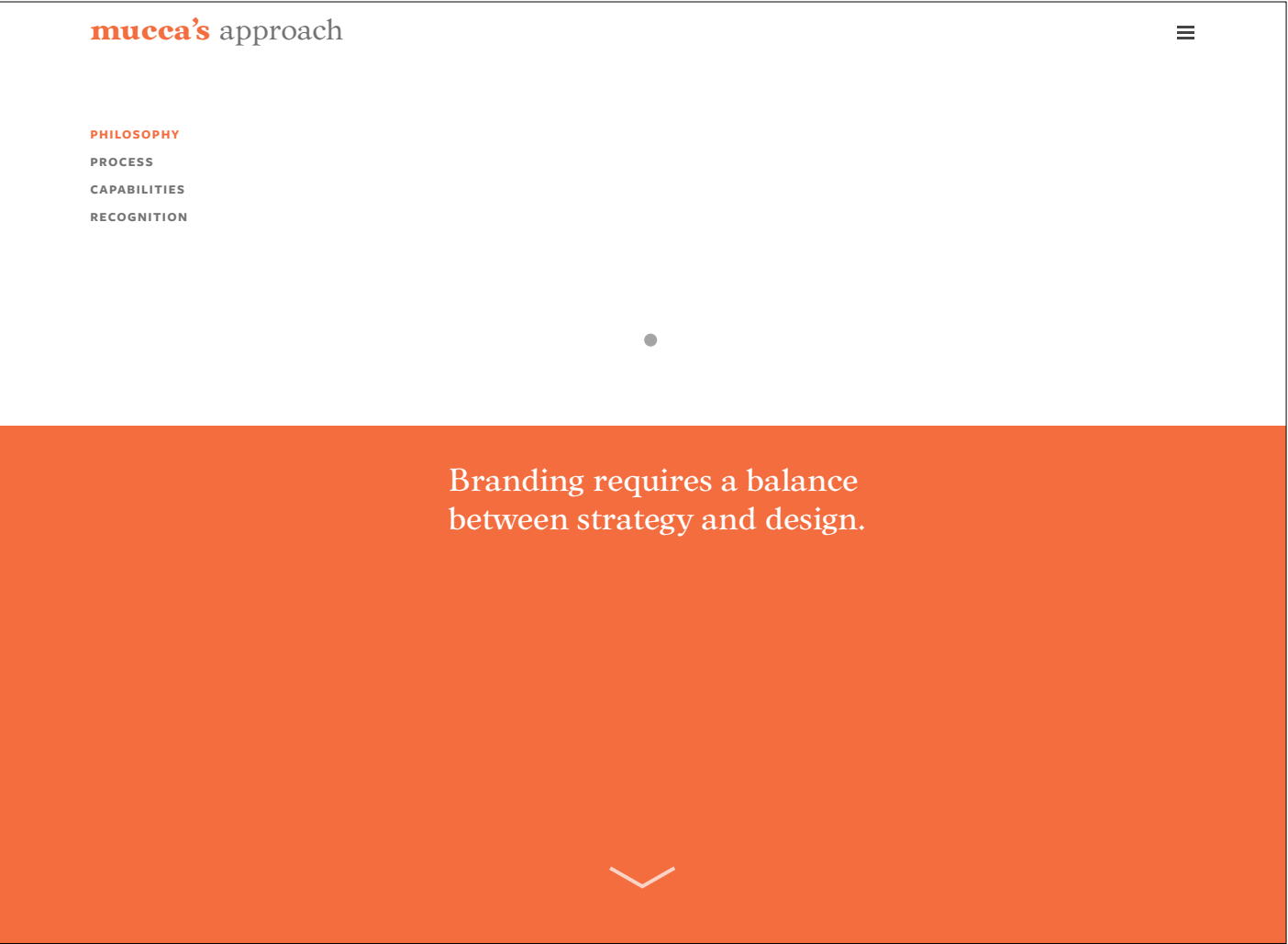
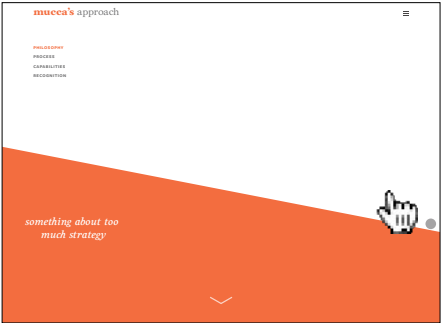


