

SMEIL Language Reference

Grammar

$\langle module \rangle$	$::= \{ \langle import-stm \rangle \} \langle entity \rangle$ $\{ \langle entity \rangle \}$
$\langle import-stm \rangle$	$::= \text{'import'} \langle import-name \rangle [\langle qualified-specifier \rangle] \text{';'}$ $ \text{'from'} \langle import-name \rangle$ $\text{'import'} \langle ident \rangle \{ \text{'}, \langle ident \rangle \} [\langle qualified-specifier \rangle]$ ';'
$\langle import-name \rangle$	$::= \langle ident \rangle \{ \text{'.'} \langle ident \rangle \}$
$\langle qualified-specifier \rangle$	$::= \text{'as'} \langle ident \rangle$
$\langle entity \rangle$	$::= \langle network \rangle$ $ \langle process \rangle$
$\langle network \rangle$	$::= \text{'network'} \langle ident \rangle \text{'('} [\langle params \rangle] \text{'})'}$ $\text{'{' } \{ \langle network-decl \rangle \} \text{'}'}$
$\langle process \rangle$	$::= [\text{'sync'} \text{'async'}] \text{'proc'} \langle ident \rangle$ $\text{'('} [\langle params \rangle] \text{'})' \{ \langle process-decl \rangle \}$ $\text{'{' } \{ \langle statement \rangle \} \text{'}'}$
$\langle network-decl \rangle$	$::= \langle instance \rangle$ $ \langle bus-decl \rangle$ $ \langle const-decl \rangle$ $ \langle gen-decl \rangle$
$\langle process-decl \rangle$	$::= \langle var-decl \rangle$ $ \langle const-decl \rangle$ $ \langle bus-decl \rangle$ $ \langle enum-decl \rangle$ $ \langle inst-decl \rangle$ $ \langle gen-decl \rangle$
$\langle params \rangle$	$::= \langle param \rangle \{ \text{'}, \langle param \rangle \}$

$\langle param \rangle$	$::= [\text{'['} [\langle integer \rangle] \text{']'}] \langle direction \rangle \langle ident \rangle$
$\langle direction \rangle$	$::= \text{'in' (input signal)}$ $\quad \text{'out' (output signal)}$ $\quad \text{'const' (constant input value)}$
$\langle var-decl \rangle$	$::= \text{'var' } \langle ident \rangle \text{' : '}$ $\quad \langle type-name \rangle [\text{'=' } \langle expression \rangle] [\langle range \rangle] \text{' ; '}$
$\langle range \rangle$	$::= \text{'range' } \langle expression \rangle \text{' to ' } \langle expression \rangle$
$\langle enum \rangle$	$::= \text{'enum' } \langle ident \rangle$ $\quad \text{'{' } \langle enum-field \rangle \text{' , ' } \langle enum-field \rangle \text{' } \text{'}' ;'}$
$\langle enum-field \rangle$	$::= \langle ident \rangle [\text{'=' } \langle integer \rangle]$
$\langle const-decl \rangle$	$::= \text{'const' } \langle ident \rangle \text{' : ' } \langle type-name \rangle \text{'=' } \langle expression \rangle \text{' ; '}$
$\langle bus-decl \rangle$	$::= [\text{'exposed' }] \text{'bus' } \langle ident \rangle$ $\quad \text{'{' } \langle bus-signal-decls \rangle \text{' } \text{'}' ;'}$
$\langle bus-signal-decls \rangle$	$::= \langle bus-signal-decl \rangle \{ \langle bus-signal-decl \rangle \}$
$\langle bus-signal-decl \rangle$	$::= \langle ident \rangle \text{' : ' } \langle type \rangle [\text{'=' } \langle expression \rangle] [\langle range \rangle] \text{' ; '}$
$\langle inst-decl \rangle$	$::= \text{'instance' } \langle instance-name \rangle \text{' of ' } \langle ident \rangle$ $\quad \text{'(' } [\langle param-map \rangle \{ \text{' , ' } \langle param-map \rangle \}] \text{')' ;'}$
$\langle instance-name \rangle$	$::= \langle ident \rangle \text{' [' } \langle expression \rangle \text{']' (indexed instance)}$ $\quad \langle ident \rangle \text{' (named instance)}$ $\quad \text{'_'} \text{' (anonymous instance)}$
$\langle param-map \rangle$	$::= [\langle ident \rangle \text{' : ' }] \langle expression \rangle$
$\langle gen-decl \rangle$	$::= \text{'generate' } \langle ident \rangle \text{'=' } \langle expression \rangle \text{' to ' } \langle expression \rangle$ $\quad \text{'{' } \{ \langle network-decl \rangle \} \text{'}'}$
$\langle statement \rangle$	$::= \langle name \rangle \text{'=' } \langle expression \rangle \text{' ; ' (assignment)}$ $\quad \text{'if' ' (' } \langle expression \rangle \text{')' '{' } \{ \langle statement \rangle \} \text{'}'}$ $\quad \quad \{ \langle elif-block \rangle \} [\langle else-block \rangle]$ $\quad \text{'for' } \langle ident \rangle \text{'=' } \langle expression \rangle \text{' to ' } \langle expression \rangle$ $\quad \text{'{' } \{ \langle statement \rangle \} \text{'}'}$ $\quad \text{'switch' } \langle expression \rangle$ $\quad \text{'{' } \langle switch-case \rangle \{ \langle switch-case \rangle \} [\text{'default' '{' } \langle statement \rangle}$ $\quad \{ \langle statement \rangle \} \text{'}'] \text{'}'}$ $\quad \text{'trace' ' (' } \langle format-string \rangle \{ \text{' , ' } \langle expression \rangle \} \text{')' ;'}$

