

References

- [Rethinking the Role of Demonstrations: What Makes In-Context Learning Work?](https://arxiv.org/pdf/2202.12837.pdf)
(<https://arxiv.org/pdf/2202.12837.pdf>).

What makes In-context Learning work ?

- [blog](http://ai.stanford.edu/blog/understanding-incontext/) (<http://ai.stanford.edu/blog/understanding-incontext/>).
- [paper](https://arxiv.org/pdf/2202.12837.pdf) (<https://arxiv.org/pdf/2202.12837.pdf>).
 - more empirical
 - various models
 - MetaCL: trained with InContextLearning objective
 - 2 methods: Direct vs Channel ???
 - gold-label vs random (uniform sampling) label: ground-truth not necessary
 - gold improves over zero shot
 - random: small decrease vs gold
 - **very** small for MetaCL
 - sampling for true label distribution: smaller decrease

How does In Context Learning work ?

In-context Learning describes a means of using a fixed LLM to solve a task

- by supplying some number k of *exemplars* (or *demonstrations*) of the new task
$$\langle \backslash \mathbf{x}^{(1)}, \backslash \mathbf{y}^{(1)} \rangle, \dots, \langle \backslash \mathbf{x}^{(k)}, \backslash \mathbf{y}^{(k)} \rangle$$
- as a *context* C
 - that describes the new task's relationship between input $\backslash \mathbf{x}^{\text{ip}}$ and output $\backslash \mathbf{y}^{\text{ip}*}$
- and presenting a prompt $\backslash \mathbf{x}$ to the model
- expecting the model to produce a $\hat{\backslash \mathbf{y}}$
- that is the correct "response" to the new task on input $\backslash \mathbf{x}$

So the prompt (context plus example's feature $\backslash \mathbf{x}$) might look like

Input: $\backslash \mathbf{x}^{(1)}$

Output: $\backslash \mathbf{y}^{(1)}$

\vdots

Input: $\backslash \mathbf{x}^{(k)}$

Output: $\backslash \mathbf{y}^{(k)}$

Input: $\backslash \mathbf{x}$

Output:

and expect the continuation to be the prediction $\backslash \hat{\mathbf{y}}$ corresponding to test input $\backslash \mathbf{x}$

For example:

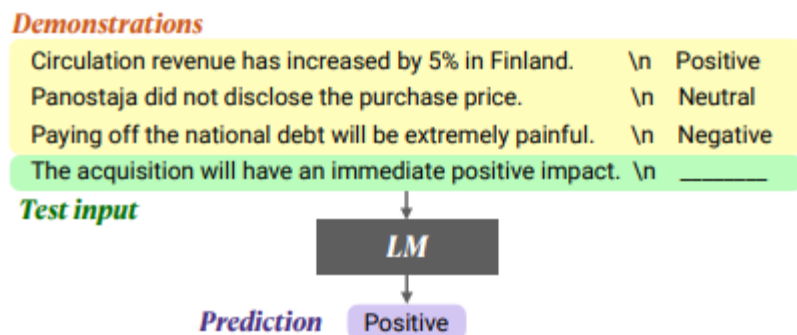


Figure 2: An overview of in-context learning. The demonstrations consist of k input-label pairs from the training data ($k = 3$ in the figure).

Attribution: <https://arxiv.org/pdf/2202.12837.pdf#page=2>
(<https://arxiv.org/pdf/2202.12837.pdf#page=2>).

In-Context Learning uses a pre-trained LLM and the trick of using the Universal Text API

- to turn the new task
- into a text-continuation ("predict the next") task

It appears to be a way

- of extending a LM
- *without* further training
 - as opposed to Fine-Tuning
- since
 - the exemplars are given at *test* time
 - no parameter updates to the LLM occur

But why should this work ?

More interestingly

- what is a good theory
- and how can we test it

We will present a paper (<https://arxiv.org/pdf/2202.12837.pdf>) that attempts to present some insights into the process.