# Philosophy Keyframe 1



## Animation/Interaction Notes

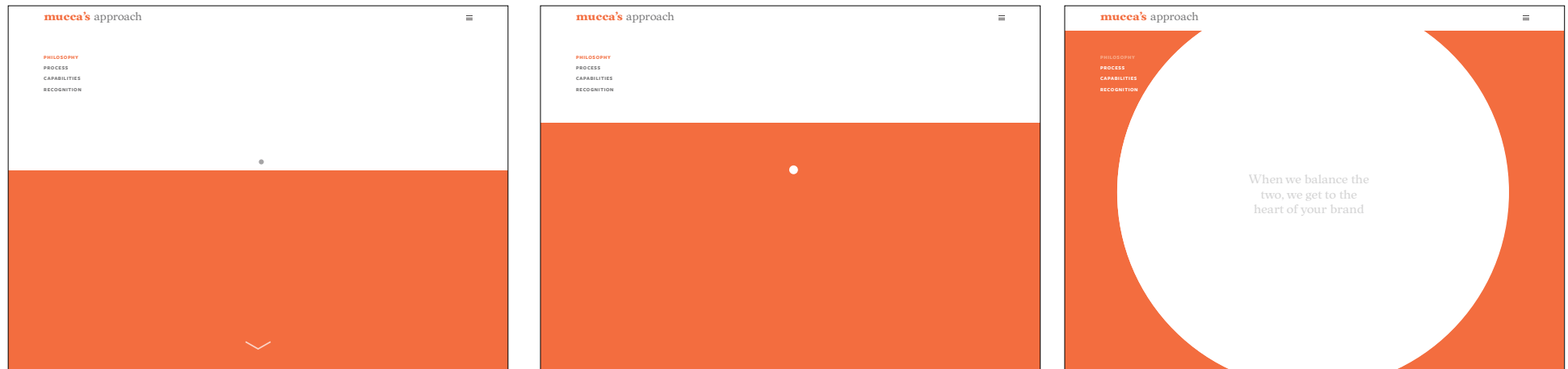
When mouse moves to a side or the device is tilted the horizontal line shifts and the ball rolls as the text in the middle changes



