

# Sécurité des Systèmes d'Information

## Mandatory TP 1 - AES

16 Octobre 2019

Surrender on **Moodle** your Python 3 file(s) **.py**, before **November 6, 2019 at 4pm (16h00)**.

Your code needs to be **commented**.

### Goal

The goal of this TP is simple : you will create an AES block cipher, and use it to encode plaintexts in different block cipher modes (ECB and CBC).

### Reminder : AES Encryption

The AES Box will be used with 128 bits plaintext/ciphertext blocks, and with keys of either 128, 192 or 256 bits. We have one initial step, and we add 10 rounds for 128 bit keys, 12 rounds for 192 bit keys, or 14 rounds for 256 bit keys.

Whatever the size of the key, we will create sub-keys of 128 bits and work with 128 bits blocks.

**IMPORTANT** : All calculations are made considering the 128 bits block as a 4x4 matrix of bytes (8 bits), and each byte is as an element of  $GF(2^8)$ , which is the group of polynomials of degree 7 (0 to 7 so eight elements) with elements being either 0 or 1.

For instance, 00110101 represents the polynomial  $x^5 + x^4 + x^2 + 1$ .

We will then use addition and multiplication for polynomials. In this case, the addition becomes a simple xor, since we only work with 0 and 1.

**VERY IMPORTANT WARNING** : When slicing the 128 bit message as a 4x4 matrix, you have to do it column by column :

$$\begin{pmatrix} m(1, 8) & m(33, 40) & m(65, 72) & m(97, 104) \\ m(9, 16) & m(41, 48) & m(73, 80) & m(105, 112) \\ m(17, 24) & m(49, 56) & m(81, 88) & m(113, 120) \\ m(25, 32) & m(57, 64) & m(89, 96) & m(121, 128) \end{pmatrix}$$

The same is true for the key, the full first column first, then the second, etc... (if you do it row by row, your results will obviously be wrong because of the Shiftrow and Mixcolumn steps.)

- **Key expansion** : First, we need a key expansion system, which will create a number of keys equal to the number of rounds plus one (which we will need for the initial step).

We define a 32 bits constant (which is created following some rules, but it's easier to just give you the table) :

$$rcon_i = [rc_i \ (00)_{16} \ (00)_{16} \ (00)_{16}]$$

Where  $rc_i$  is :

i	1	2	3	4	5	6	7	8	9	10
$rc_i$	$(01)_{16}$	$(02)_{16}$	$(04)_{16}$	$(08)_{16}$	$(10)_{16}$	$(20)_{16}$	$(40)_{16}$	$(80)_{16}$	$(1B)_{16}$	$(36)_{16}$

We also define :

- $N$  as the number of 32 words of the key (4,6 or 8 depending if the key is 128, 192 or 256 bits),
- $K_0, K_1, \dots, K_{N-1}$  the 32-bit words of the original key,
- $R$  the number of keys needed (11, 13 or 15),
- $W_0, W_1, \dots, W_{NR-1}$  the 32-bit words of the expanded key (this is the result we're looking for).
- $\text{Rotation}([b_0, b_1, b_2, b_3]) = [b_1, b_2, b_3, b_0]$  as a one byte left circular shift,
- $\text{SBox}([b_0, b_1, b_2, b_3]) = [S(b_0), S(b_1), S(b_2), S(b_3)]$  the application of the AES S-Box on each of the four bytes.

And we can finally compute the whole expanded key as :

$$W_i = \begin{cases} K_i, & \text{if } i < N, \\ W_{i-N} \oplus \text{SBox}(\text{Rotation}(W_{i-1})) \oplus rcon_{\frac{i}{N}}, & \text{if } i \geq N \text{ and } i \equiv 0 \pmod{N}, \\ W_{i-N} \oplus \text{SBox}(W_{i-1}), & \text{if } i \geq N, N > 6, \text{ and } i \equiv 4 \pmod{N}, \\ W_{i-N} \oplus W_{i-1}, & \text{otherwise.} \end{cases}$$

So the first 4 words ( $W_0$  to  $W_3$ ) are the first 128 bit key (for the initial step), then the next four ones ( $W_4$  to  $W_7$ ) are the 128 bit key for the first round, and so on to the last four ones ( $W_{4R-4}$  to  $W_{4R-1}$ ) for the last round.

- **initial step** : The initial step is an xor with the first sub-key (The  $W_0$  to  $W_3$  in the previous definition),
- **Rounds** : Now, we will do 10/12/14 rounds as follows :
  1. **ByteSub** : ByteSub is a non linear permutation, applied byte by byte, following this given table :

