

# Instructions for Video Recording

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## Motive

We are delighted at the wide and enthusiastic participation of students in the e-Yantra Robotics Competition 2019-2020. You have contributed to the success of this competition over years by participating and taking it to the next level and in the process showing us the mettle you're made of. You've made this competition one of the largest robotics competitions in India. But with such a huge number of teams, we face a challenge to manually grade these submissions. Hence, this year we have come up with the solution ... **AUTOMATION!** We wish to grade our themes automatically with the help of advanced technologies such as Machine Learning along with Image Processing. These technologies require standardized data to work. Hence, we sincerely request teams to strictly adhere to the given guidelines as these video submissions will be automatically graded. If you fail to follow the instructions, the system might wrongly process and ultimately, affect your marks.

## Instructions for Recording Video

### 1. Hardware and Assembly

- a. The recommended resolution of the camera **should be 8 Megapixels (MP) or higher.**
- b. The camera should be **mounted** and **not hand-held**, this is to **avoid shakes or blurs** in the video while recording.

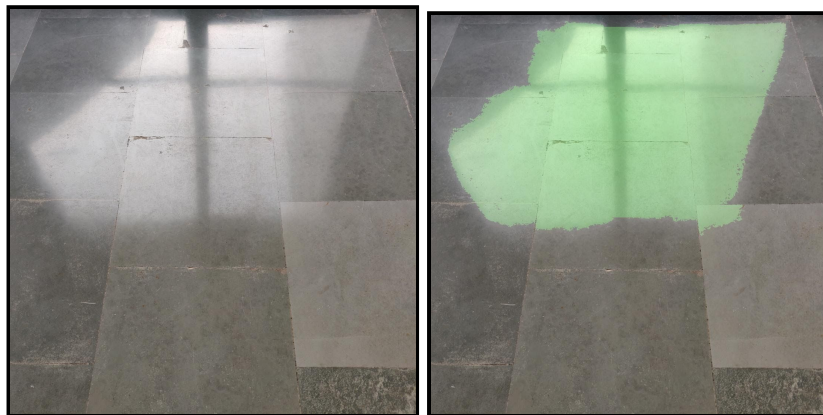
### 2. Continuity

- a. The video must be a **continuous shot**, i.e. it should **not have broken segments**. Do not pause while recording or merge two or more separately recorded videos.
- b. The video should **not be edited in any manner**. Not even the simplest of functions like trimming, cropping, noise removal, stabilization, etc. are permissible. Any discontinuity or editing will lead to disqualification.

### 3. Sound and Lighting

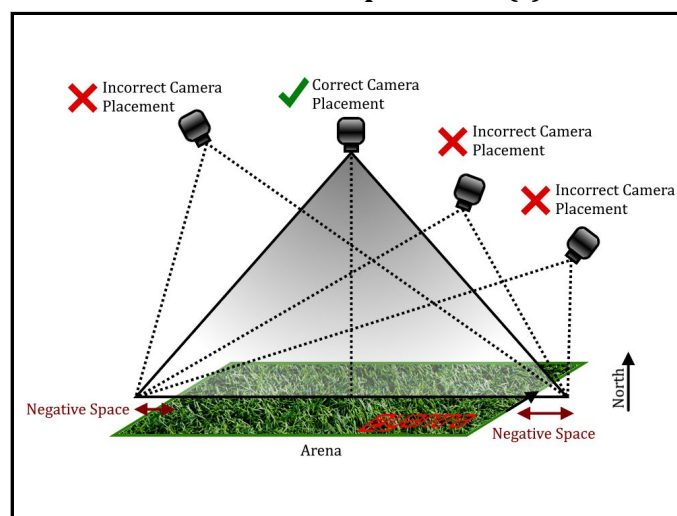
- a. The video should be **recorded in a quiet and well-lit environment**.
- b. There should be **no interference** in terms of **background noise or movement** while shooting the video.
- c. Keep the **lighting conditions steady** throughout the video. Sudden change in light might falsely lead one to believe editing of the video and hence, disqualification.
- d. **Avoid specular reflection** as much as possible on any part of the frame/arena. For reference, check the figure below. **The image on the left has specular reflection which is highlighted by the colour green on the image on the right.**



