



```
PS C:\Users\LENOVO\Downloads\produit\produit> flutterfire configure
i Found 1 Firebase projects.
? Select a Firebase project to configure your Flutter application with >
> atelier4-k-ouattass-iir5g5 ( Atelier4 K OUATTASS IIR5G5)
<<create a new project>
```

```
i Found 1 Firebase projects.

✓ Select a Firebase project to configure your Flutter application with · atelier4-k-ouattass-iir5g5 ( Atelier4 K OUATTASS IIR5G5)

? Which platforms should your configuration support (use arrow keys & space to select)? ›

✓ android

✓ ios

✓ macos

✓ web

✓ windows
```

```
≺ File Edit Selection View Go Run

        ♠ main.dart
        ♠ home_screen.dart
        ♠ login_screen.dart
        ! pubspec.yaml

                                                                                                                                                                                                      а п .
EXPLORER
                                              ∨ PRODUIT
       ∨ produit
∨ ios
                                                       class HomeScreen extends StatelessWidget {
   @override
   Widget build(BuildContext context) {
    final User? user = FirebaseAuth.instance.currentUser;
          details_produit.dart
                                                           void logout() async {
  await FirebaseAuth.instance.signOut();
  Navigator.pop(context);
           liste produits.dart
           login_screen.dart
          > widgets
                                                          return Scaffold(
   appBar: AppBar(title: Text('Accueil')),
   body: Center(
   child: Column(
         > windows
                                                                  mainAxisAlignment: MainAxisAlignment.center,
                                                               .gitignore
         ! analysis_options.yaml
         ! pubspec.yaml

    README.md

      > TIMELINE
```

```
        ♠ main.dart
        ♠ home_screen.dart
        ♠ login_screen.dart
        ! pubspec.yaml

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<u>G</u>
                                                                                                                                          produit > lib > screens > doing screendart > Goginscreen >
                             ∨ produit
∨ ios

✓ screens

                                                                                                                                                                             class LoginScreen extends StatelessWidget {
    final TextEditingController emailController = TextEditingController();
    final TextEditingController passwordController = TextEditingController();
                                             add_produit_form...
                                             nome screen.dart
                                                                                                                                                                                                           email: emailController.text,
  password: passwordController.text,
);
Navigator.pushReplacement(
                                        nroduit.dart
                                                                                                                                                                                                        context,
MaterialPageRoute(builder: (context) => HomeScreen()),
                                                                                                                                                                                                 نك
                                       o .gitignorei .metadata
                                       n produit.iml

 README.md

                         > OUTLINE
                         > TIMELINE
                             > DEPENDENCIES
```