		right (low-order) nibble															
		0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
left (high-order) nibble	0	52	09	6a	d5	30	36	a5	38	bf	40	a3	9e	81	f3	d7	fb
	1	7c	e3	39	82	9b	2f	ff	87	34	8e	43	44	c4	de	e9	cb
	2	54	7b	94	32	a6	c2	23	3d	ee	4c	95	0b	42	fa	c3	4e
	3	08	2e	a1	66	28	d9	24	b2	76	5b	a2	49	6d	8b	d1	25
	4	72	f8	f6	64	86	68	98	16	d4	a4	5c	cc	5d	65	b6	92
	5	6c	70	48	50	fd	ed	b9	da	5e	15	46	57	a7	8d	9d	84
	6	90	d8	ab	00	8c	bc	d3	0a	f7	e4	58	05	b8	b3	45	06
	7	d0	2c	1e	8f	ca	3f	0f	02	c1	af	bd	03	01	13	8a	6b
	8	3a	91	11	41	4f	67	dc	ea	97	f2	cf	ce	f0	b4	e6	73
	9	96	ac	74	22	e7	ad	35	85	e2	f9	37	e8	1c	75	df	6e
	a	47	f1	1a	71	1d	29	c5	89	6f	b7	62	0e	aa	18	be	1b
	b	fc	56	3e	4b	c6	d2	79	20	9a	db	c0	fe	78	cd	5a	f4
	c	1f	dd	a8	33	88	07	c7	31	b1	12	10	59	27	80	ec	5f
	d	60	51	7f	a9	19	b5	4a	0d	2d	e5	7a	9f	93	c9	9c	ef
	e	a0	e0	3b	4d	ae	2a	f5	b0	c8	eb	bb	3c	83	53	99	61
	f	17	2b	04	7e	ba	77	d6	26	e1	69	14	63	55	21	0c	7d

Figure 1: The AES S-Box

The four first bits (the bigger ones) of the byte give the row, and the last four (the weaker ones) give the column. For example,  $(27)_{16}$  is replaced by  $(3d)_{16}$ .

2. **ShiftRow** : It is a simple operation in which the elements of each row of the matrix are shifted.
  - The first row is left intact,
  - the second row is shifted one byte on the left,
  - the third row two bytes on the left,
  - and the last one by three bytes on the left.

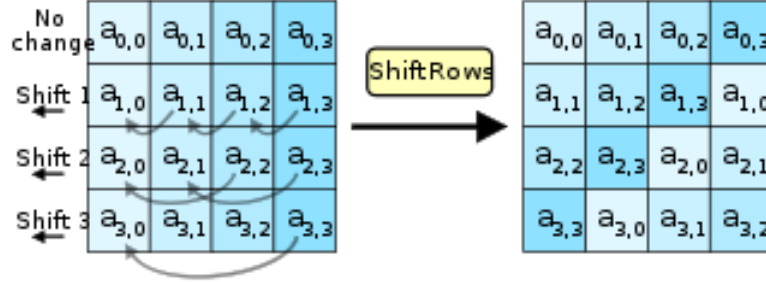


Figure 2: Shift Rows step for AES

3. **MixColumn** : Each column of 4 bytes  $b_0, b_1, b_2, b_3$  is considered as a polynomial of degree 3 with coefficients being the bytes, which means elements of  $GF(2^8)$ .

These columns are then multiplied by a fixed polynomial modulo another fixed polynomial (Details can be found easily on google), but it is equivalent (proof can be found easily too, even on wikipedia) to say the new bytes  $d_0, d_1, d_2$  and  $d_3$  are equal to :

$$\begin{pmatrix} d_0 \\ d_1 \\ d_2 \\ d_3 \end{pmatrix} = \begin{pmatrix} (02)_{16} & (03)_{16} & (01)_{16} & (01)_{16} \\ (01)_{16} & (02)_{16} & (03)_{16} & (01)_{16} \\ (01)_{16} & (01)_{16} & (02)_{16} & (03)_{16} \\ (03)_{16} & (01)_{16} & (01)_{16} & (02)_{16} \end{pmatrix} \cdot \begin{pmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{pmatrix} \quad (1)$$

**Attention** : Remember that this matrix multiplication applies to bytes which are elements in  $GF(2^8)$ . Which means all operations are in  $GF(2^8)$ , so addition is a xor, and multiplication is a polynomial multiplication modulo 2 (we'll come back on this operation later),

4. **AddRoundKey** : And a very easy step to finish : a simple xor with the sub-key for the round.
- **Warning** : The last of the 10/12/14 rounds does not apply the MixColumn step.

## Reminder : AES Decryption

Decryption goes through the same process, you have to create the same keys, just use them in reverse order, and apply each round in reverse order with inverse operations, which means :

- Creating the keys with the original S-box,
- The ByteSub step is done with the inverted S-box :

R,C	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	63	7C	77	7B	F2	6B	6F	C5	30	01	67	2B	FE	D7	AB	76
1	CA	82	C9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
2	B7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
3	04	C7	23	C3	18	96	05	9A	07	12	80	E2	EB	27	B2	75
4	09	83	2C	1A	1B	6E	5A	A0	52	3B	D6	B3	29	E3	2F	84
5	53	D1	00	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
6	D0	EF	AA	FB	43	4D	33	85	45	F9	02	7F	50	3C	9F	A8
7	51	A3	40	8F	92	9D	38	F5	BC	B6	DA	21	10	FF	F3	D2
8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
A	E0	32	3A	0A	49	06	24	5C	C2	D3	AC	62	91	95	E4	79
B	E7	C8	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	08
C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
D	70	3E	B5	66	48	03	F6	0E	61	35	57	B9	86	C1	1D	9E
E	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	B0	54	BB	16

