

Listing 1 enshukadai9

```

1  void dijkstra(struct element *a[], int n, int s)
2  {
3      int i, u, v, sizeofT;
4      struct element *l;
5
6      for (i = 1; i <= n; i++){
7          T[i] = 1;
8          D[i] = INFTY; //2n回分初期化
9      }
10     T[s] = 0;
11     D[s] = 0;
12     for (l = a[s]->next; l != NULL; l = l->next)
13         D[l->vertex] = l->weight; //nlog(size)回計算
14     sizeofT = n-1;
15     while (sizeofT > 0){
16         for (v = 1; v <= n; v++){
17             if (T[v] == 1)
18                 printf("v[%d],", v);
19             else
20                 printf("uuuuuu");
21             for (v = 2; v <= n; v++){
22                 printf("D[%d]=%d,", v, D[v]);
23                 printf("\n");
24                 u = findmin(T, n); //n回探索をする。
25                 T[u] = 0;
26                 sizeofT--;
27                 for (v = 1; v <= n; v++){
28                     if (T[v] == 1)
29                         D[v] = min(D[v], D[u]+w[u][v]); //n回演算する。
30                     //2n+n+n=2nよって時間計算量O(2n)
31                 }
32     }

```