Kenneth Liu

979-661-4987 | liu.h.kenneth@gmail.com | linkedin.com/in/kennethhliu | github.com/kennethliu0 | kennethliu0.github.io

EDUCATION

Stanford University

Stanford, CA

Bachelor of Science in Computer Science

Jun. 2028

WORK EXPERIENCE

Software Engineering Intern

Houston, TX

Baker Engineering and Risk Consultants, Inc.

Jun. 2024 - Aug. 2024

• Developed event tree analysis software in C#/.NET WPF with dynamic tree editing, reducing analysis time by 80%

Teaching Assistant

Online

ScioVirtual Foundation

Jul. 2023 – Jul. 2025

- Developed course content and coordinated with co-instructors to create contests, assignments, and homework
- $\bullet \ \ \text{Taught 80 students total HTML/CSS}, \ C++/\text{USA Computing Olympiad}, \ \text{and } \ \textbf{Python} \ \ \text{over 3 summer camps}$

PROJECTS

InternNest | JavaScript, React, Express.js, Node.js, MongoDB

- Collaborated with a team to build a housing marketplace serving 100+ interns with React, Express.js, and RESTful APIs
- Designed **MongoDB** schema for complex user relationships and preferences, built admin dashboard with property and user management features
- Secured \$20,000 seed funding and placing in the top 3% ranking of YCombinator's startup program

Decanter ♥ | JavaScript, React, Typescript, Next.js, Node.js, Supabase, PostgreSQL

- Built volunteer management platform for Science Olympiad tournaments using **Next.js** and **Supabase**, implementing Google **OAuth** authentication, attracting **75+** users in the first month
- Implemented **responsive**, **type-safe** React forms using **React Hook Form** and **Zod**, improving client-side validation performance and reducing server-side validation calls
- Used Vitest to automate unit testing on server functions with 97% code coverage, enhancing codebase resiliency

Remix ♥ | JavaScript, TypeScript, React, Vite, GitHub Actions

- Developed a React application that resequences Spotify playlists using Traveling Salesman Problem heuristics to create smooth transitions based on audio features, reducing average Euclidean distance between audio feature vectors by 58%
- Integrated Spotify OAuth for secure access to playlists and deployed static site with Github Actions

OttoGrade | *Python*, *Flask*, *SymPy*

- Built a full-stack web application to accelerate assignment grading for teachers
- Collaborated with a team of developers to integrate **OCR** and **LaTeX** conversion modules, ensuring accurate processing of handwritten math
- Developed **Flask API** for automated math grading with **SymPy** integration, including input sanitization and intelligent parsing rules to handle diverse notation formats
- Demoed automated math grading technology to the **US Air Force Academy Preparatory School**, receiving adoption interest for integration into high school classrooms

TECHNICAL SKILLS

Languages: C#, C++, CSS, HTML, Java, JavaScript/TypeScript, Python

Tools: Azure DevOps, Git, Linux, VS Code, Visual Studio **Frameworks**: Express.js, React, .NET, Next.js, Node.js

Databases: SQL, MongoDB, PostgreSQL

HONORS

3x American Invitational Mathematics Examination (AIME) qualifier American Computer Science League Bronze Medal