# Js中的鼠标事件对象

1. *MouseEvent {isTrusted: true, screenX: 38, screenY: 149, clientX: 38, clientY: 46, …}*
   1. altKey: false
   2. bubbles: true
   3. button: 0
   4. buttons: 0
   5. cancelBubble: false
   6. cancelable: true
   7. clientX: 38
   8. clientY: 46
   9. composed: true
   10. ctrlKey: false
   11. currentTarget: null
   12. defaultPrevented: false
   13. detail: 1
   14. eventPhase: 0
   15. fromElement: null
   16. isTrusted: true
   17. layerX: 38
   18. layerY: 46
   19. metaKey: false
   20. movementX: 0
   21. movementY: 0
   22. offsetX: 30
   23. offsetY: 38
   24. pageX: 38
   25. pageY: 46
   26. path: (5) [div#div1, body, html, document, Window]
   27. relatedTarget: null
   28. returnValue: true
   29. screenX: 38
   30. screenY: 149
   31. shiftKey: false
   32. sourceCapabilities: InputDeviceCapabilities {firesTouchEvents: false}
   33. srcElement: div#div1
   34. target: div#div1
   35. timeStamp: 786.7000000029802
   36. toElement: div#div1
   37. type: "click"
   38. view: Window {window: Window, self: Window, document: document, name: "", location: Location, …}
   39. which: 1
   40. x: 38
   41. y: 46
   42. \_\_proto\_\_: MouseEvent

# Js中的键盘事件对象

1. *KeyboardEvent {isTrusted: true, key: "k", code: "KeyK", location: 0, ctrlKey: false, …}*
   1. altKey: false
   2. bubbles: true
   3. cancelBubble: false
   4. cancelable: true
   5. charCode: 0
   6. code: "KeyK"
   7. composed: true
   8. ctrlKey: false
   9. currentTarget: null
   10. defaultPrevented: false
   11. detail: 0
   12. eventPhase: 0
   13. isComposing: false
   14. isTrusted: true
   15. key: "k"
   16. keyCode: 75
   17. location: 0
   18. metaKey: false
   19. path: (5) [input#test, body, html, document, Window]
   20. repeat: false
   21. returnValue: true
   22. shiftKey: false
   23. sourceCapabilities: InputDeviceCapabilities {firesTouchEvents: false}
   24. srcElement: input#test
   25. target: input#test
   26. timeStamp: 2875.3000000044703
   27. type: "keydown"
   28. view: Window {window: Window, self: Window, document: document, name: "", location: Location, …}
   29. which: 75
   30. \_\_proto\_\_: KeyboardEvent

# Js中文档的body对象的load事件对象

1. *Event {isTrusted: true, type: "load", target: document, currentTarget: Window, eventPhase: 2, …}*
   1. bubbles: false
   2. cancelBubble: false
   3. cancelable: false
   4. composed: false
   5. currentTarget: Window {window: Window, self: Window, document: document, name: "", location: Location, …}
   6. defaultPrevented: false
   7. eventPhase: 2
   8. isTrusted: true
   9. path: [Window]
   10. returnValue: true
   11. srcElement: document
   12. target: document
   13. timeStamp: 136
   14. type: "load"
   15. \_\_proto\_\_: Event