Project Mochi

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Main Responsibility: Graphics programming and Content Writing

Risk & Mitigations: Not being able to come up with enough animated cutscenes in time. Mitigate

by reducing animation and cutscenes if impossible. Quality > Quantity.

Bug Reports : A Bug: trouble using CSV file to incorporate to printing of graphics.

Comments : I am concern with how I can generate the graphics using .CSV files. Aka "King's Crisis" uses a .csv file with x, y position data, character and colour. I am unsure how to I synchronise it into printing it out in C's command prompt.

I have tried looking up, however most are pertaining to a specific compiler.

Highlights : Coming up with the design of the graphics UI (Health bar, Power Ups etc.) and Start Menu.