



KINGS INTERNATIONAL ACADEMY

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RECEPTION PROGRESS REPORT

STUDENT DETAILS

NAME: TAITTA KIMARU

GRADE: RECEPTION

TERM: THREE

YEAR: END OF YEAR 2020

MATHEMATIC ACTIVITIES

STRAND	SUB STRAND	EXPECTED OUTCOMES	A	B	C	D	REMARKS
NUMBERS	Rote counting 8 lessons	a) Rote count numbers 1-10 for developing numeracy skills		√			Able to count.
		b) Rote count numbers 1-10 using actions for development of numeracy skills		√			Enjoys the activity.
		c) Enjoy rote counting in daily life		√			Enjoys the activity.
NUMBERS	Number recognition 10 lessons	a) Identify numerals 1-9 for development of numeracy skills and symbolic representation of number		√			Able to identify
		b) Appreciate use of numbers in day to day life experiences		√			Enjoys the use of numbers.
NUMBERS	Counting concrete objects 10 lessons	a) Count concrete objects 1-9 for development of numeracy skills and associating a group of objects with a number symbol		√			Able to count objects.
		b) Demonstrate one to one correspondence while counting		√			Able to interact.

		concrete objects					
		c) Enjoy counting concrete objects within their environment		√			Able to appreciate things in the environment.
		d) Appreciate the use of one to one correspondence in real life situations.			√		Enjoys interacting.
NUMBERS	Number sequencing 10 lessons	a) Identify number symbols 1-9as indicated on number cards or charts for development of numeracy skills and for ordering numbers		√			Able to identify and order.
		b) Arrange number cards in sequence 1-9		√			Enjoys the activity.
		c) Arrange number cards in sequence for completing sequence puzzles			√		Able to complete puzzles.
		d) Enjoy arranging numbers in sequence in their day to day life.		√			Takes pleasure in doing.
NUMBERS	Symbolic representation of number (number writing) 10 lessons	a) Identify number symbols 1- 9 for development of numeracy skills		√			Able to recognize.
		b) Join dots to form number symbols 1- 9 on a surface		√			Able to form.
		c) Trace number symbol 1 -9on a surface			√		Able to form.
		d)Colour number 1-9		√			Enjoys colouring
		e)match number 1-9		√			Able to match
		f)Circling the correct numbers					
		Appreciate the use of numbers within their environment in the day to day life experiences		√			Enjoys using numbers.

LANGUAGE ACTIVITIES

STRAND	SUB – STRAND	EXPECTED OUTCOMES/ INDICATORS	A	B	C	D	REMARKS
NEWSTELLING	My weekend news 9lessons	a)Tell how they spent their weekend			√		Able to tell
SOUND RECOGNITION	Sound recognition 16lessons	a)Colouring sound a to h	√				Able to colour
		b)Joining dots of sound a to h		√			Able to join dots
		c)Matching sound a to h	√				Able to match
		d)Rewriting sounds a to d					
		e)Circling the correct sounds					
MATCHING	Matching pictures with sounds 6lessons	a)Match pictures with their sound					
CIRCLING	Circling the first sound 5lessons	a)Circling the correct sounds with pictures					
PICTURE READING	Drawn pictures 9 lessons	a)Read and recognize pictures			√		Able to read and recognize pictures

ENVIRONMENTAL ACTIVITIES

STRAND	SUB-STRAND	EXPECTED OUTCOMES	A	B	C	B	REMARKS
HEALTH PRACTICE	Fruits 2lessons	a)Name and identify different types of fruits we eat(pineapple,apple,mango,avocado,banana and orange)		√			Able to name and identify.
HEALTH PRACTICE	Our body 4lessons	a) Name and identify different parts of the body.		√			Able to name.
		b)Match body parts	√				
HEALTH PRACTICE	Family 3lessons	a)Name different members of the family		√			Able to name.
HEALTH	Food we eat	a)Name different types of fruits we			√		Able to name.

