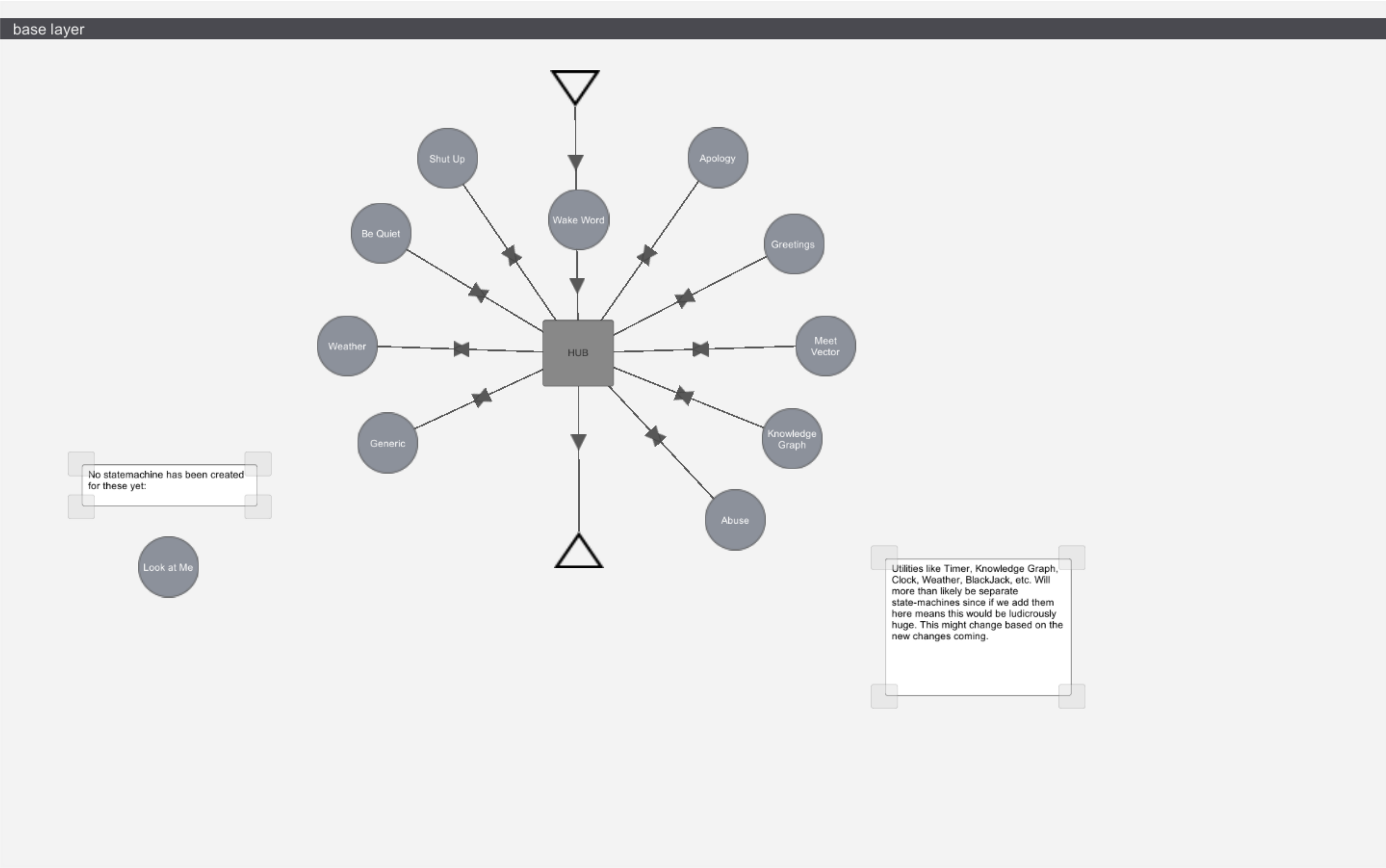
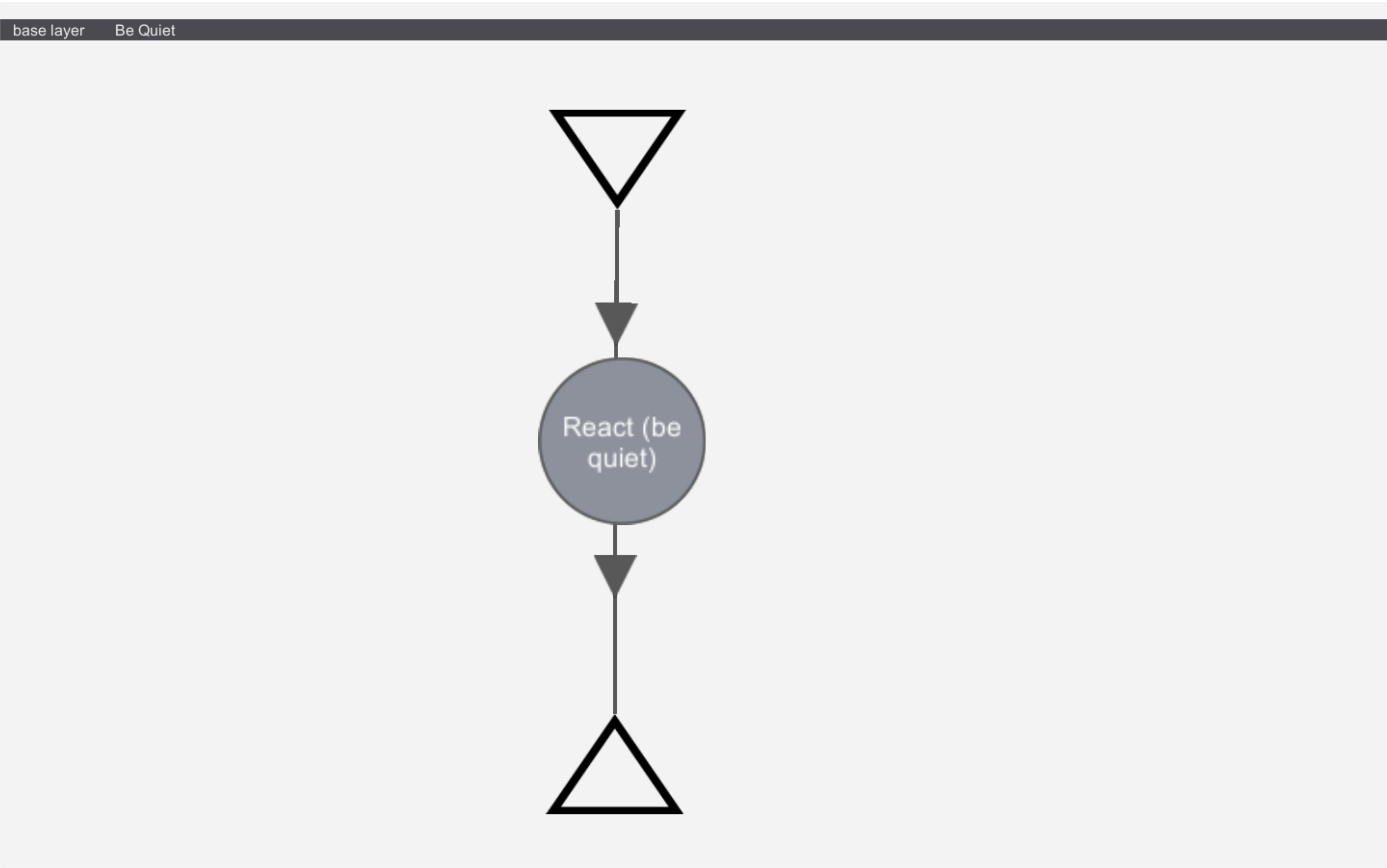


