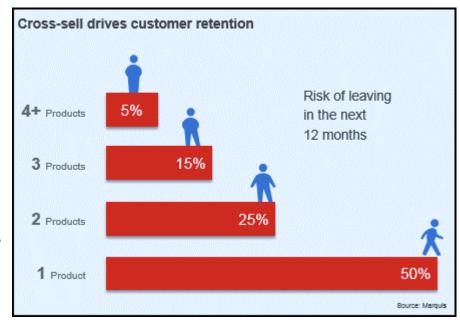
#### **CRM**

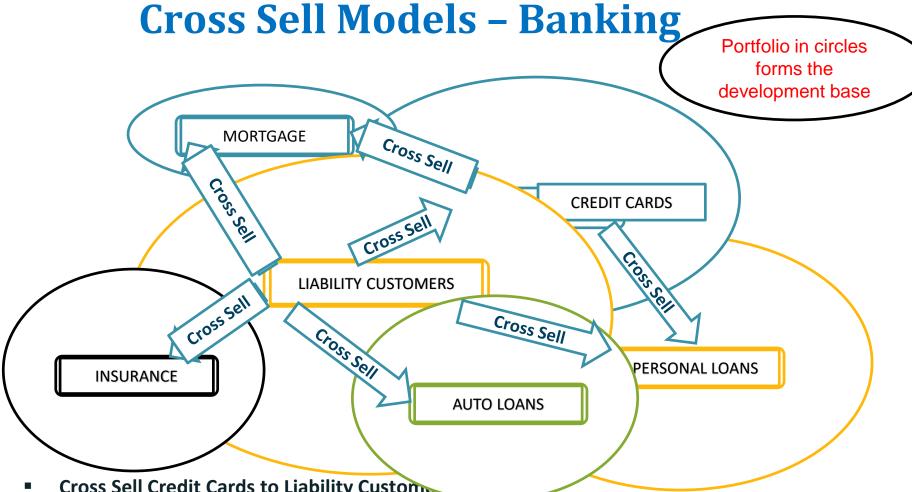
Module 4.2 – How to structure Propensity/Crosssell/Look-alike/Attrition Models



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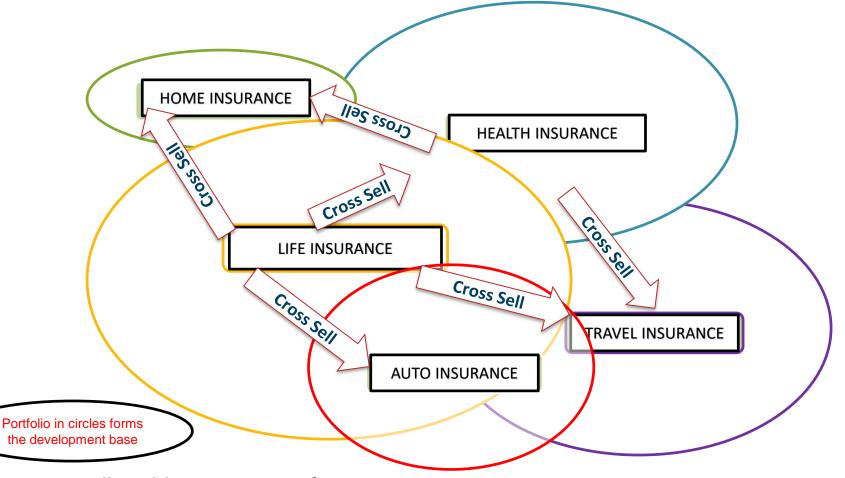


- **Cross Sell Credit Cards to Liability Custome**
- **Cross Sell Mortgage to Credit Cards or Liability Customer Base**
- **Cross Sell Personal Loans to Credit Cards or Liability Customer Base**
- **Cross Sell Auto Loans to Liability Base**
- **Cross Sell Insurance to Liability Base**





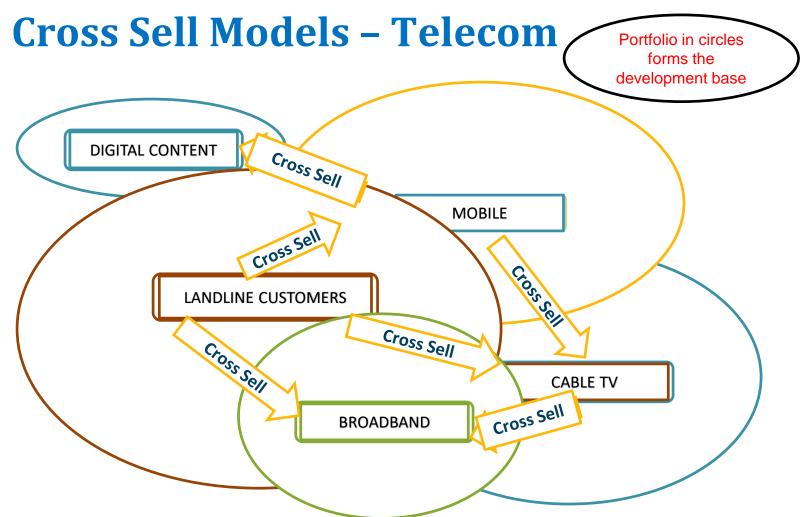
#### **Cross Sell Models - Insurance**



- Cross Sell Health Insurance to Life Insurance Customers
- Cross Sell Home Insurance to Life or Health Insurance Customer Base
- Cross Sell Travel Insurance to Life or Health Insurance Customer Base
- Cross Sell Auto Insurance to Life Insurance Customer Base



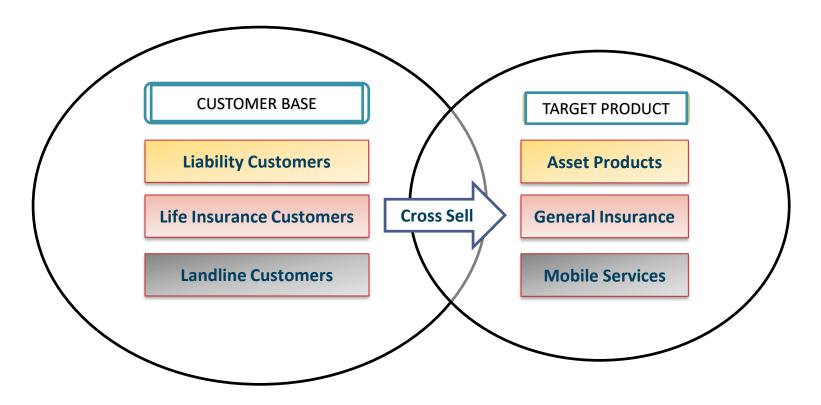




- Cross Sell Mobile to Landline Customer Base
- Cross Sell Digital Content to Mobile Customer Base
- Cross Sell Cable TV to Mobile or Landline Customer Base
- Cross Sell Broadband to Landline or Cable TV Customer Base



#### **Cross Sell Models**



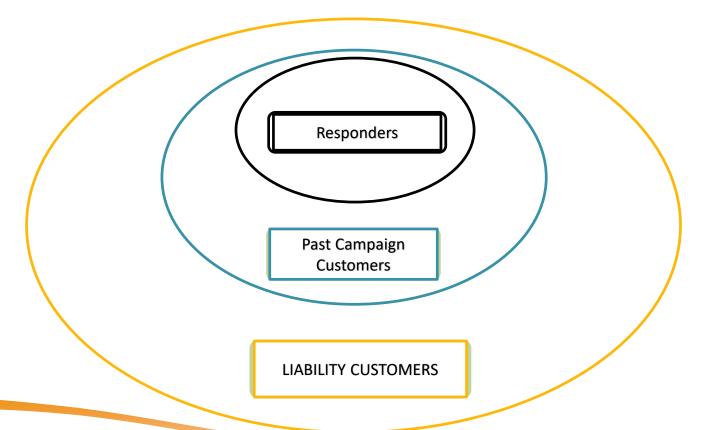
- It is a Behavior Score
- Predict Product Purchase Inclination
- Higher Score implies higher propensity to purchase





