

UML Diagram

Class Library	
<ul style="list-style-type: none">- String input- int WPM- String genre- String subgenre- String title	<ul style="list-style-type: none">• toString()• get1d()• get2d()• get3d()• searchTitle()• printStats()• printTime()• randomBook()• getWPM()

Class ReadBook	
<ul style="list-style-type: none">- Scanner book- int page- int wordCtr- int sentenceCtr- int userWPM- int input	<ul style="list-style-type: none">• read()• next()• back()• goToPage()• statsPrinter()• findWord()• pageMarker()• returnToPage()• wordCounter()• wordLength()• sentenceCounter()• wordsPerSentence()• calcDifficulty()• calcTime()