

# What excites a neuron ?

The inversion process that we described by Deconvolution and Saliency Maps

- Is **input dependent** (depends on an example in a dataset)
- The Saliency Map for a single (or summary) location at feature map  $k$  of layer  $l$
- Depends on a particular input  $\mathbf{x}^{(i)}$  being feed to layer 0

By finding the input examples that "most excite" the feature map, we were indirectly able to guess at the feature being recognized by the feature map.

We now demonstrate a more direct **input independent** approach

- Determine the input value (not necessarily an example in a dataset)
- That excites (causes large values)
- A single location/neuron (or summary) of feature map  $k$  of layer  $l$

By finding the *single input* that most excites a feature map, we may interpret the feature map as attempting to recognize similar inputs.

# Gradient Ascent: Inverting a Neural Network

We have already introduced the notion of computing the *sensitivity* of a feature

- At spatial location  $\text{idx}$  of feature map  $k$  of layer  $l$
- To a change in the feature at spatial location  $\text{idx}'$  feature map  $k'$  of layer 0

$$s_{(l),\text{idx},k,(0),\text{idx}',k'} = \frac{\partial \mathbf{y}_{(l),\text{idx},k}}{\partial \mathbf{y}_{(0),\text{idx}',k'}}$$

We used this to define Saliency Maps

- Which indicate how much more "excited"  $\mathbf{y}_{(l), \text{idx}, k}$  becomes
- When we increase the stimulus at layer 0 :  $\mathbf{y}_{(0), \text{idx}', k'}$
- For a particular input  $\mathbf{y}_{(0)} = \mathbf{x}^{(i)}$

We also know that Gradient Descent is used

- To find the optimal value  $\mathbf{W}^*$  for the weights  $\mathbf{W}$  that parameterize the layers of a Neural Network
- By optimizing (find the minimum) a Loss Function
- Using derivatives of the Loss with respect to the weights

$$\mathbf{W}^* = \underset{\mathbf{W}}{\operatorname{argmin}} L(\hat{\mathbf{y}}, \mathbf{y}; \mathbf{W})$$

What happens if we *combine* these two ideas:

- Find the optimal value for input  $\mathbf{x}^*$
- By optimizing (maximizing) the value  $\mathbf{y}_{(l),\text{idx},k}$
- Using derivatives of  $\mathbf{y}_{(l),\text{idx},k}$  with respect to  $\mathbf{x}$  ?

$$\mathbf{x}^* = \underset{\mathbf{y}_{(0)}=\mathbf{x}}{\operatorname{argmax}} \mathbf{y}_{(l),\text{idx},k}$$

(Remember that the value of  $\mathbf{y}_{(l),\text{idx},k}$  is a function of input  $\mathbf{x}$ )

That is:

- We can use Gradient Descent
- To find the value  $\mathbf{x}^* = \mathbf{y}_{(0)}$
- That, when used as input to the Neural Network
- Maximizes the value of a particular neuron  $\mathbf{y}_{(l),\text{idx},k}$
- Using derivatives

$$\frac{\partial \mathbf{y}_{(l),\text{idx},k}}{\partial \mathbf{y}_{(0),\text{idx}',k'}}$$

We start off by initializing  $\mathbf{y}_{(0)}$  to random noise.

- Compute  $\mathbf{y}_{(l), \text{idx}, k}$  on the Forward Pass
- Compute  $\frac{\partial \mathbf{y}_{(l), \text{idx}, k}}{\partial \mathbf{y}_{(0), \text{idx}', k'}}$  given the current  $\mathbf{y}_{(0)}$ , on the Backward Pass
- Move  $\mathbf{y}_{(0)}$  in the direction of the derivative

After some number of epochs, we obtain an  $\mathbf{x}^* = \mathbf{y}_{(0)}$  that maximizes  $\mathbf{y}_{(l), \text{idx}, k}$ .

That is: we find the input  $\mathbf{x}^*$  that maximally excites  $\mathbf{y}_{(l), \text{idx}, k}$ .

We can then interpret  $\mathbf{y}_{(l), \text{idx}, k}$  as looking for the feature

*"Is like  $\mathbf{x}^*$ "*



Since we are maximizing a value ( $\mathbf{y}_{(l),\text{idx},k}$ ) rather than minimizing one (the Loss)

- This method is called *Gradient Ascent*
- By multiplying the objective  $\mathbf{y}_{(l),\text{idx},k}$  by  $-1$  we can trivially turn this into a minimization problem

# Conclusion

Gradient Ascent is a technique for find the input  $\mathbf{x}^*$  that is the "paradigmatic" value for a feature at layer  $l$

It is a simple combination of techniques that we have already learned.

You can do many more interesting things with Gradient Ascent

- What if your initial guess is not random noise ?
- What if you add a constraint on  $\mathbf{x}^*$  ?

We will explore these ideas in another lecture.

In [4]: `print("Done")`

Done