

KENDAL L. MITCHELL

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(571) 295-3852

EDUCATION

Drexel University

BS | General Studies (Computer Specialization)

Minor | Computer Science

Expected Graduation | June 2023

Recipient, A.J. Drexel Scholarship | 2022

Captain, Drexel Fencing Club | 2022

Member, DU Game Developers Group

Relevant Coursework:

Computer Game Design, Screenwriting,
Data Structures and Algorithms,
Linear Algebra, Software Architecture

PROGRAMS

Unity

GameMaker Studio 2

Arduino

Blender/Maya

Adobe Creative Suite

Git

Trello/Confluence/Notion

Figma

LANGUAGES

C++

C#

JavaScript

HTML/CSS

ReactJS

Python

INTERESTS

Fantasy/Sci-Fi/Horror

Hip-Hop, Rock, & EDM

EXPERIENCE

Unity/Interactive Game Developer, Night Kitchen Interactive

9.2020 – 3.2021 | Philadelphia, PA

- Collaborated with design and production team in creating interfaces and programming functionality for digital projects
- Conducted administrative tasks including archiving, data, and word processing
- Supported production of mixed-media projects for clients in the museums industry
- Utilized Jenkins for build automation in a CI/CD environment of CMS-based web applications

Innovative Technology Co-Op, The Estee Lauder Companies, Inc.

9.2019 – 3.2020 | Bristol, PA

- Enhanced overall efficiency through implementation of flexible robotic systems
- Developed a Raspberry Pi Python GUI application to provide real time data collection
- Designed and 3D printed custom tooling to support floor mechanic functions
- Initiated and managed automated line feeding, translating to \$20,708.91 in savings

Software Engineering Intern, Dynex Technologies

9.2018 – 3.2019 | Chantilly, VA

- Performed a wide range of manual and automated software tests for various projects
- Generated and updated software and product requirements documentation following FDA regulatory standards
- Identified functional problems and interpreted unit/integration tests for autonomous systems and components of Class II medical devices