



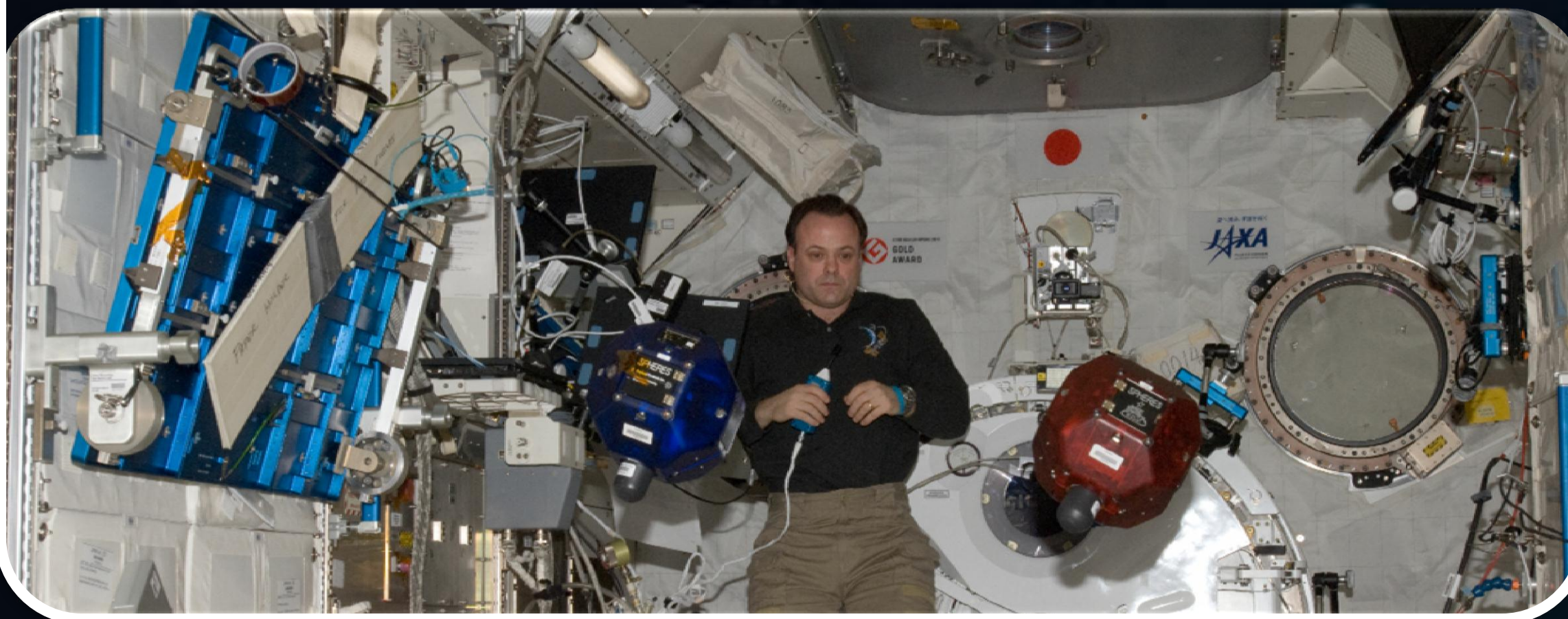
# Droids in Space



## Vision-based Navigation for Android Robots

### Summary

- This project investigates and implements a visual matching algorithm for estimation of relative motion of the camera.
- This is an important step to implementing visual robot navigation system.



