

```
pipesn: pipesn.c pipesn.h
gcc pipesn.c -DF=0 -o pipesn
// pipesn.c
//
// Author: Michael Kepple
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// Description: pipes to a variable number of process with dup, pipe.
//
#include "pipesn.h"

int main (int argc, char* argv[])
{
    char buffer[200];
    memset(&buffer[0], 0, sizeof(buffer));
    int numProc, status, i, j, count = 0;
    if (F == 0)
    {
        if ((argc == 3) && (atoi(argv[1])))
        {
            numProc = atoi(argv[1]);
            int pipefds[2 * numProc];
            for (i = 0; i < numProc; i++)
            {
                snprintf(buffer, sizeof(buffer), "gcc pipesn.c -DF=%d -o p%d", i+1,
i+1);

                system(buffer);
                memset(&buffer[0], 0, sizeof(buffer));
                pipe(pipefds + i * 2);
            }
            for (i = 0; i <= numProc*2; i)
            {
                if (fork() == 0)
                {
                    memset(&buffer[0], 0, sizeof(buffer));
                    if (i != (numProc*2))
                        dup2(pipefds[i+1], 1);
                    if (i != 0)
                        dup2(pipefds[i-2], 0);
                    if (i == 0)
                        printf("%s", argv[2]);
                    fflush(stdout);
                    for (j = 0; j <= 2*numProc; j++)
                        close(pipefds[j]);
                    snprintf(buffer, sizeof(buffer), "p%d", count);
                    execl(buffer, "-flag=5", NULL);
                }
                count++;
                i += 2;
            }
            for (j = 0; j <= 2*numProc; j++)
                close(pipefds[j]);
            for (j = 0; j < numProc; j++)
                wait(&status);
            printf("\n");
        }
    }
    else
    {
        read(0, buffer, sizeof(buffer));
        printf("%s%d", buffer, F);
    }
}

#endif PIPESN_H
```

```
#define PIPESN_H
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <string.h>
#endif
```