# Voicecommands State Machine.

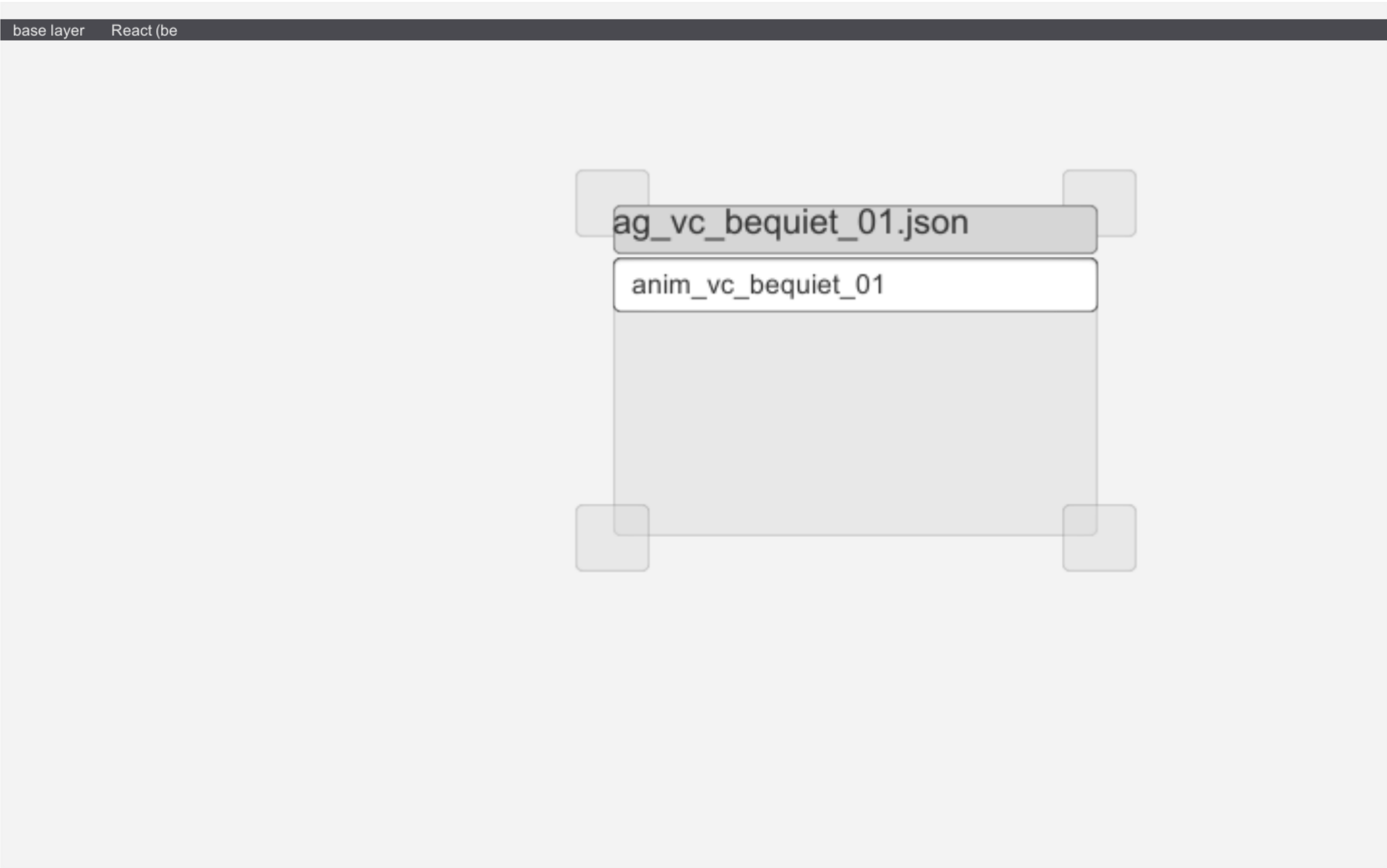
base layer



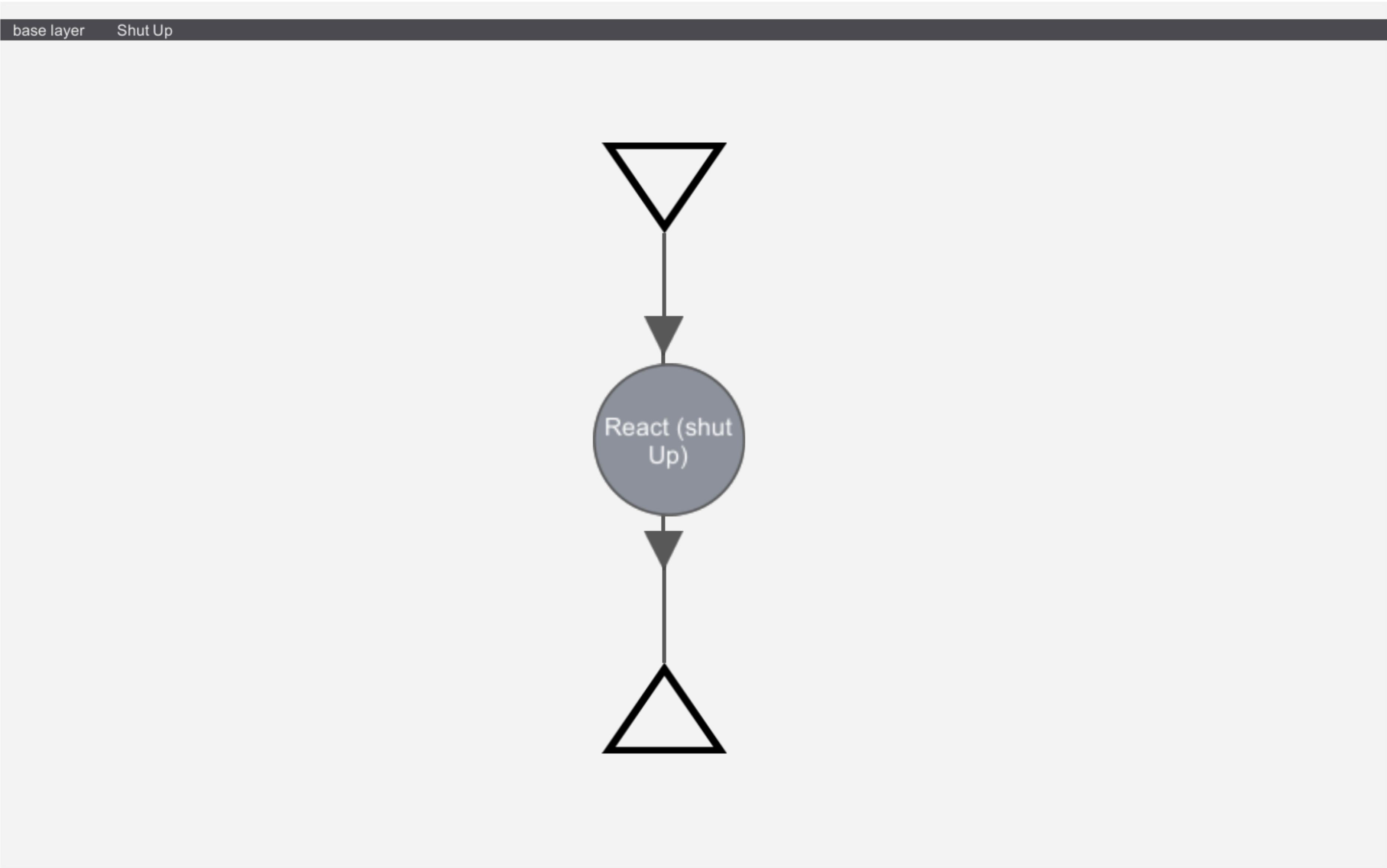
# Be Quiet



# React (be quiet)



# Shut Up

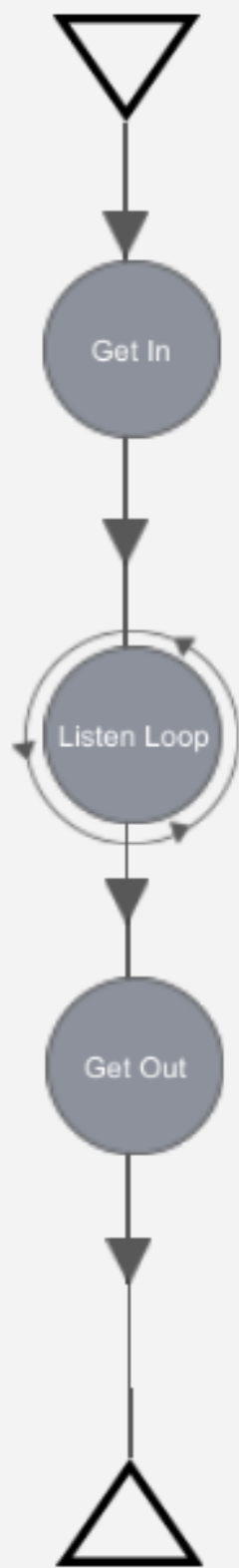


# React (shut Up)

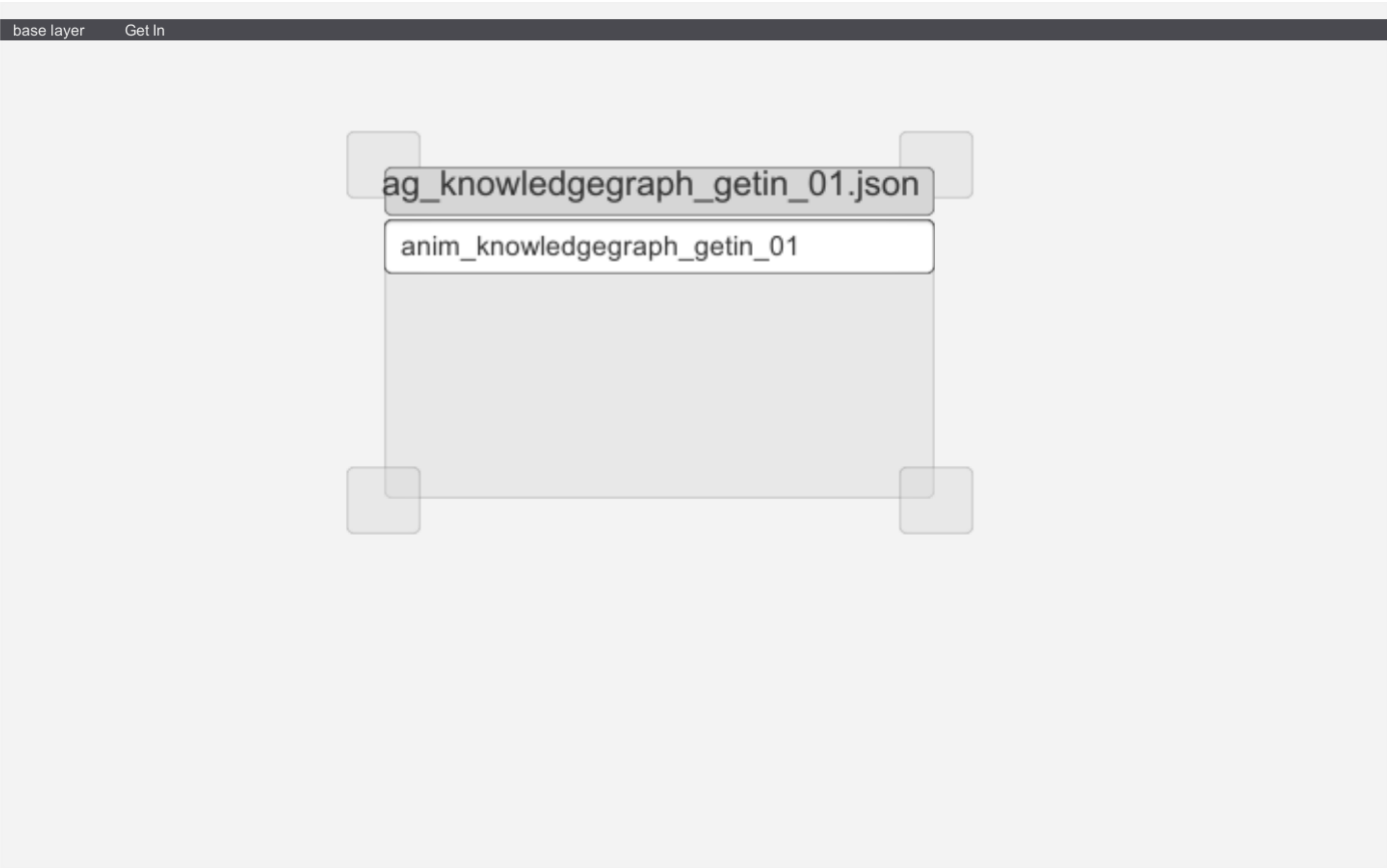


