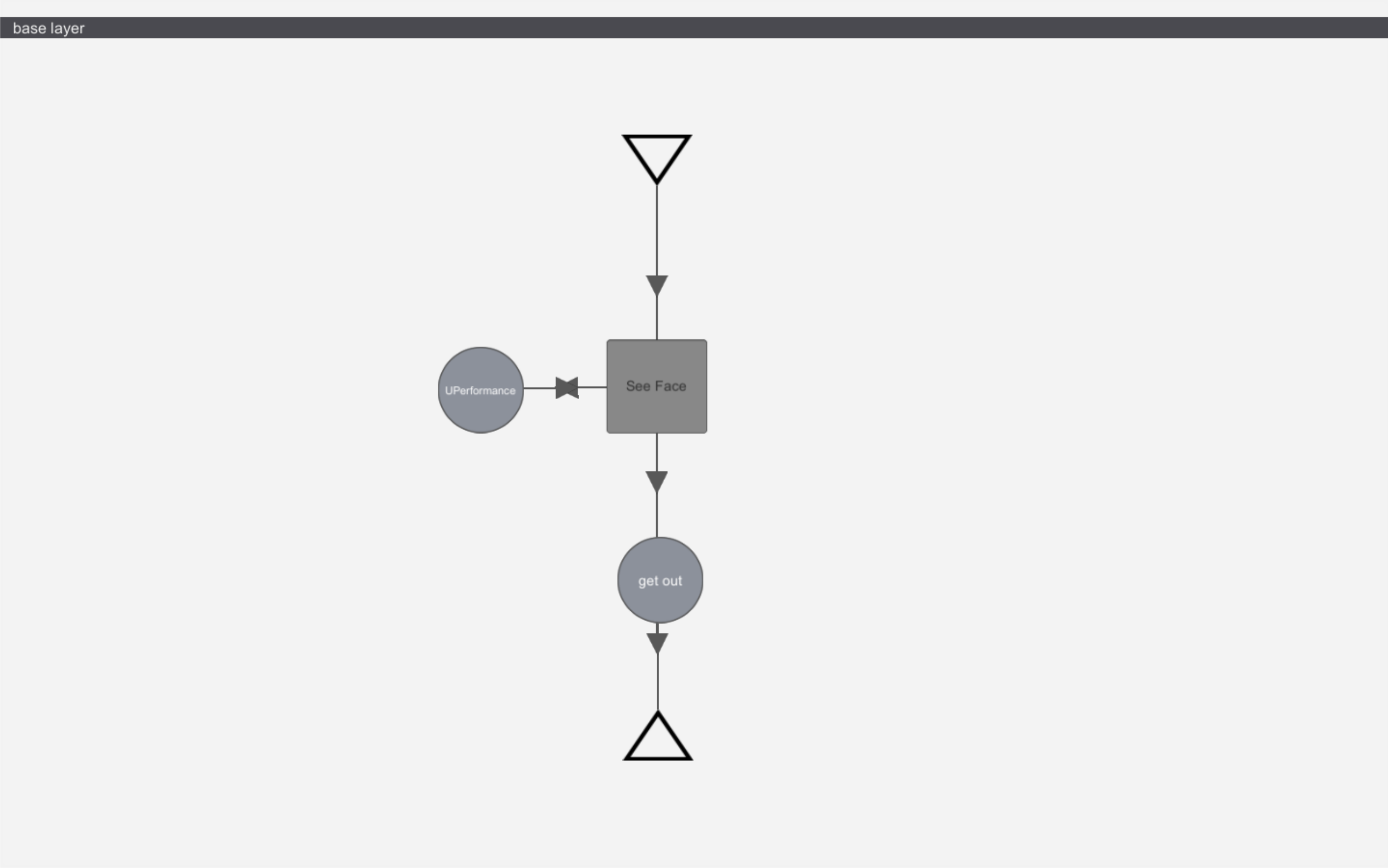


Uperformance State Machine.

base layer



UPerformance



get out