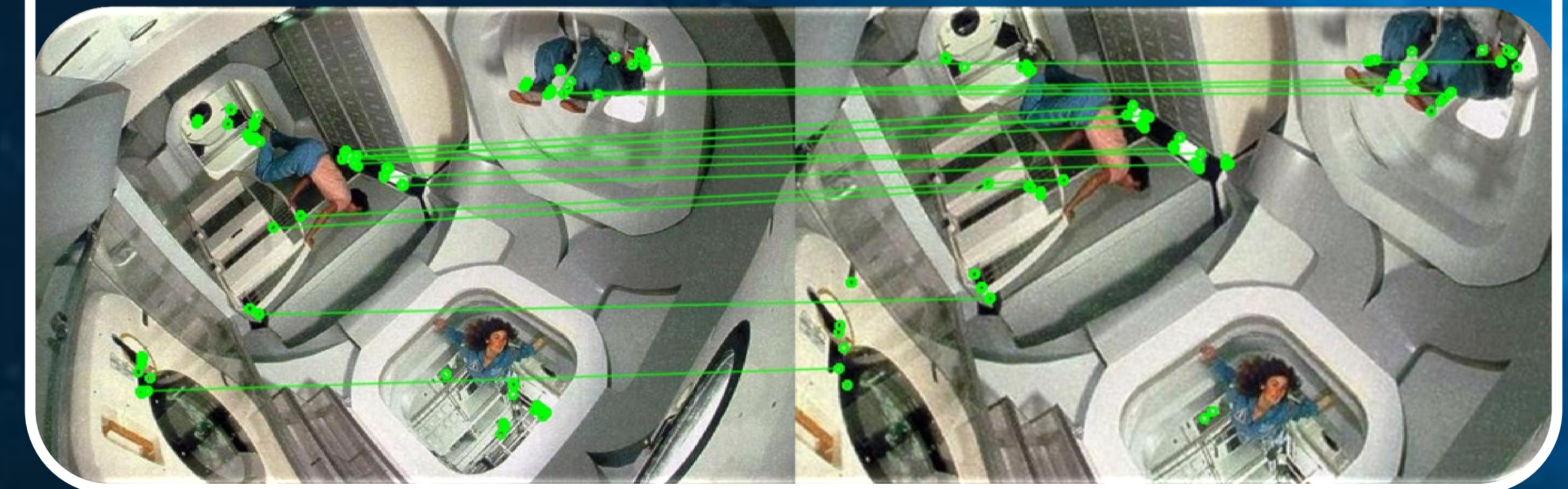
### Background

- SPHERES: experimental free-floating robot deployed on the International Space Station
- Current navigation system: triangulation by ultrasonic beacon
  - Requires fixed beacons
  - Limited to bounds contained by beacons
- Goal: vision-based navigation
  - Retrofit Android phones, use built-in camera for navigation
  - Highly scalable —does not require more beacons for more space
  - Flexible in terms of range of tasks — not limited to the bounds of beacons



### Applications

- Navigation: Determine relative and absolute position from video
- Space station droids can automate simple tasks to free up astronaut time
- Beyond robots:
  - Mobile augmented reality applications
  - Enhanced panorama stitching
  - Capturing 3-D models of scenes using a phone



