# User Stories

1. As a player , I want to be able to choose a dragon card to flip when it’s my turn , so that I get to know how my dragon token will move
2. As a player I want to be able to see the game board so that I can play the game.
3. As the game, I want to be able to know the position of the players , so that I know if a player has won the game or where to move the dragon token of a player.
4. As a player, I want to be able to see all player’s dragons on the board, so that I know my progress in the game
5. As a player, I want to be able to click on the dragon card when it’s my turn , so that I can flip the dragon card
6. As a player, I want to be notified if my dragon would land into an occupied square , so that I know my turn is over
7. As a player, I want to be notified if my dragon would pass by my initial dragon cave , so that I know my turn is over.
8. As the game , I want to be able to shuffle the dragon cards at the start, so that the players can play a fair game
9. As a player, I want the volcano cards to be set randomly at the start of the game so that I can play the game fairly.
10. As a player , I want to be notified that it is my turn, so that I know that I must choose a dragon card.
11. As the game , I want to be able to end the game when a dragon has returned to its cave , so that I can announce the winner to the players
12. As a player, I want to check if the dragon card I flipped matches my square, so that I my dragon will move forward according to the dragon card
13. As a player, I want to check if I have flipped a dragon card that does not match my square, so that I know if my dragon will stay on the spot
14. As a player, I want to check if the dragon card I flipped is a dragon pirate given that I am not in a cave, so that I know that my dragon will be moved backwards according to the dragon pirate.
15. As a player, If I have flipped a dragon pirate card I want to have an option to uncover another dragon card, so that I can choose whether to have another turn
16. As a player, If I have flipped a matching dragon card I want to have an option to uncover another dragon card, so that I can choose whether to have another turn
17. As a player , I want all the dragon cards to be always facing down after every turn , so that it is a fair game
18. As a dragon, I want to be able to be moved by the game, so that my position can be updated on the board
19. As a player, I want to be able to choose the number of players for the game , so that the game configuration can be adjusted
20. As the game, I want to be able to let players input their age before the game, so that I know which player will start first
21. As a beginner player, I want to be able to see the rules of the game at any time, so that I can refer to them if I forget
22. As the youngest player, I want to be notified if I am the youngest, so that I am aware that it is my turn to play first.
23. As a square in a volcano card, I want to be able to know if a cave is connected to me , so that the game can decide starting points for the players
24. As a player I want to be notified if I have landed on another player’s spot so that my position will be swapped with that player. (extension)
25. As a player I want to be notified of the volcanic eruption so that I know when my dragon token will move back three spaces. (extension)
26. As a volcano card, I want to be able to change the number of squares I am made from, so that I can follow the game configurations (extension)
27. As a board I want to be able to change the number of volcano cards in the game , so that I can follow the game configurations (extension)
28. As a game, I want to have control of player movement, so that I can move players according to the dragon cards they flipped or special extensions. (extension)