Multimedia Security and Privacy

TP 1

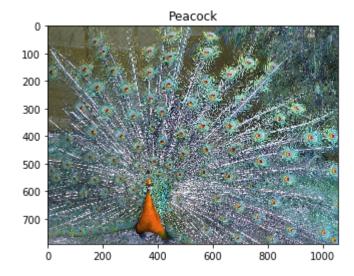
Tientso Ning

```
In [1]: import numpy as np
import cv2
import matplotlib.pyplot as plt
import math
import os
```

1. Introduction

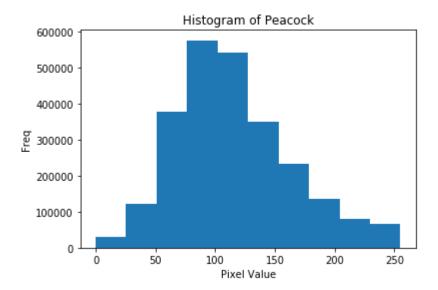
```
In [2]: #read the image peacock.jpg
    peacock = cv2.imread("./peacock.jpg")
    plt.imshow(peacock)
    plt.title("Peacock")
    print(peacock.shape)
```

(792, 1056, 3)



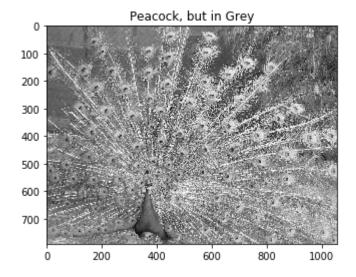
```
In [3]: plt.hist(peacock.ravel())
   plt.xlabel("Pixel Value")
   plt.ylabel("Freq")
   plt.title("Histogram of Peacock")
```

Out[3]: Text(0.5, 1.0, 'Histogram of Peacock')



```
In [81]: #convert the image to greyscale
    peacockGRAY = cv2.cvtColor(peacock, cv2.COLOR_BGR2GRAY)
    plt.imshow(peacockGRAY, cmap="Greys_r")
    plt.title("Peacock, but in Grey")
```

Out[81]: Text(0.5, 1.0, 'Peacock, but in Grey')



```
In [5]: #determine the global mean and global variance of the peacock
globmean = np.mean(peacockGRAY)
globvar = np.var(peacockGRAY)
print(globmean)
print(globvar)
```

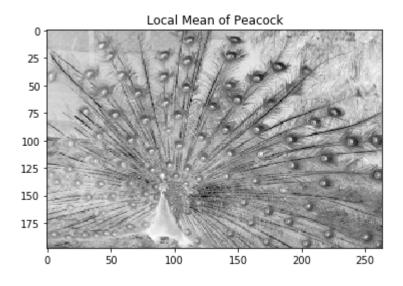
118.77675667661462 2138.1369450172783

```
In [6]: #cheat to find the local mean and variance
    print(peacockGRAY.shape)
    print(np.gcd(792, 1056))
    #we can use block sizes of 33x33
    window_size = (4,4)
    print(tuple(np.array(peacockGRAY.shape) / window_size) + window_size)
    peacockGRAYBLOCK = np.reshape(peacockGRAY, (198,4,264,4))

(792, 1056)
264
    (198.0, 264.0, 4, 4)
```

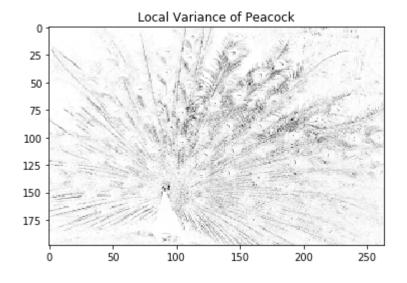
```
In [7]: plt.imshow(np.mean(peacockGRAYBLOCK, axis=(1,3)), cmap = "Greys", aspect="aut
o")
plt.title("Local Mean of Peacock")
```

Out[7]: Text(0.5, 1.0, 'Local Mean of Peacock')





Out[8]: Text(0.5, 1.0, 'Local Variance of Peacock')



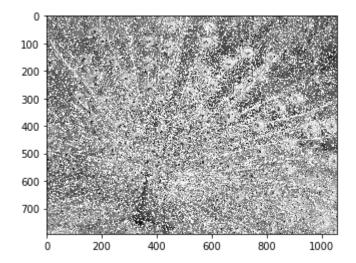
It is important that we use distinct non-overlapping blocks since we are looking for the local mean of the individual blocks, which creates a sort of blur of the image. If we used overlapping blocks, we will start to see blocking artifacts in the image, and that might not be desirable. Additionally, it could mess with our process of comparing local means with global mean in the hashing process later on.