# Wake Word

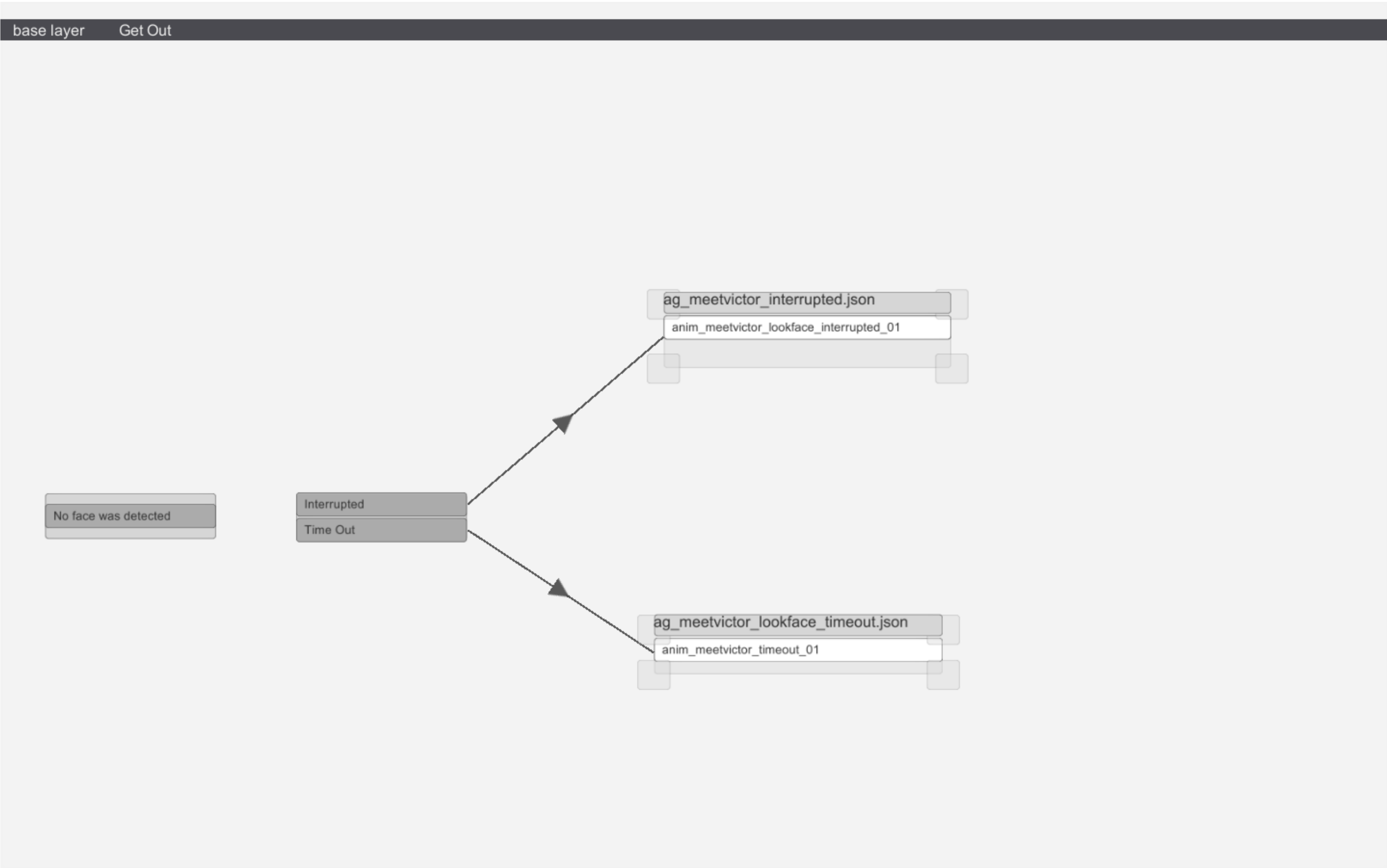
base layer   Wake Word



# Get In

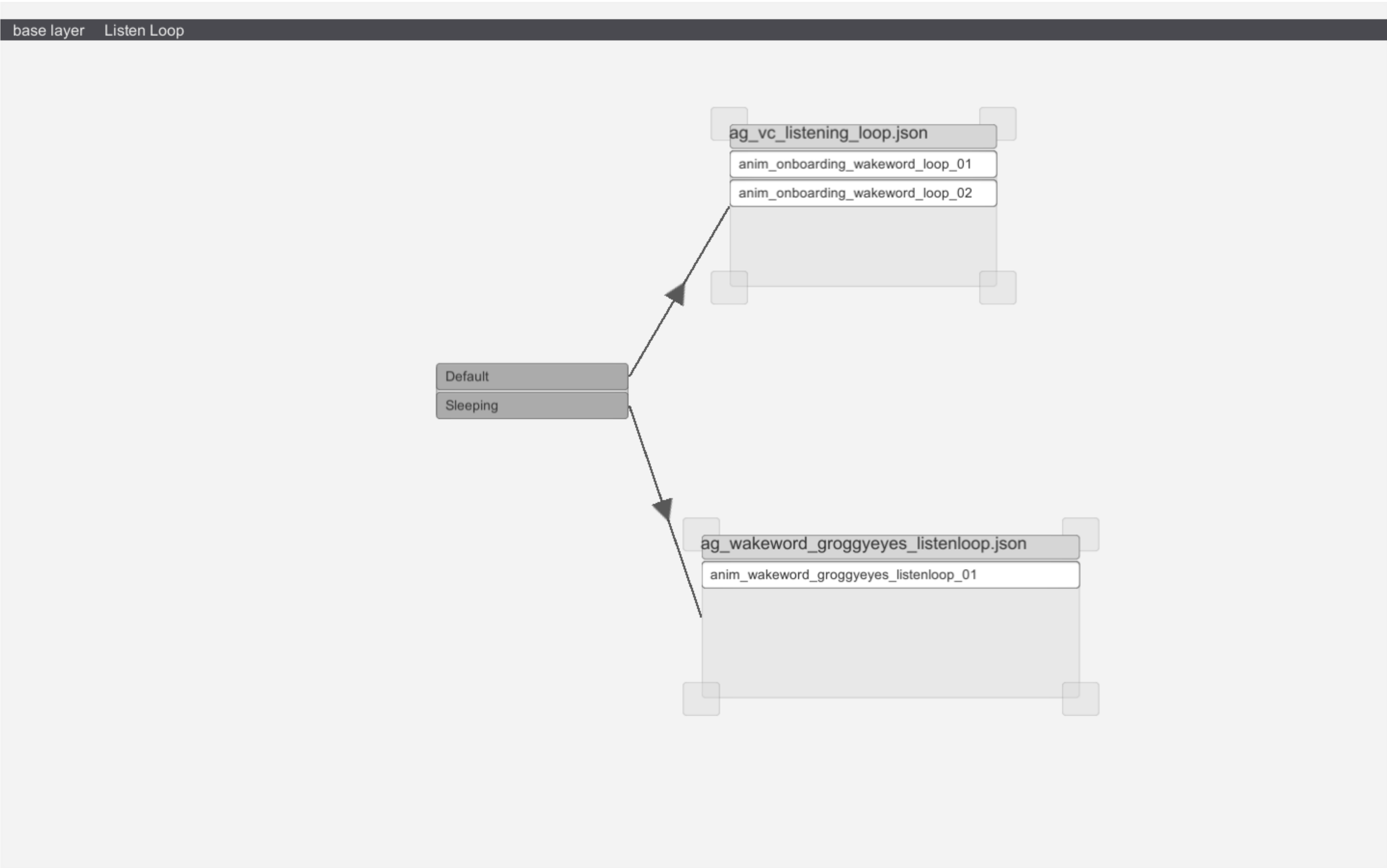


# Get Out

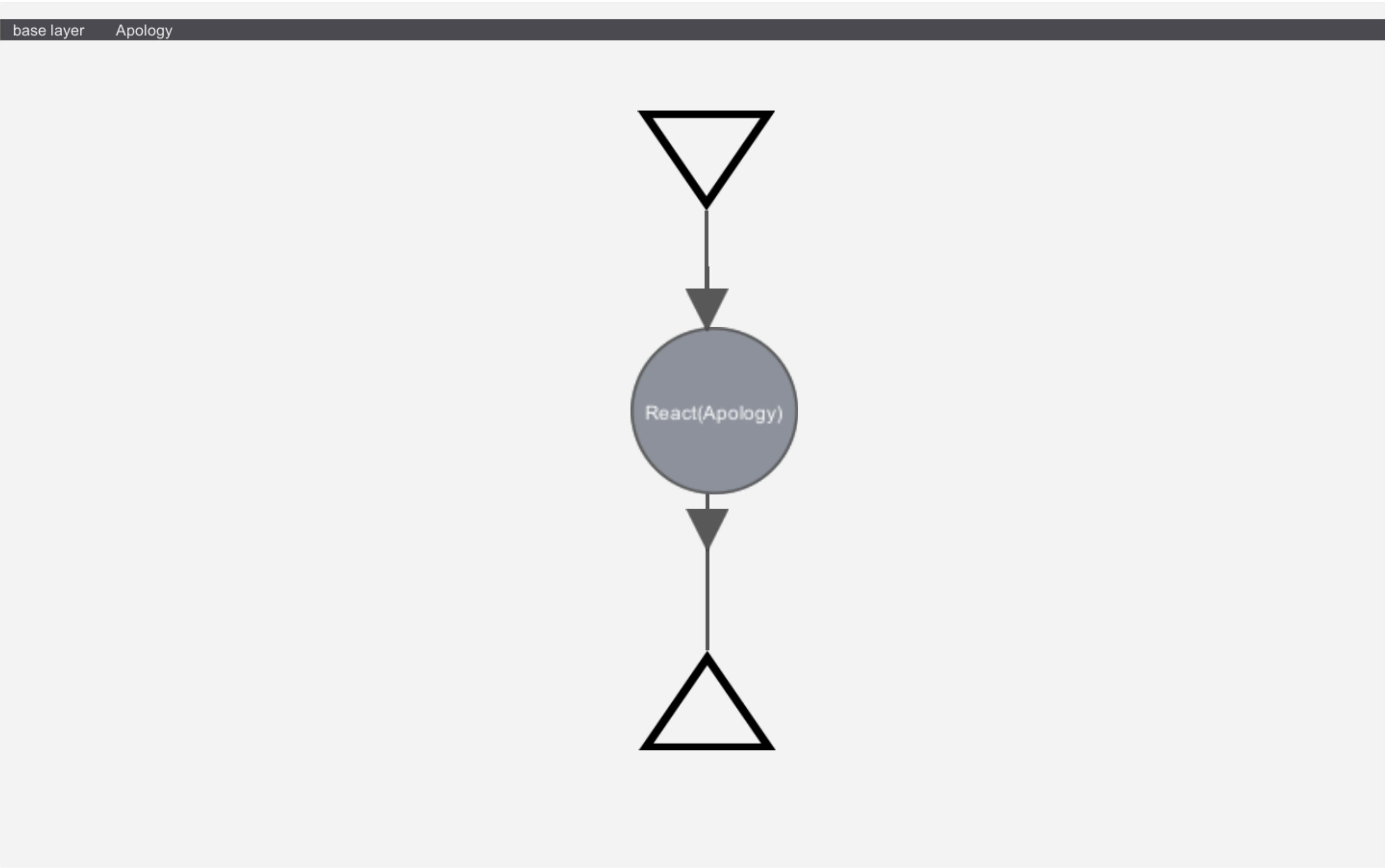




# Listen Loop



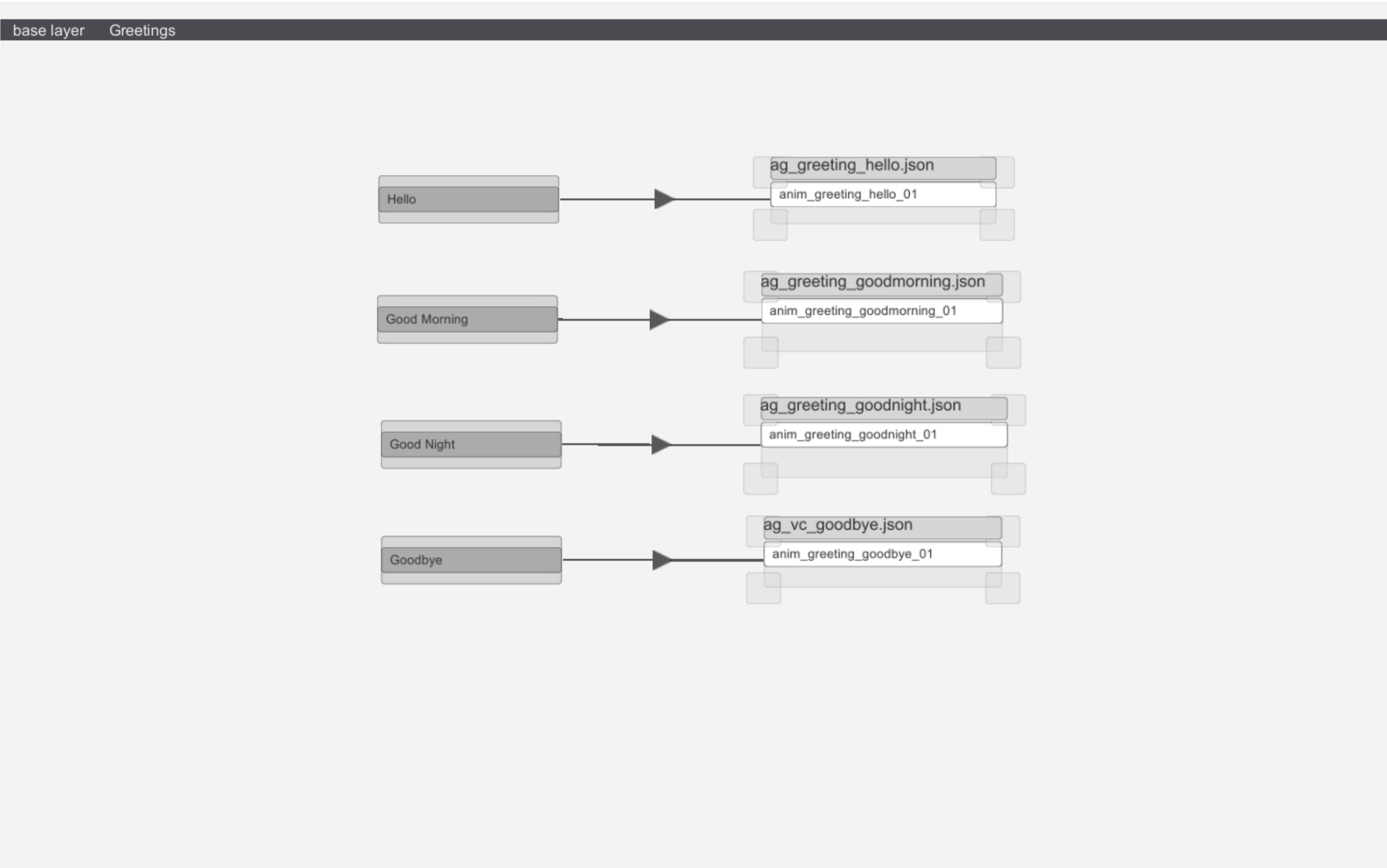
