Manual

Poisson Noise - An ImageJ Plugin

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1 Introduction

This small ImageJ plugin inserts Poisson distributed noise to each pixel of an image or an imagestack like it appear on images of a confocal microscopy due to photon counting. This might be useful to test algorithms on generated (artificial) data.

2 Installation

Copy the mosaic_plugins.jar file to the ImageJs plugins directory. Restart ImageJ. The plugin can be launched from the Mosaic submenu in ImageJs plugin menu.

The plugin handles 8-bit, 16-bit and 32-bit grayscale images or stacks.

Prerequisits: At least Java 5.0 and ImageJ 1.36.

3 How to use the plugin

Open an image or an image stack in ImageJ. In the Plugin menu, selecting the Poisson Noise entry in the Mosaic submenue starts the plugin. You might process only one slice or even the whole stack.

Please note that there is no undo for this operation.

4 Description

At each pixel, a Poisson distributed random variable is sampled and replaced with the original intensity value. The distribution parameter λ is set to the intensity of the original

pixel value (before noise was inserted). If $\lambda > 30$, the distribution is approximated with a Gaussian distribution $\mathcal{N}(\lambda + 0.5, \lambda)$.

The sampling algorithm of the random variable is implemented as followed [1]:

```
double p = 1;
int k = 0;
double vL = Math.exp(-aLambda);
do{
    k++;
    p *= mRandomGenerator.nextDouble();
}while(p >= vL);
return k - 1;
```

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References

[1] D. E. Knuth. Art of Computer Programming, Volume 2: Seminumerical Algorithms (3rd Edition). Addison-Wesley Professional, November 1997.