Kenneth Tran

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LINKEDIN GITHUB kennethtran91

Education Bachelor of Arts & Sciences, Computer Science

Expected Fall 2018

Oklahoma State University, Stillwater, OK

Associate in Arts, Pre-Education

May 2016

Tulsa Community College, Tulsa, OK

Experience Fab Lab Tulsa (Intern)

Summer 2017

- Used different engineering machinery as well as teaching students how to operate these machines to create STEM projects.

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- Gained education experience in summer camps for children, summer STEM classes, and in the public schools during summer school.
- Assisted teachers to plan and run STEM programs for local students. During the camp students explore engineering through various activities.

J.B Hunt Transport, Inc. (Application Development) Summer 2018

- Developed the web application using *Angular5* and *TypeScript* for page layout.
- Involved in designing the user experience interface UI/UX strategy.
- Worked closely with the onshore and offshore members to make progress, resolve issues, bugs.
- Worked extensively in using version control systems.
- Experienced with Team Foundation Server (TFS) for Agile Work Planning.
- Performed End-to-End, Cross browser testing using *Protractor*, *Selenium* and *BrowserStack* on CI server.

Projects

Space Race (C#)

University group project to build a fast paced fusion of arcade style space shooter action in 3D using *Unity* engine and *C#*.

RateMyProf (JavaScript)

Google Chrome extension that lets you look up professors on Rate My Professors right on your course websites.

Yap Yap (JavaScript, NodeJS, MongoDB)

A YikYak clone built in *MeteorJS* and deployed on *Heroku*. This is a mini project to learn how to use *MeteorJS* framework and *Mongodb*.