Manual

Convolution with a Bessel PSF in ImageJ

Janick Cardinale, janickc@inf.ethz.ch MOSAIC Group, ETH Zürich, www.mosaic.ethz.ch

January 2008. (Rev. Nov 2010)

1 Introduction

This *ImageJ* plugin convolves 2D images or movies (image stacks) with a 2D Bessel point spread function (PSF).

The convolution kernel of size $w \times h$ reads[2]:

$$PSF(x,y) = \left(\frac{2J_1(a\sqrt{x^2+y^2})}{\sqrt{(x^2+y^2)}}\right)$$

$$a = \frac{2\pi NA}{\lambda}$$
(1)

with $x \in [-w/2, w/2]$ and $y \in [-h/2, h/2]$ the coordinates measured from the center of the kernel. w and h are equal to the user defined parameter r_{max} . $J_1(x)$ stands for the Bessel function of order one. The implementation of this function is taken from [1]. The convolution is performed by ImageJs ImageProcessor classes.

2 Installation

Copy the mosaic_plugins.jar file to the ImageJs plugins directory. Restart ImageJ. The plugin can be launched from the Mosaic submenu in ImageJs plugin menu.

The plugin handles 8-bit, 16-bit and 32-bit grayscale images or stacks.

Prerequisits: At least Java 5.0 and ImageJ 1.36.

3 How to use the plugin

Open the image or an image stack in ImageJ to process. Make sure that pixel width and height is set correctly in the image properties dialog. Use the Ctrl-p shortcut to open this dialog. Please note that the plugin only recognizes the metric system.

Start processing by selecting the BesselPSF Convolver entry in the plugin—mosaic menu. You might process only one slice or even the whole stack.

Please note that there is no undo for this operation.

The parameters to enter in the dialog before the calculation starts are:

- Numerical Apparture The numerical apparture NA of the objective lens.
- Wavelength The wavelength λ of the light emitted by the specimen and gathered at the sensor.
- Max Radius The maximal radius r_{max} of the convolution kernel. For all pixel not in that range, the effect is neglected. Please note that the calculation time is proportional to r_{max}^2 .

4 Disclaimer

IN NO EVENT SHALL THE ETH BE LIABLE TO ANY PARTY FOR DIRECT, INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, INCLUDING LOST PROFITS, ARISING OUT OF THE USE OF THIS SOFTWARE AND ITS DOCUMENTATION, EVEN IF THE ETH HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGE. THE ETH SPECIFICALLY DISCLAIMS ANY WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE SOFTWARE PROVIDED HEREUNDER IS ON AN "AS IS" BASIS, AND THE ETH HAS NO OBLIGATIONS TO PROVIDE MAINTENANCE, SUPPORT, UPDATES, ENHANCEMENTS, OR MODIFICATIONS.

References

- [1] T. Pang. An Introduction to Computational Physics. Cambridge University Press, Cambridge, 1997.
- [2] D. Thomann, D. R. Rines, P. K. Sorger, and G. Danuser. Automatic fluorescent tag detection in 3d with super-resolution: application to the analysis of chromosome movement. *J Microsc*, 208(Pt 1):49–64, October 2002.