

Implementing attention: High level view

To state the problem of Attention more abstractly as follows

Given

- Source sequence $\bar{c}_{([1:\bar{T}])}$
 - the sequence being "attended to"
 - a sequence of source "contexts"
- and a Target context $c_{(t)}$
 - called the "query"

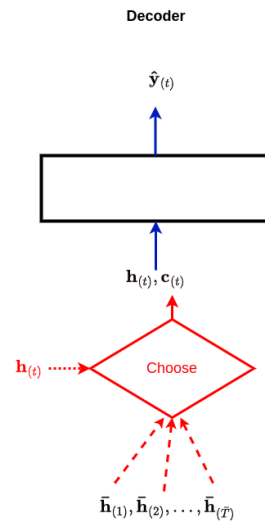
Output

- the Source context $\bar{c}_{(\bar{t})}$
- that most closely matches the desired Target context $c_{(t)}$

For example, let's consider Cross Attention in an Encoder-Decoder architecture

- $\bar{c}_{([1:T])}$ may be the sequence of latent states of an Encoder
- "query" $c_{(t)} = \mathbf{h}_{(t)}$ is the state of the Decoder when generating output $\hat{\mathbf{y}}_{(t)}$ at position t
- we want to output $\bar{c}_{(\bar{t})}$: one latent state of the Encoder
 - relevant for output position t
 - as described by $c_{(t)} = \mathbf{h}_{(t)}$

Decoder output transformation with attention



The mechanism we use to match Target and Source contexts is called *Context Sensitive Memory*.

Summary

- Context Sensitive Memory is similar to a Python `dict`
 - consists of a collection of Key/Value pairs
- One may perform a "lookup"
 - By presenting a "query"
 - Which matches the query against each key
- The result is a "soft" lookup
 - always returns a value, even if there is no exact match between the query and any key
 - the results is a weighted sum of the values in the key/value pairs
 - with weights based on the similarity of the query and the key

Let's see how [Context Sensitive Memory \(Context Sensitive Memory.ipynb\)](#) works.

Cross-Attention lookup: detailed view

In general the keys, values and queries could be generated by arbitrary parts of a larger Neural Network that uses Attention.

In the case of an Encoder-Decoder architecture the Attention is between

- queries created by the Decoder
- keys and values created by the Encoder
 - keys and values are identical

We use a Context Sensitive Memory to implement the Attention lookup.

The CSM has \bar{T} key/value pairs

- one for each output position of the Encoder: $\bar{\mathbf{h}}_{(1 \dots \bar{T})}$
- the key and value for position \bar{t} of the CSM is state $\bar{\mathbf{h}}_{(\bar{t})}$

$$k_{\bar{t}} = v_{\bar{t}} = \bar{\mathbf{h}}_{(\bar{t})}$$

The Decoder creates one query for each of the T positions of the Decoder output

- the query for position t is Decoder state $\mathbf{h}_{(t)}$

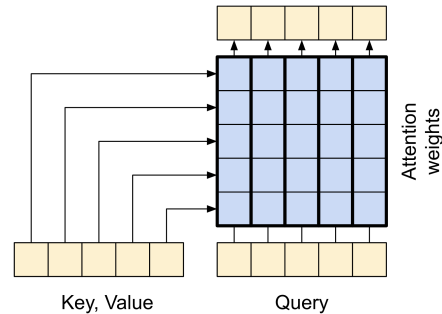
$$q_t = \mathbf{h}_{(t)}$$

Thus, each position of the Decoder

- attends to all positions of the Encoder
- using Decoder state $\mathbf{h}_{(t)}$ as the query for output position t

Here is an illustration of the Attention inputs of the Encoder Decoder.