# Apology



# React(Apology)

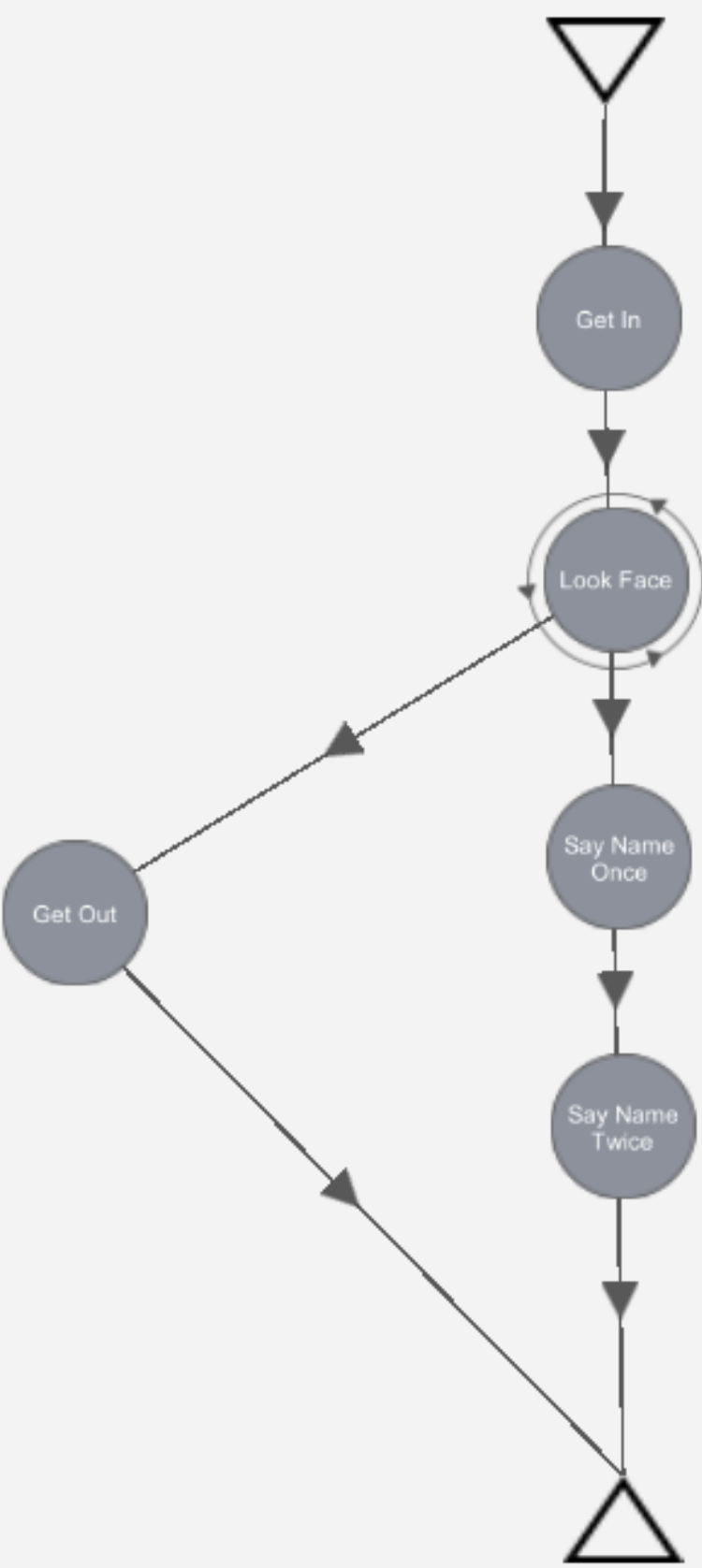


# Greetings

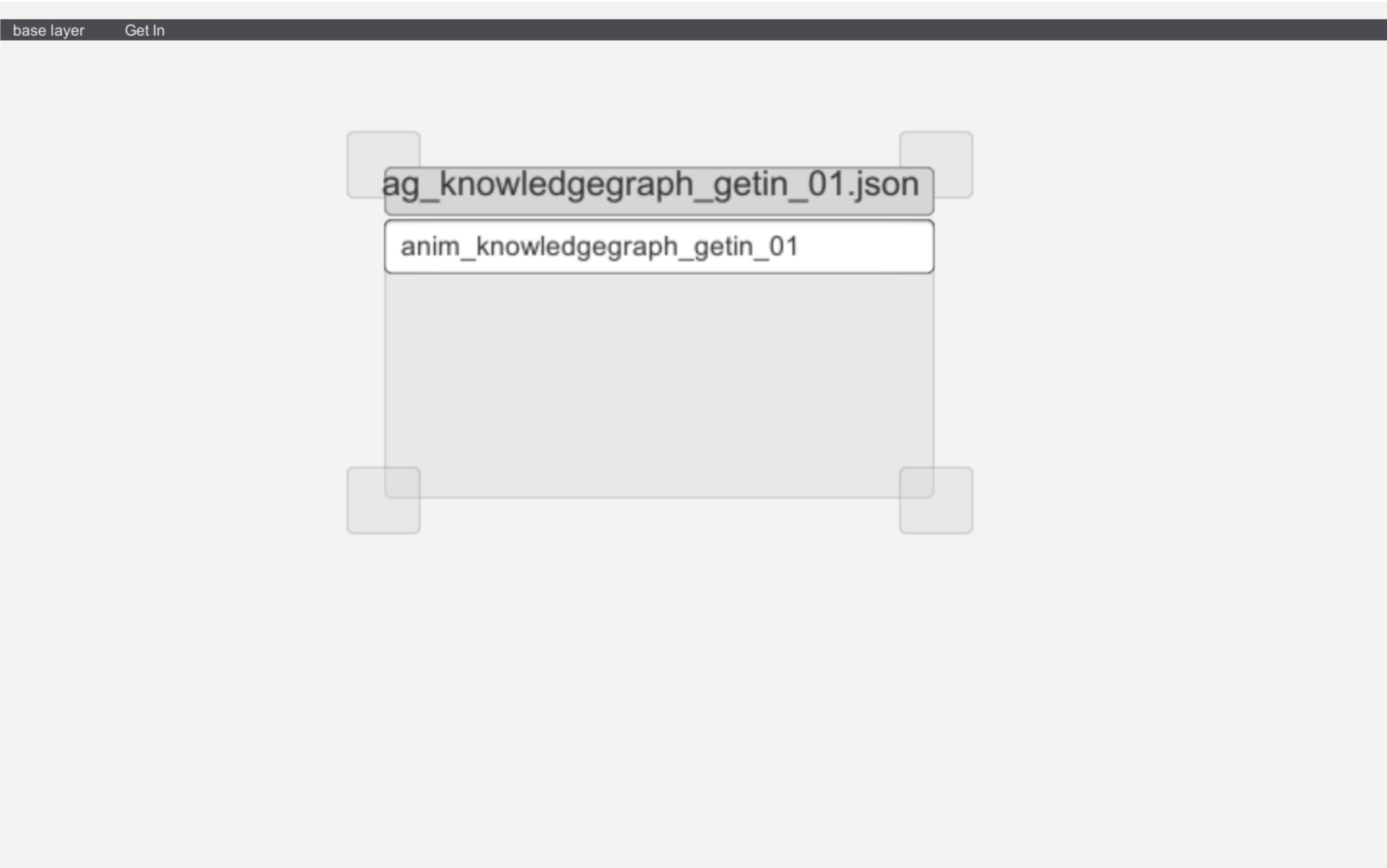


# Meet Vector

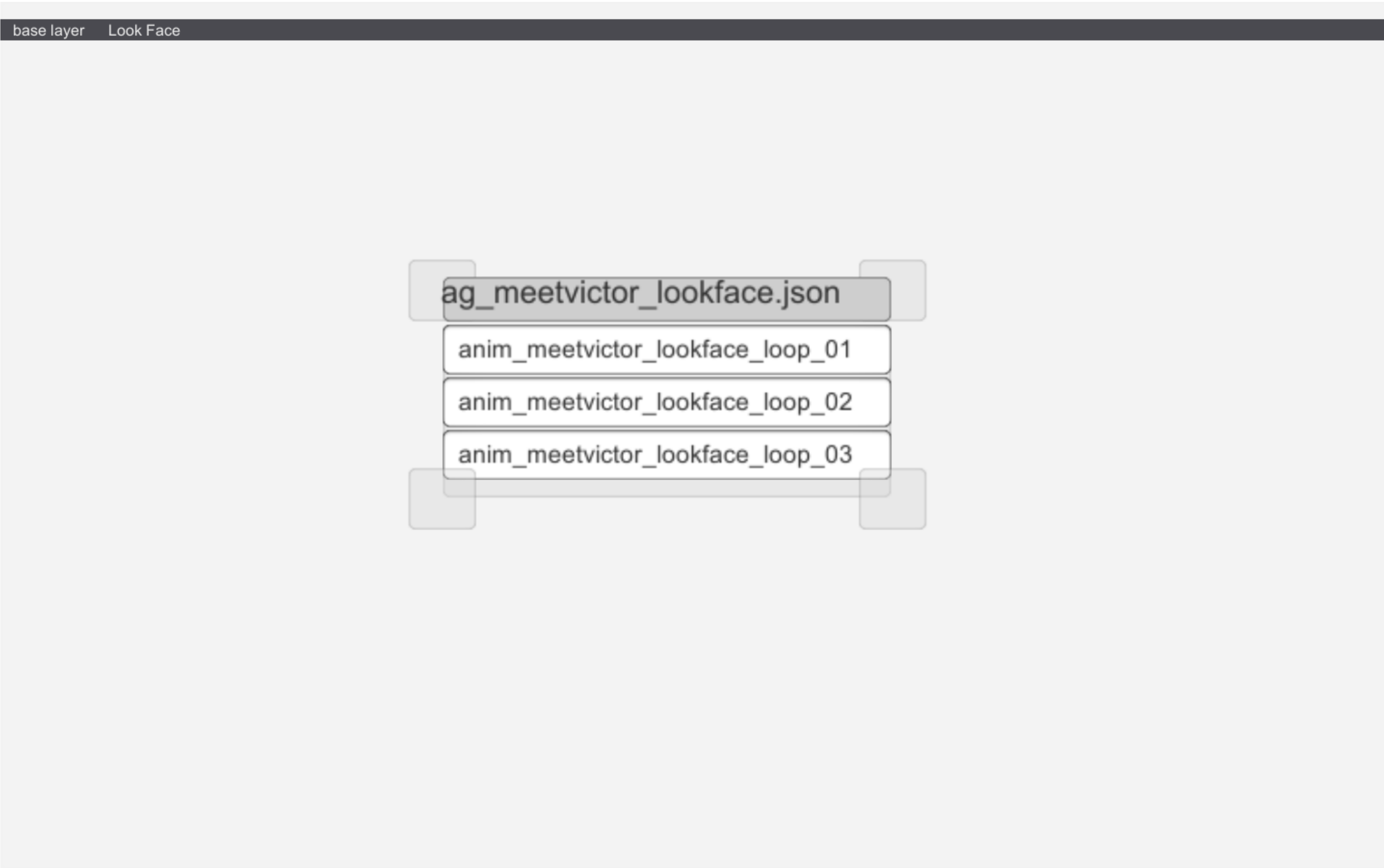
base layer   Meet Vector



