

Advanced Assignment M3: Implicit modeling

- Implement anything about implicit modeling techniques.
- Examples:
 - Isosurface extraction using Marching Cubes / Marching Tetrahedra
 - OK with 2D isoline extraction using Marching Squares / Marching Triangles
 - Shape modeling using metaballs / CSG
 - Gradient-based implicit blending
 - Experimenting with MLS / RBF