SW Engineering CSC648-848 Summer 2021 dropsell.gq, Jose's Angels

Team 03

Name	Email	Roles
Mitchel Baker	mbaker3@mail.sfsu.edu	Team lead
Krina Bharatbhai Patel	kpatel11@sfsu.edu	Frontend lead
Charmaine Eusebio	ceusebio1@mail.sfsu.edu	Frontend engineer
Rowena Elaine Echevarria	rechevarria@mail.sfsu.edu	Frontend engineer
Michael Schroeder	mschroeder@mail.sfsu.edu	Backend lead, Github master
Kenneth N Chuson	kchuson@mail.sfsu.edu	Backend engineer
Jamie Dominic Walker	jwalker5@mail.sfsu.edu	Backend engineer

Milestone 2 July 8, 2021

History Table

Version	Date	Notes
M1V1	06/22/2021	
M1V2	07/02/2021	
M2V1	07/08/2021	
M2V2	07/20/2021	

Table of Contents

1. Data Definitions	3
2. Functional Requirements	11
Priority 1	11
Priority 2	13
Priority 3	16
3. Wireframes Based on Mockups/Storyboards	17
4. High Level Database Architecture and Organization	39
Entity Relationship Diagram (User)	43
Database Model	45
5. High Level Diagrams	47
UML Diagram	47
Application Network Diagram	48
Deployment diagram	49
6. List of Contributions	50

1. Data Definitions

- Unregistered User: A user who can visit the website, explore the products displayed in the
 marketplace, and checkout any public facing pages. Unregistered users need to register to use all
 the features of the website related to viewing auctions, commenting and rating products,
 messaging buyers/sellers, and purchasing products.
 - a. A general user shall be able to create an account.
 - b. A general user shall choose the option of creating an account as buyer/seller/both.
- 2. Registered User: A registered user is able to access the website with all features. Registered users need to login to the website for buying or selling products.
 - a. User login
 - i. username; type VARCHAR(45), NN Must enter username to login
 - ii. password; CHAR(90), NN

Must enter a valid password, encrypted with Bcrypt library

- b. User account details
 - i. user id; type INT, PK, NN, Al
 - ii. email; type VARCHAR(90), NN
 - iii. first_name; type VARCHAR(45), null
 - iv. last name; type VARCHAR(45), null
 - v. phone; type VARCHAR(15), null
 - vi. street; type VARCHAR(90), null
 - vii. city; type VARCHAR(45), null
 - viii. state; type VARCHAR(45), null
 - ix. zip; type VARCHAR(15), null
 - x. created at; type DATETIME, NN
 - xi. is_active; BOOL, NN
 - xii. Payment details

Attributes

bCC number Expiration date

3 digit code

Zip

Payment details should be handled by Stripe.js. We may store payment details in the database for multiple payment options in the future.

xiii. User is a buyer? Seller?

is_buyer; type BOOL, NN is seller; type BOOL, NN

- c. User conversations
 - i. conversation_id; type INT, PK, NN, AI
 - ii. sending_user_id (FK to sending user); type INT, NN
 - iii. receiving_user_id (FK to receiving user); type INT, NN
 - iv. Messages

```
message_id; type INT, PK, NN, AI conversation_id (FK to conversation id); type INT, NN
```

message timestamp; type DATETIME, NN

- d. User meetups
 - i. meetup_id; type INT, PK, NN, AI
 - ii. buyer_id (FK to buyer id); type INT, NN
 - iii. seller id (FK to seller id); type INT, NN
 - iv. meetup time; type DATETIME, NN
 - v. meetup_location; type VARCHAR(180), NN

3. User session

- a. Users should have an active session created in order to keep track of the date and time they logged in. This information will be used to keep track of the length of the user's session.
- b. When the user logs in, their session data should be updated in the database.
- c. If the user's session has expired, then the user should be required to log in again.
- d. If, for example, the user's session is still active and they decide to refresh the page, then the user should stay logged in.
- e. Attributes
 - i. session id; type INT, PK, NN
 - ii. session_expires; type DATETIME, NN
 - iii. session data; type VARCHAR(180), NN
- 4. Buyers: can browse products and buy them.
 - a. shopping_cart
 - i. shopping_cart_id; type INT, PK, NN, AI
 - ii. buyer id (FK to buyer id); type INT, NN
 - iii. subtotal; type VARCHAR(45), NN
 - iv. shopping_cart_products

product_id; type INT, PK, NN, AI shopping_cart_id (FK to shopping cart id); type INT, NN title; type VARCHAR(250), NN price; type VARCHAR(90), NN quantity; type VARCHAR(45), NN

- 5. Sellers: can upload product information and sell them.
 - a. Seller Ratings
 - i. seller rating id; type INT, PK, NN, AI
 - ii. seller id; type INT, NN
 - iii. seller_rating (5-star rating system, from 1-5); type VARCHAR(10), NN
 - b. Products: The items which are uploaded by sellers, and purchased by buyers.
 - i. product_id; type INT, PK, NN, AI
 - ii. seller_id; type INT, NN
 - iii. title; type VARCHAR(250), NN

At Least 5 word Title or name of the product

- iv. description; type VARCHAR(500), NN
 - At Least 10 word Description of the product
- v. image; type VARCHAR(100), NN

At least 3 images of size (600x600 or 2x2) for product visibility

- vi. price; type VARCHAR(90), NN
 - The price for product (For sale and auction only)
- vii. category; type VARCHAR(90), NN

c. Product Comments

- i. product_comment_id; type INT, PK, NN, AI
- ii. product_id (FK to product id); type INT, NN
- iii. creator_id (FK to user id); type INT, NN
- iv. comment_timestamp; type DATETIME, NN
- v. comment; type VARCHAR(500); NN

d. Product Ratings

- i. product_rating_id; type INT, PK, NN, AI
- ii. product_id (FK to product id); type INT, NN
- iii. creator id (FK to user id); type INT, NN
- iv. product_rating (5-star rating system, from 1-5); type VARCHAR(10), NN

e. Product Refunds

- i. product refund id; type INT, PK, NN, AI
- ii. product_id (FK to product id); type INT, NN
- iii. buyer id (FK to buyer id); type INT, NN
- iv. seller_id (FK to seller id); type INT, NN
- v. refund amount; type VARCHAR(90), NN

6. Auction Products

- a. product id; type INT, PK, NN, AI
- b. seller id (FK to seller id); type INT, NN
- c. starting_bid; type VARCHAR(90), NN
- d. auction_duration: type VARCHAR(90), NN

7. Top-Purchased Products

- a. product_id; type INT, PK, NN, AI
- b. seller id (FK to seller id); type INT, NN
- c. total purchased; VARCHAR(90), NN
- d. added_at; type DATETIME, NN

8. Daily Deal Products

- a. product id; type INT, PK, NN, AI
- b. seller_id (FK to seller id); type INT, NN
- c. deal_duration: type VARCHAR(90), NN

9. Shipping Products

- a. product_id; type INT, PK, NN, AI
- b. buyer id (FK to buyer id); type INT, NN
- c. seller id (FK to seller id); type INT, NN
- d. shipping_from; type VARCHAR(180), NN
- e. shipping to; type VARCHAR(180), NN
- f. transaction total; type VARCHAR(90), NN

10. Redux related data definitions

- a. Login
 - i. Actions

setUsername(username)

Action type: 'USER_SET_USERNAME'

Datatype: String setPassword(password)

Action type: 'USER_SET_PASSWORD'

Datatype: String

loginUser()

userData(username, password)

redirectUserAfterLogin(loggedIn)

Action type: 'USER_IS_LOGGEDIN'