Testing some theories

In order to test a theory

- various aspects of the exemplars are proposed as variables
- one variable at a time is perturbed
- the effect of the perturbations is measured across a range of benchmarks
- **and compare to measurements before the perturbation**

The results are summarized in the following diagram

- that we will subsequently refer to for each experiment

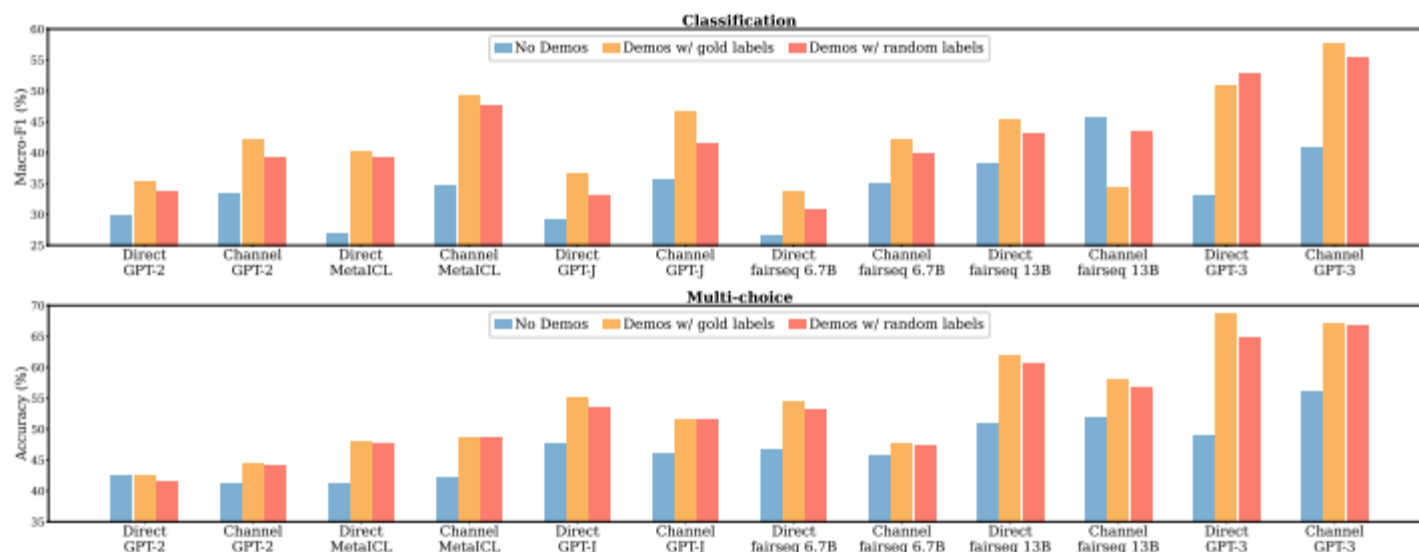


Figure 3: Results when using no-demonstrations, demonstrations with gold labels, and demonstrations with random labels in classification (top) and multi-choice tasks (bottom). The first eight models are evaluated on 16 classification and 10 multi-choice datasets, and the last four models are evaluated on 3 classification and 3 multi-choice datasets. See Figure 11 for numbers comparable across all models. **Model performance with random labels is very close to performance with gold labels** (more discussion in Section 4.1).

This chart shows the result of perturbations

- run across a variety of models
 - of sizes ranging from 774M to 175B parameters
- each experiment is averaged across multiple benchmarks

This summarizes a variety of experiments (to be described) involving the exemplars.

The 3 different colored bars represent variations on the exemplars

blue no exemplars

gold exemplars $k = 16$

red exemplars with perturbed labels $k = 16$

Zero shot versus $k \geq 1$ shot

The first experiment measures the effect of the presence/absence of exemplars

- blue vs. orange

Conclusion

$k \geq 1$ exemplars *improves performance* relative to zero-shot.

Parts of the Context

The next set of experiments varies parts of the context (exemplars and prompt).

