

# SE-IOT: Internet of Things



## Working with Binary Signals

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ATA/SE-IOT/04 GPIO.v3.ppt

Working with Binary Outcomes

Total: 21 pages

## GPIO Module

- ◆ RPi.GPIO module allows working with GPIO devices

```
import RPi.GPIO as GPIO
```

- ◆ Pin numbering mode

- Board number

```
GPIO.setmode(GPIO.BOARD)
```

- Broadcom SOC channel designation

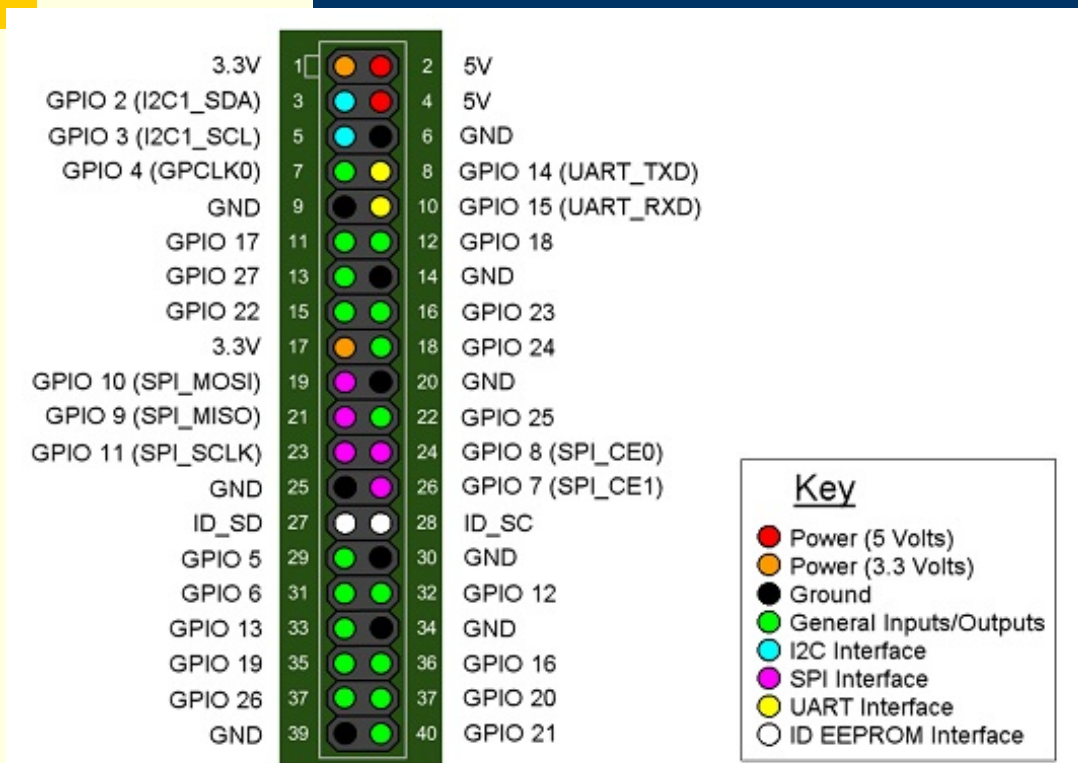
```
GPIO.setmode(GPIO.BCM)
```

- ◆ Set warnings

```
GPIO.setwarnings(False)
```



## GPIO . BOARD VS GPIO . BCM

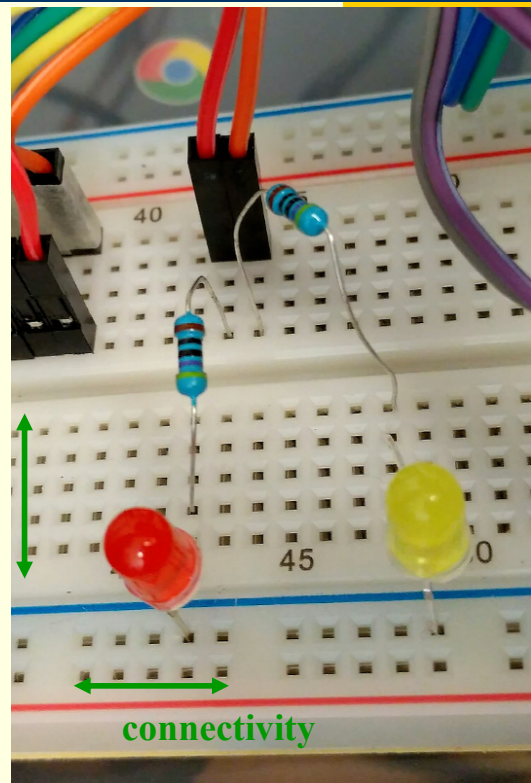
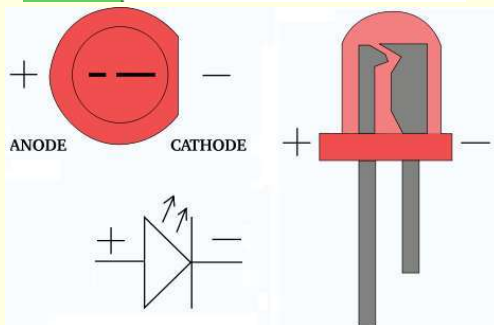
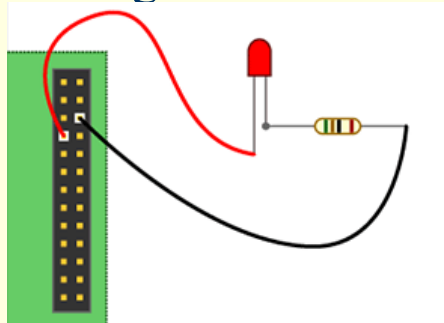


## GPIO operations (output)

- ◆ Output mode  
`GPIO.setup(pin, GPIO.OUT)`
- ◆ Bring pin low □ low potential at pin  
`GPIO.output(pin, GPIO.LOW)`
- ◆ Bring pin high □ high potential at pin  
`GPIO.output(pin, GPIO.HIGH)`
  - may test via LED and limiting resistor in series

## LED connection

- LED with 240 ohms limiting resistor



## Wiring 4 channel Relay

Relay pins	RP pins
GND	6 (ground)
IN1	15 (GPIO 22)
IN2	16 (GPIO 23)
IN3	18 (GPIO 24)
IN4	22 (GPIO 25)
VCC	2 (+ve)

# Operating 4-channel Relay

```