Datatype: String

ii. Reducer

INITIAL_LOGIN_STATE

Username; datatype String Password; datatype String loggedIn; datatype Boolean

- b. Register
 - i. Actions

setUsername(username)

Action type: 'USER_SET_USERNAME'

Datatype: String setPassword(password)

Action type: 'USER_SET_PASSWORD'

Datatype: String

setConfirmPassword(confirmPassword)

Action type: 'USER_SET_CONFIRM_PASSWORD'

Datatype: String

createUser()

userData(username, password, confirmPassword)

redirectUser(registered)

Action type: 'USER_IS_REGISTERED'

Datatype: Boolean

ii. Reducer

INITIAL REGISTER STATE

Username; datatype String Password; datatype String

confirmPassword; datatype String Registered; datatype Boolean

- c. Products
 - i. Actions

setTitle(title)

Action type: 'PRODUCT_SET_TITLE'

Datatype: String setDescription(description)

Action type: 'PRODUCT SET DESCRIPTION'

Datatype: String

setPrice(price)

Action type: 'PRODUCT SET PRICE'

Datatype: String

setImage(image)

Action type: 'PRODUCT SET IMAGE'

Datatype: String setSuccess(isSuccess)

Action type: 'PRODUCT_SET_SUCCESS'

Datatype: Boolean

setCategory(category)

Action type: 'PRODUCT_SET_CATEGORY'

Datatype: String setCategories(categories)

Action type: 'SET_CATEGORIES'

Datatype: Boolean changeDropdownText(text)

Action type: 'CHANGE_DROPDOWN_TEXT'

Datatype: String

createProduct()

formData(title, description, price, category, file)

getProducts(products)

Action type: 'GET_PRODUCTS'

Datatype: Array

ii. Reducer

INITIAL PRODUCT STATE

Title; datatype String

Description; datatype String

Price; datatype String
Category; datatype String

File: datatype String

filePreview; datatype null/URL object isSuccess; datatype, null/boolean

Products; datatype Array Categories; datatype Boolean dropdownText; datatype String

d. Seller Settings

- i. Actions
 - updateFirstName(firstName)
 - a. Action type: 'USER_UPDATE_FIRSTNAME"
 - b. Datatype: String

updateLastName(lastName)

- a. Action type: 'USER_UPDATE_LASTNAME'
- b. Datatype: String updateBirthday(birthday)
 - a. Action type: 'USER_UPDATE_BIRTHDAY'
 - b. Datatype: Date

- 4. updateEmail(email)
 - a. Action type: 'USER_UPDATE_EMAIL'
 - b. Datatype: String
- updatePhone(phone)
 - a. Action type: 'USER_UPDATE_PHONE'
 - b. Datatype: Character
- 6. updateUserName(userName)
 - a. Action type: 'USER_UPDATE_USERNAME"
 - b. Datatype: String
- 7. updatePassword(password)
 - a. Action type: 'USER UPDATE PASSWORD"
 - b. Datatype: String
- 8. updateCardNumber(cardNumber)
 - a. Action type: 'USER UPDATE CARDNUMBER'
 - b. Datatype: Integer
- 9. updateExpirationDate(cardExpiration)
 - a. Action type: 'USER UPDATE CARDEXPIRATION'
 - b. Datatype: Date
- 10. updateCVV(cardCVV)
 - a. Action type: 'USER_UPDATE_CARDCVV'
 - b. Datatype: Integer
- 11. updatePostalCode(postalCode)
 - a. Action type: 'USER UPDATE POSTALCODE'
 - b. Datatype: Integer
- 12. updateBioDescription(bioDescription)
 - a. Action type: 'USER UPDATE BIODESCRIPTION'
 - b. Datatype: String
- 13. updateLocation(location)
 - a. Action type: 'USER UPDATE LOCATION'
 - b. Datatype: String
- 14. updateSocialMedia(socialMedia)
 - a. Action type: 'USER_UPDATE_LOCATION'
 - b. Datatype: String
- 15. updateNoteSchedule(noteSchedule)
 - a. Action type: 'USER_UPDATE_NOTESCHEDULE'
 - b. Datatype: Array
- ii. Reducer
 - INITIAL_SELLER_SETTINGS_STATE

firstName; datatype String

lastName; datatype String

birthday; datatype Date

email; datatype Integer

phone; datatype Character

userName; datatype String

password; datatype String

cardNumber; datatype Integer

cardExpiration; datatype Date

updateCVV; datatype Integer

updatePostalCode; datatype Integer bioDescription; datatype String location; datatype String socialMedia: datatype String noteSchedule; datatype Array

e. Buyer Settings

- i. Actions
 - updateFirstName(firstName)
 - a. Action type: 'USER_UPDATE_FIRSTNAME"
 - b. Datatype: String
 - 2. updateLastName(lastName)
 - a. Action type: 'USER_UPDATE_LASTNAME'
 - b. Datatype: String
 - 3. updateBirthday(birthday)
 - a. Action type: 'USER_UPDATE_BIRTHDAY'
 - b. Datatype: Date
 - 4. updateEmail(email)
 - a. Action type: 'USER_UPDATE_EMAIL'
 - b. Datatype: String
 - 5. updatePhone(phone)
 - a. Action type: 'USER_UPDATE_PHONE'
 - b. Datatype: Character
 - 6. updateUserName(userName)
 - a. Action type: 'USER UPDATE USERNAME"
 - b. Datatype: String
 - 7. updatePassword(password)
 - a. Action type: 'USER UPDATE PASSWORD"
 - b. Datatype: String
 - 8. updateCardNumber(cardNumber)
 - a. Action type: 'USER_UPDATE_CARDNUMBER'
 - b. Datatype: Integer
 - 9. updateExpirationDate(cardExpiration)
 - a. Action type: 'USER UPDATE CARDEXPIRATION'
 - b. Datatype: Date
 - 10. updateCVV(cardCVV)
 - a. Action type: 'USER UPDATE CARDCVV'
 - b. Datatype: Integer
 - 11. updatePostalCode(postalCode)
 - a. Action type: 'USER_UPDATE_POSTALCODE'
 - b. Datatype: Integer
 - 12. updateBioDescription(bioDescription)
 - a. Action type: 'USER_UPDATE_BIODESCRIPTION'
 - b. Datatype: String
 - 13. updateRateStars(RateStars)
 - a. Action type: 'USER_UPDATE_RATESTARS'
 - b. Datatype: Integer
 - 14. updateReview(review)
 - a. Action type: 'USER_UPDATE_REVIEW'

- b. Datatype: String
- 15. updateSocialMedia(socialMedia)
 - a. Action type: 'USER_UPDATE_SOCIALMEDIA'
 - b. Datatype: String
- 16. updateShowBuys(showBuys)
 - a. Action type: 'USER UPDATE SHOWBUYS'
 - b. Datatype: Boolean
- 17. updateShowBuysReviews(showBuysReviews)
 - a. Action type: 'USER_UPDATE_SHOWBUYSREVIEWS'
 - b. Datatype: Boolean
- 18. updateMailingAddress(mailAddress)
 - a. Action type: 'USER UPDATE MAILADDRESS'
 - b. Datatype: String
- 19. updateZipCode(zipCode)
 - a. Action type: 'USER UPDATE ZIPCODE'
 - b. Datatype: Integer

ii. INITIAL_BUYER_SETTINGS_STATE

firstName; datatype String
lastName; datatype String
birthday; datatype Date
email; datatype Integer
phone; datatype Character
userName; datatype String
password; datatype String
cardNumber; datatype Integer
cardExpiration; datatype Date
updateCVV; datatype Integer
updatePostalCode; datatype Integer
bioDescription: datatype String
rateStars: datatype Integer

rateStars: datatype Integer review: datatype String socialMedia; datatype String showBuys: datatype Boolean

showBuysReviews: datatype Boolean

socialMedia: datatype String showBuys; datatype Boolean

showBuysReviews; datatype Boolean

mailAddress: datatype String zipCode; datatype Integer

11. Search data definitions

- a. Query; datatype URL object
- b. searchQuery/setSearchQuery(); datatype URL object/empty String
- c. filterProducts(products, query); datatype Array