Given exemplars

$$\langle \backslash \mathbf{x}^{(1)}, \backslash \mathbf{y}^{(1)} \rangle, \dots, \langle \backslash \mathbf{x}^{(k)}, \backslash \mathbf{y}^{(k)} \rangle$$

the authors posit some salient characteristics

- the *input distribution* I from which the exemplar *features* are drawn
 $\backslash \mathbf{x}^{(1)}, \dots, \backslash \mathbf{x}^{(k)}$
- the distribution L of the exemplar *labels* $\backslash \mathbf{y}^{(1)}, \dots, \backslash \mathbf{y}^{(k)}$
- the feature/label mapping relationship M
 - i.e., the pair of $\backslash \mathbf{x}^{\text{ip}}$ and $\backslash \mathbf{y}^{\text{ip}}$, for $1 \leq i \leq k$
- formatting
 - the encoding of the exemplars and prompt into $\backslash \mathbf{x}^{\cdot}$

Feature/label mapping relationship

- gold vs. red

Let \mathcal{C} denote the set from which exemplar labels are drawn.

In this experiment, replace

- correct label \mathbf{y}^i for exemplar i
- with label $\tilde{\mathbf{y}}^i$ drawn at random (uniformly) from \mathcal{C} .

That is, we preserve I and L , but break M .

Conclusions

- Correct ("gold") labels improve performance over random labels
 - but not as much as expected, perhaps
- But Random labels *improves performance over no exemplars* !
 - "Ground truth" matters surprisingly little !

The fact that an *incorrect* M improves performance relative to no exemplars is surprising.

This suggests

- that the exemplars are used to infer the *task to be performed*
- once the task has been identified
 - the exemplar mis-labeling is ignored
- the model is able to perform the task as it was *trained* during training

See the [Signifier theory in the module](#)
([Prompt_Engineering_Suggestions.ipynb#Signifier:-direct-specification](#)).

Input distribution

This experiment measures a *shift in the distribution* of the exemplar features \mathbf{x}^{ip}

In this experiment

- each exemplar input \mathbf{x}^{ip} is replaced by
- a random \mathbf{x}_{rand}^{ip} drawn from a text corpus *other than the one used for Training*

We note that this experiment *also* breaks the feature/label relationship M

- we preserve the original labels $\backslash y^{\text{ip}}$ for exemplar i
- which is not necessarily related to $\backslash x_{\text{rand}}^{\text{ip}}$

We can contrast the results of this experiment the effect of breaking M alone.

