«interface»
IPaintVisitor
+paint(rect :Rectable)
+paint(tria:Triangle)

TreePaintVisitor
+paint(rect:Rectangle)
+paint(tria:Triangle)

Client

«interface»
IPaintable
+accept(visitor:IPaintVisitor)

Shape
-c:Color
-x:int
-y:int

+ Shape(c:Color,x:int,y:int): ctor
+getX():int
+getY():int

Extends

Extends

Rectangle
-w:int
-h:int

+ Rectangle(c:Color,x:int,y:int,w:int,h:int):ctor
+accept(visitor:IPaintVisitor)
+getHeight():int
+getWidth():int

-x2:int
-x3:int
-y2:int
-y3:int

+ Traingle(c:Color,x:
+accept(Visitor:IPair
+getXCoords():doub
+getYCoords():doub

Triangle
int,y:int,x2:int,y2:int,x3:int,y3:int):ctor
ntVistor):void
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