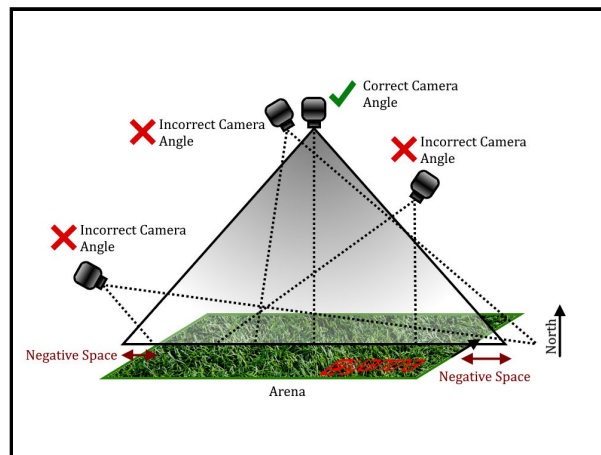


#### 4. Placement, Framing and Angle

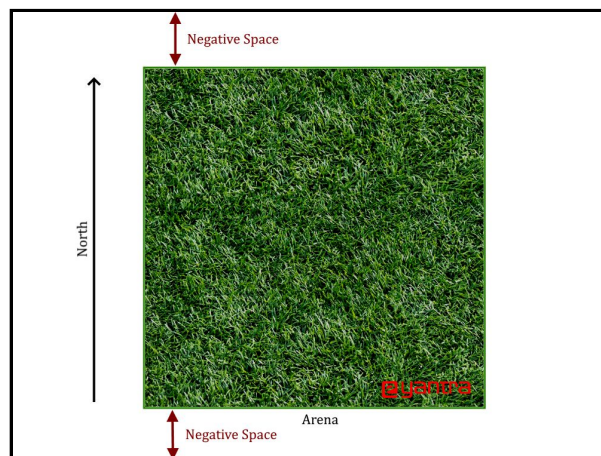
- The **arena in the frame** should **not be hidden/obstructed** by any unwanted, unnecessary objects, such as laptops, etc.
- The **camera should be perpendicular to the plane of the arena**. The **principal axis of the camera should be overlapping with the perpendicular line through the center of the arena**. That is, the arena always falls in the center of the frame, **without any perspective inclination**. The **figure** below illustrates the **correct and incorrect placement(s)** of the camera.



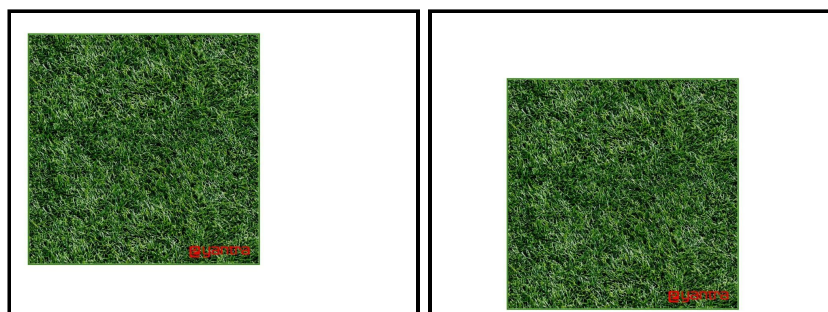
- The following **figure** illustrates the **correct and incorrect placement(s)/angles(s)** of the camera. **Focus on the “negative spaces (the white bands around the arena)”**, coverage of the arena and perspective of the camera.



- d. As mentioned above, the framing should be such that the arena **always falls in the center of the frame**.
- e. Also, leave “**negative space**” of about 5-6 inches across the longer sides of the camera frame.
- f. The **frame should be steady and hence, fixing the camera to a steady support is recommended**. Once the recording initiates, the **frame should not be altered by any means**. For example, zooming, moving the camera to another location, changing the angle, etc. The **figure** below illustrates **an ideal frame**.



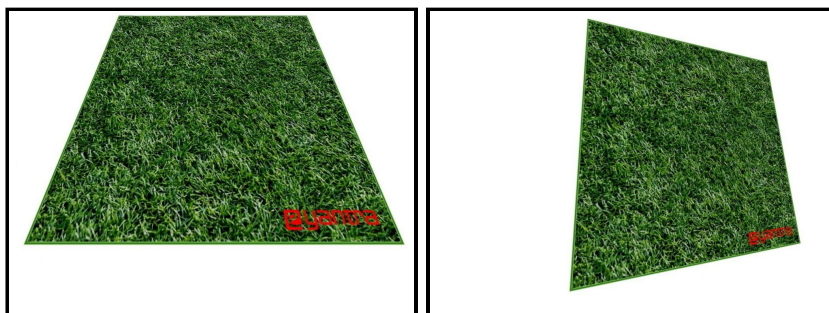
- g. **Strictly avoid the following scenarios** throughout the video.
  - Arena not in the center of the frame