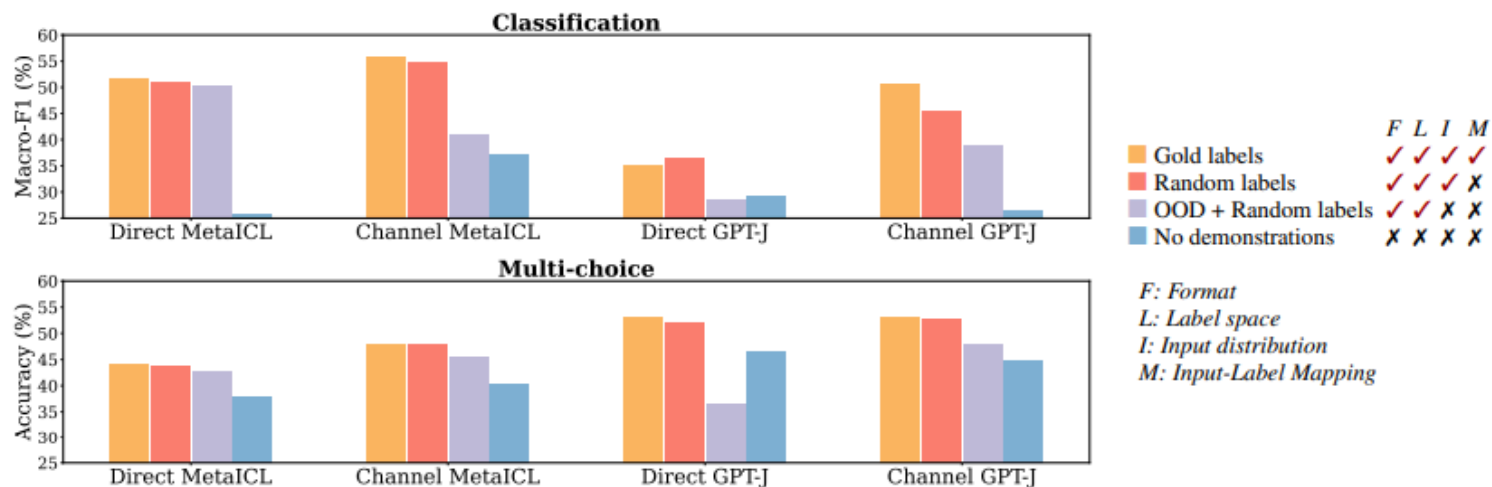


Figure 8: Impact of the distribution of the inputs. Evaluated in classification (top) and multi-choice (bottom). The impact of the distribution of the input text can be measured by comparing ■ and ■. The gap is substantial, with an exception in Direct MetaICL (discussion in Section 5.1).

In the above diagram, compare

- the lavender (third bar from left): perturbed I and M
- the red bar (second bar from left): perturbed M alone

Conclusions

The M relationship is broken in both cases. But

- preserving the original distribution I of exemplar features
- improves performance relative to changing the distribution

Why might this be ?

The suggestion is that the model was trained with the LLM objective ("predict the next")

- from a training distribution
- and \mathbf{x}_{rand} is from a *different* distribution
- so the model struggles on non-training input

Output distribution

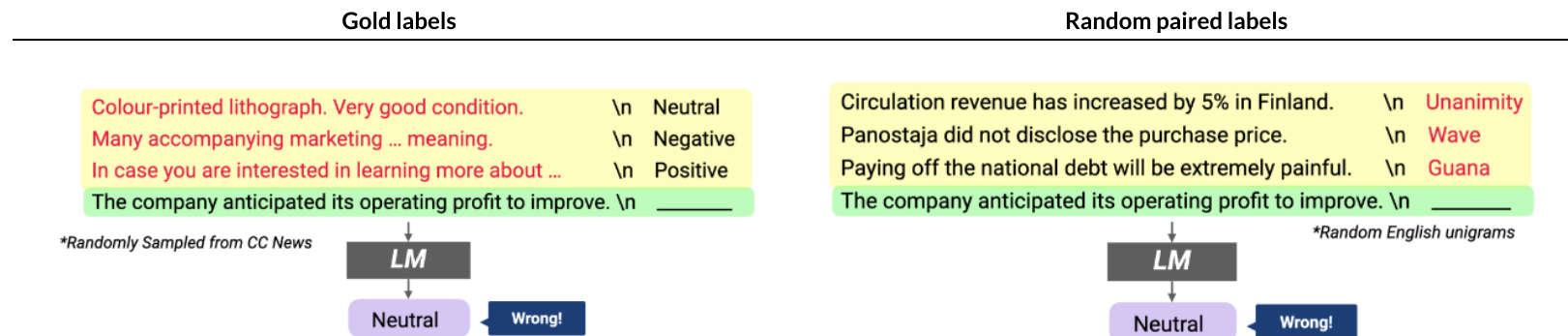
This experiment measures a *shift in the distribution* of the exemplar labels $\backslash y^{ip}$