# Get In

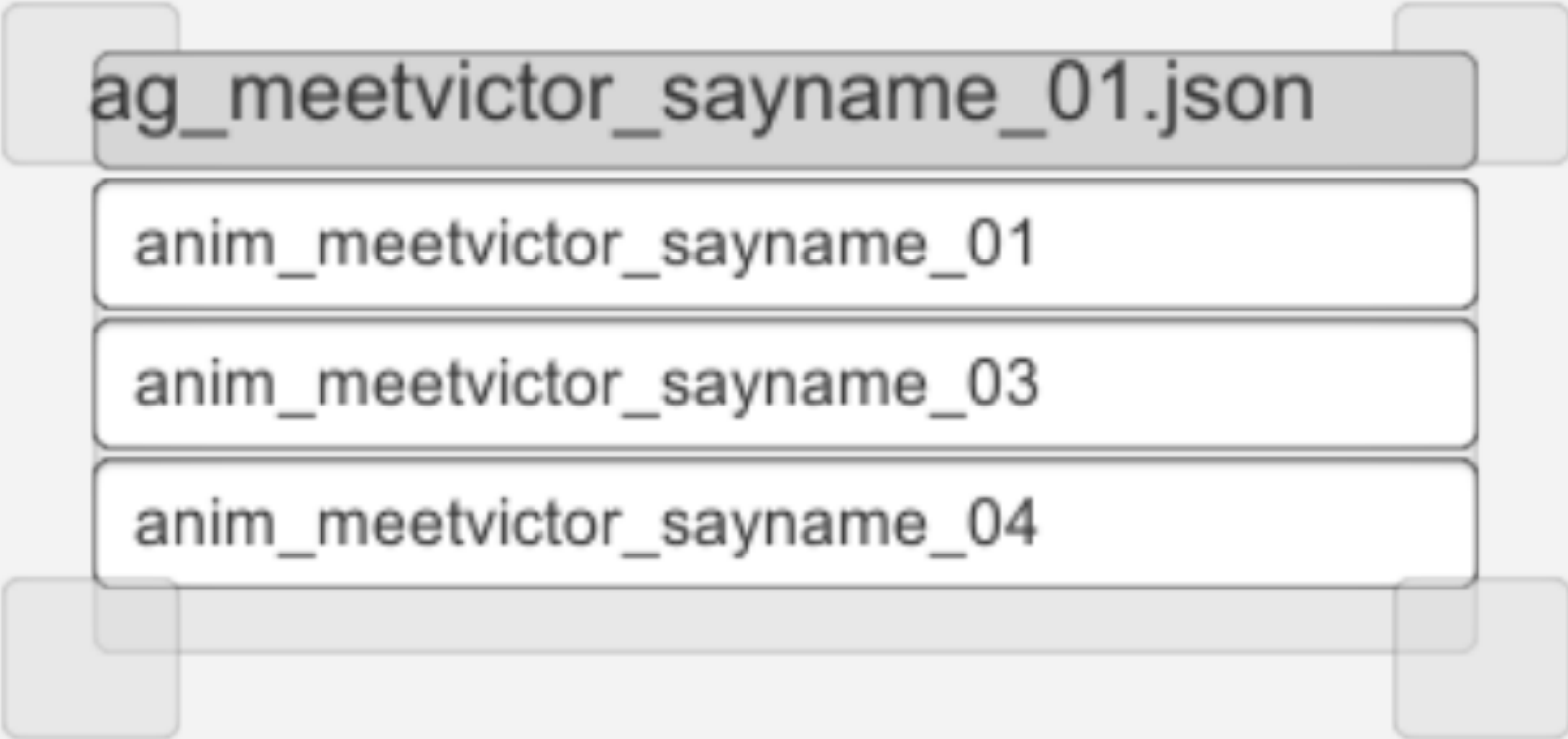


# Look Face



# Say Name Once

base layer   Say Name





# Say Name Twice

base layer

Say Name

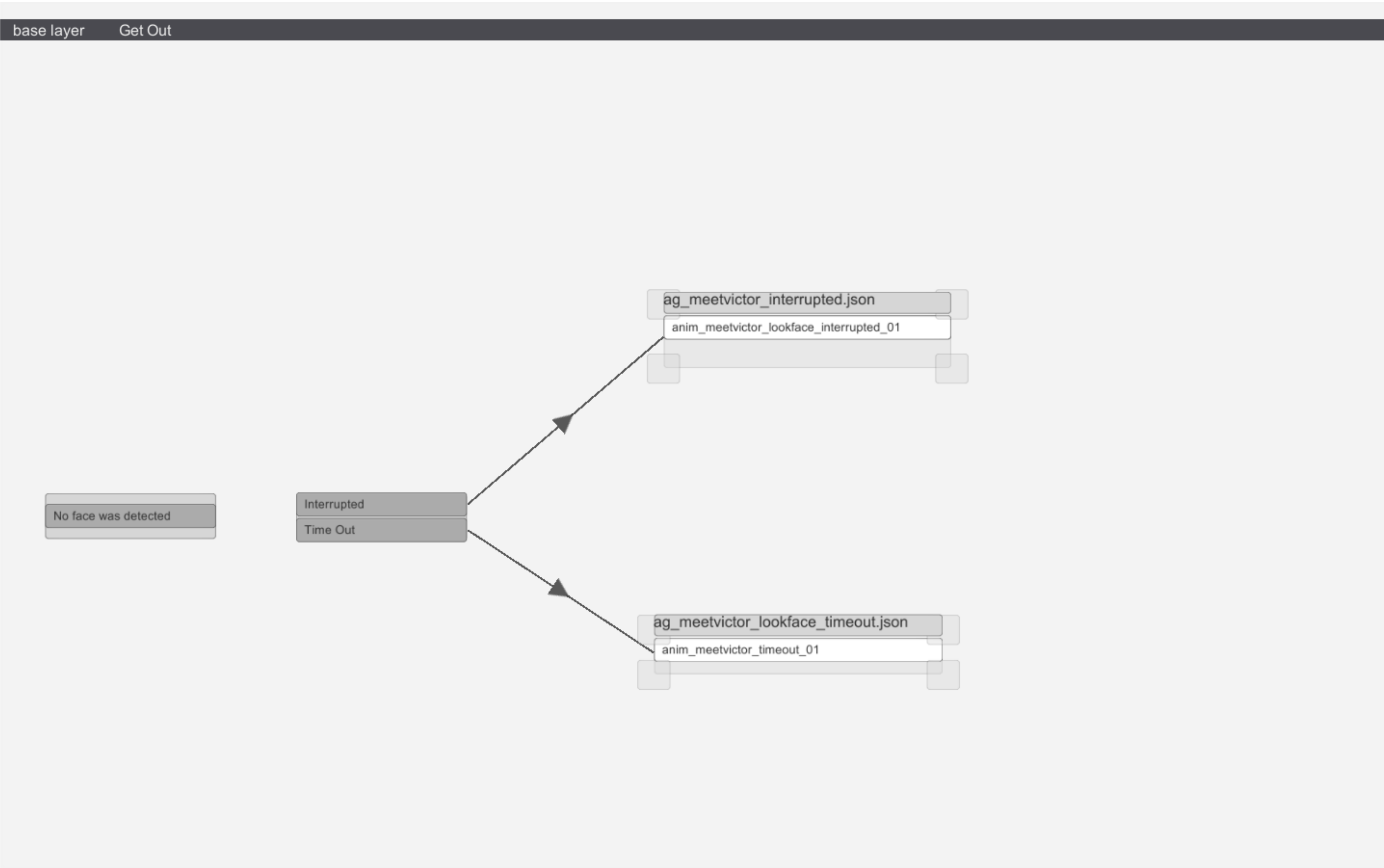
ag\_meetvictor\_sayname\_02

anim\_meetvictor\_sayname02\_01

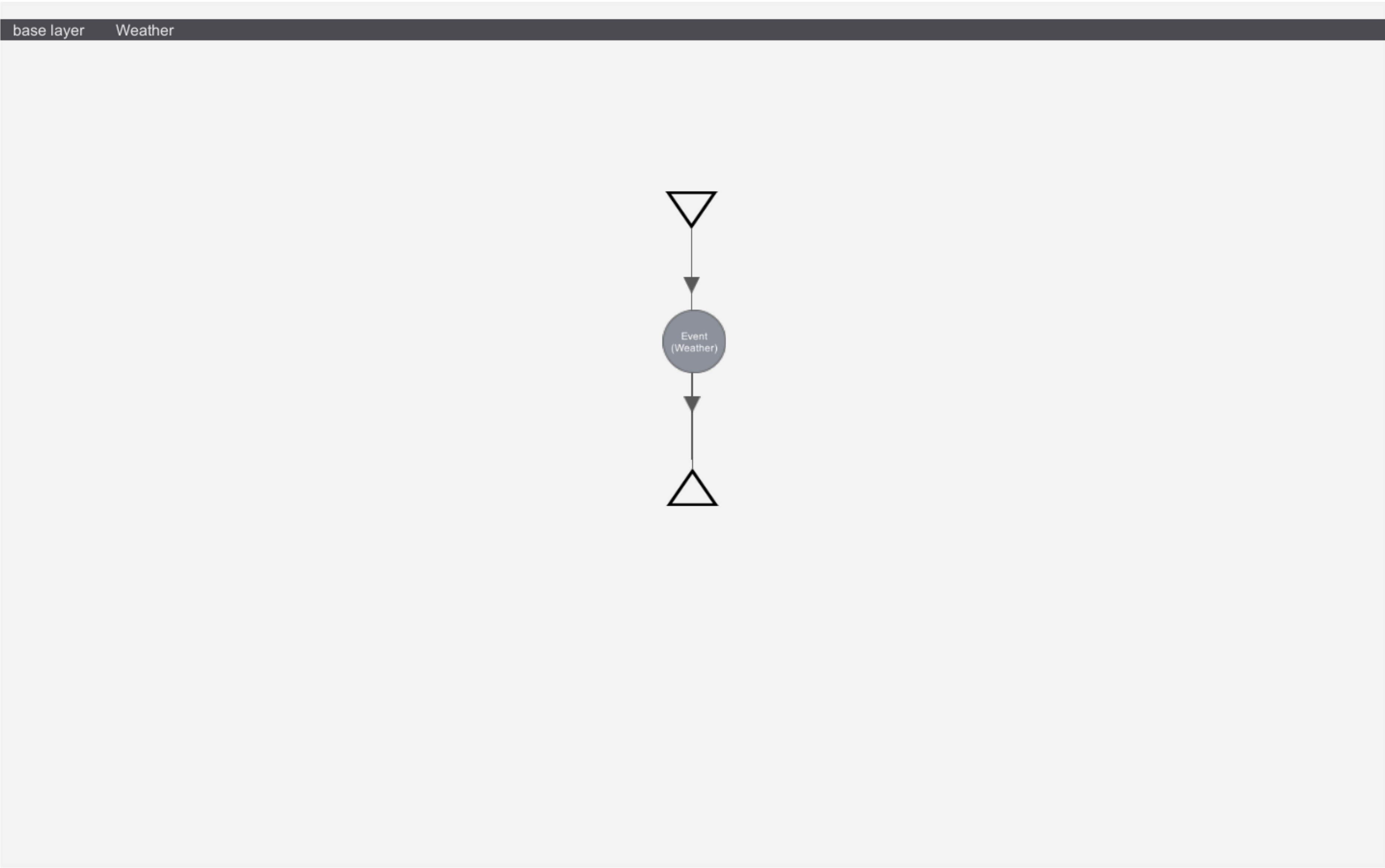
