#### TRD/BRD Documentation

### **Cover Page**

• Title: Server Application Documentation

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# **Business Requirements Document (BRD)**

### 1. Introduction

### **Purpose of the Document**

This document outlines the business objectives, scope, and use cases for the server application. It is intended to align stakeholders on the goals and value of the project.

### **Project Overview**

The server application provides secure, efficient, and scalable text search capabilities for client queries. It ensures high performance, robust security, and extensive configurability to meet diverse operational requirements.

#### **Intended Audience**

- Business stakeholders.
- Operations teams.
- Software evaluators.

#### 2. Objectives and Goals

- Deliver a robust, multi-threaded server application capable of handling unlimited concurrent client connections.
- Provide secure communication channels using SSL/TLS.
- Implement efficient file searching with optional dynamic reloading.
- Achieve optimal performance, ensuring minimal query latency and resource usage.

#### 3. Scope

### In-Scope

- Unlimited concurrent client connections.
- Real-time and cached file search capabilities.
- Configurable features such as rate-limiting and secure communication.
- Logging of client activity and server performance.

# **Out-of-Scope**

- GUI interfaces.
- Compatibility with non-Linux environments.

#### 4. Use Cases and Scenarios

### **Use Case 1: Real-Time Error Monitoring**

**Actor:** Operations Team

**Scenario:** Monitor server logs in real-time for error patterns using client queries.

#### **Use Case 2: Secure Data Query**

**Actor:** Application Clients

**Scenario:** Securely query sensitive data over encrypted channels.

### **Use Case 3: Rate-Limiting Abusive Users**

**Actor:** Server

**Scenario:** Restrict the frequency of requests from specific IPs to prevent abuse.

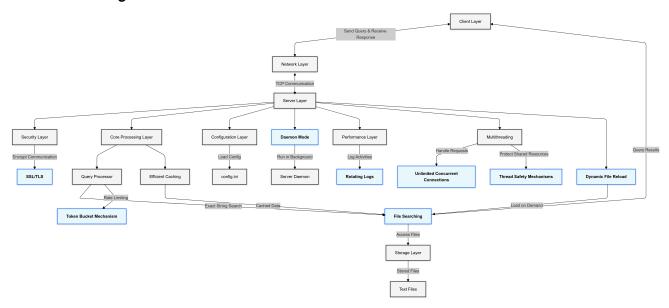
### **Technical Requirements Document (TRD)**

### 1. System Architecture

#### Overview

The server application is built with a client-server model. Clients send text-based queries to the server, which searches a preloaded file and responds with match results.

# **Architecture Diagram**



# 2. Design Details

# Multithreading

The server uses Python's threading module to handle concurrent connections efficiently.

# **File Handling**

- **Dynamic Reloading:** If REREAD\_ON\_QUERY=True, the server re-reads the file for every query.
- Caching: If REREAD\_ON\_QUERY=False, the file contents are cached in memory to minimize disk I/O.

# **Rate-Limiting**

Implements a Token Bucket algorithm to control client request rates.

# **Security Features**

- SSL/TLS for encrypted communication.
- Payload validation to prevent buffer overflows.

### 3. API Documentation

# **Endpoint**

Path: /search

• Method: TCP-based communication.

- Request Payload: Plain text (UTF-8).
- Response Payload:
  - o STRING EXISTS\n if a full line matches the query.
  - o STRING NOT FOUND\n otherwise.

### **Example Communication Flow**

- 1. Client sends a query string.
- 2. Server searches the file.
- 3. Server responds with match results.

# 4. Configuration

# Default config.ini

```
[server]
host = 127.0.0.1
port = 44444
cert file = server.crt
key file = server.key
REREAD ON QUERY = false
linuxpath = /mnt/d/Algorithmic Sciences/Revised Intro Task v3/src/data/200k.txt
max_payload = 1024
token_bucket capacity = 10000
pid_file = server_daemon.pid
[paths]
config dir = config
log dir = logs
data dir = data
file path = src/data/200k.txt
config path = ${config dir}/config.ini
pid file = ${log dir}/server.pid
log file = ${log dir}/server.log
```

### **5. Performance Summary**

# 1. Execution Time Summary (SSL=True)

- Dynamic Files (REREAD ON QUERY=True):
  - o Average execution time: ∼16-26ms per query for 250,000-row files.
  - o Round-trip execution time: ~20-32ms.
- Static Files (REREAD ON QUERY=False):
  - o Average execution time: ~0.001–0.002ms per query for 250,000-row files.
  - o Round-trip execution time:  $\sim 0.3-0.6$ ms.