- Cropping



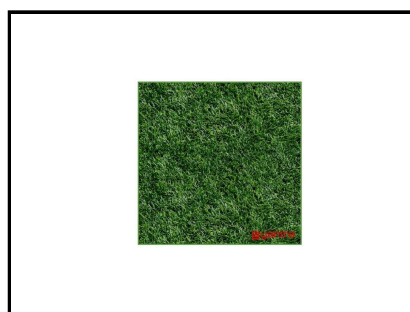
- Perspective



- Cropping and Perspective



- Too much negative space



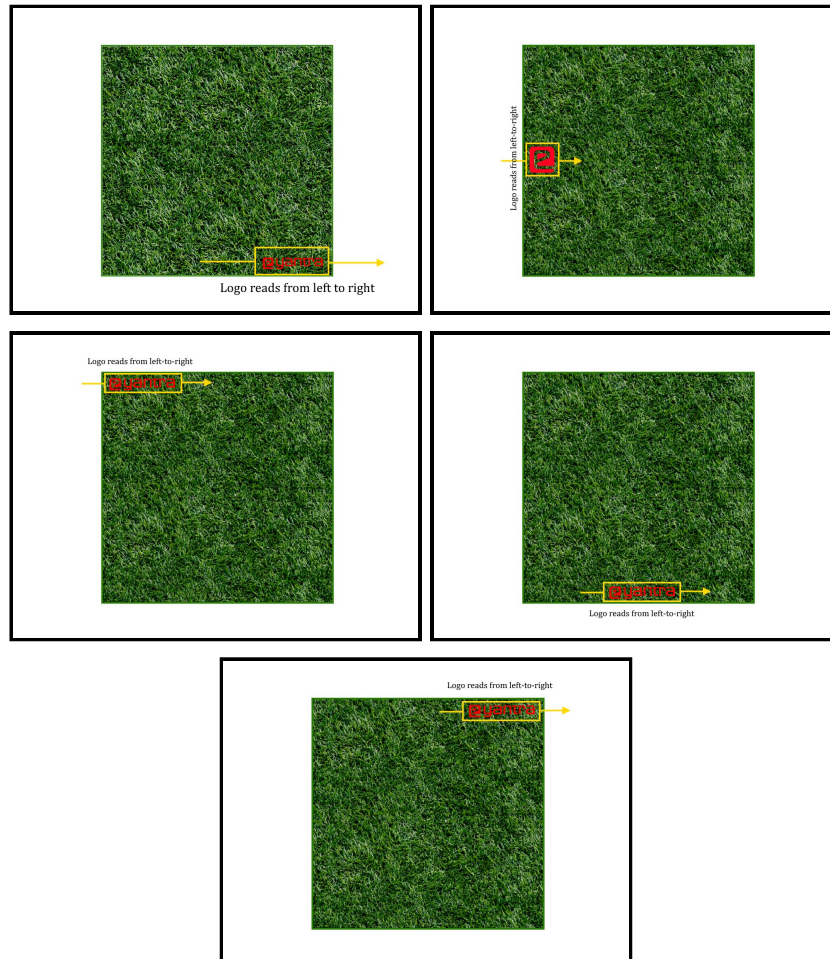
- Too little negative space



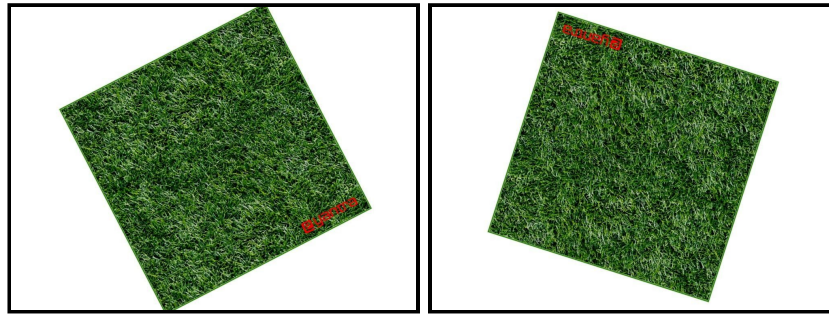


### 5. Planar Rotation

- a. The **rotation angle** of the camera should be such that irrespective of the **placement/size/colour** of the e-Yantra logo, the logo reads from **left to right**. Remember, it is **not necessary** for the logo to be on the **bottom-right**, but it **reads from left-to-right**. The following **figures** illustrate **all correct rotations**.



- b. **Strictly avoid the following cases**



**Important Note: Please make sure there is no human intervention in the duration of the run, and NO EDITING IS ALLOWED.**

In summary we hope you've understood the need for these instructions and will reward us (and yourselves) with good quality videos which will let us do justice to all the hard work you've put into the competition.

Good Luck and God Bless!!