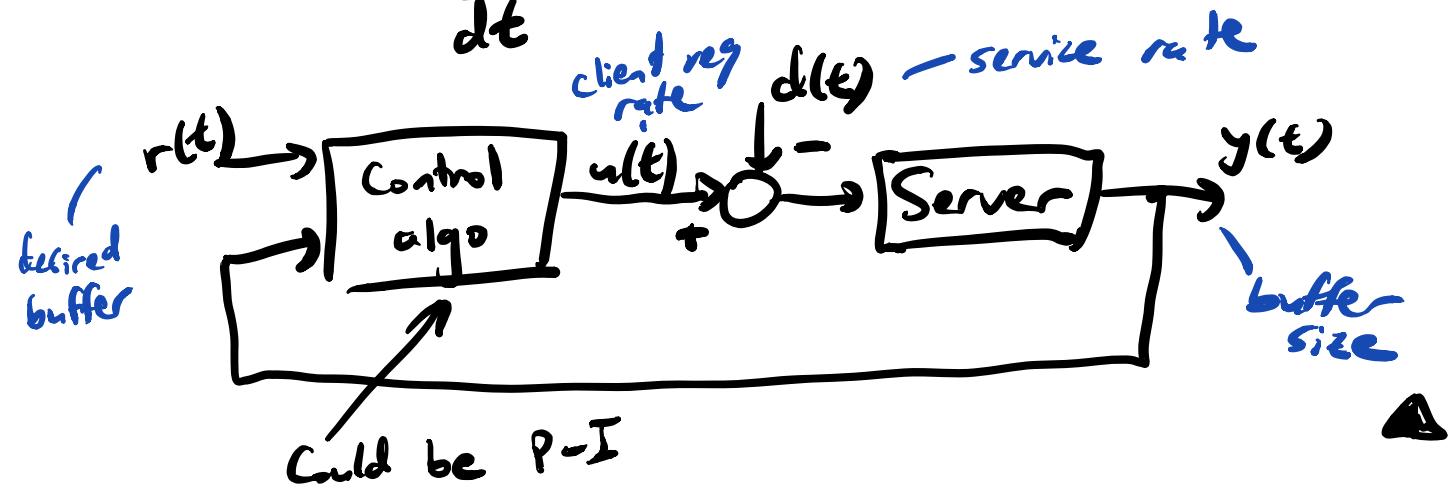


### e.g. 1.9.1 cont'd      buffer size $y(t)$

difficulty is that the server's service rate is unknown. Depends on many things, e.g. # of clients connecting. - we'll model it as an unknown disturbance  $d(t)$ .

- the control objective is to manage the client request rate  $u(t)$  given  $r(t)$  and  $y(t)$ .

