Kenzo Nawa

Product Designer

Has published an iOS app and is enthusiastic about consumer-facing apps. Also has plenty of experience working with web and mobile based technologies.



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WORK EXPERIENCE

Aug 2017 - Present

Product Design Volunteer

Newfields

- Interviewed with client, stakeholders and users to understand underlying problem.
- Designed a wayfinding app to help visitors navigate museum.
- Prototyped a native iOS app and tested with visitors.

May 2017 - Aug 2017

UI/UX Design Intern

Life Al

- Collaborated with CEO and Senior Designer to create reusable app components.
- Prototyped and documented designs to handoff to development team.
- Worked on building a Design System to unify the application.

Feb 2015 - Oct 2015

Project Manager Intern

Gemalto

- Planned with banks to organize card manufacturing projects.
- Delegated tasks within teams to prepare card production.
- Designed visual representations of in-company workflow to inform clients of project scope.

Nov 2012 - Oct 2013

Software Support Intern

JP Morgan & Chase

- Coordinated multiple teams to develop solutions to system issues.
- Analyzed and resolved real-time business incidents to maintain performance of stock trading system.

EDUCATION

Aug 2016 - May 2018

M.S. in Human-Computer Interaction

Indiana University at Indianapolis (IUPUI)

Feb 2011 - Dec 2015

B.S. in Information Systems

Universidade de São Paulo (USP)

SKILLS

Design

Wireframing Information Architecture
User Flows

Tools

Sketch Figma Zeplin Abstract

Prototyping

After Effects

Flinto

Davalanina

Developing

HTML CSS Javascript Swift

SIDE PROJECTS

Remember – published iOS app

- Researched with users about problem domain.
- Designed and developed a solution to meet user needs.
- Tested app on TestFlight and published to the App Store.

Startup Data Visualization

- Used the CrunchBase 2013 Snapshot to visualize data on startups using d3.js
- Created visualization on startup fundings and exits.

Kaggle Competition

- Created a machine learning model using Neural Networks
- Achieved 75% prediction rate

PUBLISHED MEDIA

Medium

My first app didn't make it to the App Store

How to make a screen-by-screen prototype in Swift

Youtube

Amazon Go Plus