### **Cross Sell Models - Response Models**

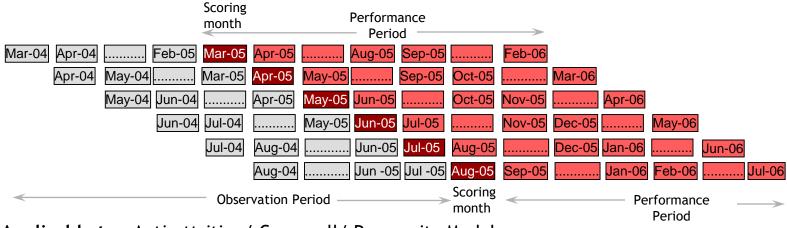
- Developed when Past Campaign Data is Available
- Past Campaign Population serves as Scorecard Development Sample
- Responders are the target (good) customers





## Development Base & Target Variable Creation

Attrition/Purchase Happens During Performance Period



Applicable to: Anti-attrition/ Cross-sell/ Propensity Models



Multiple vintages/snapshots increases sample size and reduces seasonal effects

## Sample Scorecard - Attrition Score - when not much behavior is available

S. No.	Variable Description	Weight	Condition	Interpretation		
1	Gender	50	Female	Female customers have a		
•		0	Male	higher likelihood of attrition.		
2	Education Level	50	College	Customers with college		
		40	University or higher	education level have a higher likelihood of attrition.		
		0	Others			
		30	Missing & Remaining Cases			
3	Age	60	≤ 24	The younger the customer,		
		40	25 – 30	the higher the likelihood of attrition.		
		20	31 – 40			
		0	> 40			
4	Card Type					
5	Bill-Mail-To Indicator					
6	Annual Income					



## Sample Scorecard - Attrition Score - when Behavior is available

S. No.	Description	Weight	Condition	Interpretation
1	Age	64	≤ 30	The younger the customer, the
		29	31 – 33	higher the likelihood of attrition.
		0	> 34	
2	Month End Number of	40	≤ 0	Accounts without transactions
	Local Retail Transactions	21	1	have a higher likelihood of attrition
		0	>1	
3	Last 6 Months Average N	umber of M	onth End Local Cash Transactions	
4	Month End Number of Lo	cal Cash Tr	ansactions	
5	Month End Total Interest	Amount		
6	Ratio of Month End Total	Balance Am	nount to Credit Limit	
7	Marital Status			
8	Education Level			
9	Last 6 Months Average R	atio of Mont	h End Total Amount to Credit Limit	
10	Gender			
11	Ratio of Month End Retail	Balance to	Credit Limit	
12	Last 3 Months Average M	onth End To	otal Number of Transactions	

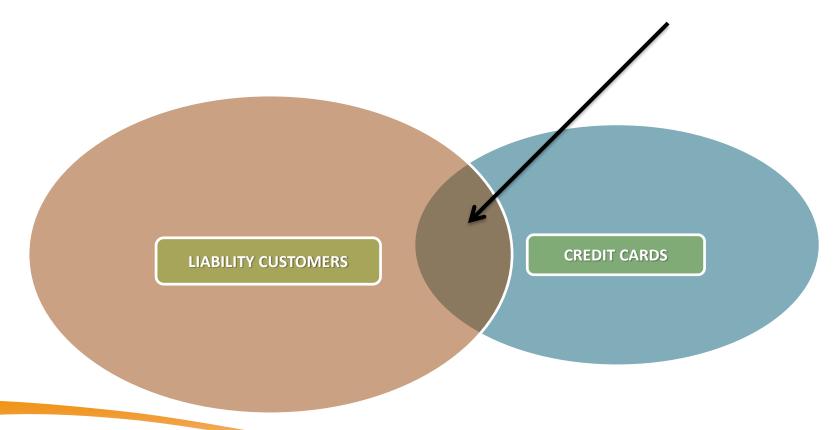


## Sample Scorecard - Mutual Fund X-sell Model

S. No.	Variable Description	Coeff	Condition	Interpretation						
1	Number of open Gold cards.	d cards. 0 0		Better if a customer holds a gold card.						
		33	> 0							
2	Total cards avg financial	191	0	Lower the better.						
	charge over last 12 months.	162	0 < & ≤ 100							
		80	100 < & ≤ 190							
		0	> 190							
3	Customer income.									
4	Total bankcards avg credit limit over last 12 months.									
5	Occupation code									
6	Education code.									
7	Total bankcards average purcha	se amount	over last 12 months							
8	Customer age as of scoring mon	th.								
9	Customer marital status.									
10	Total number of open cards (ban	kcards and	Diners) as of scoring month.							
11	Alignment constant									

#### Cross Sell Models -> Look Alike Models

- Developed when Past Campaign Data is not available
- Customer Profiling based on product overlap
- Customers holding both the products are the target (good) customers





## Sample Scorecard - Look-a-like Model

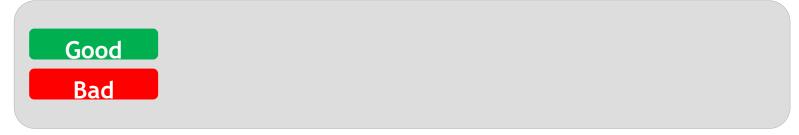
S. No.	Variable Description	Coeff	Condition	Interpretation				
1	Last 12 month's avg of interst	100	0	Lower the better.				
	/ financial charges billed.	50	0 < & ≤ 5	_				
		0	> 5 or < 0					
2	Last 12 month's avg of	0	≤ 6300	Higher the better.				
	bankcard credit limit.	70	6300 < & ≤ 19M					
		100	> 19M					
3	Last 12 month's avg of total	0	≤ 550	Higher the better.				
	retail sales.	40	550 < & ≤ 1280	_				
		70	> 1280					
4	Last 12 month's avg of	65	0	Positive utilization of up to 10%				
	utilization.	115	0 < & ≤ 10	is best; above 90% is neutral.				
		90	10 < & ≤ 25	_				
		55	25 < & ≤ 90	_				
		0	> 90 or < 0					
5	Occupation code	0	004, 007, 010, 012, 013, 016, 009	Unskilled workers are worst;  Retirees are best.				
		130	003, 005, 008, 011, 015, 017, 018, 023, 006					
		190	002					
		220	Otherwise.	_				
		350	020					
6	Residential type.	120	1	1: Own is best; 3: Buying is				
		80	Otherwise.	worst.				
		0	3					
7	Alignment constant	344	added for all instances					

#### **Class Exercise**

Scoring month, performance period

#### **Define Dependent Variable**

Good/Bad (Attrition Score)



Good/Bad (Propensity/Cross Sell/Response Score)



Good/Bad (Look-alike Model)





# Proper understanding of the business objective/ scenario is the key to develop a good working model

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		uca

#### Reason

**Reason for Model Development Exercise** 

To understand the business need and decide on appropriate solution

History of past policy changes/marketing activity .Future plans in terms of policy/marketing activity

To help design the model correctly and select appropriate variables

**Past Model Usage Methodology** 

To understand whether there was any loop hole in the past model execution

**Relevant MIS** 

To understand success target post model implementation

**Existing Good/bad definition** 

To help decide new Good/bad definition





#### **Key issues in data collection**

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	1331	163

Reason

Availability of Various Data Tables

To understand the availability of the raw material for model development

Process of accessing the tables

To understand the effort required to prepare the database for model development

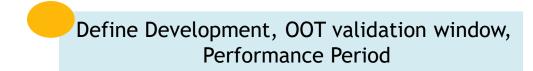
Merge Key

To understand the linking logic for various data tables

**Data Dictionary** 

To interpret the data

#### There are five main steps to model development



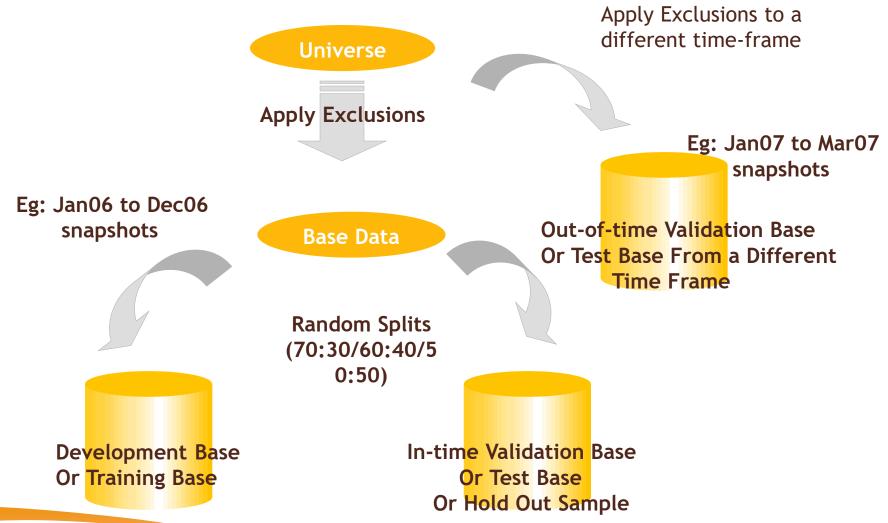
Development Base Creation

Split the data in Development & Holdout Sample Base & Create OOT Base; Define Dependant variable