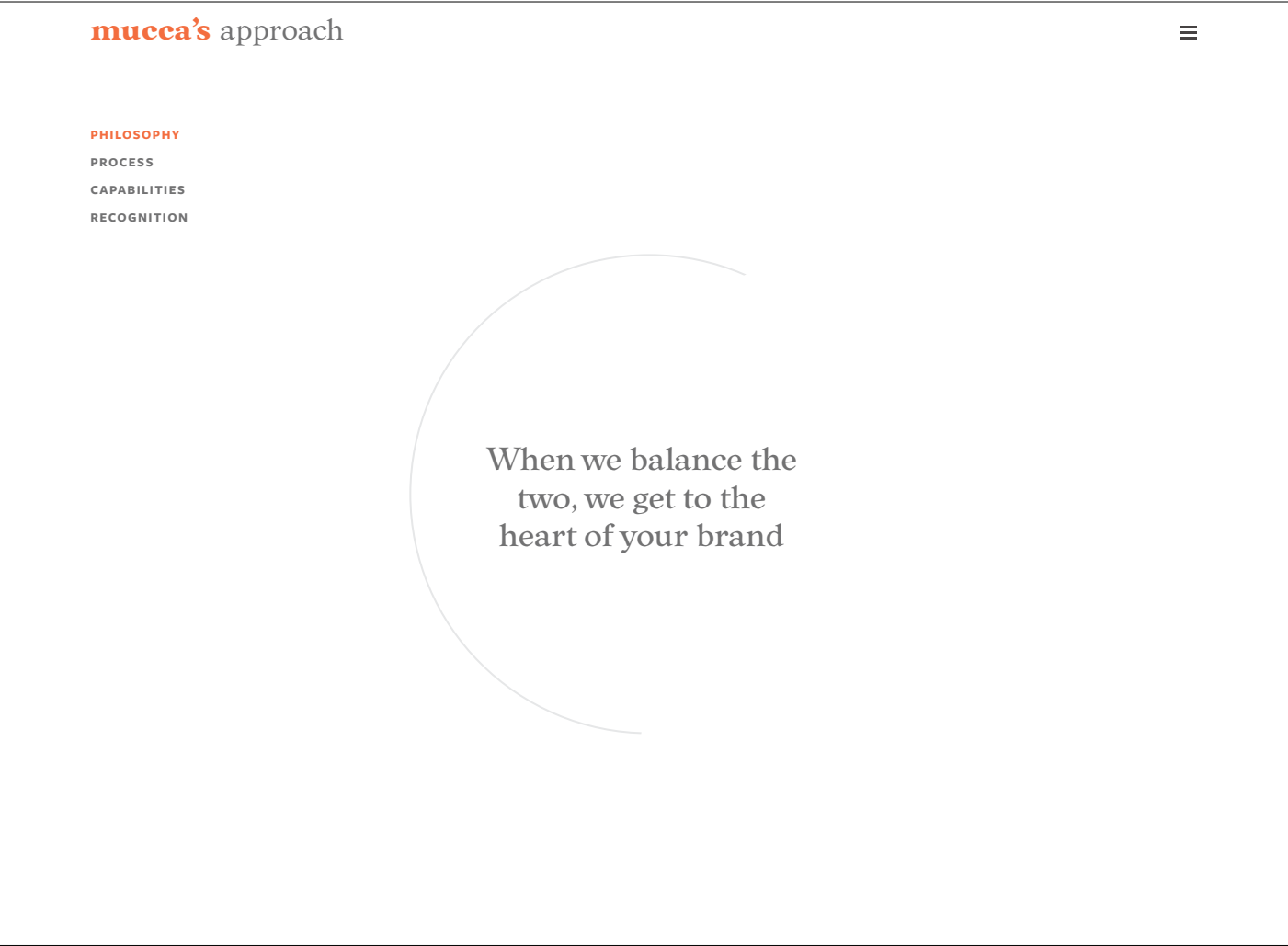
## Philosophy 1 → 2 transition

### Animation/Interaction Notes

When advanced, the plans level out and frame text fades out. The orange rises bouncing the ball up and then the ball falls to the center and knocks-out to white. The white grows to wipe the background as key frame 2 test fades in.