2. Functional Requirements

Priority 1

Marketplace

- 1. Unregistered and registered users shall be able to query the database for products by interacting with a search bar
- 2. Sellers shall be able to put their products up for auction or list them in the marketplace
- 3. Buyers shall be able to propose buy it now or best offer options for a seller's product
- 4. Buyers shall be able to filter the products they are searching for, based on minimum/maximum price, location filtering, or type of shipping (pickup/delivery)
- 5. Buyers shall be able to check their account settings to determine if a product they've purchased has been confirmed, processed, shipped, or returned
- 6. Buyers shall be given a tracking number to stay up to date with their product's delivery status

Website Features

- 7. Sellers shall be provided with consignment operations to get their products delivered to buyers
- 8. Buyers shall be given a price matching tool, which compares products either already posted on our app or compares other products from other websites (amazon)

Buyers

- 9. Buyers shall sign a purchase agreement; they must agree to conduct business according to Dropsell's rules prior to using the marketplace
- 10. Buyers shall be able to send inquiries of interest to a product's seller
- 11. Buyers shall save products they wish to purchase by adding them into a shopping cart
- 12. Buyers shall be able to remove an item from their shopping cart and the total list of products should be updated accordingly
- 13. Buyers shall be able to return to the main shopping menu to look for other products if they are not finished shopping
- 14. Buyers shall have the option of canceling or modifying their order
- 15. Buyers shall receive a detailed receipt of their purchase through email after checking out
- 16. Buyers shall be able to add their full name, email, phone number, and delivery address if they haven't inputted this data prior to checking out
- 17. Buyers shall have the option of choosing an existing payment option or adding a new one
- 18. Buyers shall be notified by final invoice of their purchase's pickup/delivery time, expected time of arrival, name of seller, location to meet them at, their contact info, and the grand total to pay

Sellers

- 19. Sellers shall sign a contract before being granted the privilege of posting products on Dropsell
- 20. Sellers shall agree to a small listing fee for each product they sell

- 21. Sellers shall be able to create new products with a title, description, price, category, and image
- 22. Sellers shall be able to edit the title, description, price, category, and image of their products
- 23. Sellers shall be able to adjust the quantity of a product they've listed on Dropsell
- 24. Sellers shall be able to delete products they've listed
- 25. Sellers shall be shown all their listed products under the seller settings section of their profile

Auction

- 26. Sellers shall have full control over their auction settings, from choosing the average starting bid, the time when the auction begins, to the total duration of the auction
- 27. Sellers shall be able to set the duration of their auction for as long as 30 days or as short as 1 hour
- 28. Buyers shall be displayed the current price of an auction, the amount of time remaining, and any bids from other buyers
- 29. Buyers shall be able to bid on products with one click.
- 30. Buyers and sellers shall see a live countdown of the auction's remaining time

Messaging

- 31. Buyers shall have the ability to contact sellers directly through the Dropsell website
- 32. Buyers shall have the ability to contact sellers via email or phone, if they choose to do so

Priority 2

Marketplace

- 33. Buyers shall be given an advanced search bar for detailed searches, including product sizes, price ranges, and colors
- 34. Buyers shall be refunded in full if they purchase multiple products which causes the product to be sold out
- 35. Products shall have their reviews displayed when listed in the marketplace
- 36. Products shall be displayed as out of stock if the supply has run out
- 37. Sellers shall be able to publish different styles of their products, such as different colors or fabrics
- 38. Unregistered and registered users shall be able to share products with friends through email, social media, or a shareable link
- 39. Registered users shall have the option of flagging products as inappropriate, a scam, or submit a ticket to the Dropsell team for further review
- 40. Buyers and sellers shall be able to schedule and edit meetup times
- 41. Users should be offered a base price for automatic reject or accept
- 42. Buyers shall be able to access the location information of sellers through an interactive map
- 43. Unregistered and registered users shall be shown ads of products similar to their search histories
- 44. Buyers shall be given a clear breakdown of shipping options to choose from
- 45. Buyers shall be contacted by email if they opt to be notified when a product comes back in stock
- 46. Unregistered and registered users shall be able to go back to products they have viewed previously on their user feed
- 47. The marketplace shall show the maximum time length for shipping a product
- 48. The marketplace shall show the minimum time length for shipping a product
- 49. The marketplace shall perform monitoring on unregistered and registered users
- 50. The marketplace shall keep track of the ID's of posts unregistered and registered users click on which will be saved in the database under most-interacted products
- 51. The marketplace shall contain a currency converter for entering international markets

Website Features

- 52. Sellers shall be able to see statistics related to how many buyers have purchased their products
- 53. Sellers shall be provided with an algorithm which keeps track of how many interactions their products have
- 54. The checkout page shall calculate tax automatically based on the buyer's location
- 55. Buyers shall be provided with daily deals on the home page
- 56. Sellers shall be provided with a profitability test for determining how much it costs to ship a product on Dropsell as opposed to other ecommerce services
- 57. Users shall be able to zoom in or out of product images with a magnifying glass feature

- 58. Sellers shall be provided with a daily product forecast
- 59. Products shall contain hashtags to help with categorization
- 60. Unregistered and registered users shall be able to search products using hashtags
- 61. Buyers shall be shown products which are similar in price or category to the product they are currently viewing
- 62. Buyers shall be shown comparisons between product specifications
- 63. Sellers shall be able to keep track of the median price ranges of products they are viewing

Buyers

- 64. Buyers shall receive shipping information through email if their purchase involves shipping products to their specified address
- 65. Buyers shall be able to rate and star products
- 66. Buyers shall be able to interact with all of their starred products in their buyer settings
- 67. Buyers shall be able to choose from various UPS delivery methods
- 68. Buyers shall be able to view all data related to a seller's review page
- 69. Buyers shall add auction products to their watch list to keep track of the auction's most recent updates
- 70. Top-rated products shall be displayed to buyers after they purchase a similar product
- 71. Buyers shall be permitted to submit reviews of products they purchase
- 72. Buyers shall be able to click on product listing images to zoom in and see more details
- 73. Buyers shall be provided with a list of their purchase histories
- 74. Buyers shall be able to save products they'd like to buy in the future to a wishlist
- 75. Buyers shall be rewarded with discount codes if they are frequent buyers
- 76. Buyers shall be provided with a promotion code box for entering their discount code when checking out
- 77. Buyers shall be able to generate a referral URL which they can send to friends
- 78. Buyers shall be able to subscribe to a specific seller so they can be notified when a product's price is updated, the product has been restocked, or if the product has been removed
- 79. Buyers shall be notified about products they have viewed previously
- 80. Buyers shall be asked if they are still interested in the products they've previously viewed

Sellers

- 81. Sellers shall get an email confirmation after one of their products has sold y
- 82. Sellers shall allow their data such as user details, products, profile picture, to be publicly displayed to buyers
- 83. Sellers shall have the option of selecting multiple products to delete
- 84. Sellers shall have the option of relisting their products for sale
- 85. Sellers shall be able to advertise their products to specific buyers with a send offer feature
- 86. Seller products shall have a review page where buyers send feedback about its quality

