

Dynamic programming

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What is dynamic programming?

- A problem solving paradigm
- Similar in some respects to both divide and conquer and backtracking
- Divide and conquer recap:
 - Split the problem into *independent* subproblems
 - Solve each subproblem recursively
 - Combine the solutions to subproblems into a solution for the given problem
- Dynamic programming:
 - Split the problem into *overlapping* subproblems
 - Solve each subproblem recursively
 - Combine the solutions to subproblems into a solution for the given problem

Dynamic programming formulation

- Formulate the problem in terms of smaller versions of the problem (recursively)
- Turn this formulation into a recursive function
- Memoize the function (remember results that have been computed)

Dynamic programming formulation

```
map<problem, value> memory;

value dp(problem P) {
    if (is_base_case(P)) {
        return base_case_value(P);
    }

    if (memory.find(P) != memory.end()) {
        return memory[P];
    }

    value result = some value;
    for (problem Q in subproblems(P)) {
        result = combine(result, dp(Q));
    }

    memory[P] = result;
    return result;
}
```

The Fibonacci sequence

The first two numbers in the Fibonacci sequence are 1 and 1. All other numbers in the sequence are defined as the sum of the previous two numbers in the sequence.

- Task: Find the n th number in the Fibonacci sequence
- Let's solve this with dynamic programming
- Formulate the problem in terms of smaller versions of the problem (recursively)

$$\text{fibonacci}(1) = 1$$

$$\text{fibonacci}(2) = 1$$

$$\text{fibonacci}(n) = \text{fibonacci}(n - 2) + \text{fibonacci}(n - 1)$$

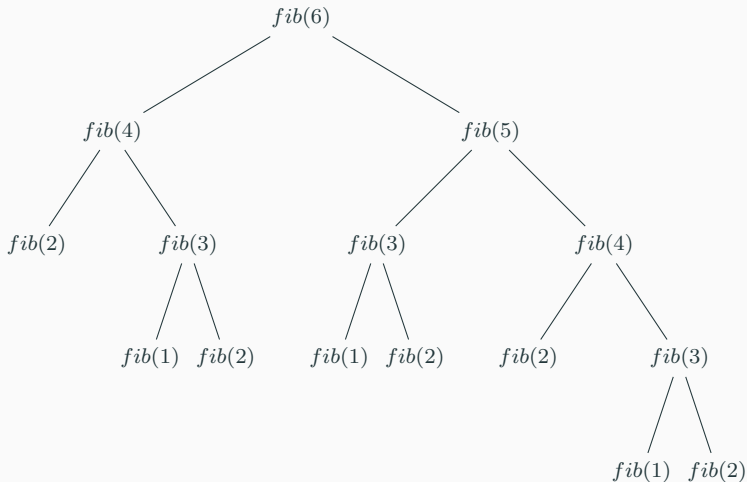
The Fibonacci sequence

2. Turn this formulation into a recursive function

```
int fibonacci(int n) {  
    if (n < 2) {  
        return n;  
    }  
  
    int res = fibonacci(n - 2) + fibonacci(n - 1);  
  
    return res;  
}
```

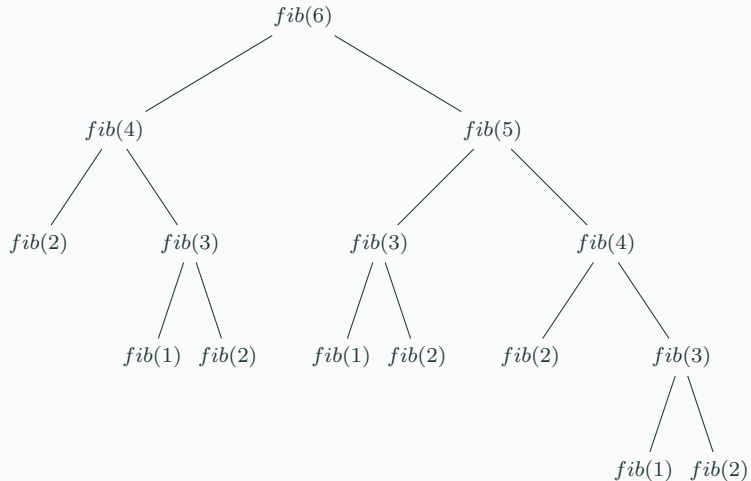
The Fibonacci sequence

- What is the time complexity of this?