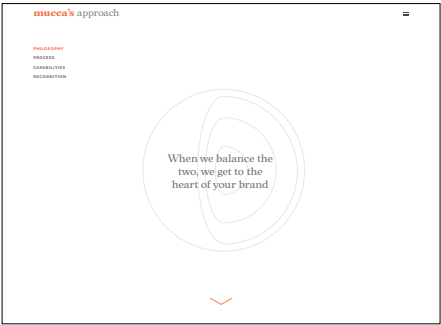
Philosophy Keyframe 2



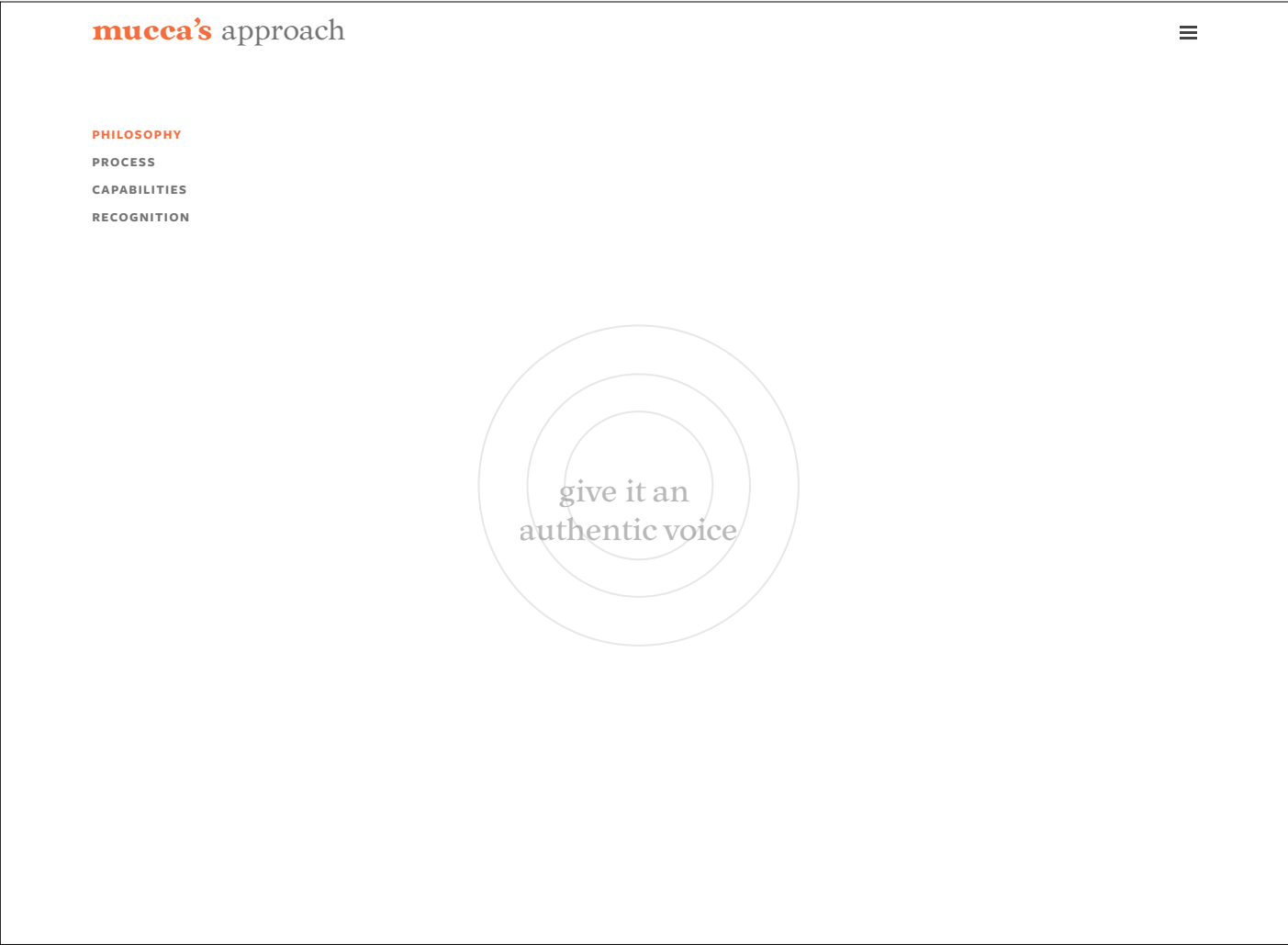
Animation/Interaction Notes

A circle is drawn around the type and then interior circles open up and rotate around the center axis