- 87. Sellers shall have a review page where buyers can provide structured feedback
- 88. Sellers shall have a rating system based on a five-star system
- 89. Sellers shall be required to display "illegal item" on illegal products
- 90. Sellers shall be required to explain their illegal item and their reasons for listing it
- 91. Seller products shall be marked as out of stock if its supply runs out
- 92. Seller products shall be marked as "Last 1 Available" so buyers know that it is the last product remaining
- 93. Sellers shall participate in a striking system if they choose to perform misconduct or violate the terms of service.
- 94. Sellers shall have 3 strikes before their account faces a possible suspension or blacklist

Auction

- 95. Buyers shall not be able to retract a bid they place on a product
- 96. Buyers shall be notified immediately by email that they've won an auction
- 97. Buyers shall bid on products as many times as possible before the remaining time runs out
- 98. Buyers shall be able to keep track of auction statistics
- 99. Buyers shall be able to see how many other buyers are bidding on the same product
- 100. Buyers shall be notified with a 5 minute warning before an auction finishes
- 101. Buyers shall be notified when the auction finishes
- 102. Buyers shall be notified after they win an auction
- 103. Buyers shall have the option of choosing from multiple payment options, such as Paypal, ApplePay, or GooglePlay

Priority 3

Marketplace

- 104. Sellers shall be able to create a wedding registry with a product wishlist for their special day
- 105. Buyers shall be shown other buyers who have made the same purchases
- 106. Buyers and sellers shall have the time length of shipping a product hidden if their location is closer than 1 or 2 miles

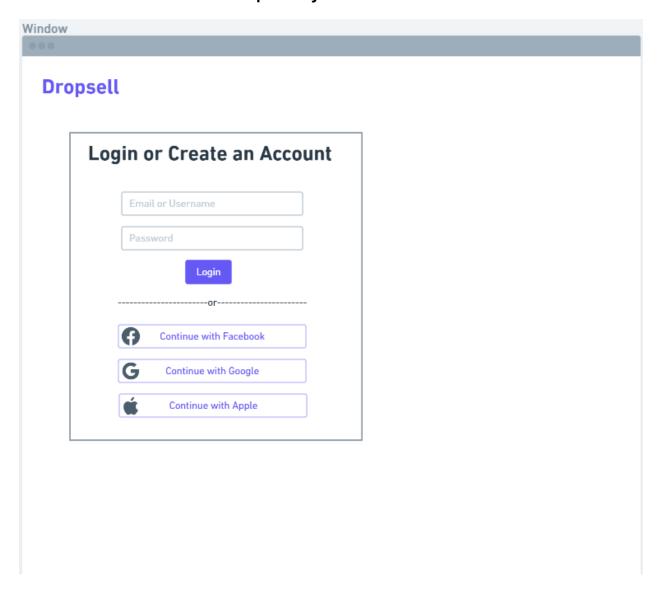
Buyers

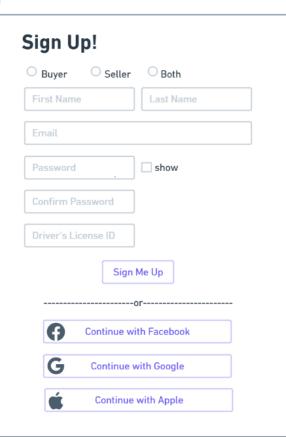
- 107. Buyers shall be awarded with a random product if they purchase products deemed as lucky
- 108. Buyers shall be rewarded with a promotion code or a random product for their birthday

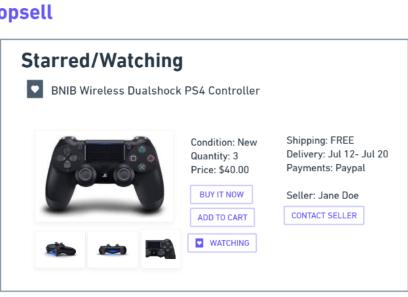
Sellers

- 109. Sellers shall have background checks if they intend to sell on Dropsell
- 110. Sellers shall have their products hide ratings if they have 5 stars

3. Wireframes Based on Mockups/Storyboards







Window

Starred/Watching List



BNIB Wireless Dualshock PS4 Controller	UNWATCH
Mint Condition 1st Gen Charizard	UNWATCH
Pre-Owned Dominion Base Deck	UNWATCH
Used Samurai Champloo DVD Box Set	UNWATCH
New Jeffrey Campbell Lita Size 7	UNWATCH

WIIIUUW

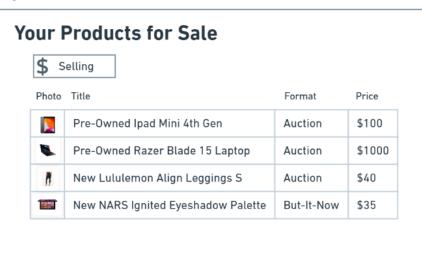
Dropsell

Current Auctions You're In



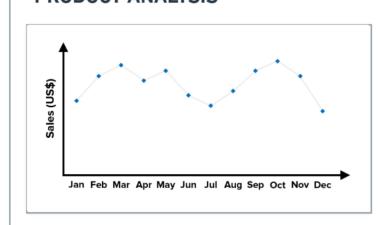
DAY/HOUR/MIN/SEC

Jeffree Star Blue Blood Palette	TIME LEFT: 00:00:02:46
Hermes Birkin 35 Handbag	TIME LEFT: 00:04:02:46
BNIB Tamagotchi Wonder Garden	TIME LEFT: 00:08:02:46
New Tekken 7 for PS4	TIME LEFT: 02:00:02:46