The Fibonacci sequence

- What is the time complexity of this? Exponential, almost $O(2^n)$



The Fibonacci sequence

3. Memoize the function (remember results that have been computed)

```
map<int, int> mem;
```

```
int fibonacci(int n) {  
    if (n <= 2) {  
        return 1;  
    }
```

```
    if (mem.find(n) != mem.end()) {  
        return mem[n];  
    }
```

```
    int res = fibonacci(n - 2) + fibonacci(n - 1);
```

```
    mem[n] = res;  
    return res;
```

```
}
```

The Fibonacci sequence

```
int mem[1000];
for (int i = 0; i < 1000; i++)
    mem[i] = -1;

int fibonacci(int n) {
    if (n <= 2) {
        return 1;
    }

    if (mem[n] != -1) {
        return mem[n];
    }

    int res = fibonacci(n - 2) + fibonacci(n - 1);

    mem[n] = res;
    return res;
}
```

The Fibonacci sequence

- What is the time complexity now?
- We have n possible inputs to the function: $1, 2, \dots, n$.
- Each input will either:
 - be computed, and the result saved
 - be returned from memory
- Each input will be computed at most once
- Time complexity is $O(n \times f)$, where f is the time complexity of computing an input if we assume that the recursive calls are returned directly from memory ($O(1)$)
- Since we're only doing constant amount of work to compute the answer to an input, $f = O(1)$
- Total time complexity is $O(n)$

Maximum sum

- Given an array $\text{arr}[0], \text{arr}[1], \dots, \text{arr}[n-1]$ of integers, find the interval with the highest sum

-15	8	-2	1	0	6	-3
-----	---	----	---	---	---	----

Maximum sum

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Maximum sum

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- The maximum sum of an interval in this array is 13
- But how do we solve this in general?
 - Easy to loop through all $\approx n^2$ intervals, and calculate their sums, but that is $O(n^3)$
 - We could use our static range sum trick to get this down to $O(n^2)$
 - Can we do better with dynamic programming?

Maximum sum

- First step is to formulate this recursively
- Let $\text{max_sum}(i)$ be the maximum sum interval in the range $0, \dots, i$
- Base case: $\text{max_sum}(0) = \max(0, \text{arr}[0])$
- What about $\text{max_sum}(i)$?
- What does $\text{max_sum}(i - 1)$ return?
- Is it possible to combine solutions to subproblems with smaller i into a solution for i ?
- At least it's not obvious...

Maximum sum

- Let's try changing perspective
- Let $\text{max_sum}(i)$ be the maximum sum interval in the range $0, \dots, i$, *that ends at i*
- Base case: $\text{max_sum}(0) = \text{arr}[0]$
- $\text{max_sum}(i) = \max(\text{arr}[i], \text{arr}[i] + \text{max_sum}(i - 1))$
- Then the answer is just $\max_{0 \leq i < n} \{ \text{max_sum}(i) \}$

Maximum sum

- Next step is to turn this into a function

```
int arr[1000];
```

```
int max_sum(int i) {  
    if (i == 0) {  
        return arr[i];  
    }  
}
```

```
int res = max(arr[i], arr[i] + max_sum(i - 1));
```

```
return res;  
}
```

Maximum sum

- Final step is to memoize the function

```
int arr[1000];
int mem[1000];
bool comp[1000];
memset(comp, 0, sizeof(comp));

int max_sum(int i) {
    if (i == 0) {
        return arr[i];
    }
    if (comp[i]) {
        return mem[i];
    }

    int res = max(arr[i], arr[i] + max_sum(i - 1));

    mem[i] = res;
    comp[i] = true;
    return res;
}
```

Maximum sum

- Then the answer is just the maximum over all interval ends

```
int maximum = 0;
for (int i = 0; i < n; i++) {
    maximum = max(maximum, max_sum(i));
}

printf("%d\n", maximum);
```

Maximum sum

- If you want to find the maximum sum interval in multiple arrays, remember to clear the memory in between

Maximum sum

- What about time complexity?
- There are n possible inputs to the function
- Each input is processed in $O(1)$ time, assuming recursive calls are $O(1)$
- Time complexity is $O(n)$

Coin change

- Given an array of coin denominations d_0, d_1, \dots, d_{n-1} , and some amount x : What is minimum number of coins needed to represent the value x ?
- Remember the greedy algorithm for Coin change?
- It didn't always give the optimal solution, and sometimes it didn't even give a solution at all...
- What about dynamic programming?