Fig. 3. S-box lookup table

Figure 3: AES S-Box Inverse

- Shifting rows right instead of left,
- An inverted MixColumn matrix :

$$\begin{pmatrix} (0E)_{16} & (0B)_{16} & (0D)_{16} & (09)_{16} \\ (09)_{16} & (0E)_{16} & (0B)_{16} & (0D)_{16} \\ (0D)_{16} & (09)_{16} & (0E)_{16} & (0B)_{16} \\ (0B)_{16} & (0D)_{16} & (09)_{16} & (0E)_{16} \end{pmatrix}$$

- And the inverse of AddRoundKey is itself, since it's a xor.
- And of course, you need to reverse the order of operations in each round, and finish with the reverse initial step.

## Reminder : Polynomial Operations

In  $GF(2^8)$ , addition is just a bitwise xor.

Multiplication is a more complicated matter though. Let's say we have  $p_1, p_2$  two polynomials. Their product in  $GF(2^8)$  is computed as their standard product, modulus the irreducible polynomial used to define  $GF(2^8)$  (in this case, it is Rijndael's finite field, defined by  $r = x^8 + x^4 + x^3 + x + 1$ ).

So all you have to do is multiply  $p_1$  and  $p_2$ , and then reduce it modulo  $r$  to a polynomial of degree strictly inferior to 8. We can do it by observing  $x^8 + x^4 + x^3 + x + 1 \equiv 0$  means  $-x^8 \equiv x^8 \equiv x^4 + x^3 + x^1 + 1$  (the first equivalence is because we work modulo two since we're in  $GF(2^8)$ ). And of course, you have to remember that we're working modulo 2. For exemple, let's say  $p_1 = x^6 + x^4 + x^3 + 1$  and  $p_2 = x^5 + x^4 + x^2 + x$  :

$$\begin{aligned} p_1 \cdot p_2 &= x^6 \cdot p_2 + x^4 \cdot p_2 + x^3 \cdot p_2 + p_2 \\ &= (x^{11} + x^{10} + x^8 + x^7) + (x^9 + x^8 + x^6 + x^5) + (x^8 + x^7 + x^5 + x^4) + (x^5 + x^4 + x^2 + x) \\ &= x^{11} + x^{10} + x^9 + x^8 + x^6 + x^5 + x^2 + x \end{aligned}$$

Now, we still have to apply the modulo :

$$\begin{aligned} &= (x^3 + x^2 + x^1 + 1) \cdot (x^4 + x^3 + x + 1) + x^6 + x^5 + x^2 + x \\ &= (x^7 + x^4 + x^3 + 1) + x^6 + x^5 + x^2 + x = x^7 + x^6 + x^5 + x^4 + x^3 + x^2 + x + 1 \end{aligned}$$

Which means  $p_1 = (01011001)_2$  and  $p_2 = (00110110)_2$  have the product  $p = p_1 \cdot p_2 = (11111111)_2$ .

## Exercice 1 : Implement AES with Python 3

You have all the information you need to implement a real version of AES with Python 3. Note that a file named **"Sboxes.py"** is on Moodle and contains the S-box and S-box inverse already, as two big tuples (you can obviously modify them if you prefer to work with another type of structure).

You need to implement every step we described earlier, with the possibility to choose whether we want a 128, 192 or 256 bit key.

It is strongly advised to cut your work into small pieces, and to start with the basic instruments needed (notably, how to do xor and polynomial multiplication). The algorithm is already sliced into different sub-functions.

## Ex 1 Help : Verification

When your full AES box is finished, you can check if it works as intended by testing examples thanks to the following link which allows you to run AES with Hexadecimal entries and keys : <http://extranet.cryptomathic.com/aescalc/index>.

You can also use this : <https://kavaliro.com/wp-content/uploads/2014/03/AES.pdf>.

This PDF gives an exemple of AES calculation, with a given plaintext and key, and gives the value expected at every step. If your AES box does give you a ciphertext, but not the expected one given by the first url, I strongly recommend testing with the same plaintext and key as in this example, and print intermediary values to see where is the problem.

Also note that the first one also allows you to test if the CBC mode from exercice 2 works.

## Exercice 2 : Block Cipher modes

Now that you have your AES encryption box, you will use it to create the two different following encryption modes (and decryption). Now that the AES box is done, it should be easy, since the box is the bigger problem, these modes will just use the box and xors.

Of course, use 128 bit blocks.

All these modes are described in the course and the internet in details with diagrams, so we just remind the concept here :

- **Block Ciphers** : First, you need to slice your message into 128 bit blocks (if necessary, pad the last one with zeros). Then you will apply the following methods :
- **ECB (Electronic CodeBook)** : Technically, if you've tested your AES box, you almost did this one, as it just takes the plaintext and encrypts it with the box. You just need to apply your box to each 128 bit block.
- **CBC (Cipher Block Chaining)** : The first plaintext is "xor-ed" with the IV (Initialisation Value), before using the box. Then each cipher is xor-ed with the following plaintext before using the box.