anim\_meetvictor\_sayname02\_02

anim\_meetvictor\_sayname02\_04

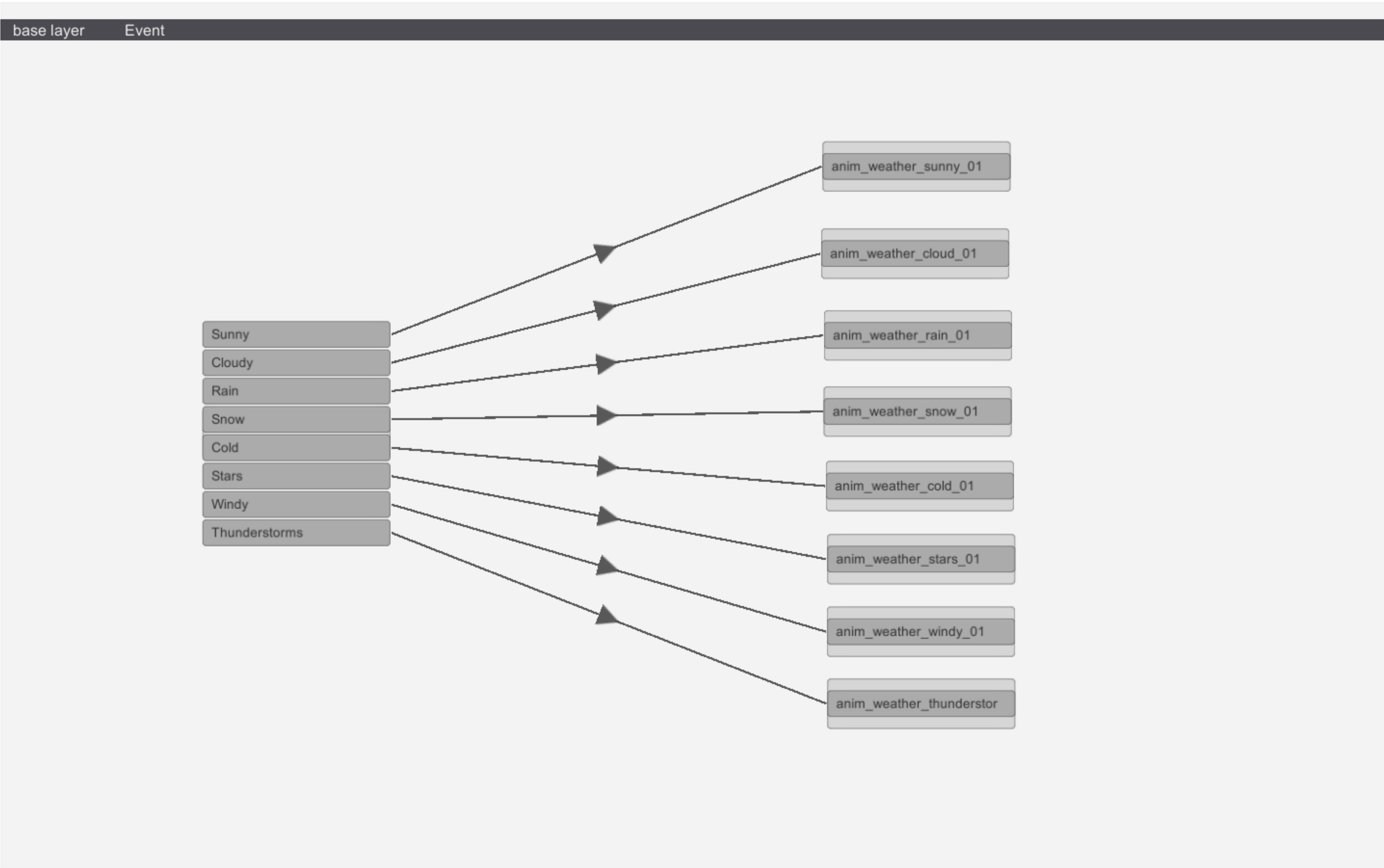
# Get Out



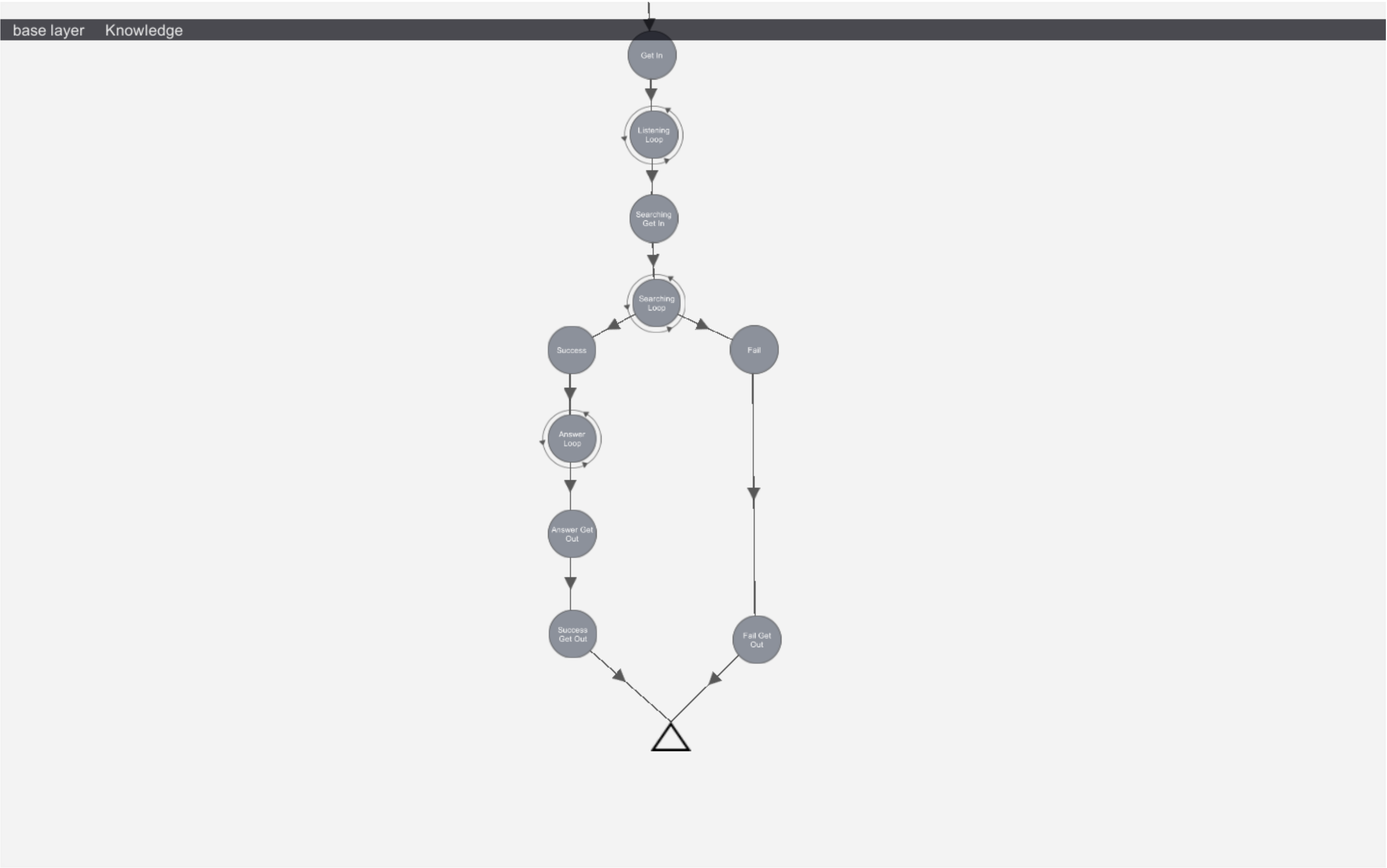
# Weather



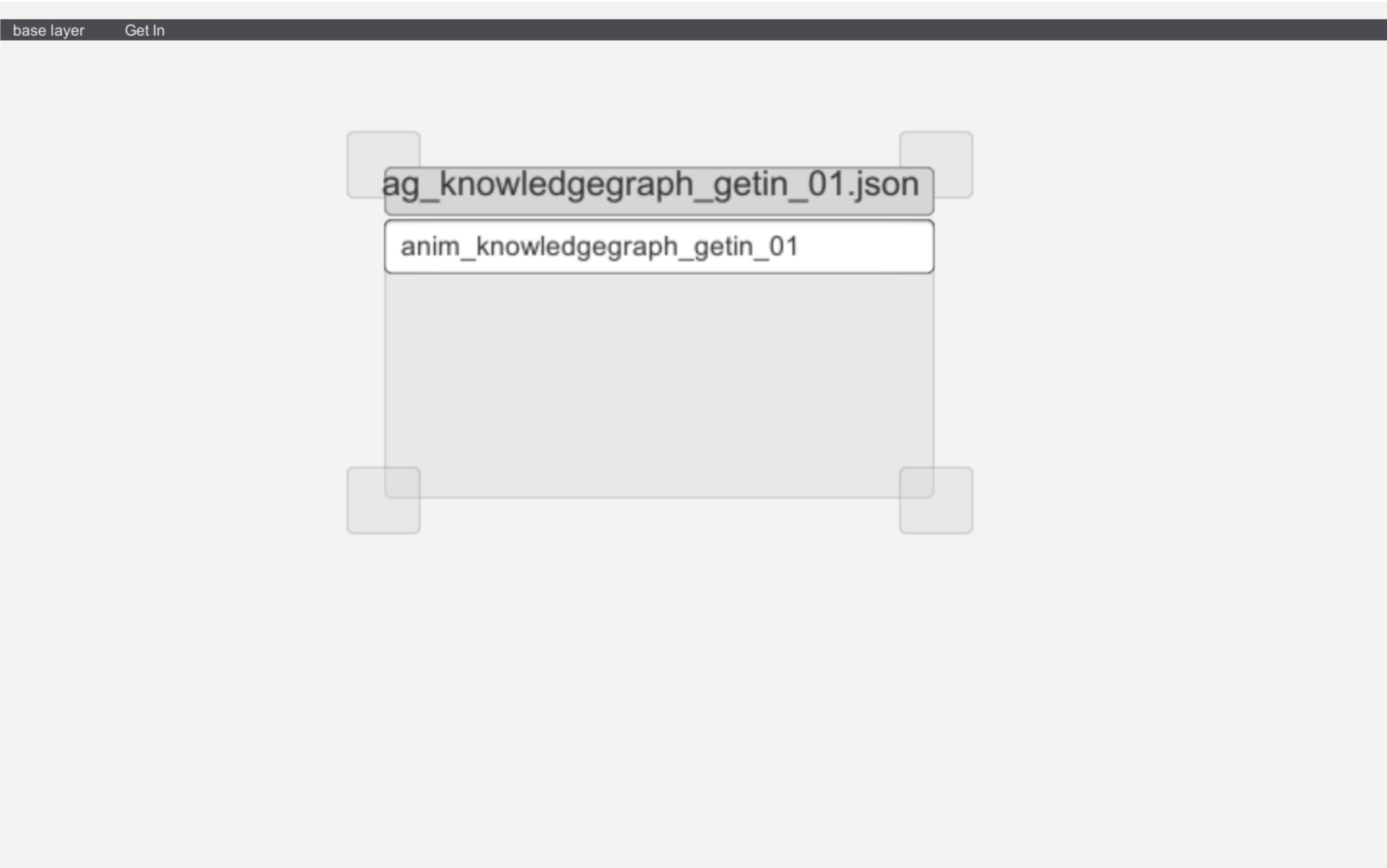
# Event (Weather)