### 2. Query Per Second (QPS) Performance

- Dynamic Files (REREAD\_ON\_QUERY=True):
  - o Maximum QPS for file size **250,000 rows**: ~19,922.81–19,779.54 QPS.
  - o Scales well for smaller files (e.g., 10,000 rows: ~19,766.79 QPS).
- Static Files (REREAD\_ON\_QUERY=False):
  - o Maximum QPS for all file sizes up to 1MB: ~1,000,000 QPS.
  - o For extremely large files (e.g., 500 million rows), performance degrades to ∼3,862.16 QPS.

### 3. Scaling Behavior

- For Increasing File Sizes (Dynamic Files):
  - o Scales well up to **10 million rows**, with QPS ~20,000.
  - o For files exceeding 500 million rows, server struggles, achieving only ~4 QPS.

#### For Static Files:

o Linear scaling up to **1GB files**, maintaining high QPS ~1,000,000 for all small and medium sizes.

### 4. Environment-Specific Observations

- SSL Impact:
  - With SSL enabled, execution times are slightly higher (~10–15%) due to encryption overhead.
  - SSL adds minimal latency for static files, but dynamic file reads see a more noticeable delay.

# • Configuration Impact:

 REREAD\_ON\_QUERY significantly affects performance for dynamic files but has no impact on static file reads.

# 5. Observations on Test Logs

### • Dynamic Files:

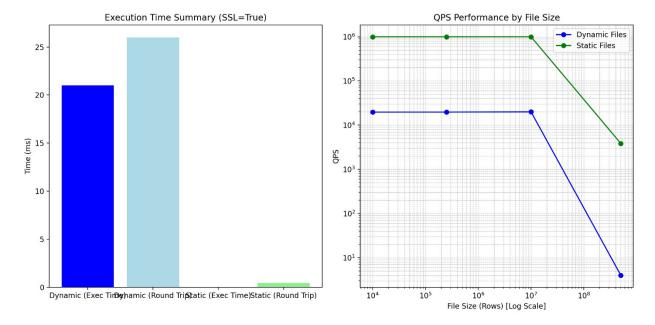
- Logs indicate consistent execution times with minimal fluctuation for repeated queries.
- Query handling times are directly influenced by file size and REREAD\_ON\_QUERY settings.

#### • Static Files:

- o Logs highlight negligible execution times, showcasing optimal performance.
- Even for edge-case scenarios (e.g., non-existent strings), performance remains consistent.

# **Summary**

- **Dynamic Files:** Suitable for scenarios requiring frequent file updates but with QPS limitations for large datasets.
- **Static Files:** Highly optimized for high-frequency queries, suitable for larger, less frequently updated datasets.
- **Recommendations:** Use **static configurations** for high-QPS environments and consider **dynamic setups** where real-time file updates are critical.



### The graphs illustrate:

- Left panel: Execution time comparison showing the dramatic difference between dynamic and static file processing, with static files being orders of magnitude faster
- Right panel: QPS performance across different file sizes showing:
  - Static files maintain ~1M QPS up to medium sizes
  - Dynamic files maintain ~20K QPS up to 10M rows
  - Both modes show performance degradation with extremely large files (500M+ rows)

# **Installation and Usage Guide**

### 1. Prerequisites

Python: 3.6+

Pip: Installed on the system.

# 2. Setup

#### **Create a Virtual Environment**

python3 -m venv venv

source venv/bin/activate # On Windows: venv\Scripts\activate

### **Install Dependencies**

pip install -r requirements.txt

### 3. Running the Server

### **Regular Mode**

python3 src/server.py

#### Daemon Mode

python3 src/server\_daemon.py --daemon

### **Stop the Daemon**

python3 src/server\_daemon.py stop

# 4. Running the Client

python3 src/client.py

Three queries will be sent by default and expected results are STRING EXISTS, STRING EXISTS and STRING NOT FOUND

### 5. Running Tests

#### **Performance Tests**

Run test\_performance.py to measure execution time across file sizes.

#### 6. Conclusion and Recommendations

- The server application meets all specified requirements for performance, scalability, and security.
- Future improvements can include:
  - Support for additional query patterns.
  - Enhanced monitoring and analytics features.