- left row bottom: sequence of latent states of the Encoder
 - used as keys/values:
 - sequence length: \bar{T} for Cross-Attention; T for Self-Attention
- right row bottom: sequence of latent states of the Decoder
 - used as queries
 - sequence length: T
- top row: attention output
 - weighted sum of values
- Attention Weight matrix entry row r_e , column c_d
 - the weight of query at Decoder position c_d on Encoder position r_e
- Top row
 - position t : sum over column t 's (weights * values)

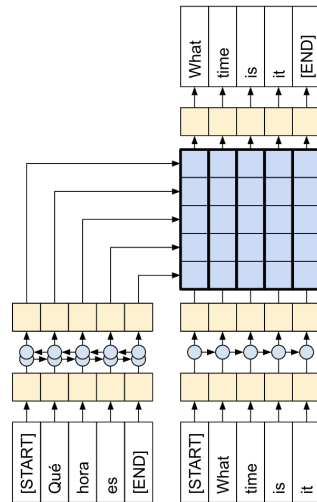


Here is a picture of the complete RNN Encoder Decoder designed to translate Spanish to English

Both the Encoder and Decoder are RNN's.

- Encoder: left side (bottom to top)
 - bottom row: sequence of token ids of Spanish language input
 - middle row: an unrolled, bidirectional RNN computation
 - computing an encoding (latent representation) for each of the \bar{T} Spanish tokens
 - top row: sequence of latent representations of Spanish tokens
 - used as keys/values for Attention
- Decoder: similar to Encoder
 - top row: latent representation of generated English token ids
 - used as queries for Attention

RNN Encoder-Decoder for Spanish to English translation



Attribution: https://www.tensorflow.org/text/tutorials/nmt_with_attention

Attention Lookup: general case

We assume that

- the Source context (the sequence being attended to) is length \bar{T}
 - e.g., Encoder states $\bar{\mathbf{h}}_{(\bar{t})}$ in an Encoder/Decoder
- the Target context is length T
 - e.g., Decoder states $\mathbf{h}_{(t)}$ in an Encoder/Decoder

Each element in the vectors $(\mathbf{h}, \bar{\mathbf{h}})$ are length d

$$|\bar{\mathbf{h}}_{(\bar{t})}| = d \quad 1 \leq \bar{t} \leq \bar{T}$$

$$|\mathbf{h}_{(t)}| = d \quad 1 \leq t \leq T$$

This describes Cross-Attention as would be implemented from the Decoder to the Encoder in an Encoder-Decoder architecture.

For the special case of Self-Attention:

- $\bar{T} = T$
- $\bar{\mathbf{h}}_{(t)} = \mathbf{h}_{(t)}$

This is the case, for example, where a Decoder attends to itself.

Queries

Each of the T Target positions is a query

$$q_{(t)} = h_{(t)}$$

So the matrix Q of all queries is shape $(T \times d)$

Keys/Values

Each of the \bar{T} Source positions is both a target and a query

$$k_t = \mathbf{v}_t = \bar{\mathbf{h}}_{(t)}$$

The matrix of all keys K , and the matrix of all values V are shape $(\bar{T} \times d)$

Projecting queries, keys and values

Rather than using the raw states of the Source and Target as queries (resp., keys/values)

- we can map them through projection/embedding *matrices* $\mathbf{W}_Q, \mathbf{W}_K, \mathbf{W}_V$
 - each mapping matrix shape is $(d \times d)$
 - thus, the mapping preserves the shapes of Q, K, V

Projection matrices W_K, W_V, W_Q are *learned* through training.

This mapping potentially increases the power of a Transformer that uses Attention

- if no better representation exists: we presumably learned identity matrices

Mapping through these matrices:

out		left		right
Q	=	Q	*	\mathbf{W}_Q
$(T \times d)$		$(T \times d)$		$(d \times d)$

$$K| = |K| | \mathbf{W}_K | \quad V| = |V| | \mathbf{W}_V | \quad (\bar{T} \times d) | \quad (\bar{T} \times d) | \quad (d \times d)$$

Performing the lookup

Next: comparing the query q at each Target position, to each of the keys at the \bar{T} Source positions