2. Noise

```
In [9]: | #generate an array of size NxM with Gaussian noise
          def AWGN (N, M):
              Create an array of size N x M with Gaussian Noise
              return np.random.randn(N,M)
In [80]: | def SnPN (img, p, q):
              Takes an image and adds salt & pepper noise according to parameters p,q.
              out = np.copy(img)
              assert p + q <= 1 #need valid p,q values</pre>
              for i in range(0, out.shape[0]):
                  for j in range(0, out.shape[1]):
                      roll = np.random.random() #"I'll roll you for it!"
                      if roll < p:</pre>
                           out[i][j] = 0
                      elif roll < q:</pre>
                           out[i][j] = 255
                      else:
                           out[i][j] = out[i][j]
              return out
```

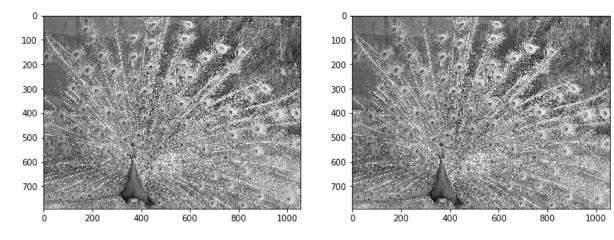
```
In [82]: #test salt and pepper
salted = SnPN(peacockGRAY, 0.01, 0.21)
plt.imshow(salted, cmap="Greys_r")
```

Out[82]: <matplotlib.image.AxesImage at 0x7fb80a32b198>



```
In [85]: #read in a new copy of peacock
    peacock_NEW = cv2.imread("./peacock.jpg", 0) #peacock but NEW
    peacock_NEW_db = cv2.normalize(peacock_NEW.astype(float), None, 0.0, 1.0, cv2.
    NORM_MINMAX) #peacock but double
    f, ax = plt.subplots(1,2, figsize=(12,24))
    ax[0].imshow(peacock_NEW, cmap="Greys_r")
    ax[1].imshow(peacock_NEW_db, cmap="Greys_r")
```

Out[85]: <matplotlib.image.AxesImage at 0x7fb80a2218d0>

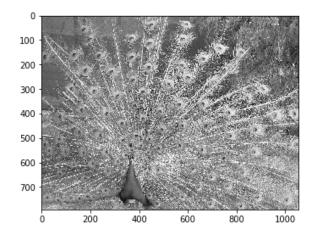


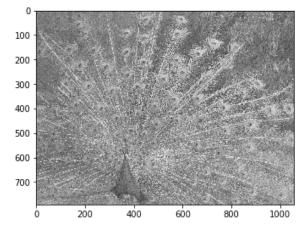
```
In [86]: MSE(peacock_NEW, peacock_NEW_db) #"same" image but very high MSE!!
Out[86]: 16128.447786022514
```

Although the image is the same, the scale used to portrait the images are different, and therefore the MSE (which takes into account distance via values) will be high. This is obviously not the intended effect, and could be remedied by normalizing, but still a factor we want to be cognizant of.

```
In [15]: def PSNR (x, y, a):
              z = (a**2)/MSE(x,y)
              return 10*math.log10(z)
 In [16]: PSNR(peacock_NEW, peacock_NEW_db, 255)
 Out[16]: 6.054877882962412
 In [17]:
          #refactor the PSNR function so you can set PSNR and scale the AWGN
          def refactor_PSNR(img, psnr, a):
              #determine sigma from psnr
              sigma = (a**2)/(10**(psnr/10))
              return img + (sigma*np.random.randn(img.shape[0],img.shape[1]))
In [110]:
          #test the refactor PSNR
          test1 = np.copy(peacockGRAY)
          test2 = refactor_PSNR(test1, 35, 255)
          f, ax = plt.subplots(1,2, figsize=(12,24))
          ax[0].imshow(test1, cmap="Greys r")
          ax[1].imshow(test2, cmap="Greys_r")
          print(PSNR(test1,test2,255))
```