In this experiment

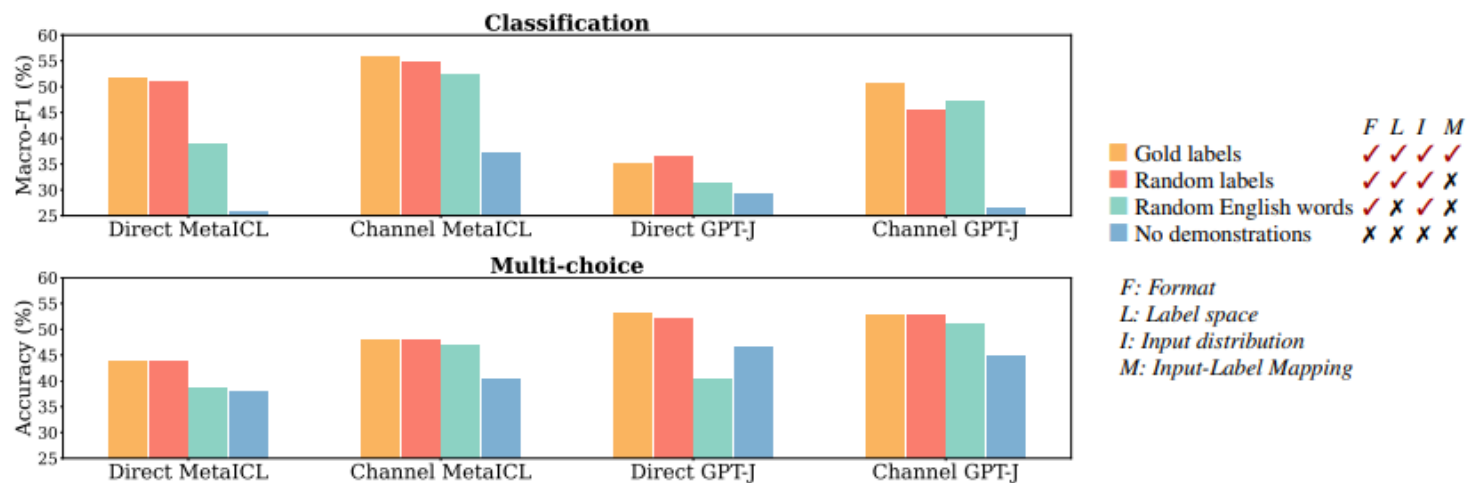
- each exemplar label $\backslash y^{ip}$ (from \mathcal{C}) is replaced by
- $\backslash \tilde{y}^{ip}$ a random English word from $\mathcal{C}_{\text{rand}}$

Note that we *also break* M

- e.g., $\backslash y^{ip} = \backslash y^{(i')}$ does not imply $\backslash \tilde{y}^{ip} = \backslash \tilde{y}^{(i)}$



Attribution: <http://ai.stanford.edu/blog/understanding-incontext/>
(<http://ai.stanford.edu/blog/understanding-incontext/>).



In the above diagram, compare

- the red bar: random labels
- the turquoise bar (third from left): random words

The difference: Although we break M in both cases

- in the "random labels" case: the labels are chosen from the correct output distribution \mathcal{C}
- in the "random words" case: the labels come from a distribution other than \mathcal{C}

Conclusions

The M relationship is broken in both cases. But

- preserving the original distribution L of exemplar labels
- improves performance relative to changing the distribution of labels

Formatting

In this experiment

- *format* is defined as the *pairing* of a feature and label within an exemplar
- not necessarily a *correct pairing*: mapping M not necessarily correct

One experiment is run

- with *only* exemplar features (and no exemplar labels): $\backslash \mathbf{x}^{(1)}, \dots, \backslash \mathbf{x}^{(k)}$
- natural comparison is with experiment of correct format
 - $\backslash \mathbf{x}^{\text{ip}}$
 - paired with random English words (from $\mathcal{C}_{\text{rand}}$) as labels

A second experiment is run

- with *only* exemplar labels (and no exemplar features): $\backslash \mathbf{y}^{(1)}, \dots, \backslash \mathbf{y}^{(k)}$
- natural comparison is with experiment of correct format
 - a random $\backslash \mathbf{x}_{\text{rand}}^{\text{ip}}$ drawn from a text corpus
 - paired with $\backslash \mathbf{y}^{\text{ip}}$

Both comparison experiments

- preserve the format: feature/exemplar pairs
- without preserving M
- or the distribution I in the first case, and L in the second case