- producing scores $\alpha(q, k)$ that are implemented as dot product (matrix multiplication)

out		left		right
$\alpha(q,$	=	Q	*	K^T
$k)$				
<hr/>				
$(T$		$(T$		$(d$
$\times \bar{T})$		$\times d)$		$\times \bar{T})$

- we ignore the softmax normalization of the weights
- we will treat the scores as weights for simplicity of presentation

Finally: take the weighted sum of the values

out	left	right
=	$\alpha(q, k)$	$* V$
=	$Q * K^T$	$* V$
$(T$ $\times d)$	$(T \times \bar{T})$	$(\bar{T}$ $\times d)$

producing

- a single attention value of length d
- for each of the T positions

Conclusion

Using matrix operations, we are performing *all* T queries simultaneously.

The end result is a vector of length d

- the value being attended to at each of the T Target positions
- this value is a weighted sum of the \bar{T} Source states

$$\text{Attention}(Q, K, V) = \text{softmax} \left(\frac{Q * K^T}{\sqrt{d}} \right) V$$

Multi-head attention

With a small change, we can have each Target position attend to $n_{\text{head}} \geq 1$ Source positions.

- perhaps each of the n_{head} source positions represents a different aspect of the Source sequence
- all of which are relevant to the Target output at a position

This is called *Multi-head Attention*

- n_{head} attention "heads"

The idea is to take each query (of length d) and break it into n_{head} pieces of size

$$d_{\text{attn}} = \frac{d}{n_{\text{head}}}$$

Since the length of query and key must match, we do the same for each key.

We then perform regular attention lookup n_{head} times (in parallel) using the shorter queries and keys.

Size of the value

Note that we have not mentioned changing the size of the values that are associated with the keys.

After the n_{head} lookups, we have n_{head} vectors of length d .

Yet all of our model layers (including Attention) must produce output vectors of length d .

The most common way of doing this is to break up the values into n_{head} pieces of size d_{attn}

- same as for key and query

We can then concatenate the n_{head} lookup results of size d_{attn} into a single vector of length d .

Hopefully a picture will help.

Note that each head is working on vectors of length $d_{\text{attn}} = \frac{d}{n_{\text{head}}}$ rather than original dimensions d .

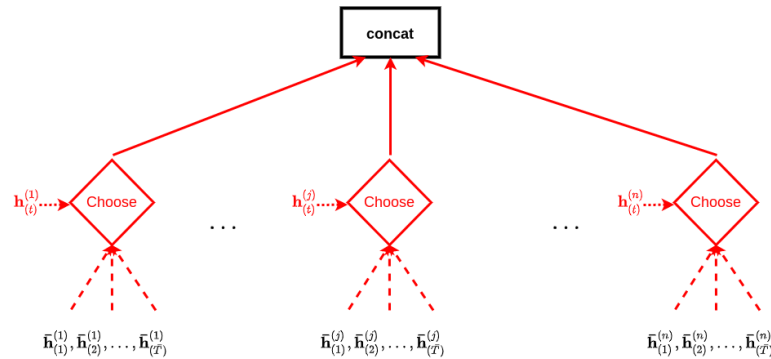
- variables with superscript (j) are of fractional length

Decoder Multi-head Attention

Per-head query and value

$$\mathbf{h}_{(t)}^{(j)} = \mathbf{W}_{\text{query}}^{(j)} \mathbf{h}_{(t)}$$

$$\tilde{\mathbf{h}}_{(t)}^{(j)} = \mathbf{W}_{\text{value}}^{(j)} \tilde{\mathbf{h}}_{(t)}$$



A less common way of maintaining output vectors of length d

- maintain the value vectors at original length d
- *pool* (e.g., add) the n_{head} vectors into a single vector of length d

How do we create the shorter length d_{attn} vectors (pieces of queries, keys, values) ?