21.859814424654328





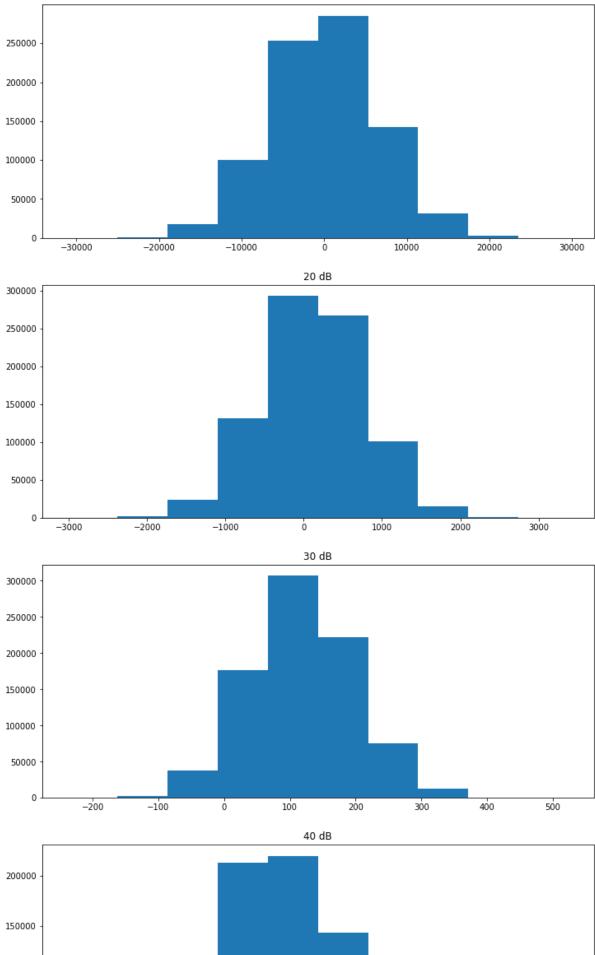
```
In [33]:
          #add gaussian noise to an image such that the PSNR ratio is 10,20,30,40
          pcock10 = refactor_PSNR(peacockGRAY, 10, 255)
          pcock20 = refactor_PSNR(peacockGRAY, 20, 255)
          pcock30 = refactor PSNR(peacockGRAY, 30, 255)
          pcock40 = refactor_PSNR(peacockGRAY, 40, 255)
In [34]:
          #show noisy images
          f, ax = plt.subplots(1,4, figsize=(12,24))
          ax[0].imshow(pcock10, cmap="Greys_r")
          ax[1].imshow(pcock20, cmap="Greys r")
          ax[2].imshow(pcock30, cmap="Greys r")
          ax[3].imshow(pcock40, cmap="Greys_r")
          ax[0].set title("10 dB")
          ax[1].set_title("20 dB")
          ax[2].set_title("30 dB")
          ax[3].set_title("40 dB")
Out[34]: Text(0.5, 1.0, '40 dB')
                    10 dB
                                         20 dB
                                                              30 dB
                                                                                   40 dB
                                 0
                                                      0
                                                                          0
           200
                                200
                                                    200
                                                                         200
           400
                                400
                                                    400
                                                                         400
                                600
                                                    600
                                                                         600
           600
                     500
                             1000
                                          500
                                                 1000
                                                              500
                                                                      1000
                                                                                   500
                                                                                           1000
```

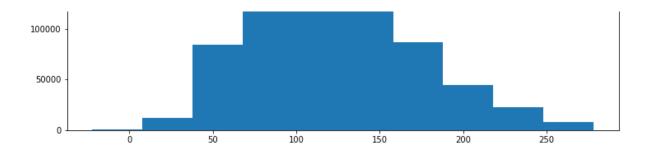
As shown, the higher the PSNR ratio, the lower the MSE, which means that our image will resemble the original more.

```
In [35]: #show the histogram for noisy images
    f, ax = plt.subplots(4,1, figsize=(12,24))
    ax[0].hist(pcock10.ravel())
    ax[1].hist(pcock20.ravel())
    ax[2].hist(pcock30.ravel())
    ax[3].hist(pcock40.ravel())
    ax[0].set_title("10 dB")
    ax[1].set_title("20 dB")
    ax[2].set_title("30 dB")
    ax[3].set_title("40 dB")
```

