

KENNY JUNG

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EDUCATION

University of California, Merced, Merced, CA

Expected May 2022

Bachelor of Sciences: Major in Computer Science and Engineering

GPA: 3.98

Relevant Coursework:

Data Structures, Algorithms (Fall 2020), Database Systems (Fall 2020), Object-Oriented Programming (Fall 2020), Computer Organization and Assembly Language, Discrete Mathematics

Honors/Awards:

Summer Undergraduate Research Institute (SURI) Fellowship, Chancellor's Honor List, Dean's Honor List

SKILLS & INTERESTS

Languages: Python, C++, C, Java, HTML, CSS, JavaScript

Frameworks/Technologies: Django, Git, Tensorflow, Keras, OpenCV, Matplotlib.pyplot, React

EXPERIENCE

Deep Learning Research, Merced, CA

June 2020-Present

Undergraduate Researcher

- Plan a research project on building a deep learning model for abnormal finger classification
- Implement using specific convolutional neural networks such as AlexNet, VGG16, and ResNet
- Write scripts to parse data and automate image processing with Tensorflow and OpenCV
- Produced an accuracy of approximately 70% using a baseline variation of AlexNet

Association for Computing Machinery, Merced, CA

Aug 2019-Present

Member

- Work on coding projects and attend workshops to further develop technical and professional skills
- Tour tech companies in the San Francisco Bay Area to familiarize with company culture
- Help computer science students with courses such as data structures and computer organization

PERSONAL PROJECTS

Coursinary | Web Application

May 2020-Present

- Built a platform where UC Merced students can access course information from other students who already took the course
- Utilized Django framework with ModelForms and SQLite database and deployed through Heroku
- Surveyed volunteers for feedback on fixing bugs and implementing suggested features

Dogs vs Cats Classifier | Machine Learning GUI

June 2020-July 2020

- Constructed a graphical user interface where the program classifies the uploaded image as a dog or cat
- Implemented with a slightly modified AlexNet architecture using Tensorflow, Keras, and Tkinter
- Optimized the model by constantly improving the model architecture to an accuracy of 95.65%

Personal Website | Website

Jan 2020-Feb 2020

- Created a personal website using HTML, CSS, and JavaScript
- Featured fading animations to make the website look aesthetic for the user interface

Searching/Sorting Visualizer | Web Applications

Dec 2019-Jan 2020

- Launched a web application that visualizes searching and sorting algorithms
- Programmed the application with React and wrote a description of the theory behind the algorithms
- Provided a teaching tool for students learning data structures and searching and sorting algorithms