Coin change

- First step: formulate the problem recursively
- Let $\text{opt}(i, x)$ denote the minimum number of coins needed to represent the value x if we're only allowed to use coin denominations d_0, \dots, d_i
- Base case: $\text{opt}(i, x) = \infty$ if $x < 0$
- Base case: $\text{opt}(i, 0) = 0$
- Base case: $\text{opt}(-1, x) = \infty$
- $$\text{opt}(i, x) = \min \begin{cases} 1 + \text{opt}(i, x - d_i) \\ \text{opt}(i - 1, x) \end{cases}$$

Coin change

```
int INF = 100000;
int d[10];

int opt(int i, int x) {
    if (x < 0) return INF;
    if (x == 0) return 0;
    if (i == -1) return INF;

    int res = INF;
    res = min(res, 1 + opt(i, x - d[i]));
    res = min(res, opt(i - 1, x));

    return res;
}
```


Coin change

```
int INF = 100000;
int d[10];
int mem[10][10000];
memset(mem, -1, sizeof(mem));

int opt(int i, int x) {
    if (x < 0) return INF;
    if (x == 0) return 0;
    if (i == -1) return INF;

    if (mem[i][x] != -1) return mem[i][x];

    int res = INF;
    res = min(res, 1 + opt(i, x - d[i]));
    res = min(res, opt(i - 1, x));

    mem[i][x] = res;
    return res;
}
```

Coin change

- Time complexity?
- Number of possible inputs are $n \times x$
- Each input will be processed in $O(1)$ time, assuming recursive calls are constant
- Total time complexity is $O(n \times x)$

Coin change

- How do we know which coins the optimal solution used?
- We can store backpointers, or some extra information, to trace backwards through the states
- See example...

Longest increasing subsequence

- Given an array $a[0], a[1], \dots, a[n-1]$ of integers, what is the length of the longest increasing subsequence?
- First, what is a subsequence?
- If we delete zero or more elements from a , then we have a subsequence of a
- Example: $a = [5, 1, 8, 1, 9, 2]$
- $[5, 8, 9]$ is a subsequence
- $[1, 1]$ is a subsequence
- $[5, 1, 8, 1, 9, 2]$ is a subsequence
- $[]$ is a subsequence
- $[8, 5]$ is **not** a subsequence
- $[10]$ is **not** a subsequence

Longest increasing subsequence

- Given an array $a[0], a[1], \dots, a[n-1]$ of integers, what is the length of the longest increasing subsequence?
- An increasing subsequence of a is a subsequence of a such that the elements are in (strictly) increasing order
- $[5, 8, 9]$ and $[1, 8, 9]$ are the longest increasing subsequences of $a = [5, 1, 8, 1, 9, 2]$
- How do we compute the length of the longest increasing subsequence?
- There are 2^n subsequences, so we can go through all of them
- That would result in an $O(n2^n)$ algorithm, which can only handle $n \leq 23$
- What about dynamic programming?

Longest increasing subsequence

- Let $\text{lis}(i)$ denote the length of the longest increasing subsequence of the array $a[0], \dots, a[i]$
- Base case: $\text{lis}(0) = 1$
- What about $\text{lis}(i)$?
- We have the same issue as in the maximum sum problem, so let's try changing perspective

Longest increasing subsequence

- Let $\text{lis}(i)$ denote the length of the longest increasing subsequence of the array $a[0], \dots, a[i]$, *that ends at i*
- Base case: we don't need one
- $\text{lis}(i) = \max(1, \max_{j < i \text{ s.t. } a[j] < a[i]} \{1 + \text{lis}(j)\})$

Longest increasing subsequence

```
int a[1000];
int mem[1000];
memset(mem, -1, sizeof(mem));

int lis(int i) {
    if (mem[i] != -1) {
        return mem[i];
    }

    int res = 1;
    for (int j = 0; j < i; j++) {
        if (a[j] < a[i]) {
            res = max(res, 1 + lis(j));
        }
    }

    mem[i] = res;
    return res;
}
```


Longest increasing subsequence

- And then the longest increasing subsequence can be found by checking all endpoints:

```
int mx = 0;
for (int i = 0; i < n; i++) {
    mx = max(mx, lis(i));
}

printf("%d\n", mx);
```

Longest increasing subsequence

- Time complexity?
- There are n possible inputs
- Each input is computed in $O(n)$ time, assuming recursive calls are $O(1)$
- Total time complexity is $O(n^2)$
- This will be fast enough for $n \leq 10\,000$, much better than the brute force method!
- (It can be done faster ($\mathcal{O}(n \log(n))$) with dynamic programming optimizations, but we're not covering that right now)

Longest common subsequence

- Given two strings (or arrays of integers) $a[0], \dots, a[n-1]$ and $b[0], \dots, b[m-1]$, find the length of the longest subsequence that they have in common.
- $a = \text{"bananinn"}$
- $b = \text{"kaninan"}$
- The longest common subsequence of a and b , "aninn", has length 5