Out[35]: Text(0.5, 1.0, '40 dB')







For the 10 and 20 PSNR ratios, we notice that the histogram shows the pixel values are closer to being centered around 0, meaning that the image is mostly just noise, whereas the 30 and 40 PSNR ratio histograms shows pixel values closer to the distribution seen originally.

```
In [92]: #add salty and pepper noise to image until PSNR ratio is 40
    og_img = np.copy(peacockGRAY)
    psnr_val = 100
    while(psnr_val > 40):
        imgPEPPERED = SnPN(og_img, 0.000082,0.0000145) #pepper em up nicely
        psnr_val = PSNR(peacockGRAY,imgPEPPERED,255) #calc psnr
        print(psnr_val)
        og_img = np.copy(imgPEPPERED) #set new
```

46.177972079144

43.291142779735

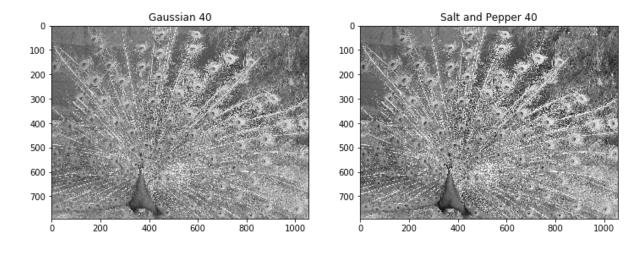
41.54957089692344

40.561387914728385

39.92502197189723

```
In [99]: #see the difference
   test1 = np.copy(pcock40)
   test2 = np.copy(og_img)
   f, ax = plt.subplots(1,2, figsize=(12,24))
   ax[0].imshow(test1, cmap="Greys_r")
   ax[1].imshow(test2, cmap="Greys_r")
   ax[0].set_title("Gaussian 40")
   ax[1].set_title("Salt and Pepper 40")
   print(PSNR(test1,peacockGRAY,255))
   print(PSNR(test2,peacockGRAY,255))
```

31.856609797951965 39.92502197189723

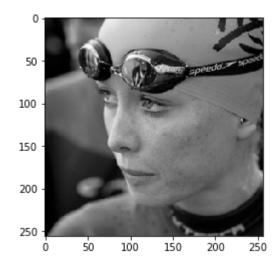


The images seem pretty similar, but this could be due to the fact that the PSNR value is closer to 31 for the Gaussian image as well as the fact that it is hard to detect changes in pixels for the salt and pepper image on the peacock since the peacock has such details on the image to begin with

3. Identification

```
In [100]: #read an image and convert to grayscale
   img = cv2.imread("./images/dct_db/1_IMG_8059.tif", 0)
   plt.imshow(img, cmap="Greys_r")
```

Out[100]: <matplotlib.image.AxesImage at 0x7fb809d5c3c8>



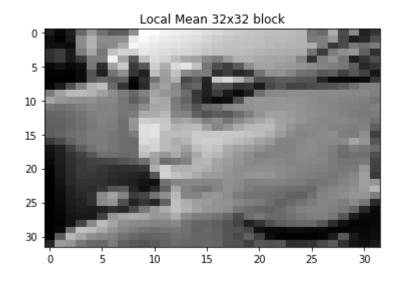
In [101]: #determine the global mean of the image gmean = np.mean(img) print(gmean)

82.87767028808594

```
In [102]: #we can use block sizes of 32x32
window_size = (32,32)
print(tuple(np.array(img.shape) / window_size) + window_size)
imgBLOCKED = np.reshape(img, (32,8,32,8))
plt.imshow(np.mean(imgBLOCKED, axis=(1,3)), cmap = "Greys_r", aspect="auto")
plt.title("Local Mean 32x32 block")
```

(8.0, 8.0, 32, 32)