window

PRODUCT ANALYSIS

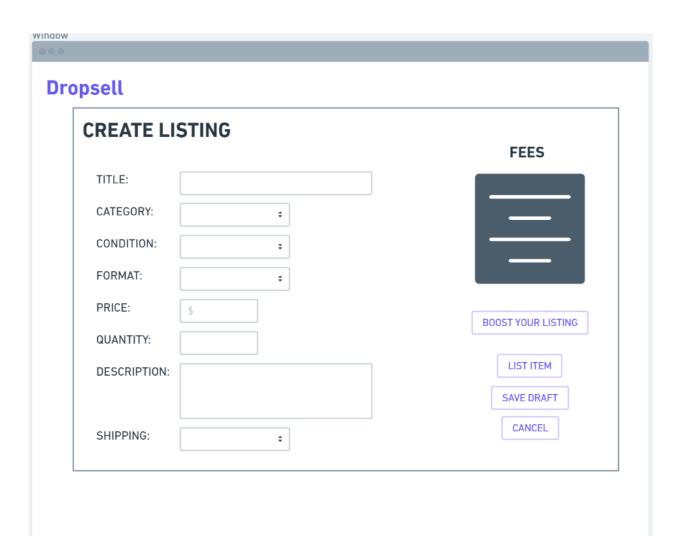


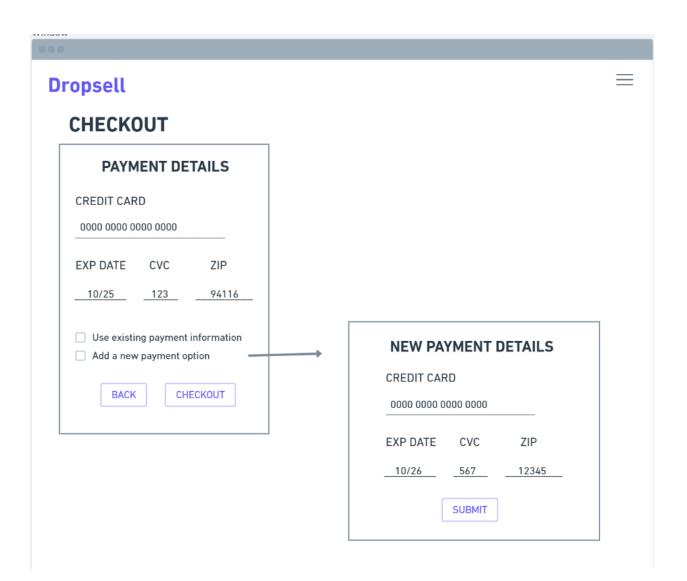
TRAFFIC

PAGE VIEWS: 343 ↑3% SALES RATE: 5% ↑2%

MOST VIEWED ITEM

Super Nintendo Controller





TIIIUUN

Dropsell

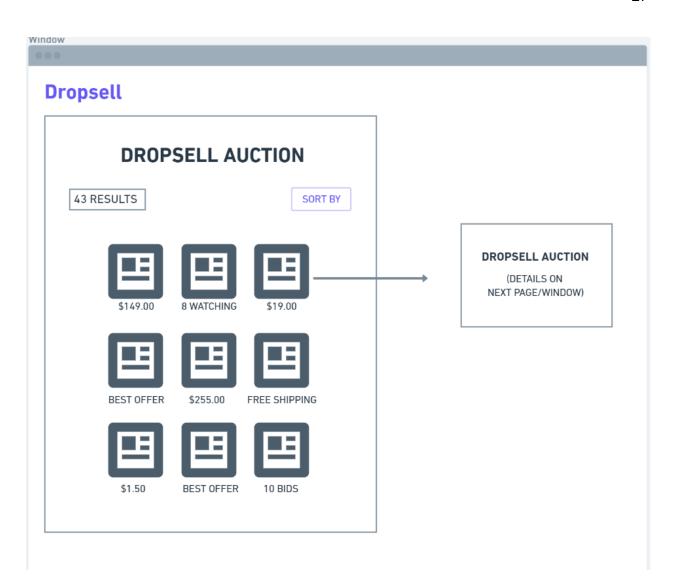
YOUR PURCHASE HAS BEEN CONFIRMED!

5:00PM, 06/26/2021

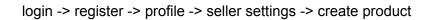
CONFIRMATION NUMBER: 0813-3842-1726
A confirmation has been sent by email.

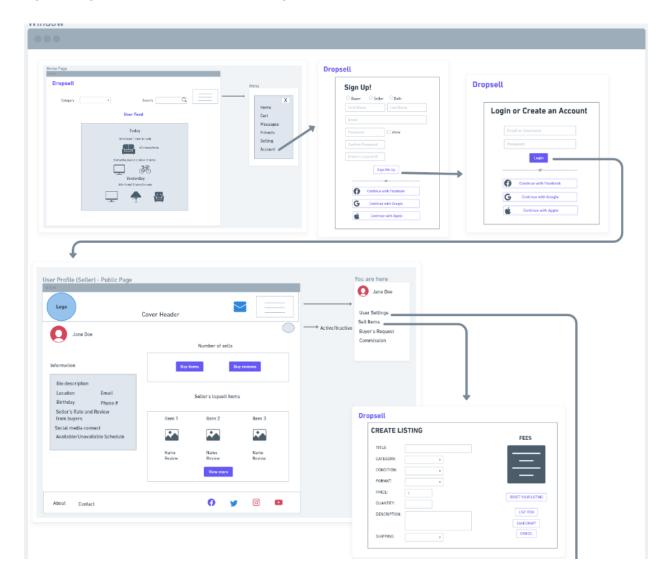
QUANTITY	NAME	PRICE
1	IPHONE 12	\$1000.00
3	MONITOR	\$300.00
5	APPLES	\$5.00
SUBTOTAL		\$1305.00
FEES		\$95.00
TAX		\$50.00
TOTAL		\$1450.00

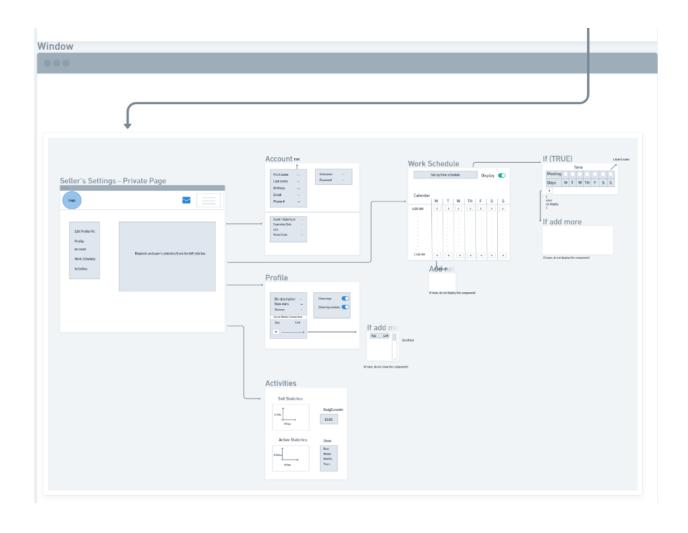
CONTINUE SHOPPING



Dropsell SELLER INFO **DROPSELL AUCTION** **** APPLE IPHONE 12 64GB BLUE WORKS GREAT Condition: Used Time Left: 25h 20m STARTING BID: US\$ 189.00 US\$ 202.50 CURRENT BID: TOTAL: 50 BIDS HOVER TO ZOOM 2+ PLACE BID \$ENTER AMOUNT ADD TO WISHLIST