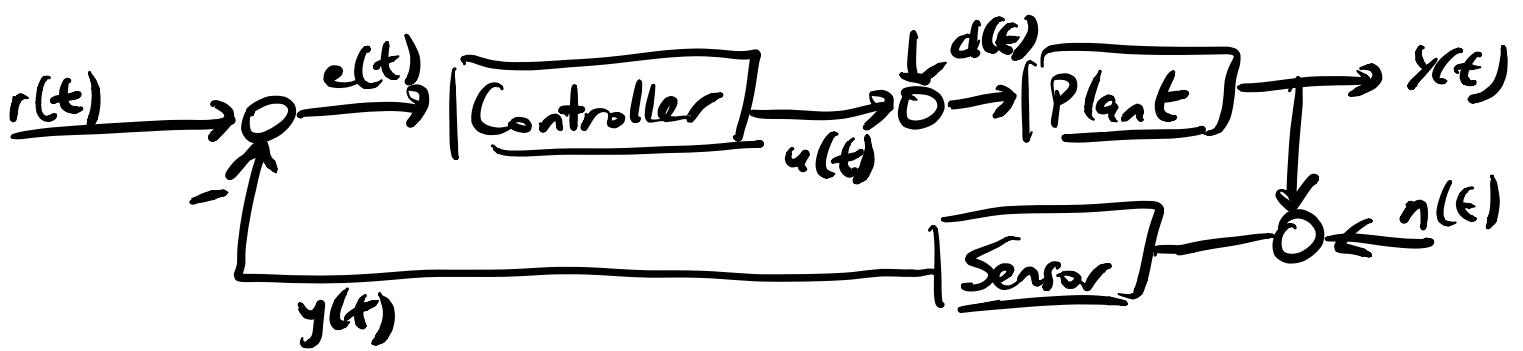
$$\frac{dy(t)}{dt} = u(t) - d(t)$$



Control engineering attempts to change the behaviour of a system (plant) in a useful way despite the presence of external influences (disturbances) and despite model uncertainty.

This is typically done by interconnecting the plant with another system (controller). Feedback is the most powerful interconnection architecture.

Essential picture: (Figure 1.9)



### Signals

$r(t)$  - reference command

$y(t)$  - plant output

$u(t)$  - controller output

$d(t)$  - disturbance

$n(t)$  - sensor noise

### Systems

Plant, Controller, Sensor

### Control Cycle

1. Sense operation of system
2. Compare against desired behaviour
3. Compute corrective actions informed by a model of the system's response to external stimuli
4. Actuate the system to effect the desired change

sense → compute → actuate



### 1.3. Design Cycle

1. Study the system to be controlled, decide on sensors and actuators. e.g. camera vs. LIDAR
2. Model the resulting system.
  - by model, we mean a mathematical model.
  - often one or more DES e.g. follower

$$\frac{dx_f}{dt} = u$$

- obtained through analysis and/or experiments

### 3. Simplify model if necessary

- classical control (most prevalent; this course)

- require that we have linear, time-invariant plant  
e.g. follower  $\rightarrow$  has a transfer function

$$sX_f(s) - x_f(0) = U(s)$$

$$\frac{X_f(s)}{U(s)} = \frac{1}{s} \text{ is the TF}$$

### 4. Analyze resulting model

### 5. Determine design specifications

- stability!