Create Explanatory Variables for the model development

Build the Model; Validate on holdout and OOT

## STEP3: Split the data in Development & Holdout Sample Base & Create OOT Base





## **Scorecards - Tools for Marketing Analytics**

X-Sell Score/ **Propensity Score** 

2%

1% 2%

2%

1%

1%

2% 2%

3%

84%

**Population** Take up Rate in a campaign 11.21%





## Scorecards - Tools for Marketing Analytics - Raw MIS

	Total	%	Cum %		% Good	Cum% Good			
Score	Custome	Custom	Customer	Good	Customer	Custome	Bad	Good	
Band	rs	ers	S	Customers	S	rs	Customers	Rate	Lift
> 620	13,506	2%	2%	6,746	8.9%	9%	6,760	49.95%	4.46
571-620	6,753	1%	3%	2,786	3.7%	13%	3,967	41.25%	3.68
511-570	13,506	2%	5%	4,595	6.1%	19%	8,911	34.02%	3.03
481-510	13,506	2%	7%	4,427	5.8%	25%	9,079	32.78%	2.92
466-480	6,753	1%	8%	2,029	2.7%	27%	4,724	30.05%	2.68
451-465	6,753	1%	9%	1,925	2.5%	30%	4,828	28.51%	2.54
441-450	13,506	2%	11%	3,836	5.1%	35%	9,670	28.40%	2.53
421-440	13,506	2%	13%	3,106	4.1%	39%	10,400	23.00%	2.05
391-420	20,259	3%	16%	4,457	5.9%	45%	15,802	22.00%	1.96
<=390	567,255	84%	100%	41,807	55.2%	100%	525,448	7.37%	0.66
Total	675,303	100%		75,714			599,589	11.21%	



#### **Scorecards - Tools for Marketing Analytics**

**Portfolio Attrition Rate** 5.28%

**Population** Avg Revenue 132.2

**Decreasing** 

Scores

Decreasing

Revenue

#### **ATTRITION SCORE**

	Bins	Bad Rate	% Customers
Decreasing	1	14.30%	10%
Scores	2	11.10%	10%
	3	8.30%	10%
	4	6.10%	10%
	5	4.80%	10%
	6	3.20%	10%
	7	2.20%	10%
	8	1.50%	10%
Decreasing	9	0.90%	10%
Attrition	10	0.40%	10%

#### **REVENUE SCORE**

Decreasing Attrition	Bins	Revenue	% Customers		
Rates	1	335	10%		
	2	280	10%		
Attrition	3	234	10%		
Score	4	185	10%		
	5	128	10%		
$\longrightarrow$	6	70	10%		
Revenue	7	50	10%		
Score	8	30	10%		
	9	10	10%		
Increasing Revent	<u>10</u>	0	10%		





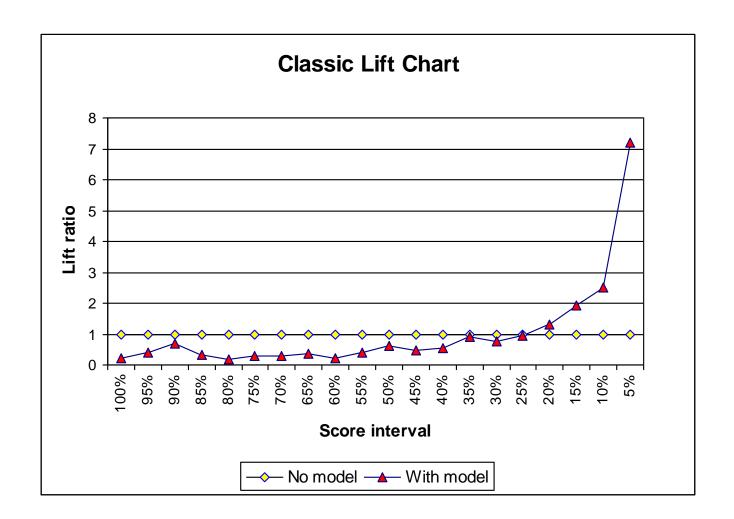
#### **MIS - Attrition**

	Marg	ginal		Cumulative Distr	ibution	
Bin #	Attrition %	Lift	Attrition %	Attrition Coverage	Total	Lift
1	9.16%	5.54	9.16%	28%	5%	5.54
2	3.95%	2.39	6.54%	40%	10%	3.95
3	2.82%	1.70	5.30%	48%	15%	3.20
4	2.28%	1.38	4.57%	55%	20%	2.76
5	1.86%	1.12	4.00%	61%	25%	2.42
6	1.74%	1.05	3.65%	66%	30%	2.21
7	1.67%	1.01	3.36%	71%	35%	2.03
8	1.31%	0.79	3.11%	75%	40%	1.88
9	1.12%	0.68	2.88%	78%	45%	1.74
10	1.25%	0.75	2.72%	82%	50%	1.64
11	0.89%	0.54	2.55%	85%	55%	1.54
12	0.99%	0.60	2.42%	88%	60%	1.46
13	0.97%	0.59	2.31%	91%	65%	1.40
14	0.69%	0.42	2.19%	93%	70%	1.33
15	0.69%	0.41	2.09%	95%	75%	1.27
16	0.44%	0.27	1.99%	96%	80%	1.20
17	0.49%	0.30	1.90%	98%	85%	1.15
18	0.28%	0.17	1.81%	99%	90%	1.09
19	0.29%	0.18	1.73%	99%	95%	1.05
20	0.18%	0.11	1.65%	100%	100%	1.00

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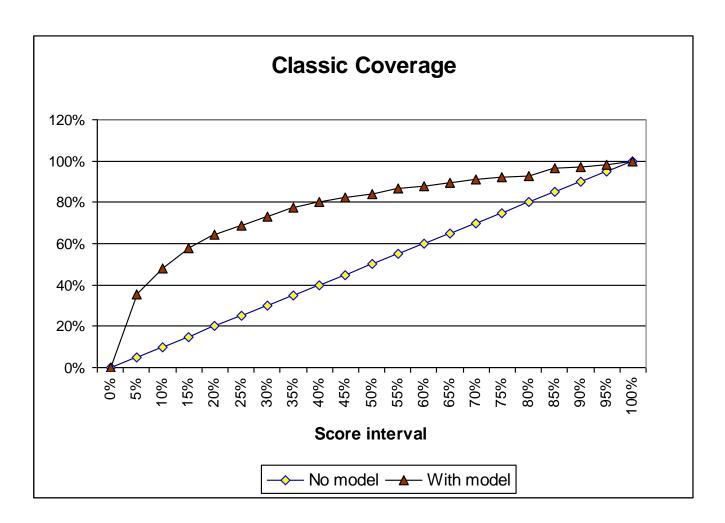


#### **Lift Chart**





### Coverage



#### **Mutual Fund X-Sell Model: Two-way**

## Score/Bin Distribution 1st row = Lift rate - Recurring payment mode 2nd row = Lift rate - Lump-Sum payment mode

BINLS	1	2	3	4	5	6	7	8	9	10	ROW RATE
1	4.8 5.6	5.0 2.5	6.3 1.4	4.1 0.5	3.6 0.5	3.8 0.9	1.5 0.1	2.1 -	2.4 -	1-1	4.6 2.8
2	1.4 4.3	1.7 3.2	2.5 1.4	2.7 1.0	2.0 1.0	1.8 0.2	0.5 0.1	3.2 0.1	5.4 -	-	2.0 1.9
3	0.3 4.5	0.9 2.1	1.3 1.5	0.9 1.0	0.4 0.4	0.3 0.1	2.5 0.1	0.6 0.2	3.6 -	-	0.9 1.4
4	0.9 3.3	0.3 1.9	0.3 0.3	1.1 0.4	0.6 0.7	0.8 0.5	0.2 0.1	0.3 0.2	0.3 0.1	-	0.6 0.8
5	0.8 2.3	0.8 1.5	- 1.2	0.3 0.4	0.9 0.7	0.9 0.4	0.6 0.1	0.3 0.3	1.1 0.1	1.1	0.7 0.6
6	- 4.3	0.9 2.2	0.5 1.1	- 0.6	0.5 0.5	0.2 0.6	0.2 0.0	0.3 0.1	- 0.2	0.7 0.2	0.3 0.7
7	0.4 3.4	- 2.1	0.9 1.3	0.6 0.4	0.5 0.4	0.4 0.1	- 0.1	0.1 0.2	0.4	- 0.1	0.3 0.5
8	- 3.2	1.2 1.3	0.4 1.1	0.9 1.6	0.2 0.2	0.4 0.1	0.4 0.2	0.1 0.1	0.2	0.1 0.0	0.3 0.3
9	- 8.0	- 1.5	- 1.3	0.4 0.3	- 0.6	0.2 0.8	0.8 0.5	0.4 0.2	0.3 0.1	0.1 0.1	0.2 0.5
10	-	- 2.0	0.5 0.8	0.2 0.7	- 0.9	- 0.3	- 0.0	-	0.3 0.2	-	0.1 0.4
COLUMN RATE	2.2 4.5	1.8 2.2	1.6 1.2	1.1 0.7	0.8 0.6	0.7 0.4	0.5 0.1	0.4 0.2	0.6 0.1	0.1 0.1	1.0 1.0

