Traitement automatique du langage TP 7 — Identify gene names with HMMs and the Perceptron algorithm

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In this assignment, you will build a trigram hidden Markov model to identify gene names in biological text. However, instead of using maximum likelihood parameter estimates, as you did in TP3 (Part 2, A trigram HMM tagger), you will this time use the estimation algorithm described in section 2.1 of the following paper by Michael Collins: http://www.aclweb.org/anthology/W02-1001.pdf.

Perceptron

The perceptron algorithm was originally used for training binary classifiers. You can have a look at https://nbviewer.jupyter.org/github/Christof93/perceptron/blob/master/perceptron_algorithm.ipynb to catch the gist of the underlying model. In the context of this assignment, you are expected to implement the variant of the perceptron algorithm described in the paper by Michael Collins. The idea is to consider that the emission and transition parameters are weights in a single-layer neural network. When learning the model, these weights are updated upon reading, in turn, each tagged sentence in the training set.

Compare the results obtained using this approach with the results obtained in TP3. How many iterations are necessary to reach acceptable results?

Documents to hand in

Please hand in the Python code for for your tagger, along with a description of the results achieved.

Algorithm 1 Perceptron Algorithm for POS Tagging

```
Require: training set containing S sentences
    initialize \alpha_{x,y,z} \leftarrow \mathbf{0} and \alpha_{t,w} \leftarrow \mathbf{0}
    repeat
        for i = 1 \dots S do
            z_{[1:n_s]} = \text{best tagged sequence } \{\text{using Viterbi decoder}\}
            for every tag trigram \langle x, y, z \rangle do
                c_1 \leftarrow \text{count of } \langle x, y, z \rangle \text{ in } t^i_{[1:n_i]}
                c_2 \leftarrow \text{count of } \langle x, y, z \rangle \text{ in } z_{[1:n_i]}
                if c_1 \neq c_2 then
                    \alpha_{x,y,z} \leftarrow \alpha_{x,y,z} + c_1 - c_2
                end if
            end for
            for every tag/word pair \langle t, w \rangle do
               c_1 \leftarrow \text{count of } \langle t, w \rangle \text{ in } \left(w_{[1:n_i]}^i, t_{[1:n_i]}^i\right)
c_2 \leftarrow \text{count of } \langle t, w \rangle \text{ in } \left(w_{[1:n_i]}^i, z_{[1:n_i]}\right)
                if c_1 \neq c_2 then
                    \alpha_{t,w} \leftarrow \alpha_{t,w} + c_1 - c_2
                end if
            end for
        end for
        shuffle training set
    until convergence or maximum number of iteration
```