Chess.com Wrapper

Release 1.2

Artur Saradzhyan

CONTENTS:

1	Description	1
2	Indices and tables	3
3	Installation	5
4	Retrieving Data 4.1 Synchronous	7 7 7
5	Configuring the Client object	9
6	API Reference 6.1 chessdotcom.types	11 11 11
Ру	thon Module Index	17
In	dex	19

ONE

DESCRIPTION

"A full Python Wrapper around Chess.com API which provides public data from the Chess.com website. All endpoints provided by Chess.com's API are available in the respectively named methods. The package allows for simple interaction with the API, eliminating the need for repetitive code and testing."

TWO

INDICES AND TABLES

- genindex
- modindex
- search

THREE

INSTALLATION

The package requires Python 3.7 or higher.

Install from PyPI: pip install chess.com

FOUR

RETRIEVING DATA

All the functions return a *ChessDotComResponse* object. The data can be accessed in dictionary format or via attributes. All functions can be made asynchronous. The package uses aiohttp to send requests to the API.

4.1 Synchronous

```
from chessdotcom import get_player_profile

response = get_player_profile("fabianocaruana")

player_name = response.json['player']['name']
#or
player_name = response.player.name
```

4.2 Asynchronous

```
from asyncio import gather

from chessdotcom.aio import get_player_profile, Client
#or
from chessdotcom import get_player_profile, Client
Client.aio = True

usernames = ["fabianocaruana", "GMHikaruOnTwitch", "MagnusCarlsen", "GarryKasparov"]
cors = [get_player_profile(name) for name in usernames]
responses = Client.loop.run_until_complete(gather(*cors))
```

FIVE

CONFIGURING THE CLIENT OBJECT

The project uses *requests* package to interact with the API. Headers and proxies can be set through the *Client* object. Official Chess.com documentation recommends adding a *User-Agent* header.

```
#optional
from chessdotcom import Client

Client.headers["User-Agent"] = (
    "My Python Application. "
    "Contact me at email@example.com"
)
```

All the methods from the module will now include the header when making a request to the API.

API REFERENCE

6.1 chessdotcom.types

exception chessdotcom.types.**ChessDotComError**(status_code: int, response_text: str, headers: multidict. multidict.CIMultiDictProxy)

Custom Exception object.

Variables

- **status_code** Contains the status code of the API's response.
- **json** Dictionary representation of the API's response.
- text API's raw response decoded into a string.

class chessdotcom.types.ChessDotComResponse($response_text$: str, top_level_attr : Optional[str] = None, $no_json=False$)

Custom object for holding the API's response.

Variables

- **json** Dictionary representation of the API's response.
- **{nested_object}** Object representation of the API's response.
- text API's raw response decoded into a string.

class chessdotcom.types.Collection(**kwargs)

6.2 chessdotcom.client

class chessdotcom.client.Client

Client for Chess.com Public API. The client is only responsible for making calls.

Variables

- **config** Dictionary containing extra keyword arguments for requests to the API (headers, proxy, etc).
- **loop** Asyncio event loop.
- aio Determines if the functions behave asynchronously.

 $chessdotcom.client. {\tt get_club_details}(\mathit{url_id: str}, **kwargs) \rightarrow \mathit{chessdotcom.types.ChessDotComResponse}$

Parameters url_id – URL for the club's web page on www.chess.com.

Returns ChessDotComResponse object containing additional details about a club.

chessdotcom.client.get_club_matches($url_id: str, **kwargs$) $\rightarrow chessdotcom.types.ChessDotComResponse$

Parameters url_id – URL for the club's web page on www.chess.com.

Returns ChessDotComResponse object containing a list of daily and club matches.

 $chessdotcom.client. {\tt get_club_members}(\textit{url_id: str, **kwargs}) \rightarrow \textit{chessdotcom.types.ChessDotComResponse}$

Parameters url_id – URL for the club's web page on www.chess.com.

Returns ChessDotComResponse object containing a list of club members.

chessdotcom.client.get_country_clubs(iso: str, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse

Parameters iso – country's 2-character ISO 3166 code.

Returns ChessDotComResponse object containing a list of URLs for clubs identified as being in or associated with this country.

 $chess dotcom.client. {\tt get_country_details} ({\it iso: str, **kwargs}) \rightarrow {\it chess dotcom.types. Chess Dot ComResponse}$

Parameters iso – country's 2-character ISO 3166 code.