X-sell MF through combined mode X-sell MF through Lump-Sum

X-sell Mf through RSP mode





#### **Mutual Fund X-Sell Model: Design**

Segment 1 : Card Only

Segment 2 : Card + Banking

Why ?? : The take-up rate of the Mutual Fund among the card only customers

and card + banking customers are entirely different.

	Observation Period												Perfo	rman	се ре	riod
Date yymm	Date yymm   9801   9803   9804   9805   9806   9807   9808   9809   9810   9811   9812									9812	9901	9902	9903	9904	9905	
Month index	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16

12 months' historical data (inclusive of scoring month) is used to develop the models

Total 4 models: Recurring Payment Mode & Lumpsum Payment Mode for 2 segments

#### Dependent Variable Creation

**Take-up group**: Customers who subscribe to at least one mutual fund through payment mode X during the performance period.

**Non-Take-up group**: customers who do not subscribe to any mutual fund during the performance period.

**Indeterminate**: customers who subscribe to mutual fund through payment different from payment method X during the performance period.



#### Mutual Fund X-Sell Model: Data Set

#### Sample Description

Scoring month <u>12</u>: January 1999 - October 1999 (inclusive)

#### Distribution of Take-up and Non-Take-up

		Segment1-RSP		Segment1-Lump Sum						
	Sample Size	Weighted Size	Weighted %	Sample Size	Weighted Size	Weighted %				
Non take-up	10000	4909147	99.98%	10000	4909147	99.95%				
Take-up	837	837	0.02%	2348	2348	0.05%				
Total	10837	4909984		12348	4911495					

		Segment2-RSP	1	Segment2-Lump Sum						
	Sample Size	Weighted Size	Weighted %	Sample Size	Weighted Size	Weighted %				
Non take-up	10000	463218	99.76%	10000	463218	99.01%				
Take-up	1123	1123	0.24%	4650	4650	0.99%				
Total	11123	464341		14650	467868					

**Note**: Segments 1 and 2 had 312 and 414 customers respectively who had subscribed to Mutual Fund through combined RSP and Lump-Sum payment mode. These customers were excluded at the model development stage to eliminate noise from the data but included when the profiling and characteristic analysis were performed and model performance were measured.

#### Mutual Fund X-Sell Model: Data Set

Distribution of Take-up and Non-Take-up for the Development and Validation Samples

	Segn	nent1	Segn	nent2
	RSP	LS	RSP	LS
Development				
Non take-up	7507	7502	7503	7501
Take-up	621	1759	839	3486
Total	8128	9261	8342	10987
In-Time Validation				
Non take-up	2493	2498	2497	2499
Take-up	216	589	284	1164
Total	2709	3087	2781	3663

#### Modeling Technique

Logistic regression technique was used to develop the models for the two segments X two payment modes

### Recall Regression & Logistic Regression

Linear Regression :  $Y = a + b_1X_1 + b_2X_2...+ b_kX_k + \epsilon$  where the error term  $\epsilon$  is i.i.d Normal N (0,  $\sigma^2$ )

Logistic Regression : P(Y = 1) = p, P(Y = 0) = 1-p

• where  $p(X) = \frac{\exp^{a+b_1X_1+b_2X_2...+b_1X_k}}{1+\exp^{a+b_1X_1+b_2X_2...+b_1X_k}}$  and  $X_1, X_2, ... X_k$  are predictor variable which can be either numerical or categorical.

Logistic regression is used for the prediction of the probability of occurrence of an event by fitting data to a **logistic** curve

It is classified as log-linear model as by doing the following transformation (logit) it becomes a linear model:

• 
$$\log \left( \frac{p}{1-p} \right) = a + b_1 X_1 + b_2 X_2 + \dots + b_k X_k$$



### Why Logistic

Regression methods have become an integral component of any data analysis concerned with the relationship between a dependent variable (Y) and one or more explanatory/independent variables (X1, X2.....) – however Y is typically a continuous variable and the error term is normally distributed with constant error variance

It is often the case that the outcome variable(Y) is discrete taking 2 or more possible values

Over the last 20 years the logistic regression model has become, in many fields, the standard method of analysis in this situation

Special Problems when Outcome (Y) variable is binary or dichotomous

- 1. Non-normal Error Terms
- 2. Non-constant Error Variance
- 3. Constraints on response function



### One Of The 4 Models (Partial)

#### Card-only segment (MF through RSP payment mode)

Higher the weight → Higher probability of MF take-up

111.5	her the weight → Higher probability of MF take-up  Variables	Weights	Interpretation
1	Profession	rreigine	e. protation
Ľ	Manager, Owner/Chairman	-	
-	General staff	0 36	
-	Others		
<u> </u>		38	
<u> </u>	Senior staff, Government employees, Educator  Executive, Shareholder, M.D., Engineer	43	
		137	Manager the better
2	<b>Age</b> >=21-<40	00	Younger, the better
_	-	99	
	>=40 	0	
3	Behavior score		Higher, the better
_	<=31	0	
_	>500-<=653	38	
_	>653-<=658	63	
L	>658	111	
4	Latest 12 months' average Cycle Balance Utilization		Best in the range 7.8%-10%
	<0	48	
	>=0-<=0.5%	0	
	>0.5%-<=5%	48	
	>5%-<=7.8%	54	
	>7.8%-<=10%	60	
	>10%-<=17%	56	
	>17%	34	
5	Latest 12 months' average Credit limit		Best in the range \$148M-\$431M
	<=\$148M	0	
	>\$148M-<=\$431M	61	
	>\$431M	38	
6	Gold card indicator		Having Gold Card, better
	No Gold Card	0	
	Has Gold Card	100	
7	Income		Best in the range \$330M-\$800M
	<=\$279M	1	
	>\$279M-<=\$330M	60	
	>\$330M-<=\$800M	76	
	>\$800M	0	
8	Gender		Female, better
Ĕ	Female	49	,
	Male	0	
9	Latest 12 months' average Retail Sales		Higher, the better
Ĕ	<0	17	
$\mathbf{H}$	>=0-<=\$7M	0	
$\vdash$	>\$7M-<=\$9.2M	12	
$\vdash$	>\$9.2M	29	
	~\$\tau_{\text{\sigma}}. \text{\$\text{\$\infty}\$}	29	



## Sample MIS for Strategy Formulation - Score/Bin Distribution - Card only customers - MF with Recurring Payment model - Development

