Name : Kent Paglomotan

netId : kpaglo2

Section : 12:30 - 1:45 p.m.

Name : Justin MacDonald

nedId : justin4

Section : 11:00 - 12:15 p.m.

Kent worked on:
- Implemented framework for all classes (Server, ServerFx, GameInfo, Client, ClientFX).
- Worked the GUI skeleton which consists of labels, buttons, border pane and vertical box.
- Both collaborated, kept things organized, and helped each other debug.

Justin worked on:
- Worked on server and client communication.
- Tied together GameInfo so the server would handle Client and Update ClientGUI.
- Both collaborated, kept things organized, and helped eatherother debug.
- Added test cases to check functionality.