

Latex macros


```

In [1]: %%latex
        $$
        \newcommand{\x}{\mathbf{x}}
        \newcommand{\tx}{\tilde{\x}}
        \newcommand{\y}{\mathbf{y}}
        \newcommand{\b}{\mathbf{b}}
        \newcommand{\c}{\mathbf{c}}
        \newcommand{\e}{\mathbf{e}}
        \newcommand{\z}{\mathbf{z}}
        \newcommand{\h}{\mathbf{h}}
        \newcommand{\u}{\mathbf{u}}
        \newcommand{\v}{\mathbf{v}}
        \newcommand{\w}{\mathbf{w}}
        \newcommand{\V}{\mathbf{V}}
        \newcommand{\W}{\mathbf{W}}
        \newcommand{\X}{\mathbf{X}}
        \newcommand{\KL}{\mathbf{KL}}
        \newcommand{\E}{\mathbb{E}}
        \newcommand{\Reals}{\mathbb{R}}
        \newcommand{\ip}{\mathbf{(i)}}
        %
        % Test set
        \newcommand{\xt}{\underline{\x}}
        \newcommand{\yt}{\underline{\y}}
        \newcommand{\Xt}{\underline{\X}}
        \newcommand{\perfm}{\mathcal{P}}
        %
        % \ll indexes a layer; we can change the actual letter
        \newcommand{\ll}{\mathbf{l}}
        \newcommand{\llp}{\mathbf{(\ll)}}
        %
        \newcommand{\Thetam}{\Theta_{-0}}

        % CNN
        \newcommand{\kernel}{\mathbf{k}}

```

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\newcommand{\dim}{d}
\newcommand{\idxspatial}{{\text{idx}}}
\newcommand{\summaxact}{{\text{max}}}
\newcommand{\idxb}{{\mathbf{i}}}
%
%

% RNN
% \tt indexes a time step
\newcommand{\tt}{t}
\newcommand{\tp}{{(\tt)}}
%
%

% LSTM
\newcommand{\g}{{\mathbf{g}}}
\newcommand{\remember}{{\mathbf{remember}}}
\newcommand{\save}{{\mathbf{save}}}
\newcommand{\focus}{{\mathbf{focus}}}
%
%

% NLP
\newcommand{\Vocab}{{\mathbf{V}}}
\newcommand{\v}{{\mathbf{v}}}
\newcommand{\offset}{o}
\newcommand{\o}{o}
\newcommand{\Emb}{{\mathbf{E}}}
%
%

\newcommand{\loss}{{\mathcal{L}}}
\newcommand{\cost}{{\mathcal{L}}}
%
%

\newcommand{\pdata}{p_{\text{data}}}
\newcommand{\pmodel}{p_{\text{model}}}
%
```

```

% SVM
\newcommand{\margin}{\mathbb{m}}
\newcommand{\lmk}{\boldsymbol{\ell}}
%
%
% LLM Reasoning
\newcommand{\rat}{\mathbf{r}}
\newcommand{\model}{\mathcal{M}}
\newcommand{\bthink}{\text{<think>}}
\newcommand{\ethink}{\text{</think>}}
%
%
% Functions with arguments
\def\xsy#1#2{#1^#2}
\def\rand#1{\tilde{#1}}
\def\randx{\rand{\x}}
\def\randy{\rand{\y}}
\def\trans#1{\dot{#1}}
\def\transx{\trans{\x}}
\def\transy{\trans{\y}}
%
\def\argmax#1{\underset{#1}{\operatorname{argmax}}} }
\def\argmin#1{\underset{#1}{\operatorname{argmin}}} }
\def\max#1{\underset{#1}{\operatorname{max}}} }
\def\min#1{\underset{#1}{\operatorname{min}}} }
%
\def\pr#1{\mathcal{p}(#1)}
\def\prc#1#2{\mathcal{p}(#1 \setminus ; \setminus ; #2)}
\def\cnt#1{\mathcal{count}_{#1}}
\def\node#1{\mathbb{#1}}
%
\def\loc#1{{\text{##} \ #1}}
%
\def\OrderOf#1{\mathcal{O}\left( \ #1 \ \right)}
%
% Expectation operator

```

```

\def\Exp#1{\underset{#1}{\operatorname{\mathbb{E}}}}
%
% VAE
\def\prs#1#2{\mathcal{p}_{#2}(#1)}
\def\qr#1{\mathcal{q}(#1)}
\def\qrs#1#2{\mathcal{q}_{#2}(#1)}
%
% Reinforcement learning
\newcommand{\Actions}{{\mathcal{A}}}
\newcommand{\actseq}{A}
\newcommand{\act}{a}
\newcommand{\States}{{\mathcal{S}}}
\newcommand{\stateseq}{S}
\newcommand{\state}{s}
\newcommand{\Rewards}{{\mathcal{R}}}
\newcommand{\rewseq}{R}
\newcommand{\rew}{r}
\newcommand{\transp}{P}
\newcommand{\statevalfun}{v}
\newcommand{\actvalfun}{q}
\newcommand{\disc}{\gamma}
\newcommand{\advseq}{{\mathbb{A}}}
%
%
\newcommand{\floor}[1]{\left\lfloor #1 \right\rfloor}
\newcommand{\ceil}[1]{\left\lceil #1 \right\rceil}
%
%
$$

```