Out[102]: Text(0.5, 1.0, 'Local Mean 32x32 block')



```
1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1,
1, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 0, 1, 1, 1, 1, 1, 0, 0, 0, 0, 1, 1,
1, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 1, 1, 1, 1,
0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1,
1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1,
1, 0, 0, 0, 0, 1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 0, 1, 1, 1, 1, 1,
1, 0, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1,
1, 1, 0, 0, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 0, 1,
1, 1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 0, 0, 0,
1, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0,
1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0, 0, 0, 1,
1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 0, 0,
0, 1, 0, 0, 0, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
1024
```

```
In [120]: #read all images in the directory and save the hashes (images stored separatel
y)
hash_store = []
batch = []
for filename in os.listdir("./images/dct_db/"):
    img = cv2.imread(os.path.join("./images/dct_db/",filename),0)
    if img is not None:
        hash_store.append(create_hash(img,np.mean(img))) #store hash
        batch.append(img)
print(len(hash_store))
```

200

```
In [122]: #determine the batch and distorted batch
distorted = distort_batch(batch)
print(len(distorted),len(batch))
```

200 200

```
In [123]: #store hashes of distorted
    distorted_hash_store = []
    for i in range(0, len(distorted)):
        distorted_hash_store.append(create_hash(distorted[i],np.mean(distorted[i])))
    print(len(distorted_hash_store))

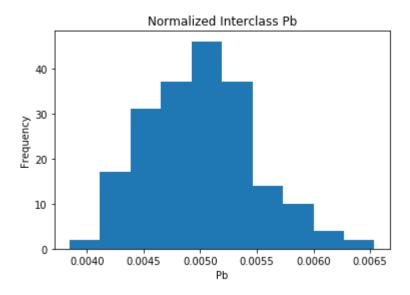
#determine the hamming distance and p_b values between batch and distorted bat ch
    assert len(batch) == len(distorted)
    interclass_pb = []
    for i in range(0, len(hash_store)):
        h, pb = determiner(hash_store[i],distorted_hash_store[i])
        interclass_pb.append(pb)
    print(len(interclass_pb))
```

```
In [128]: #show the histogram of p_b values

#normalize
from scipy.special import softmax
norm_ic_pb = softmax(interclass_pb)

plt.hist(norm_ic_pb)
plt.title("Normalized Interclass Pb")
plt.xlabel("Pb")
plt.ylabel("Frequency")
```

Out[128]: Text(0, 0.5, 'Frequency')



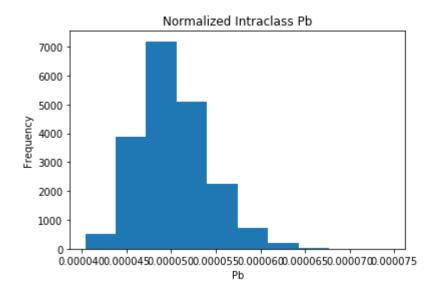
We can see that the distribution of Probability of error centers around 0.005, which means that we have a really low probability of error

```
In [130]: #build a normalized histogram of all found P_b values between different classe
s
intraclass_pb = []
for i in range(0, len(hash_store)):
    for j in range(i, len(hash_store)):
        if i==j:
            pass
        else:
            h, pb = determiner(hash_store[i], hash_store[j])
            intraclass_pb.append(pb)
print(len(intraclass_pb))
```

19900

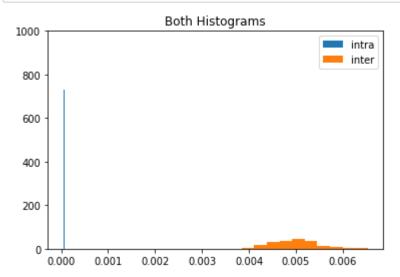
```
In [132]: norm_intra_pb = softmax(intraclass_pb)
    plt.hist(norm_intra_pb)
    plt.title("Normalized Intraclass Pb")
    plt.xlabel("Pb")
    plt.ylabel("Frequency")
    print(np.mean(norm_intra_pb))
```

5.025125628140707e-05



We notice that the distribution of Pb centers around 0.00005, meaning that we're pretty certain that the images have no connection to each other.

```
In [143]: plt.hist(norm_intra_pb, label='intra')
    plt.hist(norm_ic_pb, label='inter')
    plt.ylim(0, 1000)
    plt.legend()
    plt.title("Both Histograms")
    plt.show()
```



We can see from the histogram above that the two do not really overlap. We can conclude that we can make a pretty good separation between the two classes, meaning that we can reasonably determine images and which class they belong in (even when we distort these images slightly)