

# Kenny Maness

Software Engineer in St. Louis, MO

**PHONE** 618-746-0902 **EMAIL** kenneth.l.maness@gmail.com

**GITHUB** github.com/kennzoil **LINKEDIN** linkedin.com/in/kennethmaness

**WEB** kennethmaness.com

## PROJECT EXPERIENCE

### KennethManess.com

Web app portfolio. Built using **Python** with a **Django** framework connected to a **SQLite database**.

### Super Adventure — Web-based Interactive Fiction Game

Web app designed to be played in a desktop browser. Built using in **Python** using the **Django** framework connected to a **SQL database**. Game uses data tables, parsers, and subroutines to turn user input into commands that carry them through gameplay.

### Doink — Social Networking / Blog App

Web app designed for desktop and mobile. Built using **Java, Spring, Spring Security, Gradle, Thymeleaf**, with **MySQL database** usage. Users can create accounts, post blog entries & comments, and leave likes ('doinks').

## WORK EXPERIENCE

### Education Break

March 2023 - Present

- Upon completion of Charter contract, learned Javascript and Node.js. Honed skills in Python, Django, Java, and Spring. Created Super Adventure and KennethManess.com. Join me at Fortuna Games in St. Louis City, where I serve as a Sales Associate and community builder for the local board game scene.

### Software Developer — Charter Spectrum

November 2022 - March 2023

- Limited-time contract with Data Governance team; developed web tools for governance automated reporting and data analytics tasks. Spearheaded the transition from Oracle to MongoDB with the data analytics team, including training on new workflows and tools.

### Sole Proprietor — Kenny Maness Music & Audio

December 2020 - November 2022

- Self-employed freelance audio engineer for 8-10 independent podcasts with weekly distribution cycles.
- Producing and assisting clients in building podcasts from the ground-up including: generating a content calendar, distribution, audio recording & editing, and web design.
- Managed relationships with multiple clients, including developing project SOPs, increasing reach, and streamlining content creation.

## SKILLS

### PROGRAMMING LANGUAGES

- Javascript
- Java
- Python
- HTML5/CSS3

### FRAMEWORKS & TOOLS

- Nodejs
- Spring
- Django

### DATABASES

- MySQL
- MongoDB

### TOOLS

- Gradle
- Maven
- Thymeleaf
- Jinja2

## EDUCATION

### LaunchCode

LC101 Programming, 2020

### Snow College

Commercial Music, 2016