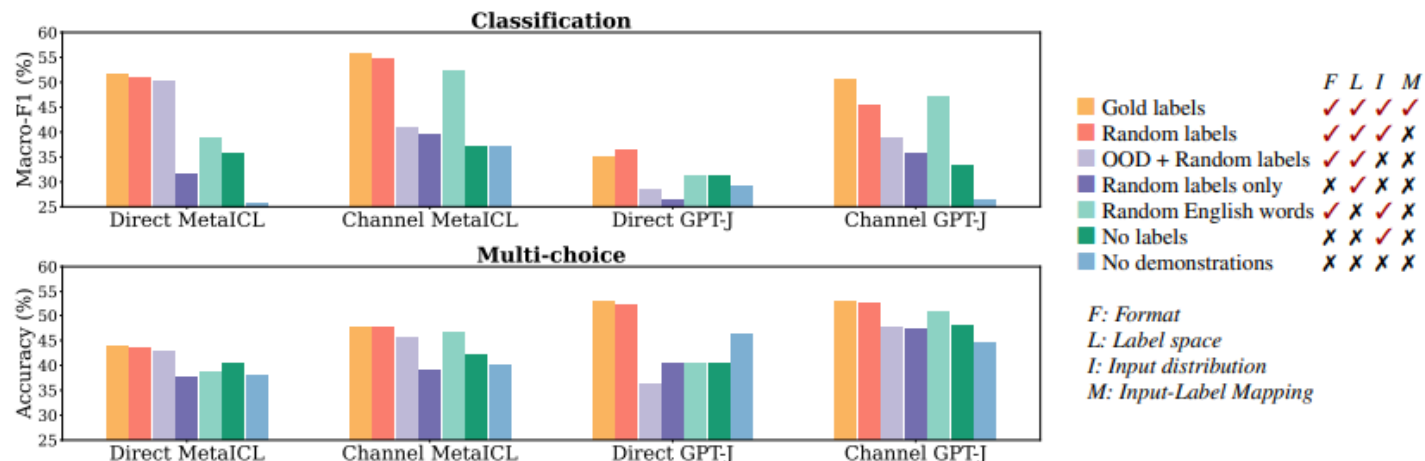


Figure 10: Impact of the format, i.e., the use of the input-label pairs. Evaluated in classification (top) and multi-choice (bottom). Variants of demonstrations without keeping the format (■ and ■) are overall not better than no demonstrations (■). Keeping the format is especially significant when it is possible to achieve substantial gains with the label space but without the inputs (■ vs. ■ in Direct MetaICL), or with the input distribution but without the labels (■ vs. ■ in Channel MetaICL and Channel GPT-J). More discussion in Section 5.3.

Conclusions

- Not keeping the format has performance *on par* with **no demonstrations** at all
- Keeping the format retains most of the benefit achievable with either
 - correct I (but incorrect M)
 - or correct L (but incorrect M)

The suggestion is that correct format an important feature

- to enable the LLM to recognize the task from exemplars

Exemplars that differ from the LLM

The on-line articles makes another interesting observation.

Observe the encoding of the exemplars

$$\langle \backslash \mathbf{x}^{(1)}, \backslash \mathbf{y}^{(1)} \rangle, \dots, \langle \backslash \mathbf{x}^{(k)}, \backslash \mathbf{y}^{(k)} \rangle$$

and example feature $\backslash \mathbf{x}$

into the prompt

$$C, \backslash \mathbf{x}$$

The distribution of prompt $C, \backslash \mathbf{x}$

- is probably *much different* than
- the distribution (Internet text documents) on which the LLM was trained

in several ways

- syntax
 - structured list of $\backslash \mathbf{x}^{\text{ip}}, \backslash \mathbf{y}^{\text{ip}}$ pairs
 - versus natural sentences
- coherence
 - consecutive exemplars may be from different *topics*
 - that illustrate the *concept* of the new task
 - consecutive natural sentences may share the same topic

The article posits that

- these encoding anomalies
- are low-frequency noise
- that the LLM is able to ignore
- providing there is more "signal" in the exemplars

A theory of In-Context Learning

A more [theoretical paper](https://arxiv.org/pdf/2111.02080.pdf) (<https://arxiv.org/pdf/2111.02080.pdf>) and accompanying [online article](http://ai.stanford.edu/blog/understanding-incontext/) (<http://ai.stanford.edu/blog/understanding-incontext/>).