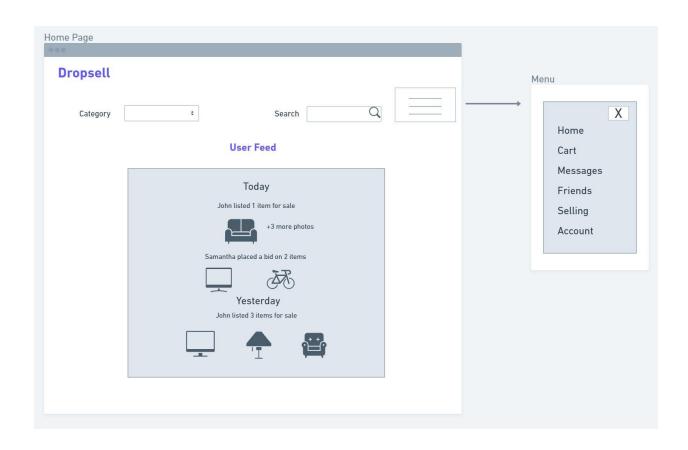


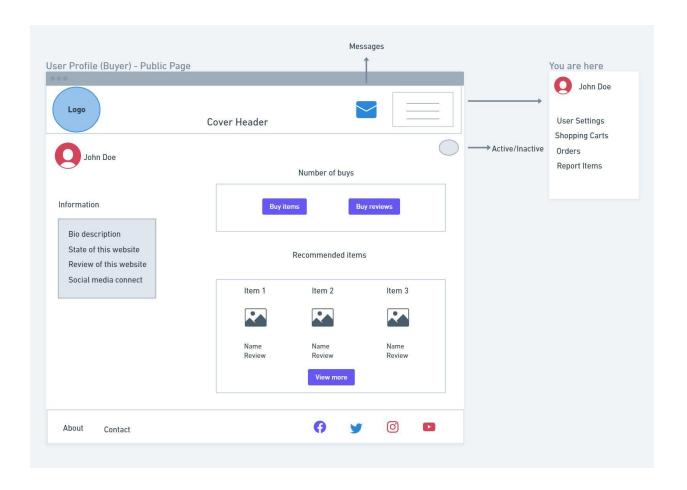
About

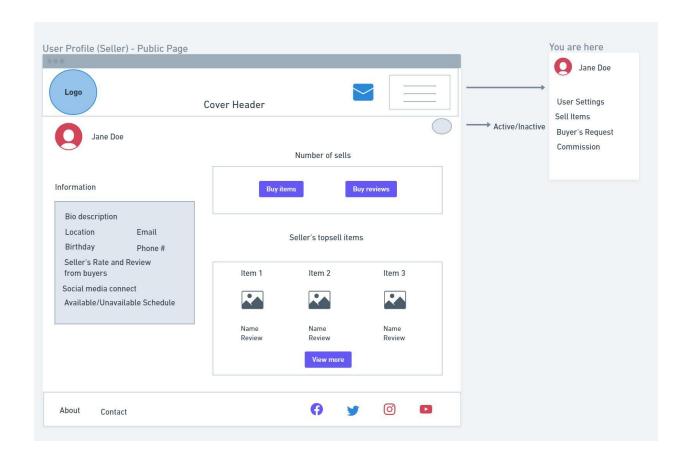
About Dropsell

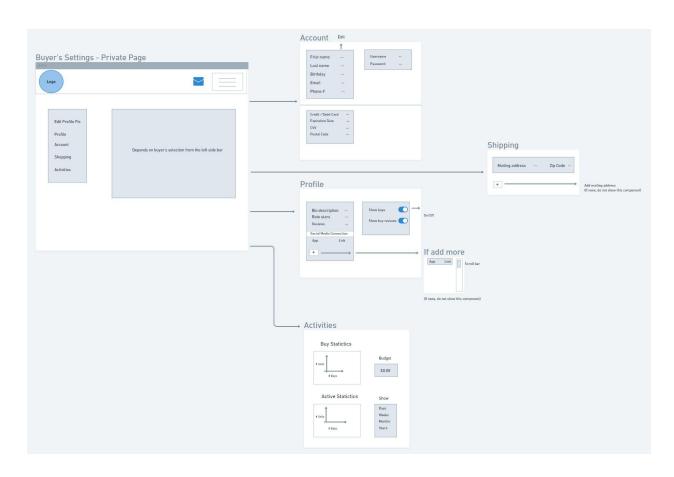
Dropsell is a new digital marketplace created by seven seior students of San Francisco State University. We focus on our customers' safe and secure selling and buying experience.

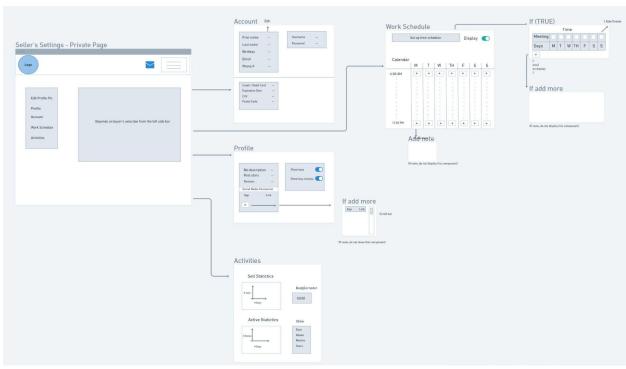
Dropsell provides all sellers and buyers a platform to make transactions locally and globally, with little to no fees.

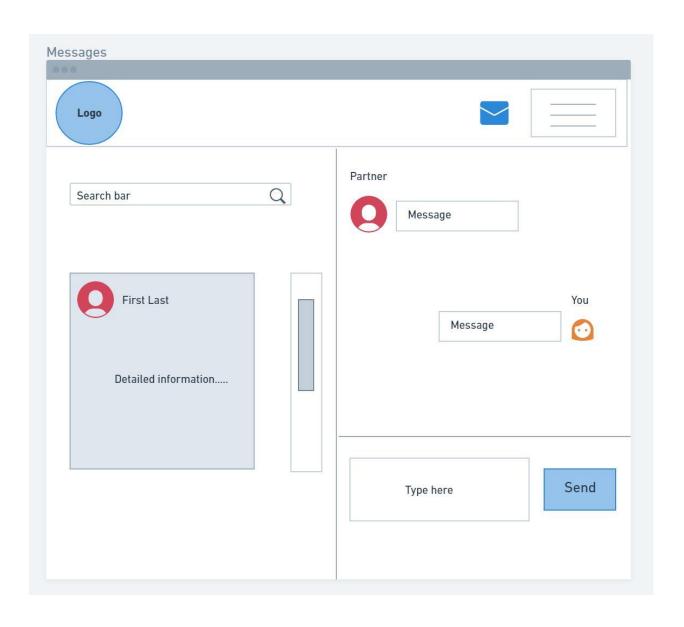


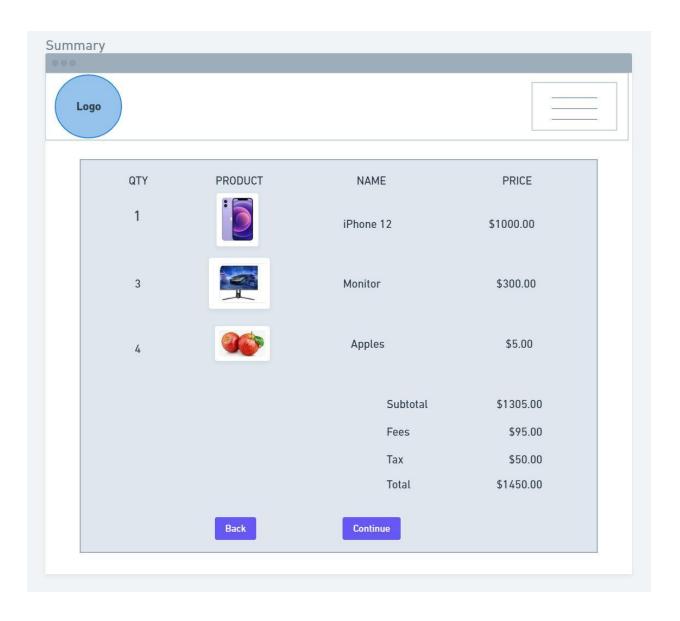


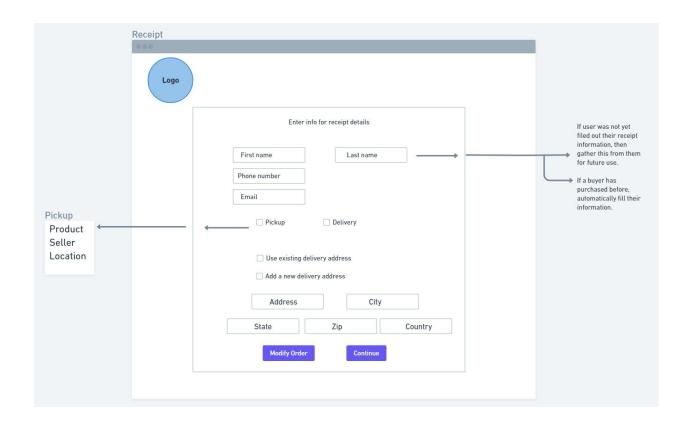












4. High Level Database Architecture and Organization

Business Rules

- 1. One registered user can create zero, one, or many products. A registered user shall upload at least one image, many images are optional.
- 2. One registered user can have zero, one, or many seller ratings. Registered users can optionally keep track of the rating data to display in seller analytics.
- 3. One registered user can have one session assigned to them. User sessions can optionally store session data related to the user, in addition to mandatory session id and expiration values.
- 4. One registered user can have one shopping cart. It is optional for registered users to add products into their shopping cart, it is not necessary for records to exist in a user's shopping cart before a user is registered.
- 5. Many registered users can create zero, one, or many product comments. Registered users can optionally edit or delete their comment data.
- 6. Many registered users can create zero, one, or many conversations. It is optional for registered users to have conversations with other registered users, they should still have full functionality of the website.