PRACTICE	2lessons	eat(carrot,sukumawiki,cabbage,onion and tomatoes)					
		b)Match fruits we eat	√				
		c)Colour fruits we eat	√				
HEALTH PRACTICE	Pegging 2lessons	a)Do pegging			√		Able to do pegging.
HEALTH PRACTICE	Weather 2lessons	a)Name weather symbols					
		b)Match weather symbols		√			
HEALTH PRACTICE	Kitchen utensils	a)Name kitchen utensils		√			
		b)Colour kitchen utensils	√				
		c)Match kitchen utensils	√				
SOCIAL ENVIRONMENT	Folding paper 2lessons	a)Folding papers to form a fun		√			Able to fold papers.
SOCIAL ENVIRONMENT	Clothes we wear 2lessons	a)Name and identify clothes we wear		√			Able to name.
SOCIAL ENVIRONMENTAL	Transport 7lessons	a)Name means of transport	√				

RELIGIOUS EDUCATION ACTIVITIES

THEME	SUB - THEME	EXPECTED OUTCOMES / INDICATORS	A	B	C	D	REMARKS
GOD'S CREATION	Who is God? (7 Lessons)	a) Demonstrate God's love as the Sole Creator in his/her life to promote personal relationship with Him.			√		Able to tell.
		b) Identify God as his/her heavenly Father.			√		Able to identify.
		c) Respect God as the Father of mankind,			√		Respects God.
		d) Appreciate God as the Sole Creator and Heavenly Father for personal development.			√		Able to relate to Gods creation by naming them.
GOD'S CREATION	Myself (6 Lessons)	a) Mention his /her name for self-awareness		√			Able to tell.
		b) Sing songs as special creature created in the image and likeness of God.		√			Able to relate to songs and sing them.
		c) Appreciate himself/herself as wonderfully made by God		√			Proud of himself.
GOD'S CREATION	My family (6 Lessons)	a) Name the family members for example father, mother, brothers and sisters to		√			Able to name.

		have a sense of belonging.					
		b) Mention that his/her family members are a gift from God.			√		Able to recognize them as gifts.
		c) Appreciate God for creating his/her parents, brothers and sisters.			√		Shows appreciation on how he talks about his family.
GOD'S CREATION	Communicating to God through prayer. (7 lessons)	a) Name different times of prayer for his/her spiritual nourishment.			√		Able to but still learning.
		b) Demonstrate postures for prayer as way of communicating with God			√		Able to stand well while praying.
		c) Recite simple prayers for his/her spiritual growth			√		Able to say short prayers.
NOAH	The story of Noah	a) Understand who Noah was					
		b) Sing songs		√			
		c) colouring an ark		√			

PSYCHOMOTOR AND CREATIVE ACTIVITIES

STRAND	SUB-STRAND	EXPECTED OUTCOMES	A	B	C	D	REMARKS
PICTURE MAKING TECHNIQUES	Drawing Scribbling and doodling 4 Lessons	a) Develop simple pictures using scribbling techniques for fine muscle development,			√		Able to scribble.
		b) Develop simple pictures using doodling techniques for eye hand co-ordination,			√		Able to doodle.
		c) Appreciate own and others drawn work.			√		Takes pleasure in work done.
PICTURE MAKING TECHNIQUES	Drawing Dot joining 3 Lessons	a) Develop simple pictures by dot joining techniques for enjoyment,			√		Able to join dots to form pictures.
		b) Draw simple pictures using drawing materials for creativity,			√		Able to sketch.

		c) Appreciate own and others drawn work.			√		Takes interest in the work done.
PICTURE MAKING TECHNIQUES	Coloring 3 Lessons	a) Identify common colours in the environment for colouring pictures			√		Able to tell most colors.
		b) Learners apply colour on drawn plant pictures for aesthetic value			√		Able to color.
		c) Appreciate own and others coloured work.			√		Able to appreciate.
PICTURE MAKING TECHNIQUES	Coloring 3 Lessons	a) Learners apply colour on drawn animal pictures for aesthetic value			√		Able to color.
		b) Appreciate own and others coloured work			√		Able to appreciate.
PICTURE MAKING TECHNIQUES	Painting 2 Lessons	a) Create images using finger painting techniques for enjoyment		√			Able to fingerprint.
		b) Perform free choice painting on paper for enjoyment			√		Does it with excitement.
		c) Appreciate own and others painted work			√		Able to appreciate.
PICTURE MAKING TECHNIQUES	Painting 3 Lessons	a) Apply paint on shapes for enjoyment			√		Able to paint on given objects.
		b) Perform free choice painting on paper for enjoyment			√		Does it well.
		c) Appreciate own and others painted work			√		Able to appreciate.

