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#
# Makefile for threadex
# Author: Michael Kepple
# Date: 02 Apr 2013
#
all: threadex.c threadex.h
    gcc threadex.c threadex.h -lpthread -o threadex

clean:
    rm -rf *.o threadex

/*
 *
 * threadex.c
 *
 * Author: Michael Kepple
 * Date: 02 Apr 2013
 * Description: One thread produces one number in a sequence every three
 * seconds while another checks the most recent number produced every second
 * and prints out 'Odd!' and the number (in decimal and hex) if the produced
 * number had an odd number of 'one bits'.
 *
 */
#include "threadex.h"
int producedNumber;

int main()
{
    pthread_t producer, consumer;
    pthread_create(&producer, NULL, (void*) produce, NULL);
    pthread_create(&consumer, NULL, (void*) consume, NULL);
    pthread_join(producer, NULL);
    pthread_join(consumer, NULL);
}

/*
 * Function: produce
 * Description: every three seconds, the thread function changed the global
 * variable producedNumber to the next number in its iteration sequence, up
 * to defined MAX_SEQUENCE.
 * Params: None.
 * Returns: Nothing.
 * Modifies: producedNumber
 */
void produce()
{
    int iter = 0;
    while (iter < MAX_SEQUENCE)
    {
        producedNumber = iter;
        sleep(PRODUCER_WAIT);
        iter++;
    }
}

/*
 * Function: consume
 * Description: every second, this thread function checks the value of the global
 * variable producedNumber. If the current value's binary representation
 * contains an odd amount of one bits, number and its hex representation are
 * printed to the screen.
 * Params: None.
 * Returns: Nothing.
 * Modifies: Nothing.
 */
```

```
*/
void consume()
{
    do
    {
        sleep(CONSUMER_WAIT);
        if (oddOnes(producedNumber))
            printf("Odd! --- Decimal: %d --- Hex: %04x \n", producedNumber,
                producedNumber);
    } while (producedNumber < MAX_SEQUENCE);
}

/*
 * Function: oddOnes
 * Description: determines if the passed in integer's binary representation
 * contain an odd amount of one bits.
 * Params: interger to be examined.
 * Return: TRUE if odd number of one bits, FALSE otherwise.
 * Modifies: Nothing.
 */
boolean oddOnes(int number)
{
    boolean isOdd = FALSE;
    while (number)
    {
        if (number & 1)
            isOdd = !isOdd;
        number = number >> 1;
    }
    return isOdd;
}

/*
 * File:   threadex.h
 * Author: Michael Kepple
 * Date:   02 Apr 2013
 */
*/
#ifndef THREADEX_H
#define THREADEX_H
#include <stdlib.h>
#include <stdio.h>
#include <pthread.h>
#include <time.h>
typedef enum
{
    FALSE,
    TRUE
} boolean;
void produce();
void consume();
boolean oddOnes(int number);
#define MAX_SEQUENCE 1000
#define PRODUCER_WAIT 3
#define CONSUMER_WAIT 1
#endif
```