Review: Multi-armed Bandit Models for the Optimal Design of Clinical Trials: Benefits and Challenges

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Motivation

Goals

- Identify the "Best" treatment : Exploration or Learning
- Treat patients as "Effectively" as possible during the trial: Exploitation or Earnings



Introduction

Bayesian Bernoulli K-Armed Bandit Problem

Let $y_{k,t} \in \mathbf{Y}_{k,t} \sim \mathrm{Ber}(\rho_k)$, where: Treatment $\equiv k \in \{1, \dots, K\} \leftarrow \mathrm{Arm}$ Patient $\equiv t \in \{1, \dots, N\} \leftarrow \mathrm{Time}$

The Bayesian feature: $\rho_k \in \mathbf{P}_k \sim \text{Beta}(\alpha, \beta) = \frac{\Gamma(\alpha+\beta)}{\Gamma(\alpha)\Gamma(\beta)} x^{\alpha-1} x^{\beta-1}$; Conjugate Prior distribution

$$(\alpha, \beta) = \begin{cases} (S_{k,0}, F_{k,0}) \in \mathbb{N}_+^2 \\ (S_{k,0} + S_{k,t}, F_{k,0} + F_{k,t}) : t \ge 1 \end{cases}$$

(Succesful, Failure) $\equiv (S_{k,t}, F_{k,t}) \in \mathbb{N}_0^2$



Introduction

Bayesian Bernoulli K-Armed Bandit Problem

Action space:

$$A_k \ni a_{k,t} = \{0,1\}$$

Markovian transition probability rule:

$$P_k\{\mathbf{s}_{k,t+1}|\mathbf{s}_{k,t},a_{k,t}\} \sim$$

$$\mathbf{s}_{k,t+1} = \begin{cases} \begin{cases} (S_{k,0} + S_{k,t} + 1, F_{k,0} + F_{k,t}) : (S_{k,0} + S_{k,t})/c_t \\ (S_{k,0} + S_{k,t}, F_{k,0} + F_{k,t} + 1) : (F_{k,0} + F_{k,t})/c_t \\ \mathbf{s}_{k,t} \end{cases} : a_{k,t} = 1 \\ : a_{k,t} = 0 \end{cases}$$

$$c_{t} = S_{k,0} + S_{k,t} + F_{k,0} + F_{k,t}$$
$$R(\mathbf{s}_{k,t}, a_{k,t}) = \frac{S_{k,0} + S_{k,t}}{c_{t}} a_{k,t}$$



Introduction

Objective

$$V_{\pi}^{*}(\mathbf{s}) = \max_{\pi} \mathbb{E}_{\pi} \left[\sum_{t=1}^{N} \gamma^{t} \sum_{k=1}^{K} R(\mathbf{s}_{k,t}, a_{k,t}) | \mathbf{s}_{0} = \mathbf{s} \right]$$

Bayesian regret

$$R_{-1} = N \max_{k}(\rho_k) - \mathbb{E}_{\pi} \left[\sum_{k=0}^{K} \sum_{t=1}^{N} a_{k,t} \right]$$

