### Master of Technology

### Computational Intelligence II

# GA Workshop 2: Rule Induction

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### **Problem Description**

- A supermarket chain has just completed a customer survey and would like to understand customer spending behaviour.
- Your team has been assigned to review the survey results for carpet cleaners.
- Data available
  - Name of product
  - Design of the package
  - Price
  - Seal of approval (for safety)
  - 30-day money-back guarantee (MBG)



## **Problem Description**

| No | Product<br>Name | Package<br>Design | Product<br>Price | Seal | MBG | Acceptable? |
|----|-----------------|-------------------|------------------|------|-----|-------------|
| 1  | K2R             | Α                 | 119              | No   | No  | No          |
| 2  | Glory           | Α                 | 139              | No   | Yes | No          |
| 3  | Bissell         | Α                 | 159              | Yes  | No  | No          |
| 4  | K2R             | В                 | 119              | Yes  | Yes | Yes         |
| 5  | Glory           | В                 | 139              | No   | No  | No          |
| 6  | Bissell         | В                 | 159              | No   | No  | Yes         |
| 7  | K2R             | С                 | 119              | No   | Yes | No          |
| 8  | Glory           | С                 | 139              | Yes  | No  | No          |
| 9  | Bissell         | С                 | 159              | No   | No  | No          |
| 10 | K2R             | Α                 | 119              | Yes  | No  | No          |
| 11 | Glory           | Α                 | 139              | No   | Yes | No          |
| 12 | Bissell         | Α                 | 159              | No   | No  | No          |
| 13 | K2R             | В                 | 119              | No   | No  | Yes         |
| 14 | Glory           | В                 | 139              | Yes  | No  | Yes         |
| 15 | Bissell         | В                 | 159              | No   | Yes | Yes         |
| 16 | K2R             | С                 | 119              | No   | No  | No          |
| 17 | Glory           | С                 | 139              | No   | No  | Yes         |
| 18 | Bissell         | С                 | 159              | Yes  | Yes | No          |





#### **Problem Model**

- 1. Representation of solution
- It really depends on how sophisticated we want our rule to be. In this exercise, we'll keep it simple.
- The solution will comprise one chromosome representing the parameterisable fields of this rule.
- Let's decide the lower-level details a little later.



#### **Problem Model**

#### 2. Constraints

- Application-specific
  - Each field has its own set of constraints
     e.g. name ∈ {Glory, Bissell, K2R}

money back guarantee ∈ {yes, no}

- Model-specific
  - Depends on how precise / general you want the rule to be e.g. can some fields be ignored?

#### **Problem Model**

- 3. Fitness function
- Our goal is to find a rule that matches our survey results most closely.
- We can characterise our fitness function as the number of matches our proposed rule has against the survey results.

### Rule Form

### Let's start with an example:

```
if name = Glory and
  package-design = B and
  price >= 159 and
  seal of approval = yes and
  MBG = yes
then product is acceptable to customer
```

#### Rule Form

Two levels of parameterisation: operators and values

- Operators
  - Discrete values e.g. name, MBG → equality
     e.g. name = or != Glory
  - Continuous values e.g. price → inequality
     e.g. price <= or >= 159
- Values
  - Dependent on application-specific requirements
     e.g. name ∈ {Glory, Bissell, K2R}

#### Rule Form

#### The simplest form of the rule is

```
if name (= or !=) (Glory, Bissell or K2R) and
  package-design (= or !=) (A, B or C) and
  price (= or <= or >=) (119, 139 or 159) and
  seal of approval (= or !=) (yes or no) and
  MBG (= or !=) (yes or no)

then product is acceptable to customer
```

### **Tabular Rule Form**

| Attribute | Operator      | Value                    |
|-----------|---------------|--------------------------|
| Name      | = or !=       | Glory, Bissell or<br>K2R |
| Design    | = or !=       | A, B <i>or</i> C         |
| Price     | = Or <= Or >= | 119, 139 <i>or 159</i>   |
| Seal      | = or !=       | yes <i>or</i> no         |
| MBG       | = or !=       | yes <i>or</i> no         |

### **Problem with This Approach**

- Requiring the rule to make a statement about every attribute is unrealistic.
- For example, brand-conscious car buyers will ignore price e.g. Rolls-Royce or Bentley, whereas price conscious buyers will not care for the brand at all.
- We will allow a "don't care" symbol written \*.



## **Updated Tabular Rule Form**

| Attribute | Operator      | Value                              |
|-----------|---------------|------------------------------------|
| Name      | = or !=       | Glory, Bissell,<br>K2R <i>or</i> * |
| Design    | = or !=       | A, B, C <i>or</i> *                |
| Price     | = Or <= Or >= | 119, 139, 159<br>or *              |
| Seal      | = or !=       | yes, no <i>or</i> *                |
| MBG       | = or !=       | yes, no <i>or</i> *                |



### **Model-Specific Constraints**

- One model-specific consideration we highlighted earlier was how precise /general we wanted our rule to be.
- We can set a hard constraint to restrict a maximum number of "don't care" symbols in our rule – otherwise, it's so general it tells us absolutely nothing!

## Value Mapping

As we need a chromosome representation using integer values, we should map the values (e.g. Glory, yes, !=) into the space of non-negative integers (e.g. 0, 1 or 2).

Equality operators - 1:equal, 2:not equal (for non-numerical values)

Inequality operators -

1: equal, 2:  $\langle =, 3: \rangle =$  (only for numerical values)

Problem value -

0: don't care, 1:A, 2:B, 3:C

0:don't care, 1:K2R, 2:glory, 3:bissell

0:don't care, 1:119, 2:139, 3:159

0:don't care, 1:yes, 2:no (for seal and MBG)

0: no, 1: yes (for acceptable)