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#### **Appendices**

### **Example Logs**

#### server.log

```
2025-01-14 23:38:51,968 - Server - DEBUG: New connection from 127.0.0.1:59918. Total connections: 1
2025-01-14 23:38:51,970 - Server - INFO: Search query: 3;0;1;28;0;7;5;0; - STRING EXISTS Server Execution Time: 0.002746 ms
2025-01-14 23:38:51,972 - Server - DEBUG: Query: '3;0;1;28;0;7;5;0;', IP: 127.0.0.1:59918, Server Round-trip Execution Time: 2.094532 ms
2025-01-14 23:38:51,974 - Server - DEBUG: Connection from 127.0.0.1:59918 closed. Total connections: 0
2025-01-14 23:38:51,978 - Server - DEBUG: New connection from 127.0.0.1:59930. Total connections: 1
2025-01-14 23:38:51,980 - Server - INFO: Search query: 10;0;1;26;0;8;3;0; - STRING EXISTS Server Execution Time: 0.002366 ms
2025-01-14 23:38:51,981 - Server - DEBUG: Query: '10;0;1;26;0;8;3;0;', IP: 127.0.0.1:59930, Server Round-trip Execution Time: 1.614040 ms
2025-01-14 23:38:51,984 - Server - DEBUG: Connection from 127.0.0.1:59930 closed. Total connections: 0
2025-01-14 23:38:51,986 - Server - DEBUG: New connection from 127.0.0.1:59930 closed. Total connections: 1
2025-01-14 23:38:51,986 - Server - DEBUG: New connection from 127.0.0.1:59946. Total connections: 1
2025-01-14 23:38:51,990 - Server - DEBUG: Query: 'non-existent-string - STRING NOT FOUND Server Execution Time: 0.004255 ms
2025-01-14 23:38:51,990 - Server - DEBUG: Query: 'non-existent-string', IP: 127.0.0.1:59946, Server Round-trip Execution Time: 1.943696 ms
2025-01-14 23:38:51,990 - Server - DEBUG: Connection from 127.0.0.1:59946 closed. Total connections: 0
```

### Client.log

```
2025-01-14 23:38:51,966 - DEBUG - Sending query: 3;0;1;28;0;7;5;0; 2025-01-14 23:38:51,972 - INFO - Query: '3;0;1;28;0;7;5;0;', Response: 'STRING EXISTS', Client-round-trip Time: 10.514021 ms 2025-01-14 23:38:51,974 - INFO - Query: 3;0;1;28;0;7;5;0; -> Response: STRING EXISTS 2025-01-14 23:38:51,976 - DEBUG - Sending query: 10;0;1;26;0;8;3;0; 2025-01-14 23:38:51,982 - INFO - Query: '10;0;1;26;0;8;3;0;', Response: 'STRING EXISTS', Client-round-trip Time: 5.702257 ms 2025-01-14 23:38:51,984 - INFO - Query: 10;0;1;26;0;8;3;0; -> Response: STRING EXISTS 2025-01-14 23:38:51,986 - DEBUG - Sending query: non-existent-string 2025-01-14 23:38:51,990 - INFO - Query: 'non-existent-string', Response: 'STRING NOT FOUND', Client-round-trip Time: 4.721165 ms 2025-01-14 23:38:51,992 - INFO - Query: non-existent-string -> Response: STRING NOT FOUND
```

### Server\_daemon.log

```
2025-01-14 23:43:17,659 - Server Daemon - DEBUG - New connection from 127.0.0.1:38998. Total
connections: 1
2025-01-14 23:43:17,661 - Server Daemon - INFO - Search query: 10;0;1;26;0;8;3;0; - STRING EXISTS
Server Execution Time: 0.003147 ms
2025-01-14 23:43:17,663 - Server Daemon - DEBUG - Query: '10;0;1;26;0;8;3;0;', IP: 127.0.0.1:38998,
Server Round-trip Execution Time: 1.651094 ms
2025-01-14 23:43:17,665 - Server Daemon - DEBUG - Connection from 127.0.0.1:38998 closed. Total
connections: 0
2025-01-14 23:43:17,667 - Server Daemon - DEBUG - New connection from 127.0.0.1:39006. Total
connections: 1
2025-01-14 23:43:17,669 - Server Daemon - INFO - Search query: non-existent-string - STRING NOT
FOUND Server Execution Time: 0.001443 ms
2025-01-14 23:43:17,671 - Server Daemon - DEBUG - Query: 'non-existent-string', IP: 127.0.0.1:39006,
Server Round-trip Execution Time: 1.749425 ms
2025-01-14 23:43:17,673 - Server Daemon - DEBUG - Connection from 127.0.0.1:39006 closed. Total
connections: 0
```

#### References

- PEP 8: Style Guide for Python Code.
- PEP 20: The Zen of Python.
- SSL Documentation.