*something like this but way cooler...*



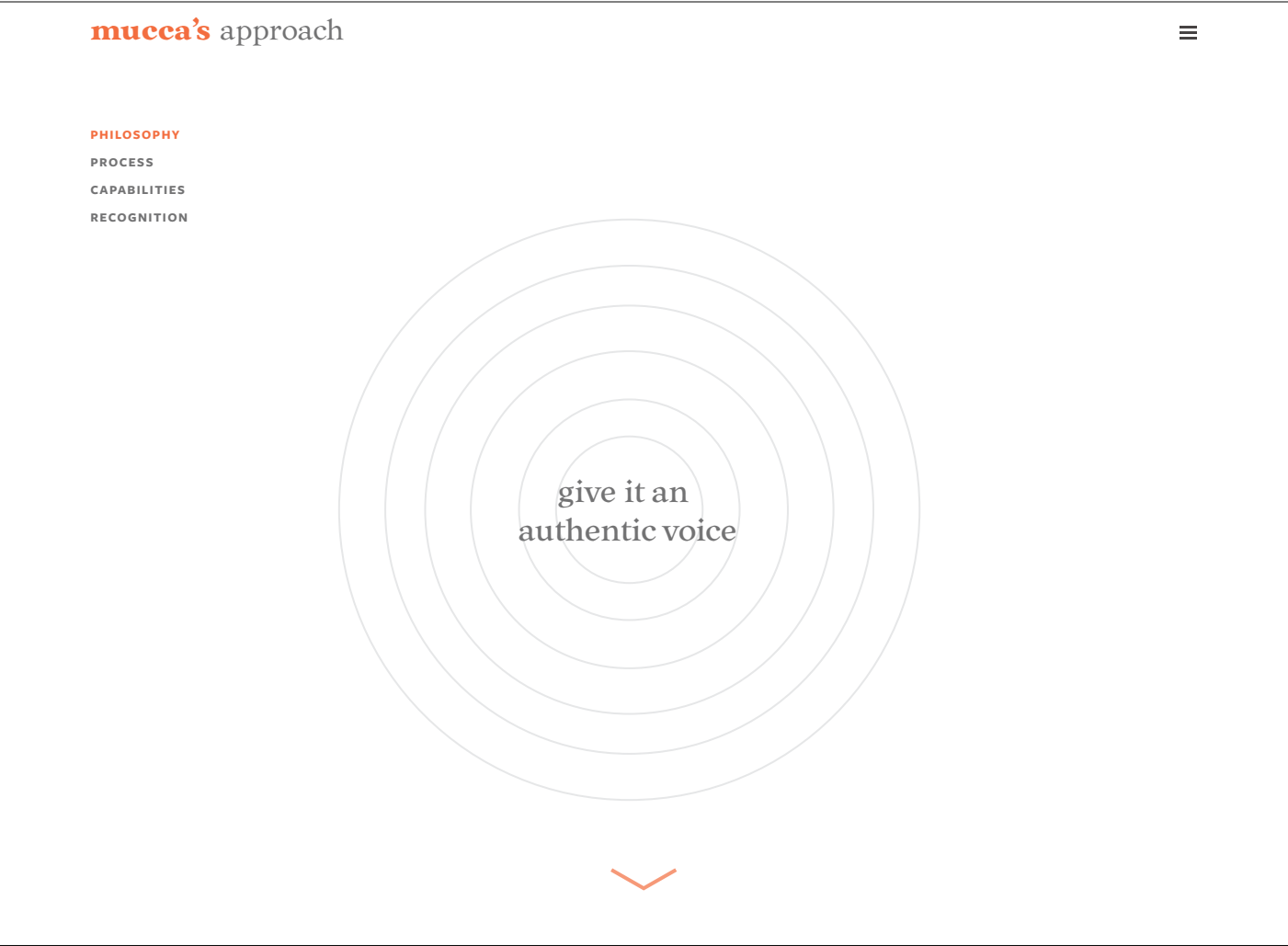
Philosophy 2 → 3 transition



Animation/Interaction Notes

When advanced, the core animation opens to become a bullseye graphic and lines radiate out from the center as the text fades up.

Philosophy Keyframe 3



Animation/Interaction Notes

The graphic vibrates and distorts to respond to microphone. The color orange will radiate out from the center with more moment / sound.



# Philosophy Keyframe 4

A large graphic featuring two overlapping sets of concentric circles, resembling a Venn diagram. The text "while forming a partnership with you based on collaboration and trust." is centered within the intersection of the circles. To the left of the circles, the words "PHILOSOPHY", "PROCESS", "CAPABILITIES", and "RECOGNITION" are listed vertically. At the bottom center, there is a small orange chevron pointing downwards.

## Animation/Interaction Notes

When advanced, the bullseye stops shaking as the text fades. The bullseye splits in two and then after a brief pause, they rotate on the z axis to become a link.