	'assert' '(' <i><expression></i> [',' <i><string-literal></i>] ')' ';' 'break' ';'
<i><switch-case></i>	::= 'case' <i><expression></i> '{' { <i><statement></i> } '}'
<i><elif-block></i>	::= 'elif' '(' <i><expression></i> ')' '{' { <i><statement></i> } '}'
<i><else-block></i>	::= 'else' '{' { <i><statement></i> } '}'
<i><format-string></i>	::= '"' { <i><format-string-part></i> } '"'
<i><format-string-part></i>	::= '{' (placeholder string) <i><string-char></i>
<i><expression></i>	::= <i><name></i> <i><literal></i> <i><expression></i> <i><bin-op></i> <i><expression></i> <i><un-op></i> <i><expression></i> '(' <i><expression></i> ')'
<i><bin-op></i>	::= '+' (addition) '-' (subtraction) '*' (multiplication) '/' (division) '%' (modulo) '==' (equal) '!=' (not equal) '<<' (shift left) '>>' (shift right) '<' (less than) '>' (greater than) '>=' (greater than or equal) '<=' (less than or equal) '&' (bitwise-and) ' ' (bitwise-or) '^' (bitwise-xor) '&&' (logical conjunction) ' ' (logical disjunction)
<i><un-op></i>	::= '-' (negation) '+' (identity) '!' (logical negation) '~' (bitwise-not)
<i><literal></i>	::= <i><integer></i> <i><floating></i> <i><string-literal></i>

	'[' <i><integer></i> { ',' <i><integer></i> } ']' (Array literal) 'true' 'false' 'U' (Undefined value)
<i><string-literal></i>	::= '"' { <i><string-char></i> } '"'
<i><type></i>	::= 'i' <i><integer></i> (signed integer) 'int' (arbitrary-width signed integer) 'u' <i><integer></i> (unsigned integer) 'uint' (arbitrary-width unsigned integer) 'f32' (single-precision floating point) 'f64' (double-precision floating point) 'bool' (boolean value) '[' [<i><expression></i>] ']' <i><type></i> (array of type)
<i><ident></i>	::= <i><letter></i> { <i><letter></i> <i><number></i> '_' '-' } (identifier)
<i><name></i>	::= <i><ident></i> <i><name></i> '.' <i><name></i> (hierarchical accessor) <i><name></i> '[' <i><array-index></i> ']' (array element access)
<i><array-index></i>	::= '*' (wildcard) <i><expression></i> (element index)
<i><integer></i>	::= <i><number></i> { <i><number></i> } (decimal number) '0x' <i><hex-digit></i> { <i><hex-digit></i> } (hexadecimal number) '0o' <i><octal-digit></i> { <i><octal-digit></i> } (octal number)
<i><floating></i>	::= { <i><number></i> } '.' <i><number></i> { <i><number></i> }
<i><number></i>	::= '0' - '9'
<i><letter></i>	::= 'a' - 'z' 'A' - 'Z'
<i><hex-digit></i>	::= <i><number></i> 'a' - 'f' 'A' - 'F'
<i><octal-digit></i>	::= '0' - '7'
<i><string-char></i>	::= (ISO-8859-1 char with value > 26)

Operator precedence

Precedence	Operators
0	+ - ! ~ (unary)
1	* / %
2	+ -
3	<< >>
4	< > <= >=
5	== !=
6	& ^
7	&&
8	

Keywords

- as
- async
- barrier
- break
- bus
- case
- const
- default
- elif
- else
- enum
- exposed
- for
- from
- func
- generate
- if
- import
- in
- instance
- network
- of
- out
- proc
- range
- return
- switch
- sync
- to
- unique
- var
- where