

Kenny Tran

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EDUCATION

CALIFORNIA STATE UNIVERSITY, FULLERTON

Bachelor of Computer Science

Expected May 2025

Cumulative GPA: 3.61 / 4.0

Relevant Coursework: Object Oriented Programming, Data Structures, Python Programming, Database Systems

WORK EXPERIENCE

MOULTON NIGUEL WATER DISTRICT

Laguna Hills, CA

Information Technology Intern

June 2024 – February 2025

- Updated and completed IT audit forms for JD Edwards, ensuring accuracy and compliance.
- Converted and optimized all web forms on the MNWD website to meet ADA accessibility standards.
- Conducted testing of AI tools within district software, enhancing integration with web-based applications.
- Configured workstations and phones, including setup of monitors, computer hardware, OS imaging, and software installations.
- Managed SharePoint site updates, rerouting keys for employee rosters, and migrating lists for improved workflow.
- Conducted SharePoint asset migration within vendor software.

PRIVATE REAL ESTATE BUSINESS

Corona Del Mar, CA

Technology Specialist

February 2024 – July 2024

- Develop Microsoft Excel databases for real estate management and financial tracking.
- Manage computer systems, Wi-Fi, computer software, and printer networks.
- Technological administrative support.

CED COFFEE & DONUT

Garden Grove, CA

Manager

October 2021 – March 2024

- Conduct interviews to identify and bring on board top talent for the team.
- Take charge of training new hires and schedule making.
- Lead and coordinate team members.

UNIVERSITY PROJECTS

PLANNER WEBSITE

- Implementation of the Day.js API to fetch calendar dates generation and formatting.
- Utilization of react hooks – useState, useEffect, etc.
- Implementation of browser local storage for user input reminders and tasks.
- Developed with React.JS, Tailwind CSS, HTML, CSS, & Day.js

GUESS THE CAR PRICE IOS APPLICATION

- Utilizes structured data arrays to manage and randomize car details for gameplay.
- Employs a custom dataset of car images, make, model, year, and MSRP for gameplay.
- Incorporates randomization algorithms to ensure diverse gameplay without repetition.
- Developed with Swift & UIKit

ADDITIONAL

Languages: C++, Python, JavaScript, Swift, SQL, HTML/CSS

Technologies: React, Git, Jira, Tailwind CSS, Microsoft Visual Studio, Visual Studio Code, XCode, MySQL, Microsoft Office 365, Microsoft Excel, Microsoft Word, Google Workspace, Adobe Creative Cloud, Windows OS, MacOS, Ubuntu Linux