- by changing the projection matrices $\mathbf{W}_Q, \mathbf{W}_K, \mathbf{W}_V$ to shape $(d \times d_{\text{attn}})$
 - one for each head
 - $\mathbf{W}_Q^{(j)}, \mathbf{W}_K^{(j)}, \mathbf{W}_V^{(j)}$ are the projection matrices for head j

Projecting the lookup result

In the [original Attention paper, Figure 2](https://arxiv.org/pdf/1706.03762.pdf#page=4) (<https://arxiv.org/pdf/1706.03762.pdf#page=4>).

- the attention lookup output
- is projected through matrix \mathbf{W}_O of shape $(d \times d)$

The argument is similar to why we project queries, keys, and values via \mathbf{W}_Q , \mathbf{W}_K , \mathbf{W}_V

- the *learned* projection potentially increases the power
- if not, \mathbf{W}_O could be learned to be the Identity matrix.

This projection of output also enables greater flexibility in breaking up the value part of the key/value pairs

- We can choose any length
- Let the Output projection matrix reduce the size of the concatenated head outputs
- to size d as required

Multi-head summary

The paper summarizes Multi-Head Attention as

$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1, \dots, \text{head}_{n_{\text{head}}}) \mathbf{W}_O$$

where

$$\text{head}_j = \text{Attention}(Q * \mathbf{W}_Q^{(j)}, K * \mathbf{W}_K^{(j)}, V * \mathbf{W}_V^{(j)})$$

Count the weights !

The weights/parameters are in the matrices \mathbf{W}_Q , \mathbf{W}_K , \mathbf{W}_V and \mathbf{W}_O

- all of size $\mathcal{O}(d^2)$, total:

$$4 * \mathcal{O}(d^2)$$

- multiplied by the number of stacked Transformer blocks n_{layer} , total:

$$4 * n_{\text{layer}} * \mathcal{O}(d^2)$$

For GPT-3

- $n_{\text{layer}} = 96$
- $d_{\text{model}} = 12 * 1024$

Total attention weights

$$96 * (12 * 1024)^2 = 58 \text{ billion}$$

Advanced material

The remaining sections include code references to models constructed using the Functional API of Keras.

Even if you don't understand the code in detail, the intuition it conveys may be useful.

Code: RNN Encoder-Decoder

The code for the Spanish to English Encoder Decoder can be found in a [TensorFlow tutorial \(https://www.tensorflow.org/text/tutorials/nmt_with_attention\)](https://www.tensorflow.org/text/tutorials/nmt_with_attention).

- requires knowledge of Functional models in Keras
- Multi-head Attention implemented by a Keras layer
 - code not visible directly
 - but is a link to source on Github
 - a bit complex since it is production code
- Colab notebook you can play with
 - substitute your own Spanish sentences as input
 - make Attention plots

A good web post on implementing MultiHead Attention can be found [here](https://machinelearningmastery.com/how-to-implement-multi-head-attention-from-scratch-in-tensorflow-and-keras/)
(<https://machinelearningmastery.com/how-to-implement-multi-head-attention-from-scratch-in-tensorflow-and-keras/>).

- rather than using $(d_{\text{model}} \times d_{\text{attn}})$ embedding matrices to project vectors from d_{model} to d_{attn}
- it uses Dense layers with d_{attn} units to achieve the same
- multi-head attention is achieved by *reshaping* the input
 - from 3D shape $(\text{batch_size} \times T \times d_{\text{model}})$
 - to 4D shape $(\text{batch_size} \times T \times n_{\text{head}} \times d_{\text{attn}})$
 - where d_{model} should be equal to $n_{\text{head}} * d_{\text{attn}}$

Here is a [Keras tutorial](https://keras.io/examples/nlp/neural_machine_translation_with_transformer/)
(https://keras.io/examples/nlp/neural_machine_translation_with_transformer/) that uses
an Encoder and Decoder that are both Transformers

- Self attention on the Decoder
- Cross attention from the Decoder to the Encoder