import RPi.GPIO as GPIO
import sys

GPIO.setmode(GPIO.BCM)
GPIO.setwarnings(False)
pinList = [22,23,24,25]
if len(sys.argv)>2:
    [cmd,lamp,state] = sys.argv
    lamp = int(lamp)    # which lamp?
    state = int(state)  # off/on?
    GPIO.setup(pinList[lamp], GPIO.OUT)
    GPIO.output(pinList[lamp],
                (GPIO.HIGH if state == 0 else GPIO.LOW))
else:
    print "Usage: %s <relay> <0/1>" % sys.argv[0]
```

# Operating 4-channel Relay

```
$ python relay.py 0 1    # turns IN1 on
$ python relay.py 0 0    # turns IN1 off
$ python relay.py 1 1    # turns IN2 on
$ python relay.py 1 0    # turns IN2 off
$ python relay.py 2 1    # turns IN3 on
$ python relay.py 2 0    # turns IN3 off
$ python relay.py 3 1    # turns IN4 on
$ python relay.py 3 0    # turns IN4 off
```

# Encapsulate Relay device

```
import RPi.GPIO as GPIO
import sys

class Relay:
    def __init__(self):
        GPIO.setmode(GPIO.BCM)
        GPIO.setwarnings(False)
        self.pinList = [22,23,24,25]

    def switch(self, lamp, state):
        pin = self.pinList[lamp]
        GPIO.setup(pin, GPIO.OUT)
        GPIO.output(pin,
                    (GPIO.HIGH if state == 0 else GPIO.LOW))
```