Entities, attributes, relationships, domains

- 1. Registered user
 - a. Attributes
 - i. user id
 - ii. username
 - iii. email
 - iv. password
 - v. first_name
 - vi. last_name
 - vii. phone
 - viii. street
 - ix. city
 - x. state
 - xi. zip
 - xii. is active
 - xiii. created_at
 - xiv. is buyer
 - xv. is seller
 - b. Relationships (Other tables)
 - i. sessions
 - ii. shopping_cart
 - iii. conversations, messages
 - iv. meetups
 - v. seller_ratings
 - vi. products
- 2. Sessions
 - a. Attributes
 - i. session id

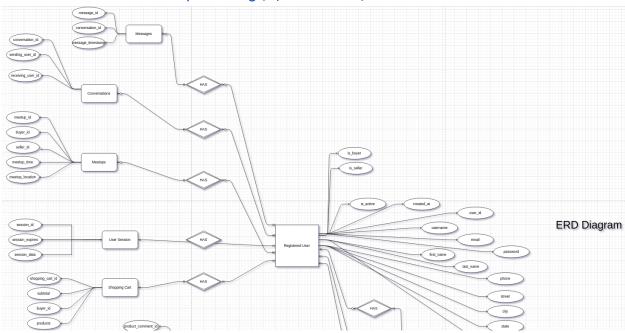
- ii. session expires
- iii. session_data
- b. Relationships
 - i. users
- 3. Conversations
 - a. Attributes
 - i. conversation_id
 - ii. sending_user_id
 - iii. receiving_user_id
 - b. Relationships
 - i. users
 - ii. messages
- 4. Messages
 - a. Attributes
 - i. message_id
 - ii. conversation_id
 - iii. message_timestamp
 - b. Relationships
 - i. Conversations
- 5. Meetups
 - a. Attributes
 - i. meetup_id
 - ii. buyer id
 - iii. seller_id
 - iv. meetup_time
 - v. meetup_location
 - b. Relationships
 - i. users
- 6. Shopping cart
 - a. Attributes
 - i. shopping_cart_id
 - ii. buyer_id
 - iii. subtotal
 - b. Relationships
 - i. user
- 7. Marketplace Products
 - a. Attributes
 - i. product_id
 - ii. seller_id
 - iii. title
 - iv. description
 - v. price
 - vi. images
 - vii. category
 - b. Relationships
 - i. users
 - ii. product_comments
 - iii. product_ratings
 - iv. product_refunds

- v. top purchased products
- vi. daily_deal_products
- vii. shipping_products
- 8. Product comments
 - a. Attributes
 - i. product_comment_id
 - ii. creator id
 - iii. product_id
 - iv. comment timestamp
 - v. comment
 - b. Relationships:
 - i. products
 - ii. users
- 9. Product ratings
 - a. Attributes
 - i. product_rating_id
 - ii. product id
 - iii. creator_id
 - iv. product_rating
 - b. Relationships
 - i. products
 - ii. users
- 10. Product refunds
 - a. Attributes
 - i. product_refund_id
 - ii. product id
 - iii. buyer_id
 - iv. seller id
 - v. refund_amount
 - b. Relationships
 - i. products
 - ii. users
- 11. Auction products
 - a. Attributes
 - i. product_id
 - ii. seller_id
 - iii. starting_bid
 - iv. auction_duration
 - b. Relationships
 - i. products
 - ii. users
- 12. Top-purchased products
 - a. Attributes
 - i. product_id
 - ii. seller_id
 - iii. total_purchased
 - iv. added_at
 - b. Relationships
 - i. products

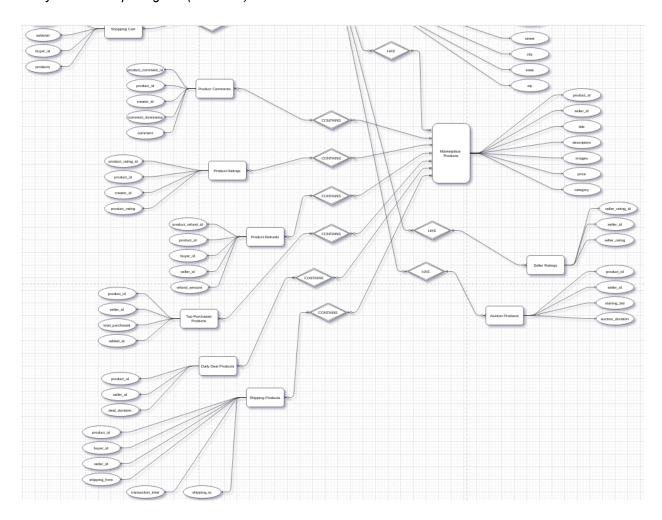
- ii. users
- 13. Daily deal products
 - a. Attributes
 - i. product_id
 - ii. seller_id
 - iii. deal_duration
 - b. Relationships
 - i. products
 - ii. users
- 14. Shipping products
 - a. Attributes
 - i. product_id
 - ii. buyer_id
 - iii. seller_id
 - iv. shipping_from
 - v. shipping_to
 - vi. transaction_total
 - b. Relationships
 - i. products
 - ii. users

Entity Relationship Diagram (User)

 https://drive.google.com/file/d/1OmkYbqwzamnWdM2J0xKMSGNLJ2dQB Wrc/view?usp=sharing (top of document)

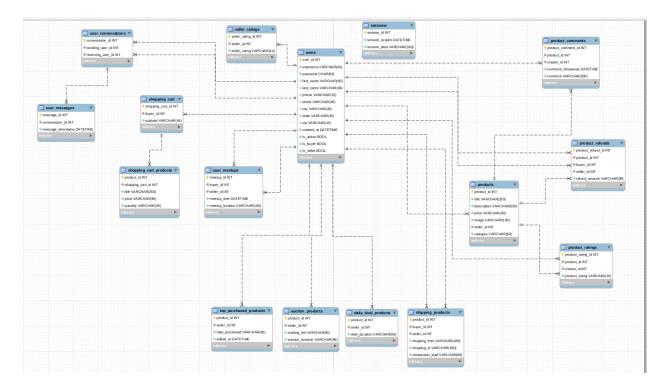


Entity Relationship Diagram (Products)



Database Model

1. https://github.com/sfsu-joseo/csc648-848-sw-engineering-sum21-T03/blob/development/application/server/db/mysgl_ia_model.mwb



DBMS Decision

1. We will be using MySQL Workbench as our DBMS, since the software comes out of the box with features such as writing custom SQL statements, and creating/managing models and schemas. MySQL Workbench is also an easy-to-use interface which makes creating new tables, setting public/foreign key relationships, and creating new columns simple to explain to other team members.

Media Storage

1. Images and video/audio files will be stored in our project's file system. We will only be storing the image and video/audio file names in our database in order to save space. Additionally, we have decided to store these media files in our project's file system because we can keep them in one consistent location. As a result, this makes lookup times and references to these media files easy and efficient. Since we are storing only the media file names in the database, we can simply prepend the proper path behind the image when we have to display these media files to the client. A good example of prepending the proper path would be with an tag: src={`/uploads/\${product.image}`}. When we load the src attribute, we can add /uploads to the front of the file name and we're done.