Returns ChessDotComResponse object containing additional details about a country.

chessdotcom.client.get_country_players(iso: str, **kwargs) $\rightarrow chessdotcom.types.ChessDotComResponse$

Parameters iso – country's 2-character ISO 3166 code.

Returns ChessDotComResponse object containing a list of usernames for players who identify themselves as being in this country.

 $chess dotcom.client. {\tt get_current_daily_puzzle(***kwargs)} \rightarrow chess dotcom.types. Chess DotComResponse$

Returns ChessDotComResponse object containing information about the daily puzzle found in www.chess.com.

chessdotcom.client.get_leaderboards(**kwargs) $\rightarrow chessdotcom.types.ChessDotComResponse$

Returns ChessDotComResponse object containing information about top 50 player for daily and live games, tactics and lessons.

 $\label{chessdotcom.client.get_player_clubs} \textit{(username: str, **kwargs)} \rightarrow \textit{chessdotcom.types.ChessDotComResponse} \\ \textit{chessdotcom.types.ChessDotComResponse}$

Parameters username – username of the player.

Returns ChessDotComResponse object containing a list of clubs the player is a member of.

chessdotcom.client.get_player_current_games(username: str, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse

Parameters username – username of the player.

Returns ChessDotComResponse object containing a list of Daily Chess games that a player is currently playing.

```
\label{lem:chessdotcom.client.get_player_current_games_to_move} (username: str, **kwargs) \rightarrow \\ chessdotcom.types.ChessDotComResponse
```

Parameters username – username of the player.

Returns ChessDotComResponse object containing a list of Daily Chess games where it is the player's turn to act.

```
chessdotcom.client.get_player_game_archives(username: str, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters username – username of the player.

Returns ChessDotComResponse object containing a list of monthly archives available for this player.

```
chessdotcom.client.get_player_games_by_month(username: str, year: Optional[Union[str, int]] = None, month: Optional[Union[str, int]] = None, datetime_obj: Optional[datetime.datetime] = None, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters

- **username** username of the player.
- **year** the year (yyyy).
- **month** the month (mm).
- date datetime.datetime of the month. Can be passed in instead of month and year parameters.

Returns ChessDotComResponse object containing a list of live and daily Chess games that a player has finished.

```
chessdotcom.client.get_player_games_by_month_pgn(username: str, year: Optional[Union[str, int]] = None, month: Optional[Union[str, int]] = None, datetime_obj: Optional[datetime.datetime] = None, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters

- username username of the player.
- **year** the year (yyyy).
- **month** the month (mm).
- date datetime.datetime of the month. Can be passed in instead of month and year parameters.

Returns ChessDotComResponse object containing standard multi-game format PGN containing all games for a month.

6.2. chessdotcom.client

```
chessdotcom.client.get_player_profile(username: str, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters username – username of the player.

Returns ChessDotComResponse object containing information about the player's profile.

```
\label{com:client.get_player_stats} \textit{(username: str, **kwargs)} \rightarrow \\ \textit{chessdotcom.types.ChessDotComResponse}
```

Parameters username – username of the player.

Returns ChessDotComResponse object containing information about the plyers's ratings, win/loss, and other stats.

```
chessdotcom.client.get_player_team_matches(username: str, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters username – username of the player.

Returns ChessDotComResponse object containing a list of team matches the player has attended, is participating or is currently registered.

```
chessdotcom.client.get_player_tournaments(username: str, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters username – username of the player.

Returns ChessDotComResponse object containing a list of tournaments the player is registered, is attending or has attended in the past.

```
chess dotcom.client. {\tt get\_random\_daily\_puzzle(**kwargs)} \rightarrow chess dotcom.types. Chess DotComResponse
```

Returns ChessDotComResponse object containing information about a randomly picked daily puzzle.

```
chessdotcom.client.get_streamers(**kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Returns ChessDotComResponse object containing information about Chess.com streamers.

```
chess dotcom.client. {\tt get\_team\_match}({\it match\_id: int, **kwargs}) \rightarrow {\it chess dotcom.types.ChessDotComResponse}
```

Parameters match_id – the id of the match.

Returns ChessDotComResponse object containing details about a team match and players playing that match.