# Using/Testing Relay class

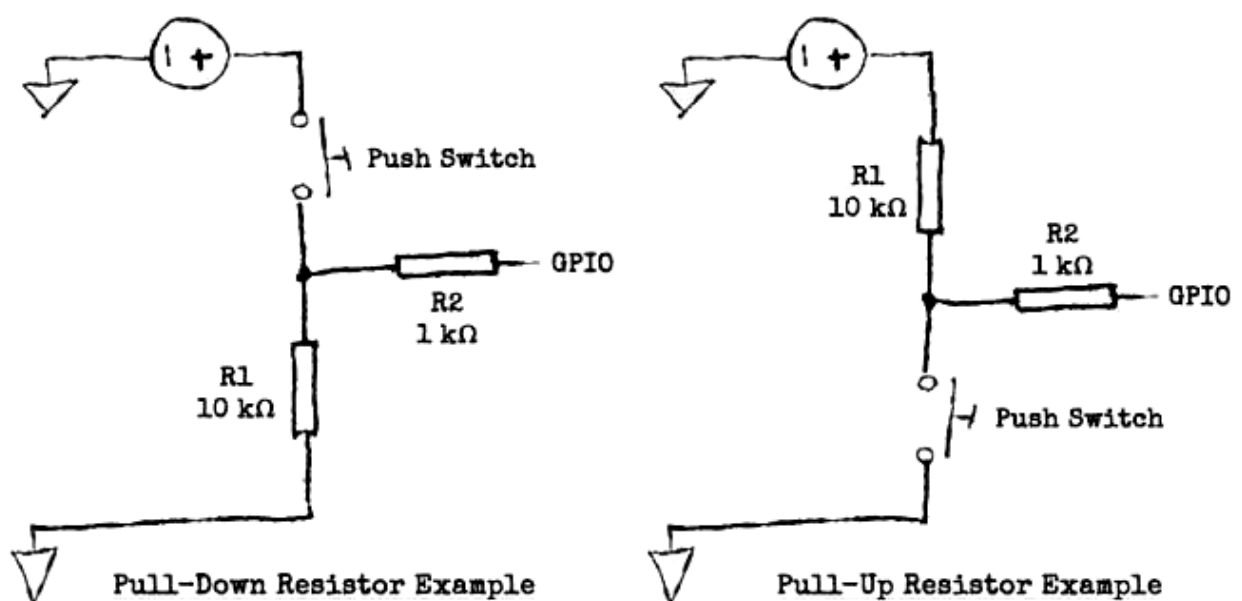
```
def main():
    if len(sys.argv) > 2:
        [cmd, lamp, state] = sys.argv
        lamp = int(lamp)    # which lamp?
        state = int(state) # off/on?
        relay = Relay()
        relay.switch(lamp, state)
    else:
        print "Usage: %s <relay> <0/1>" % sys.argv[0]

if __name__ == "__main__":
    main()
```

# GPIO operations (input)

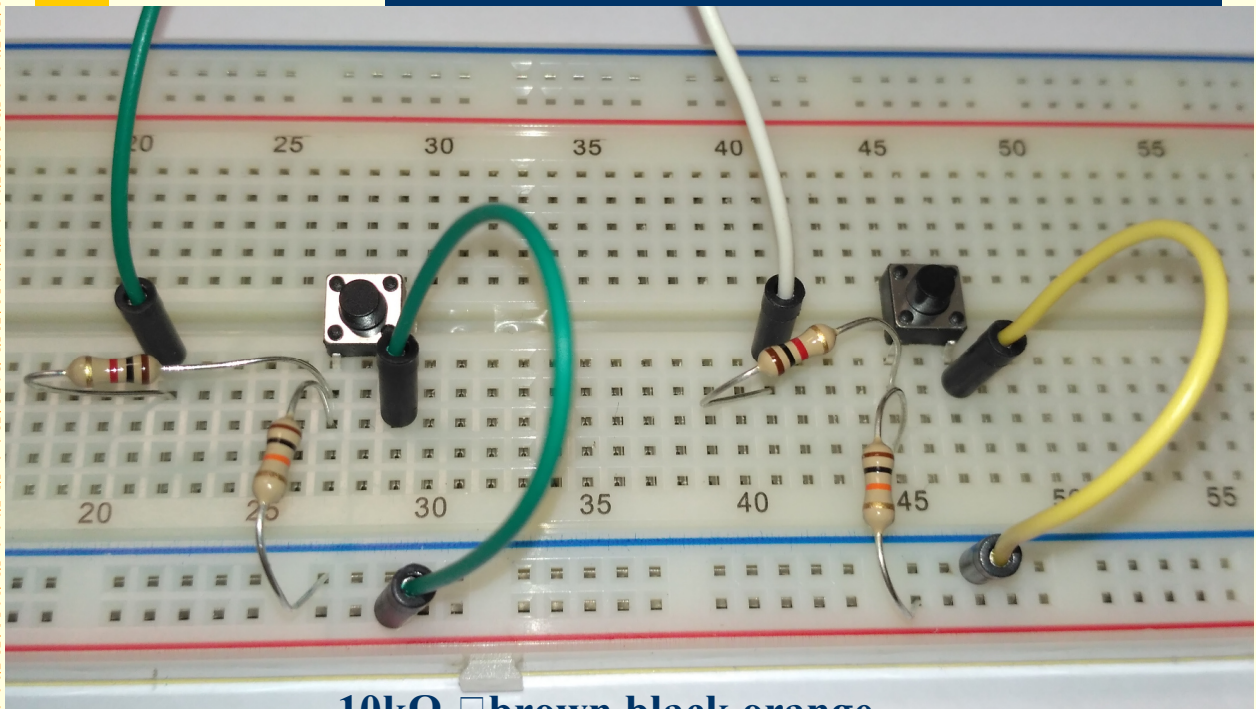
- ◆ Input mode  
`GPIO.setup(pin, GPIO.IN)`
- ◆ Read pin (after setting low/high potential at pin)  
`GPIO.input(pin)`