Developn	Development															
	Marginal							Cumulative Distribution								
																ı
										Taka un		Take-up				ı
	Take-up%	Take-up%	Take-up%			Lift Lump	Take-up%	Take-up%	Take-up%	Take-up Coverage	Take-up	Coverage				Lift Lump
Bin #	Combined	RSP	Lump Sum	Lift Combined	Lift RSP	Sum	Combined	RSP	Lump Sum	Combined	Coverage RSP	Lump Sum	Total	Lift Combined	Lift RSP	Sum
1	0.023%	0.109%	0.175%	3.69	6.41	3.65	0.023%	0.109%	0.175%	18.5%	32.1%	18.3%	5%	3.7	6.4	3.7
2	0.018%	0.049%	0.098%	2.91	2.89	2.05	0.021%	0.079%	0.136%	33.3%	46.8%	28.8%	10%	3.3	4.6	2.8
3	0.017%	0.044%	0.110%	2.73	2.56	2.30	0.020%	0.067%	0.127%	46.8%	59.5%	40.2%	15%	3.1	4.0	2.7
4	0.012%	0.026%	0.075%	1.83	1.51	1.58	0.018%	0.057%	0.115%	55.9%	67.0%	47.9%	20%	2.8	3.3	2.4
5	0.008%	0.014%	0.056%	1.22	0.80	1.17	0.016%	0.048%	0.103%	62.2%	71.1%	54.0%	25%	2.5	2.8	2.1
6	0.008%	0.017%	0.076%	1.23	0.99	1.60	0.014%	0.043%	0.098%	68.5%	76.2%	62.2%	30%	2.3	2.5	2.1
7	0.009%	0.009%	0.049%	1.35	0.54	1.01	0.014%	0.038%	0.092%	74.8%	78.7%	66.9%	35%	2.1	2.3	1.9
8	0.005%		0.032%	0.75	0.56	0.68	0.013%	0.035%	0.084%	78.4%	81.4%	70.2%	40%	2.0	2.0	1.8
9	0.006%	0.010%	0.035%	0.88	0.59	0.73	0.012%	0.032%	0.079%	82.9%	84.4%	73.9%	45%	1.8	1.9	1.6
10	0.003%		0.024%	0.42	0.77	0.51	0.011%	0.030%	0.074%	84.7%	87.8%	76.1%	49%	1.7	1.8	1.5
11	0.001%		0.036%	0.08	0.33	0.74	0.010%	0.028%	0.070%	85.1%	89.7%	80.4%	55%	1.6	1.6	1.5
12	0.002%	0.004%	0.030%	0.36	0.25	0.62	0.009%	0.026%	0.067%	86.9%	91.0%	83.5%	60%	1.5	1.5	1.4
13	0.002%		0.020%	0.25	0.27	0.41	0.009%	0.024%	0.063%	88.3%	92.4%	85.7%	65%	1.4	1.4	1.3
14	0.003%	0.005%	0.025%	0.49	0.31	0.53	0.008%	0.023%	0.060%	90.5%	93.8%	88.1%	70%	1.3	1.3	1.3
15	0.002%	0.003%	0.009%	0.25	0.15	0.19	0.008%	0.021%	0.057%	91.9%	94.6%	89.1%	75%	1.2	1.3	1.2
16	0.002%	0.007%	0.022%	0.36	0.41	0.46	0.007%	0.021%	0.055%	93.7%	96.7%	91.4%	80%	1.2	1.2	1.1
17	0.001%	0.004%	0.017%	0.18	0.23	0.35	0.007%	0.020%	0.052%	94.6%	97.8%	93.1%	85%	1.1	1.2	1.1
18	0.005%	0.004%	0.028%	0.80	0.25	0.59	0.007%	0.019%	0.051%	98.7%	99.0%	96.1%	90%	1.1	1.1	1.1
19	0.001%		0.019%	0.18	0.06	0.40	0.007%	0.018%	0.049%	99.6%	99.4%	98.1%	95%	1.0	1.0	1.0
20	0.001%	0.002%	0.018%	0.09	0.13	0.38	0.006%	0.017%	0.048%	100.0%	100.0%	100.0%	100%	1.0	1.0	1.0



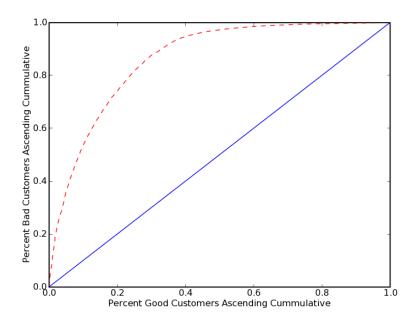
#### Sample MIS for Strategy Formulation - Score/Bin Distribution - Card only customers - MF with Recurring Payment model - Validation

Valida	Validation																
			Mar	ginal				Cumulative Distribution									
			Take-						Take-			Take-up					
		Take-	ир%			Lift			up%	Take-up	Take-up	Coverage				Lift	
	Take-up%	ир%	Lump	Lift		Lump	Take-up%	Take-up%	Lump	Coverage	Coverage	Lump		Lift		Lump	
Bin#	Combined	RSP	Sum	Combined	Lift RSP	Sum	Combined	RSP	Sum	Combined	RSP	Sum	Total	Combined	Lift RSP	Sum .	
1	0.029%	0.127%	0.177%	4.58	7.47	3.69	0.029%	0.127%	0.177%	22.2%	36.2%	17.9%	5%	4.6	7.5	3.7	
2	0.013%	0.035%	0.099%	1.97	2.06	2.07	0.020%	0.078%	0.135%	33.3%	47.8%	29.6%	10%	3.2	4.6	2.8	
3	0.011%	0.034%	0.074%	1.69	1.99	1.54	0.017%	0.061%	0.111%	44.4%	60.9%	39.7%	17%	2.6	3.6	2.3	
4	0.015%	0.034%	0.095%	2.44	2.01	1.98	0.016%	0.055%	0.108%	55.6%	70.0%	48.7%	22%	2.6	3.2	2.3	
5	0.004%	0.018%	0.054%	0.65	1.04	1.12	0.014%	0.048%	0.097%	58.9%	75.4%	54.4%	27%	2.2	2.8	2.0	
6	0.009%	0.012%	0.064%	1.36	0.68	1.34	0.013%	0.042%	0.091%	66.7%	79.2%	62.1%	32%	2.1	2.4	1.9	
7	0.010%	0.012%	0.058%	1.60	0.70	1.21	0.013%	0.038%	0.088%	73.3%	82.1%	67.1%	37%	2.0	2.2	1.8	
8	0.009%	0.014%	0.029%	1.38	0.80	0.61	0.012%	0.035%	0.081%	80.0%	86.0%	70.1%	41%	1.9	2.1	1.7	
9	0.003%	0.009%	0.047%	0.50	0.54	0.98	0.011%	0.033%	0.078%	82.2%	88.4%	74.4%	46%	1.8	1.9	1.6	
10	0.003%	0.008%	0.024%	0.53	0.46	0.50	0.011%	0.031%	0.073%	84.4%	90.3%	76.5%	50%	1.7	1.8	1.5	
11	0.000%	0.008%	0.024%	-	0.44	0.51	0.010%	0.028%	0.068%	84.4%	92.8%	79.3%	55%	1.5	1.7	1.4	
12	0.004%	0.005%	0.042%	0.70	0.30	0.87	0.009%	0.027%	0.066%	87.8%	94.2%	83.5%	60%	1.5	1.6	1.4	
13	0.001%	0.006%	0.015%	0.22	0.37	0.30	0.009%	0.025%	0.062%	88.9%	96.1%	85.0%	65%	1.4	1.5	1.3	
14	0.003%	0.002%	0.018%	0.48	0.10	0.37	0.008%	0.023%	0.059%	91.1%	96.6%	86.8%	70%	1.3	1.4	1.2	
15	0.000%	0.004%	0.018%	-	0.23	0.37	0.008%	0.022%	0.057%	91.1%	97.6%	88.3%	74%	1.2	1.3	1.2	
16	0.003%	0.002%	0.026%	0.47	0.10	0.55	0.008%	0.021%	0.055%	93.3%	98.1%	91.0%	79%	1.2	1.2	1.2	
17	0.001%	0.003%	0.015%	0.22	0.19	0.31	0.007%	0.020%	0.053%	94.4%	99.0%	92.5%	84%	1.1	1.2	1.1	
18	0.001%	0.003%	0.033%	0.22	0.19	0.68	0.007%	0.019%	0.051%	95.6%	100.0%	96.0%	89%	1.1	1.1	1.1	
19	0.000%	0.000%	0.018%	-	-	0.38	0.006%	0.018%	0.050%	95.6%	100.0%	98.1%	95%	1.0	1.1	1.0	
20	0.005%	0.000%	0.017%	0.82	-	0.35	0.006%	0.017%	0.048%	100.0%	100.0%	100.0%	100%	1.0	1.0	1.0	



#### **Performance Reports**

- Receiver Operator Characteristic (ROC) Curve for each model
- Divergence, KS and ROC stats for Both Train and Test Datasets



		Train		Test				
Model	Div	ROC	KS	Div	ROC	KS		
1	1.643	0.862	0.577	1.655	0.863	0.577		
2	1.055	0.845	0.542	1.049	0.845	0.54		
3	0.969	0.876	0.596	0.986	0.877	0.601		
4	1.221	0.853	0.557	1.251	0.857	0.568		
5	0.961	0.977	0.852	0.987	0.977	0.855		