```
chess dotcom.client. {\tt get\_team\_match\_board}({\it match\_id: int, board\_num: int, **kwargs}) \rightarrow {\it chess dotcom.types. Chess DotComResponse}
```

Parameters

- match_id the id of the match.
- board_num the number of the board.

Returns ChessDotComResponse object containing details about a team match board.

chessdotcom.client.get_team_match_live($match_id: int, **kwargs$) \rightarrow chessdotcom.types.ChessDotComResponse

Parameters match_id – the id of the match.

Returns ChessDotComResponse object containing details about a team match and players playing that match.

chessdotcom.client.get_team_match_live_board($match_id: int, board_num: int, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse$

Parameters

- match_id the id of the match.
- **board_num** the number of the board.

Returns ChessDotComResponse object containing details about a team match board.

```
chessdotcom.client.get_titled_players(title\_abbrev: str, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters title_abbrev – abbreviation of chess title.

Returns ChessDotComResponse object containing a list of usernames.

```
\label{com:client.get_tournament_details} (url\_id: str, **kwargs) \rightarrow \\ chessdotcom.types.ChessDotComResponse
```

Parameters url_id – URL for the club's web page on www.chess.com.

Returns ChessDotComResponse object containing details about a daily, live and arena tournament.

```
chessdotcom.client.get_tournament_round(url\_id: str, round\_num: int, **kwargs) \rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters

- **url_id** URL for the club's web page on www.chess.com.
- round num the round of the tournament.

Returns ChessDotComResponse object containing details about a tournament's round.

```
chessdotcom.client.get_tournament_round_group_details(url\_id: str, round\_num: int, group\_num: int, **kwargs*) <math>\rightarrow chessdotcom.types.ChessDotComResponse
```

Parameters

- **url_id** URL for the club's web page on www.chess.com.
- **round_num** the round of the tournament.
- **group_num** the group in the tournament.

Returns ChessDotComResponse object containing details about a tournament's round group.

6.2. chessdotcom.client 15

PYTHON MODULE INDEX

С

chessdotcom.client, 11
chessdotcom.types, 11

18 Python Module Index

INDEX

C	<pre>get_player_stats() (in module chessdotcom.client),</pre>
chessdotcom.client	14
module, 11	<pre>get_player_team_matches() (in module chessdot-</pre>
chessdotcom.types	com.client), 14
module, 11	<pre>get_player_tournaments() (in module chessdot-</pre>
ChessDotComError, 11	com.client), 14
ChessDotComResponse (class in chessdotcom.types), 11	<pre>get_random_daily_puzzle() (in module chessdot-</pre>
Client (class in chessdotcom.client), 11	com.client), 14
Collection (class in chessdotcom.types), 11	<pre>get_streamers() (in module chessdotcom.client), 14</pre>
	<pre>get_team_match() (in module chessdotcom.client), 14</pre>
G	<pre>get_team_match_board() (in module chessdot-</pre>
<pre>get_club_details() (in module chessdotcom.client),</pre>	com.client), 14
11	<pre>get_team_match_live() (in module chessdot-</pre>
<pre>get_club_matches() (in module chessdotcom.client),</pre>	com.client), 14
12	<pre>get_team_match_live_board() (in module chessdot-</pre>
<pre>get_club_members() (in module chessdotcom.client),</pre>	com.client), 15
12	<pre>get_titled_players() (in module chessdot-</pre>
<pre>get_country_clubs() (in module chessdotcom.client),</pre>	com.client), 15
12	<pre>get_tournament_details() (in module chessdot-</pre>
<pre>get_country_details() (in module chessdot-</pre>	com.client), 15
com.client), 12	<pre>get_tournament_round() (in module chessdot-</pre>
<pre>get_country_players() (in module chessdot-</pre>	com.client), 15
com.client), 12	<pre>get_tournament_round_group_details() (in mod-</pre>
<pre>get_current_daily_puzzle() (in module chessdot-</pre>	ule chessdotcom.client), 15
com.client), 12	N //
<pre>get_leaderboards() (in module chessdotcom.client),</pre>	M
12	module
<pre>get_player_clubs() (in module chessdotcom.client),</pre>	chessdotcom.client, 11
12	chessdotcom.types, 11
<pre>get_player_current_games() (in module chessdot-</pre>	
com.client), 12	
<pre>get_player_current_games_to_move() (in module</pre>	
chessdotcom.client), 13	
<pre>get_player_game_archives() (in module chessdot-</pre>	
com.client), 13	
<pre>get_player_games_by_month() (in module chessdot-</pre>	
com.client), 13	
<pre>get_player_games_by_month_pgn() (in module</pre>	
chessdotcom.client), 13	
<pre>get_player_profile() (in module chessdot-</pre>	
com.client), 13	