COMPETENCIES EVALUATION

COMPETENCE	Expected outcome(s)	Key indicators	A	B	C	D	Remarks	Recommendations
Communication & Collaboration	Interpret and express themselves through various media	Expressive Clear Emphatic Responsible Thoughtful Team player patient			√		Able to express himself, responsible and a team player.	Should be encouraged to take turns.
Creativity & Imagination	Demonstrate openness to new experiences, engage in creative process, generate and apply new ideas.	Dynamic Creative. Appreciative Imaginative Experiential Connectors			√		Is creative, imaginative, and appreciative.	Needs more support in generating new ideas.
Critical thinking	Analyze and evaluate evidence,	Inquisitive Reflective			√		Is curious and reflective.	Needs to be taken through challenges and

& Problem Solving	arguments and ideas through reasoning.	Analytical Curious Problem solver						left to analyze and solve alone.
Citizenship	Contribute to quality and sustainability of their community, environment and society.	Analytical Empathetic Global Stewardship Responsible Decision makers			√		Shows empathy, stewardship and responsibility.	Encourage the child to explore the environment and analyze the things around him and make decisions on them.
Learning to Learn	Gain knowledge and skills, understanding through experience, study and interactions with others	Reflective Skillful Resourceful Motivated Interactive Experiential			√		Able to interact with others and gains knowledge and skills.	Should be exposed to more picture reading for resourcefulness.
Digital Literacy	Use and apply technology in learning.	Innovative Creative Communicative Problem solver Analytical			√		Able to communicate and innovate ideas in technology.	Needs more familiarization in technology for analytical thinking and problem solving.
Self-Efficacy	Become self-aware and self – directed, set and pursue goals.	Self-aware Self-directed Financial literacy Goal oriented Self-reliant Healthy Committed		√			Able to understand self and surrounding environment better.	Needs more financial exposure on currencies.

Social behavioral report

<u>Value / skill</u>	<u>comment</u>
Consideration for others	<u>S</u>
Respect for school property	<u>S</u>
Organization	<u>S</u>
Accepts responsibility	<u>IN</u>
Works independently	<u>S</u>
Works well with others	<u>S</u>
Completes assignments at school	<u>S</u>
Completes assigned homework and projects	<u>S</u>
Participates in community service learning	<u>IN</u>
Uses time wisely	<u>S</u>

Key

S – Satisfactory

IN – Improvement needed.

EXTRA – CURRICULUM



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COMPETENCE – BASED CURRICULUM

STUDENT'S EVALUATION REPORT FORM

FACILITATOR'S NAME: AFANDE AURELIA KASOHA

STUDENT'S NAME: TAITTA KIMARU

TERM: 3

GRADE: RECEPTION CLASS

YEAR: 2021

<u>ACTIVITIES</u>	<u>END TERM</u>	<u>REMARKS</u>	<u>TRS. INTITIALS</u>
Language Activities/Reading	<u>100</u>	<u>V.good</u>	<u>A.A.K</u>
Mathematical activities	<u>96</u>	<u>V.good</u>	<u>A.A.K</u>
Environmental activities	<u>96</u>	<u>V.good</u>	<u>A.A.K</u>
Christian Religious education / Pastoral Program Instructions(PPI)	<u>52</u>	<u>Good work</u>	<u>A.A.K</u>
Creative Art and Psychomotor Activities	<u>64</u>	<u>Good work</u>	<u>A.K.A</u>
TOTAL OUTCOME	<u>408</u>		
OUT OFF	<u>500</u>		

Facilitator's general remarks: He is doing well. Promoted to pp1.

Learner's general ability: Approaching expectation.

Present: 44 days absent: 1 day Closing date: 16th July 2021 Opening date: 27th July 2021

Facilitator's sig:

Principal's sig & school stamp:

Parent's sig:

AKA

MWW