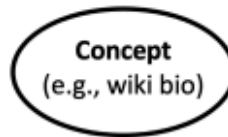
- combine these experimental insights
- into a theory
- and mathematical model of the theory
- that is consistent with the experimental results

The authors posit

- during training, the LLM learns "concepts", for example
 - abstract ideas
 - question answering
 - sentiment
 - plans
 - how to solve a multi-step task: travel directions

Concepts

1. Pretraining documents are conditioned on a **latent concept** (e.g., biographical text)



Albert Einstein was a German theoretical physicist, widely acknowledged to be one of the greatest physicists of all time. Einstein is best known for developing the theory of relativity, but he also

2. Create **independent examples** from a **shared concept**. If we focus on full names, wiki bios tend to relate them to nationalities.



Input (x)	Output (y)	Delimiter
Albert Einstein was	German	\n
Mahatma Gandhi was	Indian	\n
Marie Curie was	?	...brilliant? ...Polish?

3. Concatenate examples into a **prompt** and predict next word(s). **Language model (LM)** implicitly infers the **shared concept** across examples despite the unnatural concatenation



Figure 1: In-context learning can emerge from modeling long-range coherence in the pretraining data. During pretraining, the language model (LM) implicitly learns to infer a latent **concept** (e.g., wiki bios, which typically transition between name (Albert Einstein) → nationality (German) → occupation (physicist) → ...) shared across sentences in a document. Although prompts are unnatural sequences that concatenate independent examples, in-context learning occurs if the LM can still infer the shared concept across examples to do the task (name → nationality, which is part of wiki bios).

Attribution: <https://arxiv.org/pdf/2111.02080.pdf#page=2>
(<https://arxiv.org/pdf/2111.02080.pdf#page=2>)

The model's LLM "predict the next" training objective did not specify to goal of learning concepts.

But

- summarizing a large number of similar training documents (e.g., collection of biographies)
- in a parameters-constrained model
- logically suggests that concepts emerge as a way of reducing parameter usage

The authors suggest that the LLM's probability of outputting \mathbf{y} given prompt \mathbf{x} is formed by

$$\Pr(\mathbf{y}|\mathbf{x}) = \int_{c \in \text{Concepts}} \Pr(\mathbf{y}|\mathbf{x}, c) \Pr(c) d(c)$$

That is, the output

- is the sum over all concepts
- of the probability of outputting \mathbf{y} given prompt \mathbf{x} and concept c

Furthermore: the context (i.e., exemplars) of in-context learning

- helps the LLM identify the concept c
- to which the prompt $\backslash \mathbf{x}$ implicitly refers

The experimental results seem to suggest that the exemplars

- don't need to be fully accurate
 - the model tolerates inaccurate mappings M between feature input space I and label space L
- that correctly identifying I and L through the exemplars is
 - advantageous
 - but not completely necessary
- that the *format* of the exemplar
 - paired features and labels
 - is important

Under this theory

- the exemplars **are not teaching** new concepts
 - hence M can be inaccurate
- but serving to help the LLM **identify** a concept learned in training

That is, the encoded exemplars in C

- are related to $\backslash \text{prc}$

Once the concept c is identified, the output \hat{y} depends on

- the distributions I_{train} and L_{train}
 - of features/labels
- the mapping M_{train}
 - of features to labels

that were learned during **training**.

NOT

- on the I, L, M of the exemplars

That is

$$\hat{y} = \text{pr}(\hat{y} | \mathbf{x}, c \text{ concept } c)$$

not

$$\hat{y} = \text{pr}(\hat{y} | C, \mathbf{x} \text{ exemplar context } C)$$

In [2]: `print("Done")`

Done