- good steady-state behaviour

- robustness to model uncertainty

- good transient behaviour

### 6. Decide on the type of controller

- in this course, the controller itself is a transfer function

### 7. Design the controller

### 8. Simulate the closed-loop system

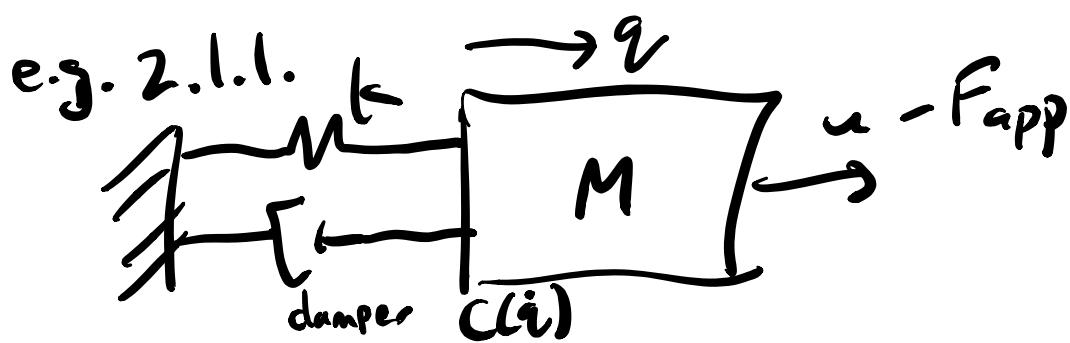
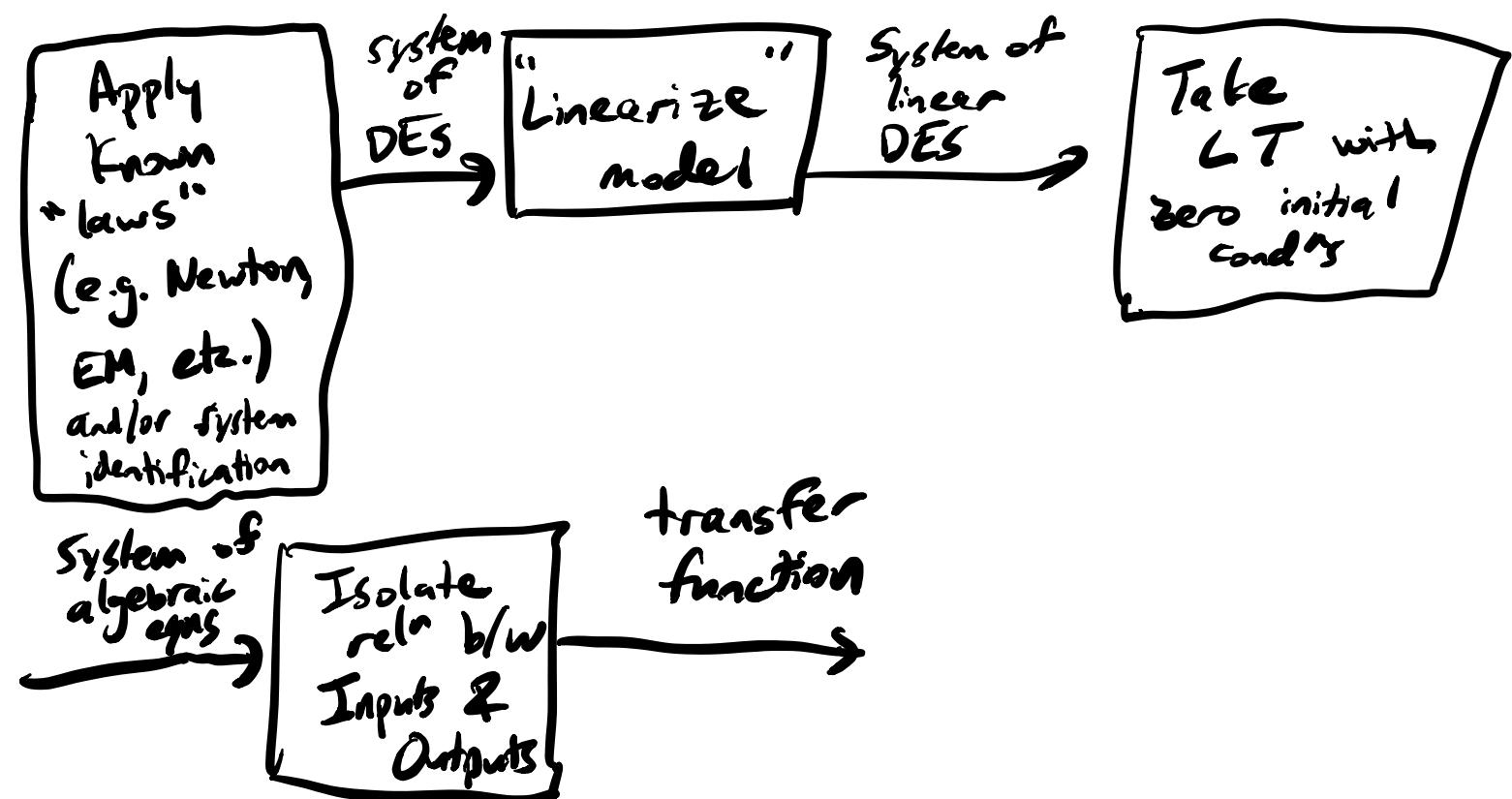
- usually MATLAB, also Octave, Scilab

### 9. Return to Step 1 if necessary.

## 10. Implement on actual system

### Ch 2 : Mathematical Models of Systems

- For control design we need a "good" math. model of the plant
- good = simple but accurate
- no model is perfect
- complexity tradeoff (design  $\rightarrow$  simple model vs. simulation  $\rightarrow$  more complex)



$q \in \mathbb{R}$  is the position of mass

$$\dot{q} = \frac{dq}{dt} \quad \ddot{q} = \frac{d^2q}{dt^2}$$

Assume  $q=0$  when spring unstretched