#### **Cross Sell Models Success Stories**

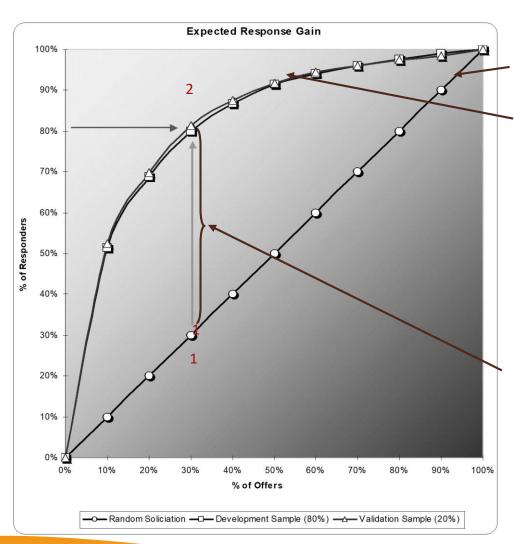
#### **Western World**

- At the 3rd Decile, the model captured over 66% more applicants when compared to the random selection.
- The highest scoring 10% of the population has an application rate of 340% greater than average.
- Over 75 percent of the applicants on the development file are identified at a 40% mailing depth
- Predictive models provide a 25% performance lift per campaign vs. other selection means and 60-70% lift for marginal buyers
- Response lift of 70% for a cross-sell program conducted for a Financial Services portfolio
- Response lift 70% for a Retail chain, where models for prospects were based on existing customer behaviours and combined with improved messaging



#### **Look-Alike Model Results**

#### **Increase in Precision for Identifying Responders**



Response expected by not applying the model (Black Diagonal line)

Response expected by applying model (Curved line)

Selecting a random 30% of the list, we would find 30% of total responders. With the model, selecting the top 30% (Top 3 Deciles), we expect to reach over 80% of the total responder population (point 2).



Using the model to select 30% of the list, we reach **170% more responders** than random selection.



# Response Model Case Study: American Software Giant

#### **Business Problem:**

- The dominant player in the software industry, with tens of billions of dollars in sales through multiple channels
- Their divisions target specific customer groups or support field marketing efforts
- Create statistical models that will increase customer intelligence, improve product targeting, increase attendance at compnay events and enhance customer contact strategy

#### **Solution:**

- Develop event promotion response models for distinct segments
- Develop nine response models for product re-launch
- Conducted focus group and quantitative survey research to understand customer attitudes and opt-out behavior
- Customer segmentation and valuation for multiple group



# Further Sophistication With Propensity Models

- TTE Modeling: Concept Borrowed from Survival Analysis
- TTE Modeling Recognizes :
  - Importance of Time
  - That your chance of default/churn/attrite/upsell depends not only on your attributes but also your tenure or your position in the typical customer life cycle

# Leveraging The Propensity Model Concept: What would you do if you could anticipate how customers will use their credit card?

Predict who will in the near future	Action	Benefit
Make a \$4000+ balance transfer		
Spend \$500+ on car repair expenses, large deposit in checking account		
Start making large home improvement expenses		
Stop using card for petrol purchases		
Start making large college related expenses (life change?)		

## **Offer Next Best Product?**

Predict who will in the near future	Action	Benefit
Make a \$4000+ balance transfer	Increase credit limit. Offer incentives for larger balance transfer	Grow revenues
Spend \$500+ on car repair expenses, large deposit in checking account	Offer auto loan Offer auto insurance (if loan is also taken)	Cross-sell lender products
Start making large home improvement expenses	Offer 6 months no-interest on home improvement expenses.  Offer incentives for higher spending at a partner retailer	Keep customers from taking the retailer's financing Grow revenues Strengthen partnerships
Stop using card for petrol purchases	Offer cash-back on petrol purchases	Minimize merchant category-level attrition
Start making large college related expenses (life change?)	Offer credit card for students	Hook the next generation users early



## **Answer: Time-to-Event (TTE) Modeling**

#### Current environment:

- Competition for wallet share is intense and will further intensify given the current market volatility
- Requires highly accurate estimations of near term customer usage patterns
  - Informed timely marketing opportunities
  - Fine tuned account management decision making

#### Challenge:

- Customer usage patterns are highly dynamic ("moving target")
- Understand multi-dimensional intentions of a consumer

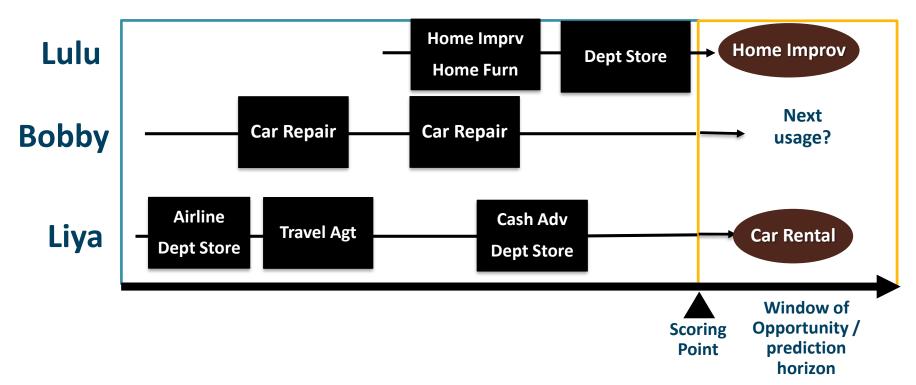
#### Solution: Time-to-Event Modeling

- Predicts hundreds of actionable future events
- Helps identify a seller's best next action (who, what and when)
  - Cross sell products
  - Make merchant offers



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# Sophistication of Use of Cross Sell Models



- Determine events of interest, flexible definitions possible (e.g. home improvement purchase over \$200).
- Build scorecard for each event to predict the propensity of customers to experience that event in the near future (e.g. 2 months later)
- Make short-term predictions but update them frequently

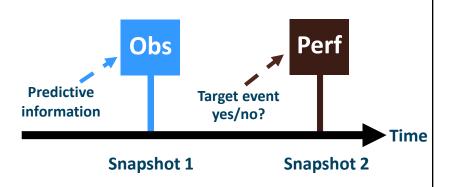


## Why Time To Event Scorecards??

#### **Traditional models**

A cross-sectional data analysis paradigm

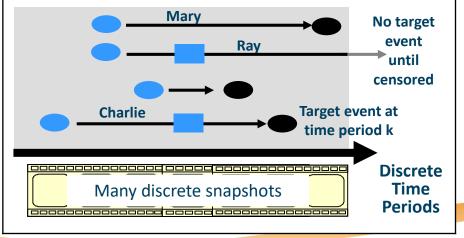
- » Focus is on whether event will happen, not when
- » Predictive information is summarized at observation point.
- Predictive info between obs point and perf is ignored
- » Fixed Scorecard Building Period



**Time-to-Event Scorecards** 

A longitudinal data analysis paradigm

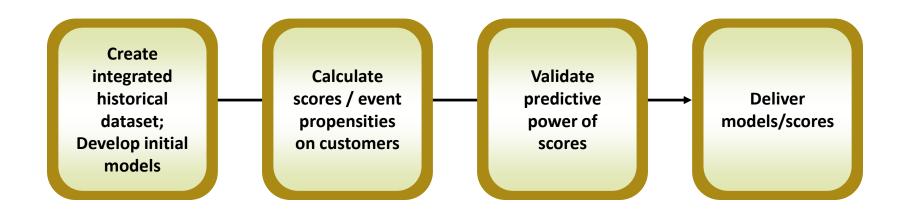
- » Focus is on when event will happen
- » Predictive information is exploitable right up to the time period prior to the target event or until right censoring
- » Moving Time Window





## **Modeling Objective**

- Create customer and event-level propensity scores from transaction history,
   account summary and demographic data
  - □ Predict events in a short period of time in future (performance period)
- □ Sophisticated model development methodology for powerful empirical models





## **Modeling Events**

- Types of Events Covered
  - Purchase of a coupon offer
  - Utilization level of credit card in near future
  - Cross sell of different products
- Coupon Offers Based on mapping of items to higher aggregation
- Modeling at a pre-defined aggregation level of events for merchant offers
  - Many similar transaction activities grouped in merchant categories
  - Benefits of this type of aggregation
  - Reduces data fragmentation
    - E.g., one model for all types of departmental stores
    - Increases model robustness and signal pickup in the model



