

SMEIL Language Reference

Grammar

$\langle module \rangle$	$::= \{ \langle import-stm \rangle \} \langle entity \rangle$ $\{ \langle entity \rangle \}$
$\langle import-stm \rangle$	$::= \text{'import'} \langle import-name \rangle \langle qualified-specifier \rangle \text{';'}$ $ \text{'from'} \langle import-name \rangle$ $\text{'import'} \langle ident \rangle \{ \text{'}, ' \langle ident \rangle \} \langle qualified-specifier \rangle \text{';'}$
$\langle import-name \rangle$	$::= \langle ident \rangle \{ \text{'.'} \langle ident \rangle \}$
$\langle qualified-specifier \rangle$	$::= \{ \text{'as'} \langle ident \rangle \}$
$\langle entity \rangle$	$::= \langle network \rangle$ $ \langle process \rangle$
$\langle network \rangle$	$::= \text{'network'} \langle ident \rangle \text{'('} [\langle params \rangle] \text{'})'}$ $\text{'{' } \langle network-decl \rangle \text{'}'}$
$\langle process \rangle$	$::= [\text{'sync'} \text{'async'}] \text{'proc'} \langle ident \rangle$ $\text{'('} [\langle params \rangle] \text{'})' \{ \langle declaration \rangle \} \text{'{' } \{ \langle statement \rangle$ $\} \text{'}'}$
$\langle network-decl \rangle$	$::= \langle instance \rangle$ $ \langle bus-decl \rangle$ $ \langle const-decl \rangle$ $ \langle gen-decl \rangle$
$\langle declaration \rangle$	$::= \langle var-decl \rangle$ $ \langle const-decl \rangle$ $ \langle bus-decl \rangle$ $ \langle enum \rangle$ $ \langle instance \rangle$ $ \langle generate \rangle$
$\langle params \rangle$	$::= \langle param \rangle \{ \text{'}, ' \langle param \rangle \}$

$\langle param \rangle$	$::= \{ '[' \{ \langle expression \rangle \} ']' \} \langle direction \rangle \langle ident \rangle$
$\langle direction \rangle$	$::= \text{'in' (input signal)}$ $ \text{'out' (output signal)}$ $ \text{'const' (constant input value)}$
$\langle var-decl \rangle$	$::= \text{'var' } \langle ident \rangle \text{' : '}$ $\langle type-name \rangle [\text{'=' } \langle expression \rangle] [\langle range \rangle] \text{' ; '}$
$\langle range \rangle$	$::= \text{'range' } \langle expression \rangle \text{' to' } \langle expression \rangle$
$\langle const-decl \rangle$	$::= \text{'const' } \langle ident \rangle \text{' : ' } \langle type-name \rangle [\text{'=' } \langle expression \rangle] \text{' ; '}$
$\langle bus-decl \rangle$	$::= [\text{'exposed' }] \text{'bus' } \langle ident \rangle$ $\text{'{' } \langle bus-signal-decls \rangle \text{' } \text{' ; '}$
$\langle bus-signal-decls \rangle$	$::= \langle bus-signal-decl \rangle \{ \langle bus-signal-decl \rangle \}$
$\langle bus-signal-decl \rangle$	$::= \langle ident \rangle \text{' : ' } \langle type \rangle [\text{'=' } \langle expression \rangle] [\langle range \rangle] \text{' ; '}$
$\langle instance \rangle$	$::= \text{'instance' } \langle instance-name \rangle \text{' of' } \langle ident \rangle$ $\text{'(' } [\langle param-map \rangle \text{' , ' } \langle param-map \rangle] \text{')' ; '}$
$\langle instance-name \rangle$	$::= \langle ident \rangle \text{' [' } \langle expression \rangle \text{']' (indexed instance)}$ $ \langle ident \rangle \text{' (named instance)}$ $ \text{'_'} \text{' (anonymous instance)}$
$\langle param-map \rangle$	$::= [\langle ident \rangle \text{' : ' }] \langle expression \rangle$
$\langle gen-decl \rangle$	$::= \text{'generate' } \langle ident \rangle \text{' = ' } \langle expression \rangle \text{' to' } \langle expression \rangle$ $\text{'{' } \{ \langle network-decl \rangle \} \text{' } \langle statement \rangle ::= \langle name \rangle \text{' = '}$ $\langle expression \rangle \text{' ; ' (assignment)}$ $ \text{'if' '(' } \langle expression \rangle \text{')' '{' } \{ \langle statement \rangle \} \text{' } \text{'}'}$ $\{ \langle elif-block \rangle \} [\langle else-block \rangle]$ $ \text{'for' } \langle ident \rangle \text{' = ' } \langle expression \rangle \text{' to' } \langle expression \rangle$ $\text{'{' } \{ \langle statement \rangle \} \text{' } \text{'}'}$ $ \text{'switch' } \langle expression \rangle$ $\text{'{' } \langle switch-case \rangle \{ \langle switch-case \rangle \} [\text{'default' '{' } \langle statement \rangle}$ $\{ \langle statement \rangle \} \text{' } \text{'}'] \text{'}'}$ $ \text{'trace' '(' } \langle format-string \rangle \{ \text{' , ' } \langle expression \rangle \} \text{')' ; '}$ $ \text{'assert' '(' } \langle expression \rangle [\text{' , ' } \langle string \rangle] \text{')' ; '}$ $ \text{'break' ' ; '}$
$\langle switch-case \rangle$	$::= \text{'case' } \langle expression \rangle \text{' {' } \{ \langle statement \rangle \} \text{' } \text{'}'}$
$\langle elif-block \rangle$	$::= \text{'elif' '(' } \langle expression \rangle \text{')' '{' } \{ \langle statement \rangle \} \text{' } \text{'}'}$