Longest common subsequence

- Let $\text{lcs}(i, j)$ be the length of the longest common subsequence of the strings $a[0], \dots, a[i]$ and $b[0], \dots, b[j]$
- Base case: $\text{lcs}(-1, j) = 0$
- Base case: $\text{lcs}(i, -1) = 0$
- $$\text{lcs}(i, j) = \max \begin{cases} \text{lcs}(i, j - 1) \\ \text{lcs}(i - 1, j) \\ 1 + \text{lcs}(i - 1, j - 1) \quad \text{if } a[i] = b[j] \end{cases}$$

Longest common subsequence

```
string a = "bananinn",
        b = "kaninan";
int mem[1000][1000];
memset(mem, -1, sizeof(mem));

int lcs(int i, int j) {
    if (i == -1 || j == -1) {
        return 0;
    }
    if (mem[i][j] != -1) {
        return mem[i][j];
    }

    int res = 0;
    res = max(res, lcs(i, j - 1));
    res = max(res, lcs(i - 1, j));

    if (a[i] == b[j]) {
        res = max(res, 1 + lcs(i - 1, j - 1));
    }

    mem[i][j] = res;
```

Longest common subsequence

- Time complexity?
- There are $n \times m$ possible inputs
- Each input is processed in $O(1)$, assuming recursive calls are $O(1)$
- Total time complexity is $O(n \times m)$

Coin Game

- Two players play a game with a double ended queue of coins with different values.
- Take turns picking a coin from either end.
- Want to maximize total value at the end.

Coin Game

- Two players play a game with a double ended queue of coins with different values.
- Take turns picking a coin from either end.
- Want to maximize total value at the end.
- Formulation: $\text{dp}(i, j, p)$, solution is $\text{dp}(0, n - 1, 1)$.
- Base case when $i > j$: $\text{dp}(i, j, p) = 0$
- Recursive step:

$$\text{dp}(i, j, p) = \max(p \cdot A_i + \text{dp}(i + 1, j, 1 - p), p \cdot A_j + \text{dp}(i, j - 1, 1 - p))$$

Narrow Art Gallery

- We have a narrow art gallery, N rows long and 2 columns wide.
- Each cell has an exhibition of some value.
- Must close exactly K exhibitions, still allowing people to pass through
- Goal is to maximize total value of open exhibitions
- What is our state?
- What information do we need to know our options?

Narrow Art Gallery

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Narrow Art Gallery

- What is our state?
- What information do we need to know our options?
- Which row we are in

Narrow Art Gallery

- What is our state?
- What information do we need to know our options?
- Which row we are in
- How many we need to close

Narrow Art Gallery

- What is our state?
- What information do we need to know our options?
- Which row we are in
- How many we need to close
- What decision we made last time

Narrow Art Gallery

- $dp(i, k, c)$, where i is remaining rows, k is remaining to close and c is our last choice
- $c = 0$ means close neither, $c = 1$ means close left, $c = 2$ means close right

Narrow Art Gallery

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- $c = 0$ means close neither, $c = 1$ means close left, $c = 2$ means close right
- $dp(0, 0, c) = 0$
- $dp(0, k, c) = -\infty$ where $k \neq 0$

Narrow Art Gallery

- $dp(i, k, c)$, where i is remaining rows, k is remaining to close and c is our last choice
- $c = 0$ means close neither, $c = 1$ means close left, $c = 2$ means close right
- $dp(0, 0, c) = 0$
- $dp(0, k, c) = -\infty$ where $k \neq 0$
- $dp(i, k, c) = \max \left\{ \begin{array}{ll} A[i-1][0] + A[i-1][1] + dp(i-1, k, 0) & \\ A[i-1][1] + dp(i-1, k-1, 1) & \text{if } c \neq 2 \\ A[i-1][0] + dp(i-1, k-1, 2) & \text{if } c \neq 1 \end{array} \right\}.$

Top-down vs. bottom-up

- What we have been doing so far is usually called top-down dynamic programming
- That is, you start with the main problem (the top) and split it into smaller problems recursively (down)
- In some cases it can be better to do things bottom-up, which is pretty much just the reverse order
- Consider for example the fibonacci numbers. Then we'd start at the base cases and count up

Top-down vs. bottom-up

- Bottom-up is trickier to write, generally speaking. Top-down handles dependencies for us.
- Then why would we use bottom-up?
- Iteration is faster than recursion, so bottom-up is usually better performance
- Exception: Sparse DP computations.
- Sometimes there are optimizations which are easier to apply in bottom-up (later)