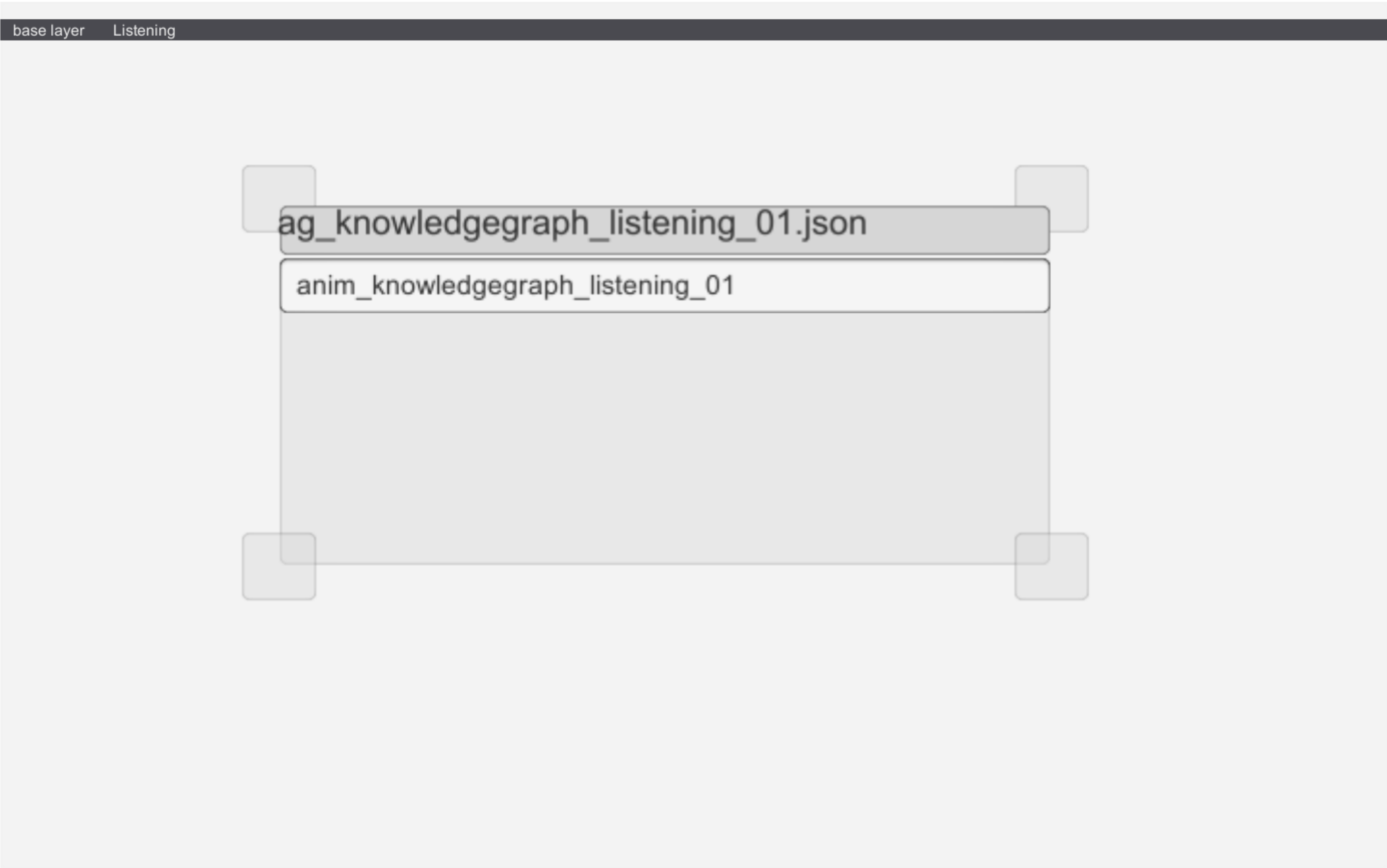
# Knowledge Graph



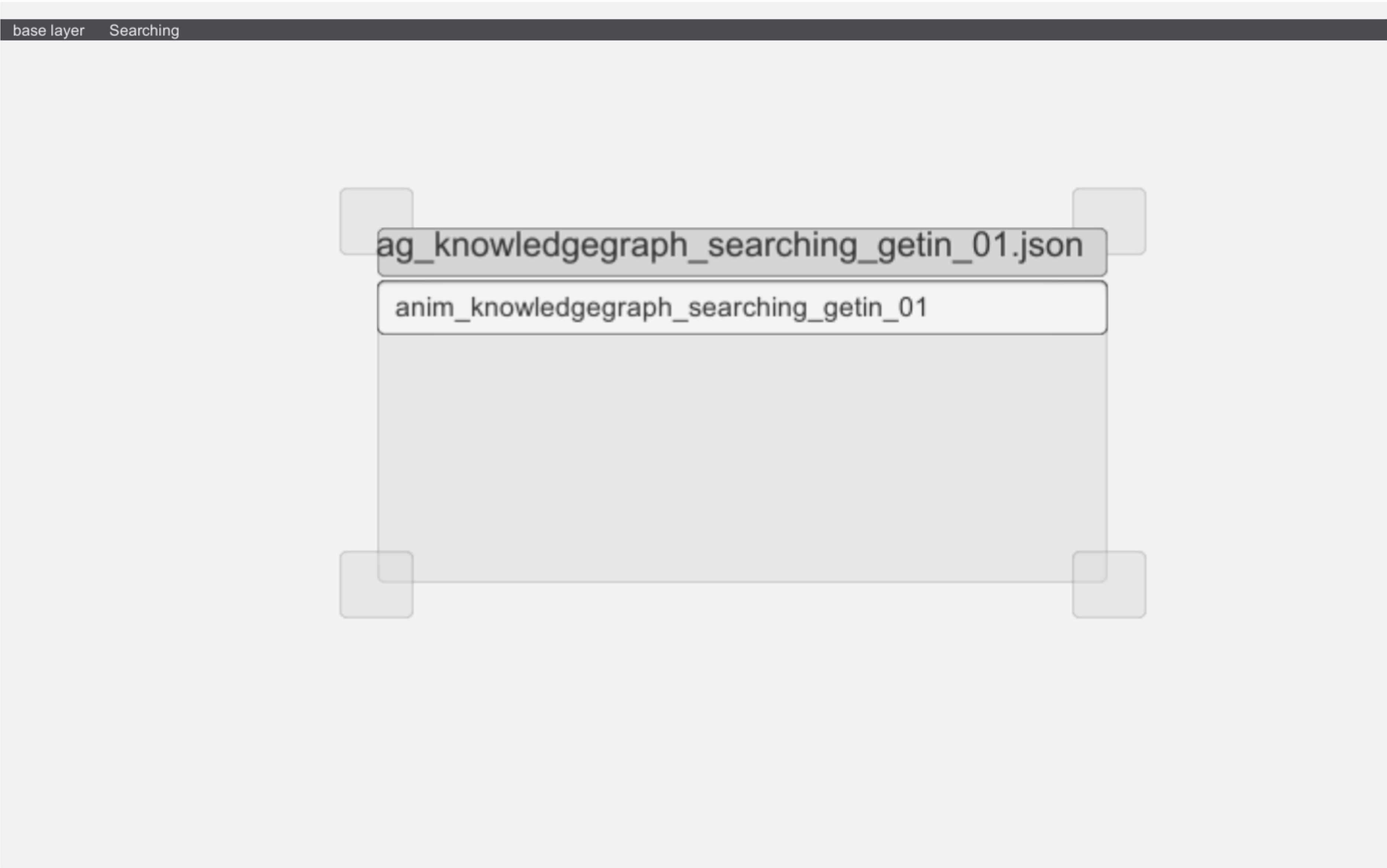
# Get In



# Listening Loop

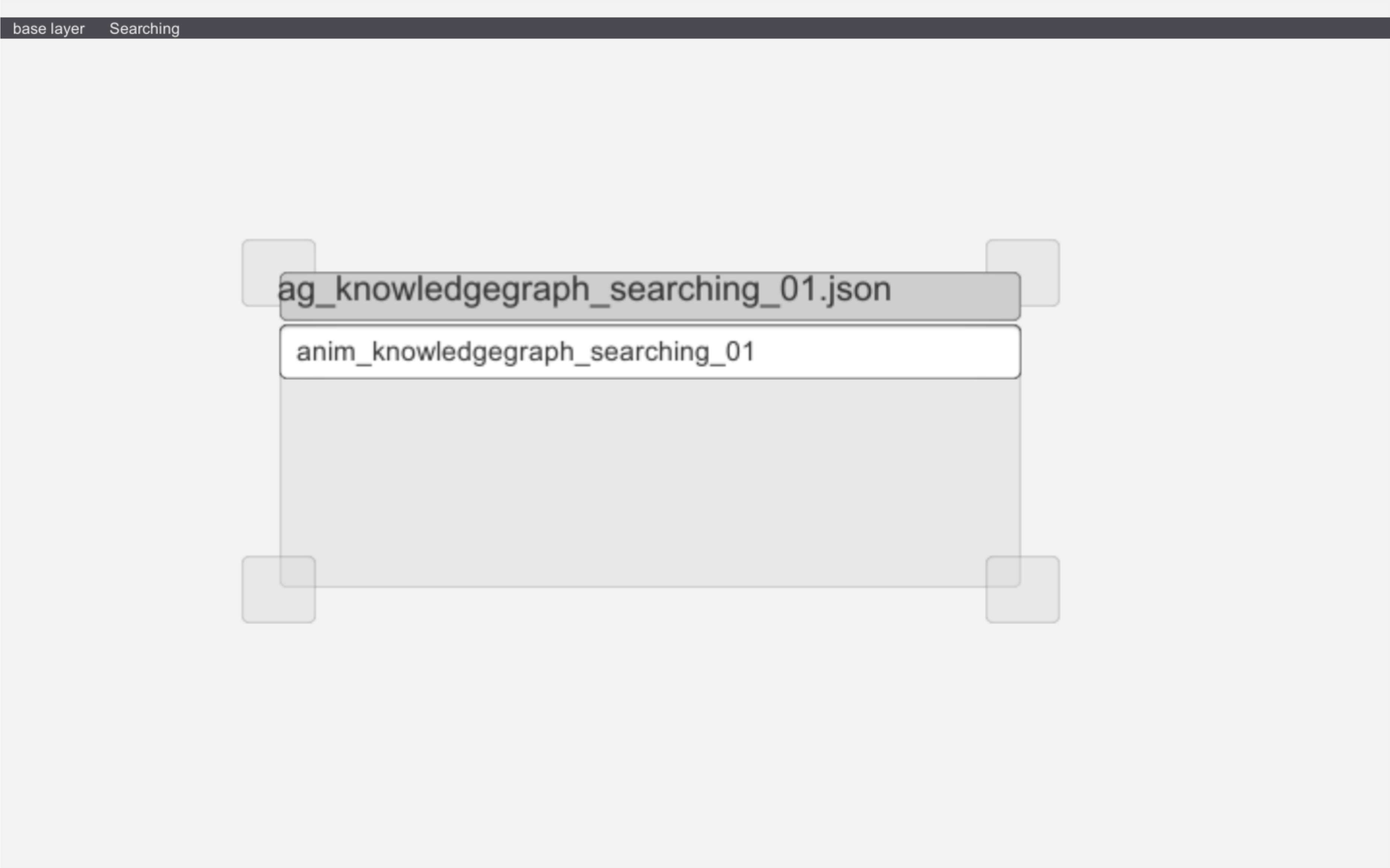


# Searching Get In





# Searching Loop



# Success

base layer

Success

ag\_knowledgegraph\_searching\_getout\_01.json

anim\_knowledgegraph\_searching\_getout\_01

# Fail

base layer

Fail

ag\_knowledgegraph\_fail\_01.json

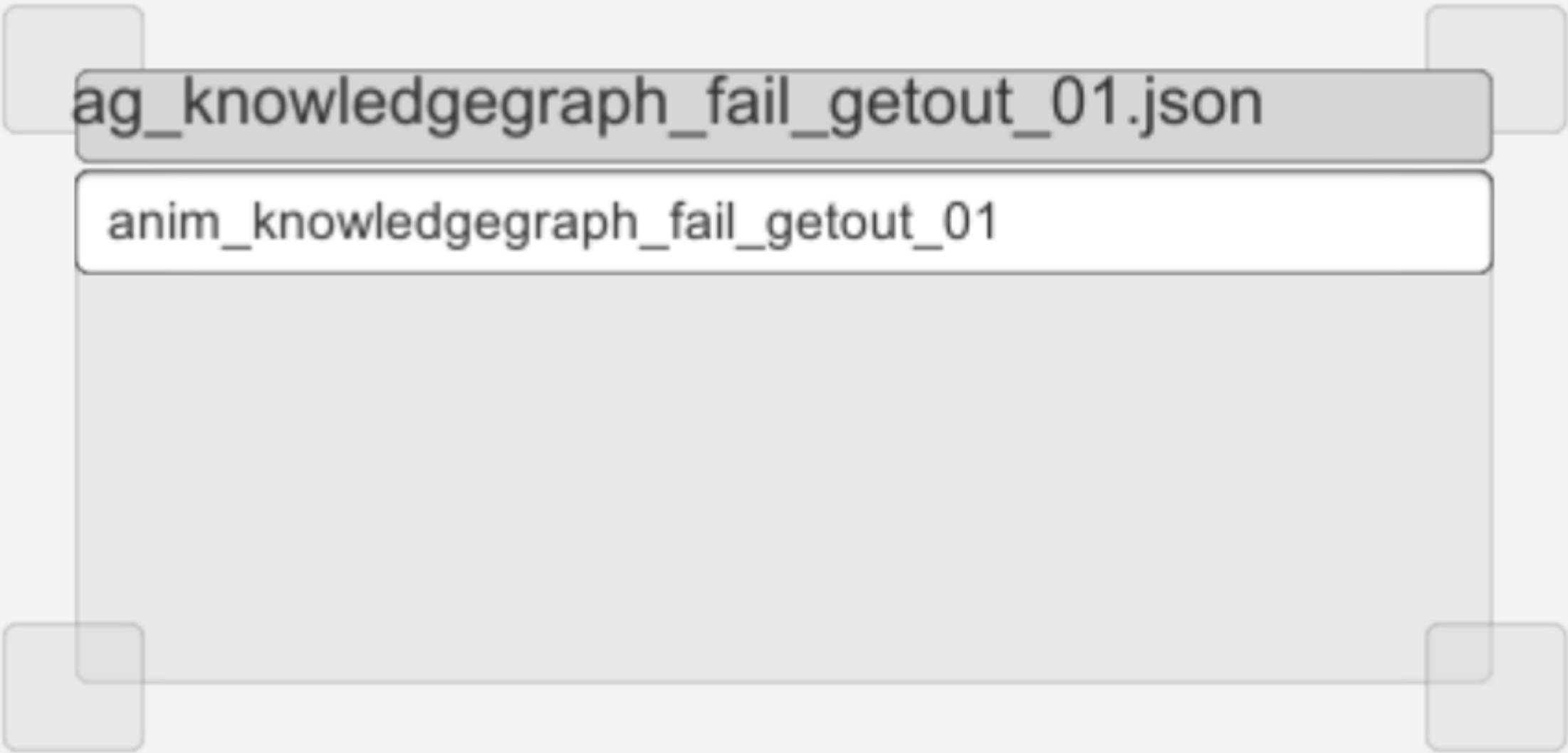
anim\_knowledgegraph\_fail\_01

# Answer Loop



# Fail Get Out

base layer   Fail Get Out