$\langle \textit{else-block} \rangle$::= 'else' '{' { $\langle \textit{statement} \rangle$ } '}'
$\langle \textit{format-string} \rangle$::= '"' { $\langle \textit{format-string-part} \rangle$ } '"' ';' ;
$\langle \textit{format-string-part} \rangle$::= '{' } (placeholder string) $\langle \textit{string-char} \rangle$
$\langle \textit{expression} \rangle$::= $\langle \textit{name} \rangle$ $\langle \textit{literal} \rangle$ $\langle \textit{expression} \rangle$ $\langle \textit{bin-op} \rangle$ $\langle \textit{expression} \rangle$ $\langle \textit{un-op} \rangle$ $\langle \textit{expression} \rangle$ '(' $\langle \textit{expression} \rangle$ ')'
$\langle \textit{bin-op} \rangle$::= '+' (addition) '-' (subtraction) '*' (multiplication) '/' (division) '%' (modulo) '==' (equal) '!=' (not equal) '<<' (shift left) '>>' (shift right) '<' (less than) '>' (greater than) '>=' (greater than or equal) '<=' (less than or equal) '&' (bitwise-and) ' ' (bitwise-or) '^' (bitwise-xor) '&&' (logical conjunction) ' ' (logical disjunction)
$\langle \textit{un-op} \rangle$::= '-' (negation) '+' (identity) '!' (logical negation) '~' (bitwise-not)
$\langle \textit{literal} \rangle$::= $\langle \textit{integer} \rangle$ $\langle \textit{floating} \rangle$ '"' { $\langle \textit{string-char} \rangle$ } '"' (string-literal) '[' $\langle \textit{integer} \rangle$ { ',' $\langle \textit{integer} \rangle$ } ']' (array literal) 'true' 'false' $\langle \textit{special-literal} \rangle$
$\langle \textit{special-literal} \rangle$::= 'U' (Undefined value)

$\langle type \rangle$	$::=$ <code>'i'</code> $\langle integer \rangle$ (signed integer) <code>'int'</code> (arbitrary-width signed integer) <code>'u'</code> $\langle integer \rangle$ (unsigned integer) <code>'uint'</code> (arbitrary-width unsigned integer) <code>'f32'</code> (single-precision floating point) <code>'f64'</code> (double-precision floating point) <code>'bool'</code> (boolean value) <code>'['</code> $\langle expression \rangle$ <code>']'</code> $\langle type \rangle$ (array of type)
$\langle ident \rangle$	$::=$ $\langle letter \rangle$ { ($\langle letter \rangle$ $\langle number \rangle$ <code>'_'</code> <code>'-'</code>) } (identifier)
$\langle name \rangle$	$::=$ $\langle ident \rangle$ $\langle name \rangle$ <code>'.'</code> $\langle name \rangle$ (hierarchical accessor) $\langle name \rangle$ <code>'['</code> $\langle array-index \rangle$ <code>']'</code> (array element access)
$\langle array-index \rangle$	$::$ <code>'*'</code> (wildcard) $\langle expression \rangle$ (element index)
$\langle integer \rangle$	$::=$ $\langle number \rangle$ { $\langle number \rangle$ } (decimal number) <code>'0x'</code> $\langle hex-digit \rangle$ { $\langle hex-digit \rangle$ } (hexadecimal number) <code>'0o'</code> $\langle octal-digit \rangle$ { $\langle octal-digit \rangle$ } (octal number)
$\langle floating \rangle$	$::=$ { $\langle number \rangle$ } <code>'.'</code> $\langle number \rangle$ { $\langle number \rangle$ }
$\langle number \rangle$	$::=$ <code>'0'</code> - <code>'9'</code>
$\langle letter \rangle$	$::=$ <code>'a'</code> - <code>'z'</code> <code>'A'</code> - <code>'Z'</code>
$\langle hex-digit \rangle$	$::=$ $\langle number \rangle$ <code>'a'</code> - <code>'f'</code> <code>'A'</code> - <code>'F'</code>
$\langle octal-digit \rangle$	$::=$ <code>'0'</code> - <code>'8'</code>
$\langle string-char \rangle$	$::=$ (ISO-8859-1 char with value > 26)

Operator precedence

Precedence	Operators
0	+ - ! ~ (unary)
1	* / %
2	+ -
3	<< >>
4	< > <= >=
5	== !=
6	& ^
7	&&
8	

Keywords

- as
- async
- barrier
- break
- bus
- case
- const
- default
- elif
- else
- enum
- exposed
- for
- from
- func
- generate
- if
- import
- in
- instance
- network
- of
- out
- proc
- range
- return
- switch
- sync
- to
- unique
- var
- where