Here is the relevant code for the Decoder

```

def call(self, inputs, encoder_outputs, mask=None):
    causal_mask = self.get_causal_attention_mask(inputs)
    if mask is not None:
        padding_mask = tf.cast(mask[:, tf.newaxis, :], dtype="int32")
        padding_mask = tf.minimum(padding_mask, causal_mask)

    attention_output_1 = self.attention_1(
        query=inputs, value=inputs, key=inputs, attention_mask=causal_mask
    )
    out_1 = self.layernorm_1(inputs + attention_output_1)

    attention_output_2 = self.attention_2(
        query=out_1,
        value=encoder_outputs,
        key=encoder_outputs,
        attention_mask=padding_mask,
    )
    out_2 = self.layernorm_2(out_1 + attention_output_2)

    proj_output = self.dense_proj(out_2)

```

- The Decoder input (partially generated English Translation)

- Masked Self Attention on the input via the statement

```
attention_output_1 = self.attention_1(  
    query=inputs, value=inputs, key=inputs, attention_mask  
    =causal_mask  
)
```

- keys = values = queries = inputs
 - **causal masked**: via the option
attention_mask=causal_mask

- uses Cross attention via the statement

```
attention_output_2 = self.attention_2(  
  
    query=out_1,  
    value=encoder_outputs,  
    key=encoder_outputs,  
    attention_mask=padding_mask,  
)
```

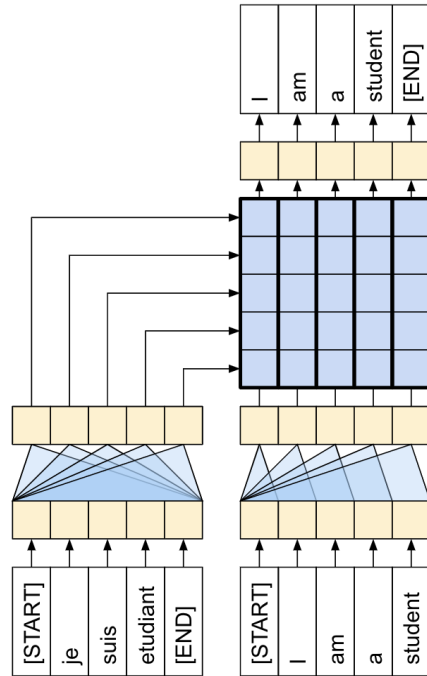
- query is output of the Self-Attention
 - the query is created by self-attention of Decoder input
 - keys = values = encoder_outputs (sequence of Encoder latent states)

Code: Encoder-Decoder Transformer

Here is the Encoder-Decoder for Spanish to English Translation, using Transformers for both the Encoder and Decoder

- Encoder: left-side
 - Bottom row: Encoder Spanish Tokens
 - Top row: Self-Attention to Spanish tokens
- Decoder: right side
 - Bottom row: latent representation of English tokens generated so far
 - Next row: Decoder Masked Self Attention
- Matrix: column t
 - Attention weight of Decoder output at position t on each of the \bar{T} latent representation of the Encoder's Spanish tokens

Transformer Encoder-Decoder for Spanish to English translation



Attribution: <https://www.tensorflow.org/images/tutorials/transformer/Transformer-1layer-words.png>

The above diagram illustrates the difference between

- Self Attention in the Encoder (left side)
- **Masked** Self Attention in the Decoder (right side)

Take a look at the range of positions accessible by the first output position

- in the Encoder: **all** Input positions
- in the Decoder: **only** the first input

Similarly for position t

- in the Encoder: **all** Input positions
- in the Decoder: **only** the prefix of length t

Conclusion

We introduced Context Sensitive Memory as the vehicle with which to implement the Attention mechanism.

Context Sensitive Memory is similar to a Python dict/hash, but allowing "soft" matching.

It is easily built using the basic building blocks of Neural Networks, like Fully Connected layers.

This is another concrete example of Neural Programming.

In [2]: `print("Done")`

Done