# Answer Get Out



# Success Get Out

base layer

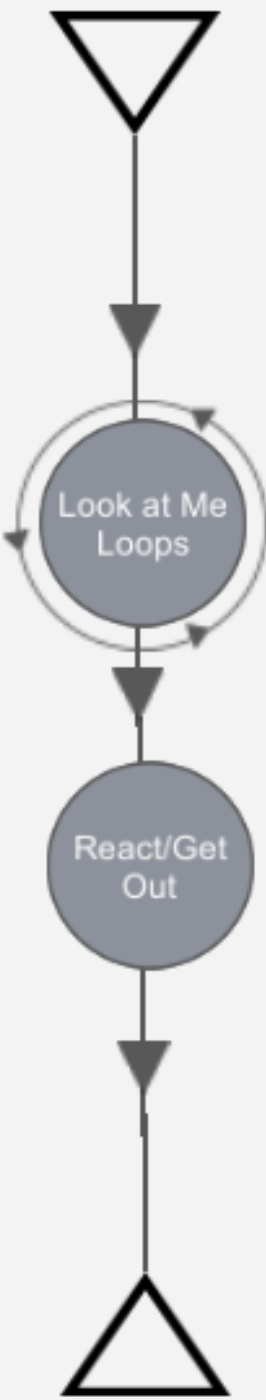
Success Get

ag\_knowledgegraph\_success\_01.json

anim\_knowledgegraph\_success\_01

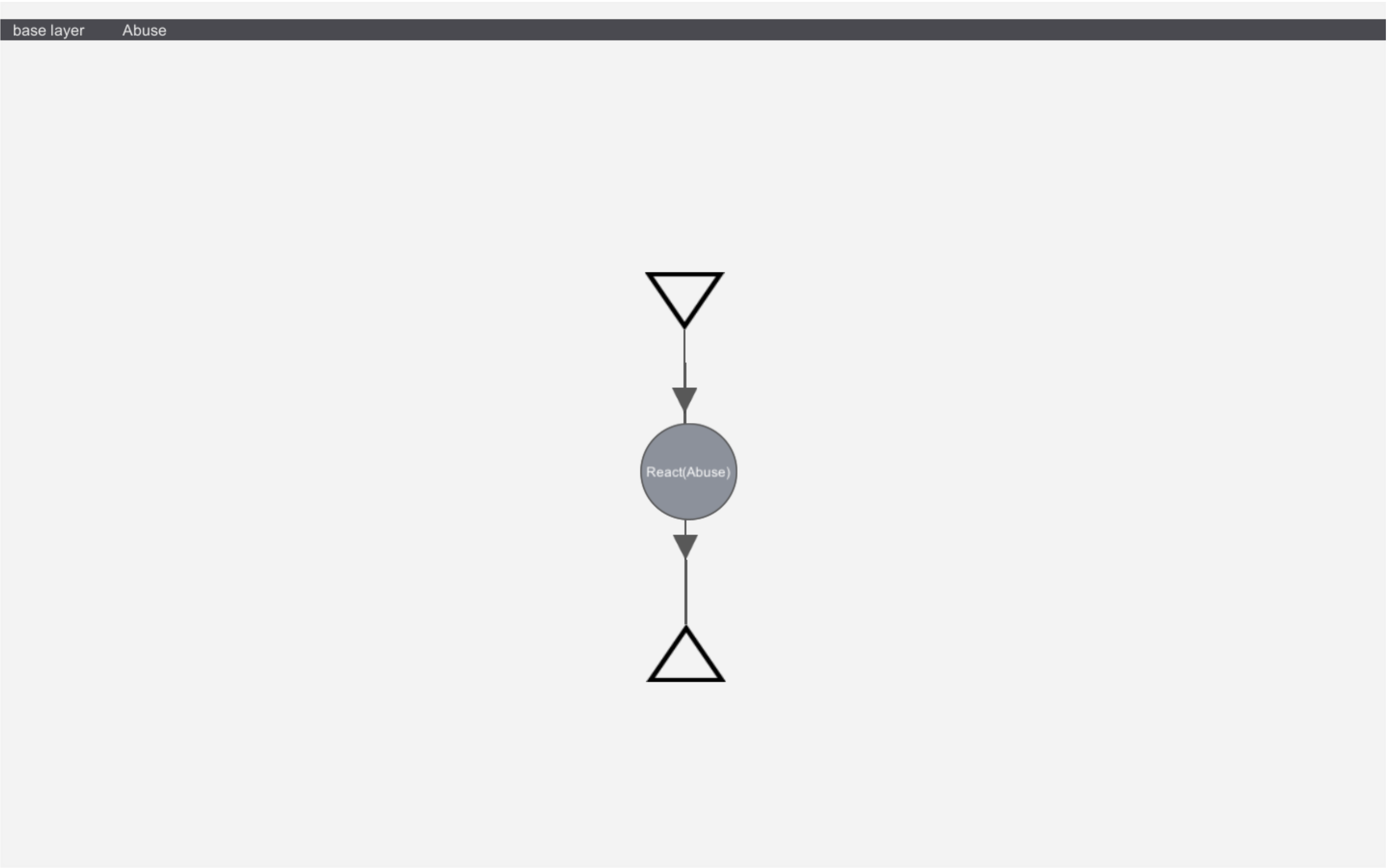
# Look at Me

base layer    Look at Me

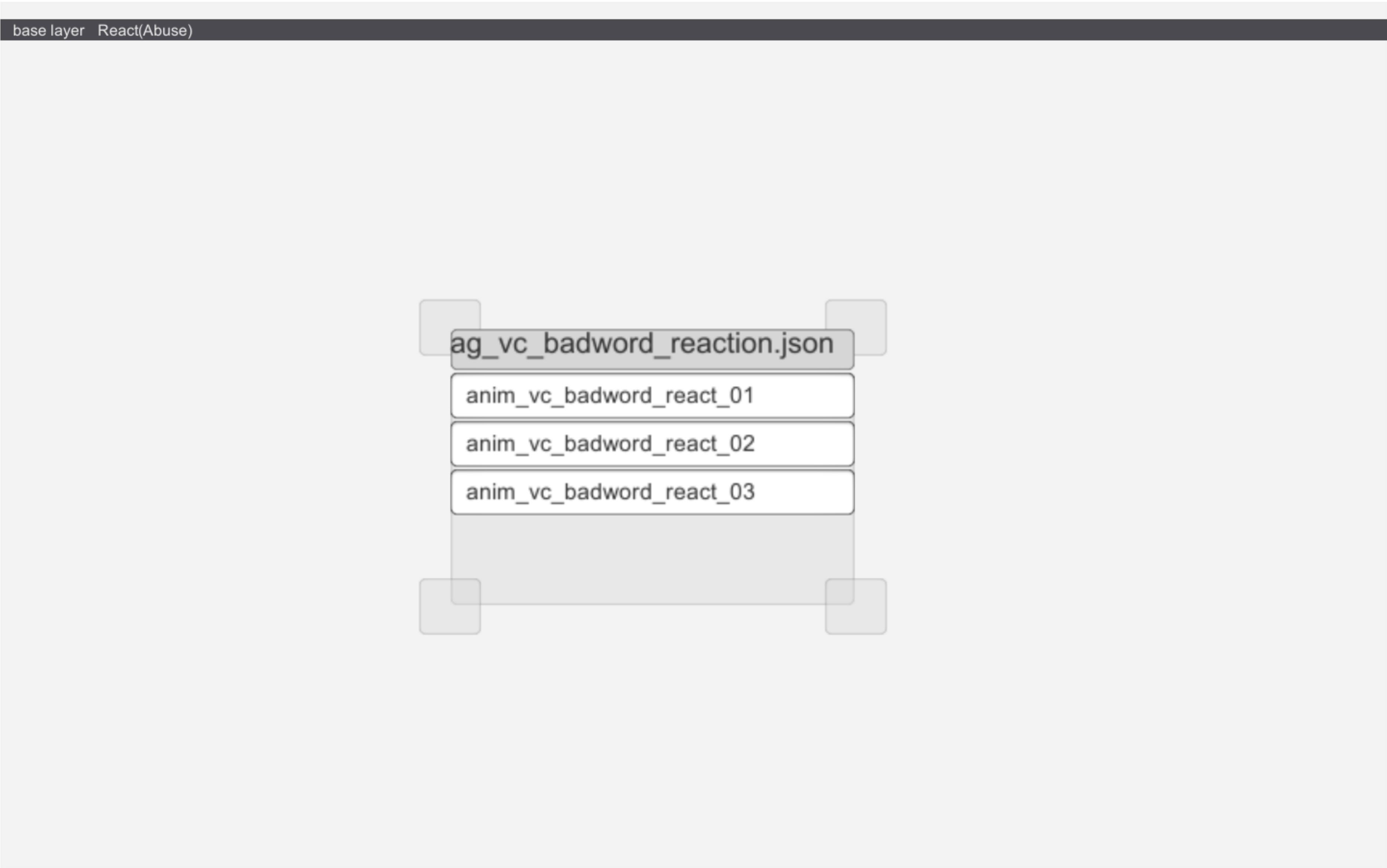




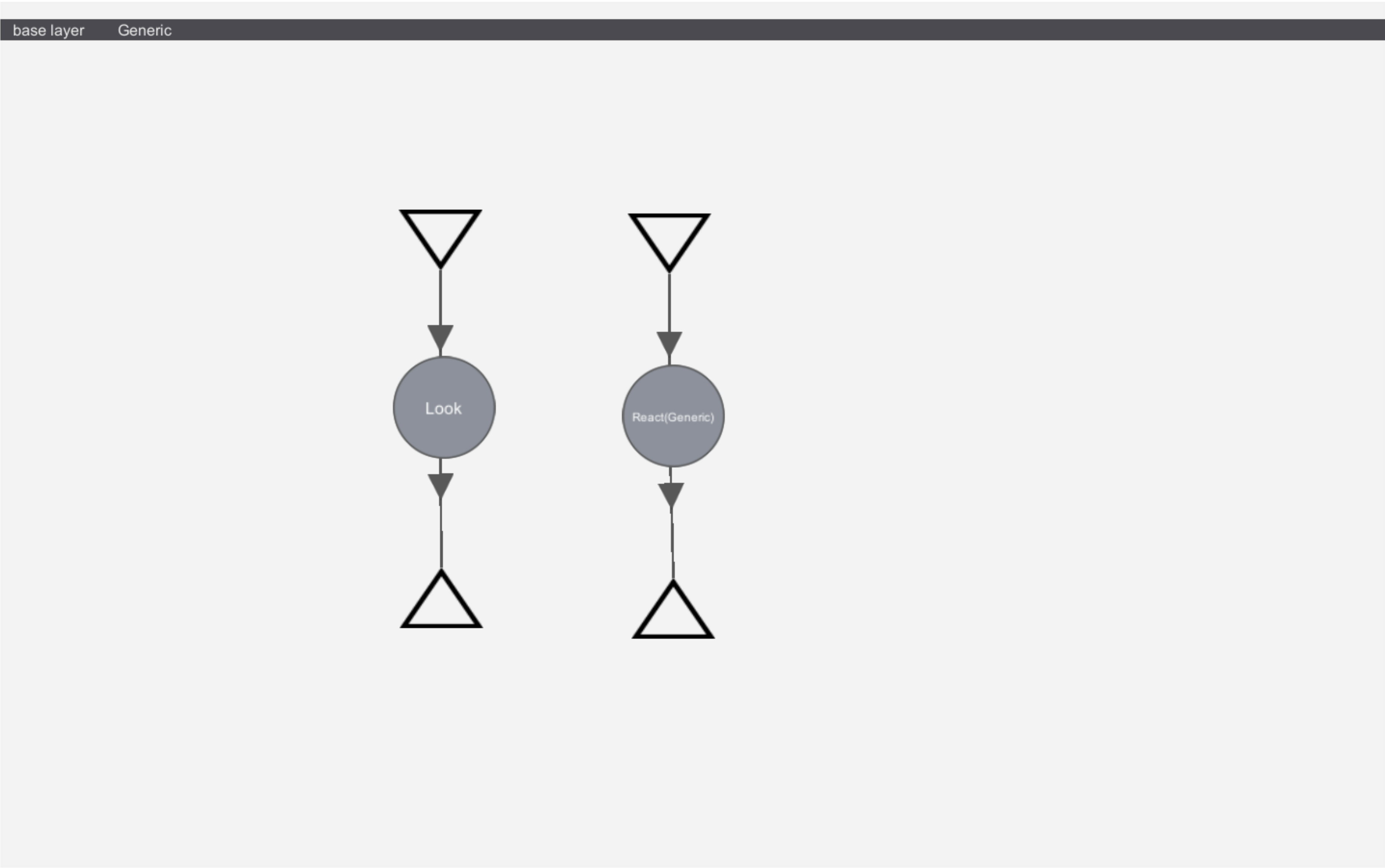
# Abuse



# React(Abuse)

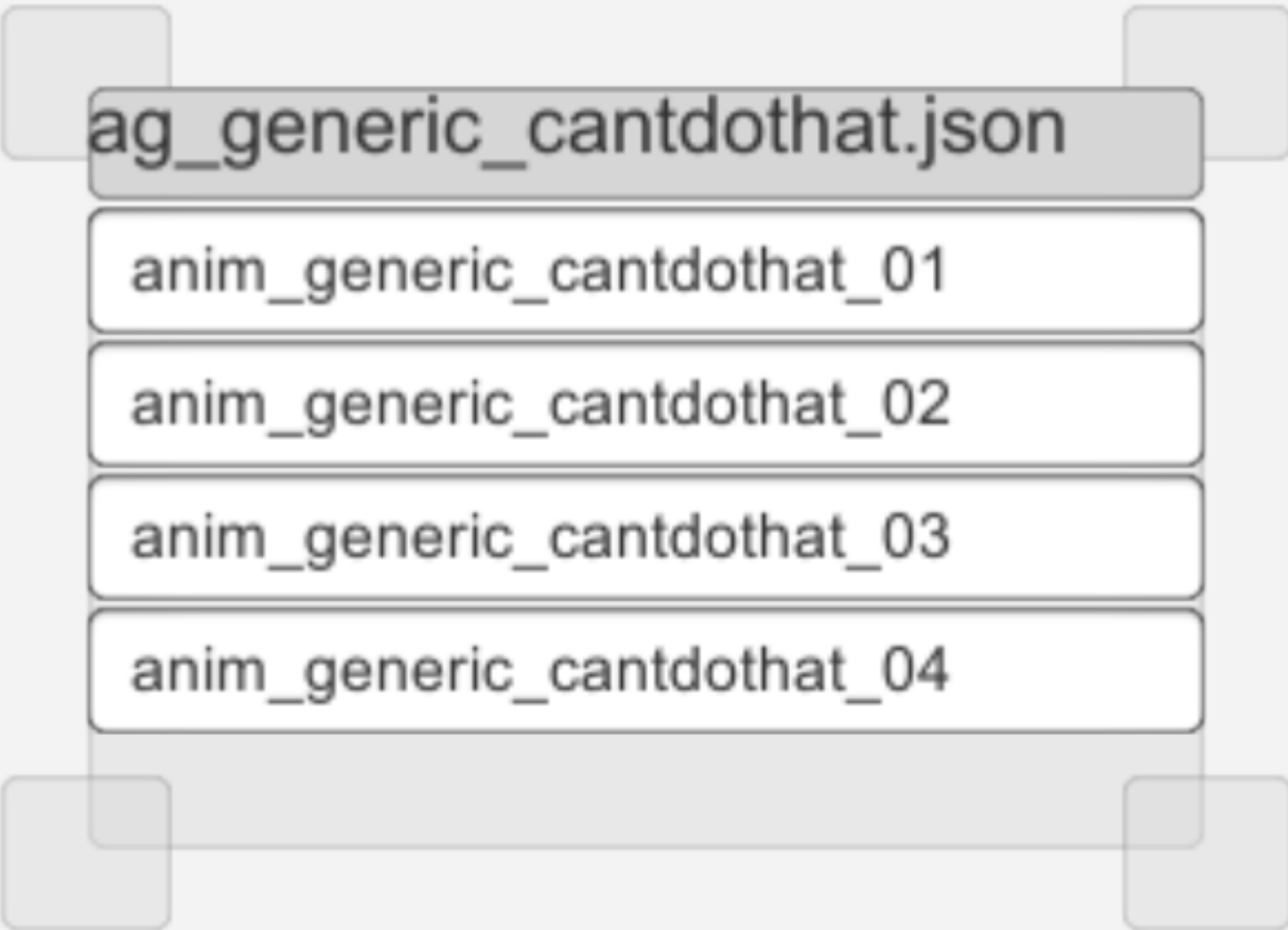


# Generic



# React(Generic)

base layer   React(Generi



# Look