# Setting GPIO voltage level





## Push switch on Breadboard



10k $\Omega$  □ brown,black,orange

1k $\Omega$  □ brown,black,red

## Wiring Switch GPIO

Switch setup pins	RP pins
VCC	2 (+ve)
OUT	11 (GPIO 17)
GND	6 (ground)

# Encapsulating Switch (or Sensor)

```
import RPi.GPIO as GPIO
import time

class Switch:
    def __init__(self, pin):
        self.pin = pin
        GPIO.setmode(GPIO.BCM)
        GPIO.setwarnings(False)
        GPIO.setup(self.pin, GPIO.IN)

    def getState(self):
        return GPIO.input(self.pin)
```

# Using/Testing Switch class

```
def main():
    sw = Switch(17)
    state = sw.getState()
    while True:
        time.sleep(1)
        r = sw.getState()
        if (r != state):
            state = r
            print "%s: status is %d" %
                (time.asctime(), state)

if __name__ == "__main__":
    main()
```



# Edge detection

```
import RPi.GPIO as GPIO
import time

class Switch:
    def __init__(self, pin):
        self.pin = pin
        GPIO.setmode(GPIO.BCM)
        GPIO.setwarnings(False)
        GPIO.setup(self.pin, GPIO.IN)

    def getState(self):
        return GPIO.input(self.pin)

    def waitFor(self, event):
        GPIO.wait_for_edge(self.pin, event)
```

# Using/Testing Sensor class

```
def main():
    sw = Switch(17)
    state = sw.getState()
    while True:
        sw.waitFor(GPIO.RISING);
        print "Sensor is %d" % (sw.getState(),)
        sw.waitFor(GPIO.FALLING);
        print "Sensor is %d" % (sw.getState(),)

if __name__ == "__main__":
    main()
```

# Event-driven

```
class Switch:
```

```
    def onStateChange(self, channel):
        sys.exit("should have overridden: onStateChange()")

    def setEvent(self, event):
        GPIO.add_event_detect(self.pin,
                               event,
                               callback=self.onStateChange)
```

## Using Event-driven via subclassing

```
class SwitchEvent(Switch):
```

```
    def __init__(self, pin):
        Sensor.__init__(self, pin)

    def onStateChange(self, channel):
        print "%s: pin: %d state: %d"
              % (time.asctime(), channel, self.getState())
```

```
def main():
    sensor = SwitchEvent(17)
    sensor.setEvent(GPIO.BOTH)
    while True:
        time.sleep(1)
```

# Summary

- ◆ Relay may turn on/off variety of equipment
  - Turn on lights/air-conditioner/heater
  - Turn on alarm
  - Release door lock
- ◆ Sensor output is binary 0/1 representing binary state
  - Open window
  - Broken lamp
  - Over-heating, dangerous pressure