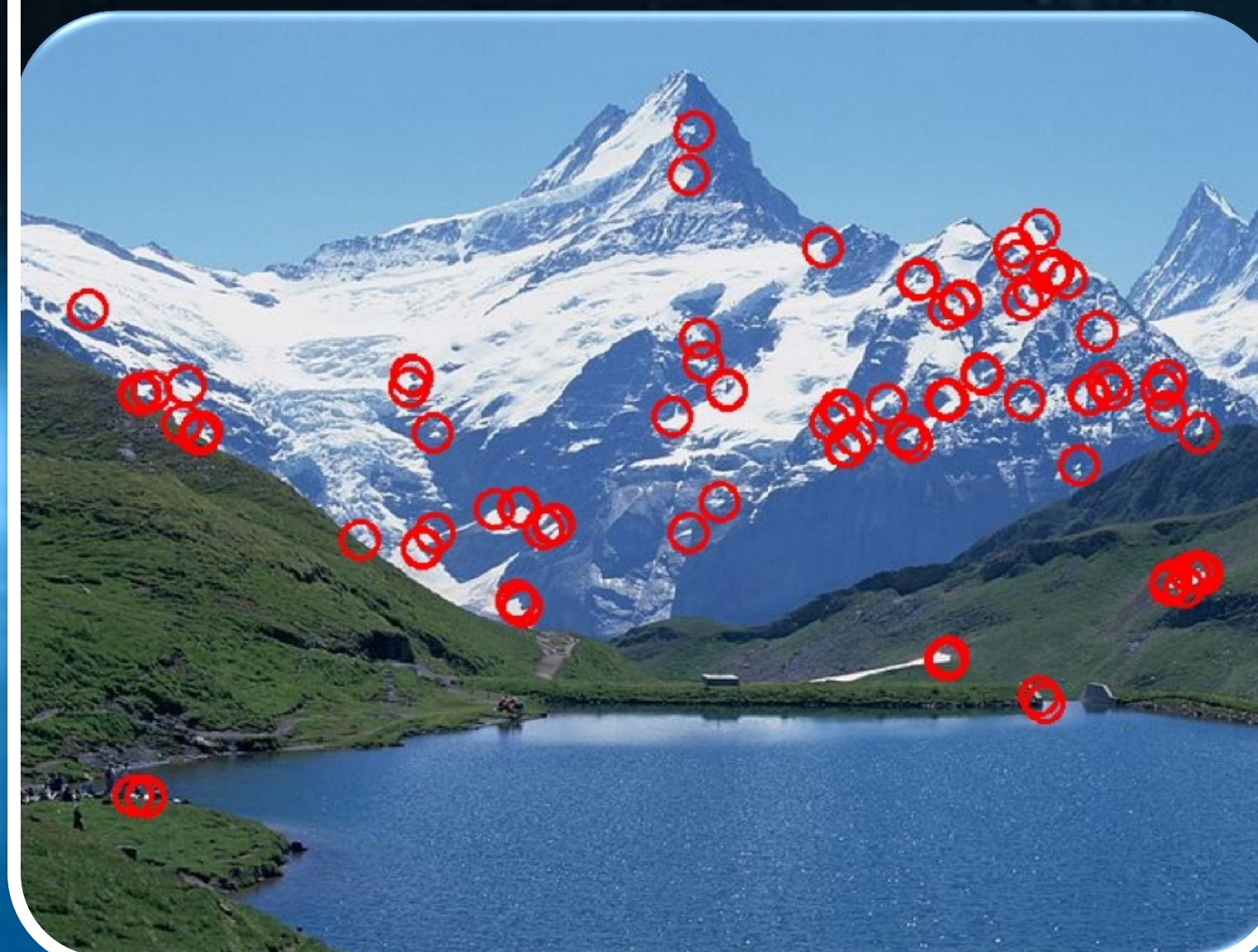
### Video/Image Capture

Capture frames from the Android camera



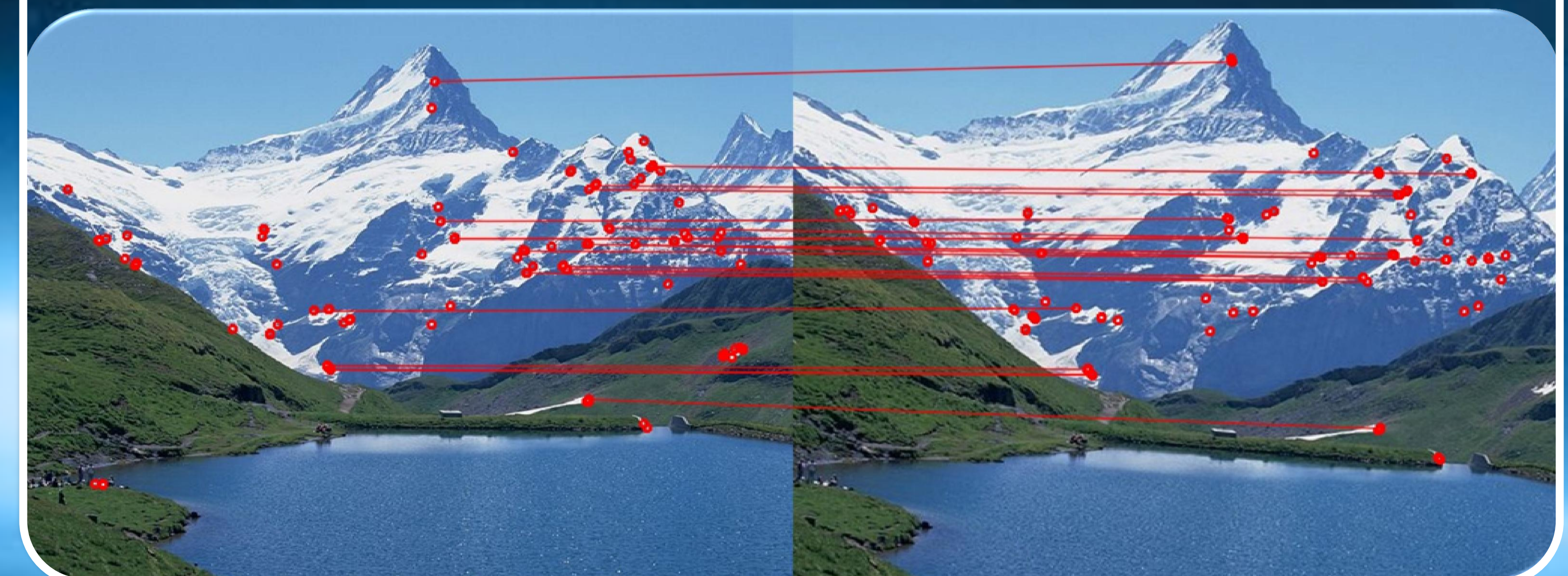
### Interest Point Detection

Identify high contrast points in the image using a modified FAST algorithm



### Interest Point Description/Matching

- Generate a unique matrix that describes each interest point using ORB descriptors
- Match the corresponding interest points between two frames from the same video



Created By: David Liu | Kenny Kao | Pong Eksombatchai | Spencer Stamats

Special thanks to Vytas Sunspiral and Zachary Moratto, representing NASA Ames Intelligent Robotics Group, for providing the development phone and guidance on this project.