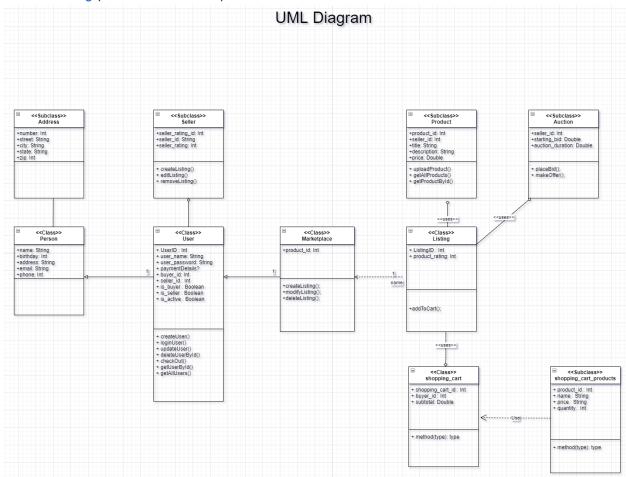
Search/filter architecture and implementation

- 1. Our search algorithm involves the use of a URLSearchParams object which is created when the user clicks the 'search' button of the search bar. We have implemented a filterProducts(products, query) function, which takes the current Array of products and the search query parameter to filter with. filterProducts() then returns an updated Array with the products corresponding to the specified search parameter. By default, our Home page will load all of the products saved in the database. This is done with a 'SELECT * FROM products' SQL query.
- 2. In order to implement the category filtering for our search bar, we have implemented an initial array of categories to choose from: Clothes, Shoes, and Electronics. When a user opens the category dropdown menu, they can choose from these options to filter products. When they click one of the category options, an axios request is sent to our Node API which takes the category they clicked as a query parameter. On the backend, the '/api/product-categories' route will fetch all products from the database which correspond to the category the user clicked on. This is done with a 'SELECT * FROM products WHERE category = ?" statement, where ? is filled in with the specified category.
- 3. Products will be created dynamically inside our ProductCreationForm.js component. With this component, users can specify the title, description, price, category, and image of their new product. After a user creates a new product, the product will be displayed on the Home page along with any other products.

5. High Level Diagrams

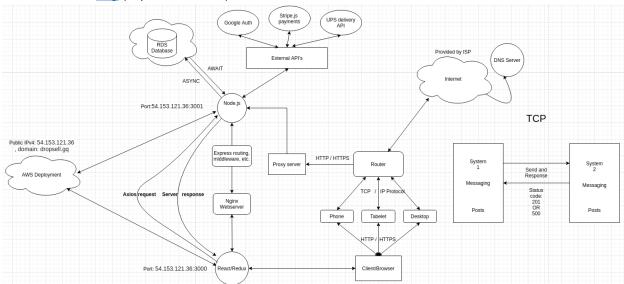
UML Diagram

1. https://drive.google.com/file/d/1OmkYbqwzamnWdM2J0xKMSGNLJ2dQBWrc/view?usp=sharing (Bottom of document)



Application Network Diagram

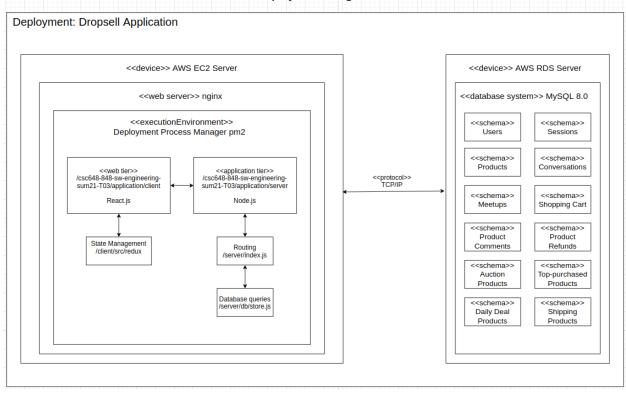
1. https://drive.google.com/file/d/1XLbonkJqFnO7ZeOMQqstFPeZm8cr7UxX/view?usp=sharing (Top of document)



Deployment diagram

 https://drive.google.com/file/d/1XLbonkJqFnO7ZeOMQqstFPeZm8cr7UxX/view?usp=sha ring (Bottom of document)

Deployment Diagram



6. List of Contributions

Student Name	Contributions
Mitchel Baker	Mitchel started off Milestone 3 by setting up the redux
	actions/reducers for register, login, and products components.
	He also set up the backend routes for these components,
	which fetched specific data and updated these values in the
	database for future use. Mitchel also worked with Kenneth to
	create the buyer and seller settings pages. Mitchel also
	implemented Dropsell's checkout experience pages: receipt
	info, summary, checkout, and final invoice, in addition to
	creating dynamic routes after clicking on products in the
	Home page. Lastly, he contributed to overall styling of Dropsell
	while also deploying our codebase to our AWS EC2 instance.
Charmaine Eusebio	Charmaine helped tremendously by researching the best
	wireframe software tools to use. She communicated what
	worked best for her, which was the website whimsical.com. As
	a result of her research efforts, she ended up creating clean
	wireframes which expressed exactly how we want our UI/UX
	to look. Charmaine also collaborated with Rowena to
	effectively split up the wireframes to do, which demonstrates
	initiative behind the tasks for the Milestone they were
	assigned to accomplish.
Kenneth N Chuson	Kenneth played a pivotal role in the creation of our buyer and
	seller settings pages. He took initiative by adding libraries for
	seller scheduling while also jumpstarting our efforts towards
	implementing user analytics with the graph library he added.
	There were a few initial bugs with the buyer and seller settings
	pages, but Kenneth and Mitchel worked together on this to

	solve the problem. Kenneth implemented many of our
	application's new components, ranging from Activities,
	Account, Profile, Shipping, and WorkSchedule. Kenneth also
	implemented the redux actions/reducers for the buyer and
	settings pages. Kenneth also added the seller and buyer
	settings information into our data definitions section.
Krina Bharatbhai Patel	Krina's efforts were key toward refining our Home page
	features. She started with a revamp of the styling we had, and
	then moved towards updating our NavBar component to
	include the sliding hamburger menu. Krina performed
	research on the best react UI libraries to use in regards to our
	NavBar component, while also implementing dynamic react
	components which open/close on click. After completing the
	NavBar, Krina also implemented our additional search filters,
	ranging from location, price, shipping, to condition of
	products.
Michael Schroeder	Michael started off Milestone 3 by updating our register UI, he
	also fixed the register actions for when users insert data into
	form inputs. As github master, Michael also helped to manage
	commits from branches by fixing merges and creating pull
	requests for features being created. Whenever there were
	merge conflicts, Michael communicated them to Mitchel
	where they were then able to solve the conflict efficiently with
	where they were then able to solve the conflict efficiently with
	where they were then able to solve the conflict efficiently with no time wasted. Michael has also taken initiative with our chat
Rowena Elaine Echevarria	where they were then able to solve the conflict efficiently with no time wasted. Michael has also taken initiative with our chat functionality in the application. He researched two different
Rowena Elaine Echevarria	where they were then able to solve the conflict efficiently with no time wasted. Michael has also taken initiative with our chat functionality in the application. He researched two different libraries for doing so which were cometchat and socket.io.
Rowena Elaine Echevarria	where they were then able to solve the conflict efficiently with no time wasted. Michael has also taken initiative with our chat functionality in the application. He researched two different libraries for doing so which were cometchat and socket.io. Rowena contributed to our register functionality by adding the

	Rowena was also assigned to do the wireframing for our application, where she effectively split up tasks with Charmaine in order to get the job done. Rowena was at every team meeting, and always communicated the status of her progress through our Discord channels.
Jamie Dominic Walker	Jamie took initiative for Milestone 3 by updating our users schema in the database with additional information such as the user's birthdate. Jamie has also been working on implementing the Stripe API for our user checkout experience. He has been conducting a ton of research on best practices in regards to securely charging users for products they purchase. Jamie has also shared all of the information he's found in our Discord channels while also communicating to us his findings.