## Real Time Scoring for Making Coupon Offers

- Profile maturation at the time of deployment
  - Compute characteristics of each customer called profile
  - Store the profiles in a database
- Incremental updates in real time
  - When a new transaction is received:
  - Fetch the stored profile for the customer
  - Use new transaction to update characteristics in the profile
  - Store the updated profile in the database replacing the stale one
- Scoring in real time
  - Use updated profile to score through the TTE models
  - Make relevant offers



## **Score File for Targeted Decisioning**

TTE **Score File** Scorecards **Allows Targeted Customer-Event Propensity Matrix Decisioning Events** Pr Pr Pr {Life Insurance} {Home Loan} {Bal Transfer} 0.0158 0.6564 0.2067 0.0439 James Charlie 0.0971 0.0363 0.0329 0.0382 **WHAT** Customers Rachel<sup>o</sup> 0.8499 0.2773 0.0766 0.0957 to offer 0.0934 0.0467 0.0795 0.0485 Drew Adam 0.0008 0.6790 0.0972 0.0187 0.0142 0.7586 0.4239 0.0049 John 0.0422 0.7430 0.2958 0.0446 Mary 0.0916 0.3923 0.1708 0.0646 WHEN to offer Time in 0-1 months, **WHO** in 1-3 months, ...





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# Typical Data Requirements in Banking – Account Summary Data

- Customer account information across selected accounts
  - Mandatory if a cross sell model is required for the product
  - Checking, saving account etc.
  - Loans Credit card, mortgage, car, personal, overdraft etc.
  - Insurance, demat, asset management etc.
- For each account provide account level details
  - Customer id Match key
  - Account id
  - Account type
  - Date since open
  - Monthly activity summary
    - Total cash flow (debit/credit), payments, penalties, interest, missed payment (where applicable) etc.
  - Product specific information e.g., # of add on cards, debt to income



# Typical Data Requirements – Transactional data with special format: A Real Case

- Data requirement is heavy
- Minimum 24 months of customer transactional data for all the customers for <u>all accounts</u>
- For each account a separate file
  - Each line item must have the following fields:
    - Customer id/account id
    - Date of transaction
    - Amount
    - Type of transaction
      - Customer initiated purchase, cash advance, premium payment, ATM withdrawal etc.
      - Bank initiated fees, penalties, waivers etc.
    - For credit card
      - Item code
      - Merchant name
- Requirements:
  - Each line item in this data must represent a single transaction
  - Data exploration may expose additional data needs



## Data Requirements – Demographic Data : A Real Case

- A single demographic file to be provided across all accounts
  - Each line in the file must contain demographic information for one customer only
  - There should not be any duplicate entries for a single customer
  - Identify each customer by the match key (e.g., customer id)
  - If different accounts have same fields, use single latest view
- Requirements:
  - Customer id should match with the transactional data
  - The dataset must not contain any special character other than alphanumeric and the delimiter



## **Cross sell Assumptions**

- Prediction window can be up to 3 months (business decision)
  - Unlike in Merchant Offer where this has to be more granular
- Risk must be factored in cross-sell decisions
  - Use risk as a pre-filter
  - As a micro-segmentation
  - Include CB data in predictors

## **Bank Card Attrition Model: Design**

#### **Problem Statement**

To build a model which could predict voluntary account attrition, 3 to 5 months ahead. This is to provide the business sufficient time to launch pro-active retention programs. The attrition score is expected to be used in conjunction with revenue estimates to design profitable retention strategies.

Criteria applied to the base data to filter off non-qualifying data:

- 1. Open Bankcard primary account, and
- 2. Current or Bkt 1 delinquency, and
- 3. Not part of the Bulk Sales program, and
- 4. MOB >= 6, and
- 5. Fee anniversary date in next 6 months

For modeling purpose, further segments created based on expected apriori behaviors and attrition rates in these segments.

- 1. Segment 1: Active, MOB >= 12
- 2. Segment 2: Inactive, MOB >= 12
- 3. Segment 3: Active, MOB 6-11
- 4. Segment 4: Inactive, MOB 6-11

Inactive is defined as having zero sales in the last 3 months (months -2, -1 & 0).



## **Bank Card Attrition Model: Design**

#### Notation of month index

The following table illustrates how the months are annotated with reference to the development data scoring month of August 1997 (development base).

	Observation Period									Perfo	rmance F	Period					
												Att	tition peri				
Date	9609	9610	9611	9612	9701	9702	9703	9704	9705	9706	9707	9708	9709	9710	9711	9712	9801
yymm																	
Mth	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	0	1	2	3	4	5
Index																	

#### **Good / Bad Definitions**

#### Bad

Account that voluntarily attrited in months 4 - 6.

#### Good

No voluntary attrition; delinquency < Bkt 2 in months 1 - 6

#### **Indeterminate**

The rest of the base that includes

- Voluntary attrition in months 1 3 (I1)
- Involuntary attrition in months 1 6 (I2)
- Delinquency >= Bkt 2 in months 1 6 (G2)



### **Bank Card Attrition Model: Data Set**

#### **Base Size**

Segment	Bad	Good	Indt (G2+I1+I2)	Total	Bad Rate Bad/(Good+Bad)	Attrition rate
active, MOB >=12	8,038	243,483	40,756	292,277	3.2%	11.2%
inactive, MOB >=12	6,877	50,820	19,930	77,627	11.9%	35.6%
active, MOB 6-11	5,770	64,788	10,154	80,712	8.2%	28.4%
inactive, MOB 6-11	4,466	12,147	7,325	23,938	26.9%	74.8%

#### Development Sample Size

Segment	Bad	Good	Indt (G2)	Indt (I1)	Indt (I2)	Total
active, MOB >=12	4,817	8,736	821	860	623	15,857
inactive, MOB >=12	4,124	8,768	831	870	693	15,286
active, MOB 6-11	3,462	6,000	300	300	300	10,362



## **Bank Card Attrition Model: Development**

The data comprised of financial, demographic and relationship data. Several computed variables were generated by taking various statistical operations, i.e. weighted average, simple average, standard deviation, slope, ratio of slope, log of variables, etc., from the last 12 months financial data, and by taking into account the customer level relationship, i.e. no of gold cards, total customer credit line, MOB as a customer, etc.



# Bank Card Attrition Model: Score Distribution MIS

- Bins are score groupings that have been organized into size of approximately 5%.
- The bin is assigned so that the higher the bin number, the more likely to attrite

## **Score Distribution MIS - Development**

#### Development Base - Active, MOB 6-11

		Margir	nal %		Cumula	itive %	
Bin	Bad	Good	Indt	Total	Bad	Good	Bad Rate
1	0.5%	5.7%	3.1%	5.0%	100.0%	100.0%	0.8%
2	0.9%	5.7%	2.8%	5.0%	99.5%	94.3%	1.3%
3	0.8%	5.5%	4.5%	5.0%	98.6%	88.6%	1.2%
4	1.3%	6.7%	3.0%	5.8%	97.8%	83.1%	1.7%
5	1.1%	4.5%	3.4%	4.1%	96.5%	76.4%	2.1%
6	1.4%	5.5%	3.7%	5.0%	95.5%	71.9%	2.2%
7	2.1%	5.7%	3.7%	5.2%	94.0%	66.4%	3.2%
8	2.2%	5.3%	3.6%	4.9%	91.9%	60.7%	3.6%
9	2.5%	5.0%	6.2%	5.0%	89.7%	55.3%	4.3%
10	3.0%	5.6%	5.4%	5.4%	87.2%	50.4%	4.6%
11	3.7%	4.8%	4.0%	4.6%	84.2%	44.8%	6.5%
12	4.7%	4.9%	6.9%	5.2%	80.4%	40.0%	7.8%
13	4.9%	5.1%	4.8%	5.0%	75.7%	35.1%	7.9%
14	4.0%	3.3%	4.1%	3.5%	70.8%	30.0%	9.6%
15	8.4%	5.9%	7.7%	6.3%	66.8%	26.7%	11.3%
16	7.0%	4.6%	6.7%	5.0%	58.5%	20.8%	12.1%
17	9.5%	4.2%	7.5%	5.0%	51.4%	16.2%	16.7%
18	10.3%	4.3%	6.7%	5.0%	41.9%	12.0%	17.7%
19	13.7%	3.9%	7.1%	5.0%	31.7%	7.8%	23.8%
20	17.9%	3.8%	5.2%	5.0%	17.9%	3.8%	29.3%
Total	100.0%	100.0%	100.0%	100.0%			8.2%





## **Score Distribution MIS - Validation**

#### Development Base - Active, MOB -11

		Margi	nal %		Cumula		
Bin	Bad	Good	Indt	Total	Bad	Good	Bad Rate
1	0.6%	6.4%	3.0%	5.6%	100.0%	100.0%	0.8%
2	0.8%	5.4%	3.0%	4.7%	99.4%	93.6%	1.3%
3	0.8%	4.3%	3.5%	3.9%	98.7%	88.2%	1.7%
4	1.3%	6.0%	3.4%	5.3%	97.8%	84.0%	1.8%
5	1.1%	4.6%	3.7%	4.2%	96.6%	78.0%	2.1%
6	1.1%	5.7%	3.3%	5.0%	95.5%	73.4%	1.7%
7	1.8%	5.9%	4.7%	5.4%	94.4%	67.7%	2.6%
8	1.5%	5.2%	4.3%	4.8%	92.6%	61.8%	2.6%
9	2.3%	5.8%	4.4%	5.4%	91.1%	56.7%	3.5%
10	3.0%	4.9%	3.9%	4.7%	88.8%	50.9%	5.1%
11	3.6%	4.6%	6.1%	4.7%	85.8%	46.0%	6.4%
12	4.2%	5.5%	5.8%	5.5%	82.2%	41.4%	6.3%
13	5.3%	4.9%	6.8%	5.2%	78.1%	35.8%	8.7%
14	4.4%	3.5%	4.8%	3.7%	72.8%	30.9%	10.2%
15	8.9%	5.7%	7.0%	6.1%	68.4%	27.4%	12.1%
16	9.1%	4.0%	5.7%	4.6%	59.5%	21.6%	16.9%
17	10.3%	4.4%	6.4%	5.1%	50.4%	17.7%	17.2%
18	10.3%	4.3%	5.8%	4.9%	40.2%	13.3%	17.5%
19	14.1%	5.0%	8.2%	6.1%	29.9%	9.0%	20.0%
20	15.8%	3.9%	6.1%	5.1%	15.8%	3.9%	26.2%
Total	100.0%	100.0%	100.0%	100.0%			8.2%



## **Bad Coverage**

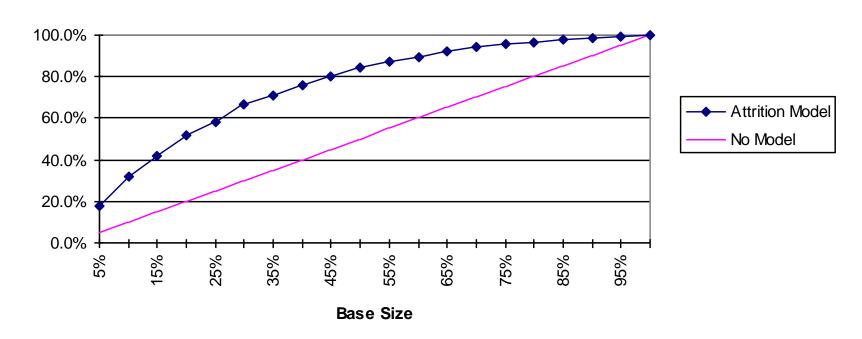
The purpose of the model is to proactively do retention programs to the group who is the most likely to attrite. We illustrate in the table below the percentage of Month 4 - 6 attritors covered in the Top 20 %.

Segment	Development (Month $0 = \text{Aug } 97$ )	In-time Validation (Month 0 = Aug 97)	Out-time Validation (Month 0 = Dec 97)
Active, MOB >= 12	45.2%	45.8%	45.0%
Inactive, MOB >= 12	40.7%	39.8%	34.1%
Active, MOB 6 - 11	51.4%	50.4%	55.5%

What the table says, for example is that by concentrating on the top 20% (Active, MOB>=12), 45.2% of the voluntary attritors in Month 4 - 6 can be captured (Based on development base).

### **ROC Curve or Gain Chart**

Gain Chart
Attrition Coverage (Active, MOB 6-11)



### **Goodness of Fit**

#### Separation measure

We give below the KS (Kolmogorov-Smirnoff) statistics to illustrate the measure of separation of Good and Bad, and also as a measure of shift between the development and validation period score distributions.

#### Good vs. Bad

Segment	Development	In-time Validation	Out-time Validation		
	(Month 0 = Aug 97)	(Month $0 = \text{Aug } 97$ )	(Month 0 = Dec 97)		
Active, MOB >= 12	33.0%	32.5%	34.2%		
Inactive, MOB >= 12	33.6%	33.0%	29.8%		
Active, MOB 6 - 11	40.8%	42.3%	42.1%		

#### Population Stability vs Development Period

Segment	In-time Validation (Month $0 = \text{Aug } 97$ )	Out-time Validation (Month 0 = Dec 97)	Out-time Validation (Month 0 = Jun 98)
Active, MOB >= 12	0.8%	3.3%	3.1%
Inactive, MOB >= 12	1.9%	6.0%	5.0%
Active, MOB 6 - 11	1.3%	4.2%	3.1%

## Revenue by Attrition – Active Mob 6-11 – Population Distribution – For Final Strategy

Account CNR Last 6 Months

	JIN ON E	760<-	1000<-	1300<-	1650<-	2200<-	3000<-	4300<-	5800<-		
Bin	<=760	1000	1300	1650	2200	3000	4300	5800	8500	>8500	All
1	0.0%	0.0%	0.0%	0.0%	0.0%	3.6%	11.4%	29.6%	30.7%	24.6%	100.0%
2	0.1%	0.1%	0.0%	0.0%	0.4%	10.4%	38.2%	27.9%	13.6%	9.3%	100.0%
3	0.0%	0.0%	0.1%	0.1%	0.8%	7.5%	17.3%	29.3%	29.4%	15.4%	100.0%
4	0.0%	0.0%	0.1%	0.2%	6.0%	17.3%	34.9%	27.7%	10.4%	3.4%	100.0%
5	0.0%	0.0%	0.0%	1.2%	10.2%	13.4%	20.9%	23.4%	19.4%	11.5%	100.0%
6	0.0%	0.1%	1.0%	4.5%	9.8%	14.5%	23.5%	21.6%	19.0%	6.1%	100.0%
7	0.0%	0.2%	1.6%	4.6%	7.5%	15.6%	31.2%	26.4%	9.8%	3.0%	100.0%
8	0.0%	0.2%	6.6%	16.9%	21.8%	25.0%	13.3%	8.1%	4.8%	3.3%	100.0%
9	0.0%	0.4%	12.6%	16.3%	18.9%	18.8%	14.8%	9.0%	4.8%	4.4%	100.0%
10	0.2%	3.5%	35.0%	12.0%	17.2%	16.5%	7.3%	3.3%	3.7%	1.1%	100.0%
11	0.1%	5.4%	18.6%	13.3%	28.7%	20.4%	6.7%	2.8%	2.3%	1.6%	100.0%
12	0.2%	10.0%	25.0%	18.2%	21.4%	16.4%	5.3%	1.5%	1.1%	0.8%	100.0%
13	0.1%	9.5%	18.7%	27.5%	27.1%	12.0%	3.2%	0.7%	0.8%	0.4%	100.0%
14	0.2%	11.9%	17.0%	41.1%	21.1%	6.8%	1.8%	0.1%	0.0%	0.0%	100.0%
15	0.1%	9.7%	38.2%	29.8%	15.3%	4.8%	1.8%	0.3%	0.0%	0.0%	100.0%
16	0.2%	14.2%	31.2%	30.2%	15.4%	6.2%	2.2%	0.3%	0.0%	0.0%	100.0%
17	0.1%	10.6%	40.0%	28.6%	12.9%	6.4%	1.2%	0.2%	0.0%	0.0%	100.0%
18	0.1%	11.1%	60.6%	16.3%	9.2%	2.6%	0.1%	0.0%	0.0%	0.0%	100.0%
19	0.3%	28.3%	50.6%	10.9%	7.7%	1.9%	0.2%	0.1%	0.0%	0.0%	100.0%
20	0.5%	53.7%	35.7%	4.6%	4.1%	1.1%	0.3%	0.1%	0.0%	0.0%	100.0%
ALL	0.1%	7.6%	18.4%	13.7%	12.6%	11.2%	12.7%	11.4%	7.9%	4.4%	100.0%



## **Question & Answer Session**



