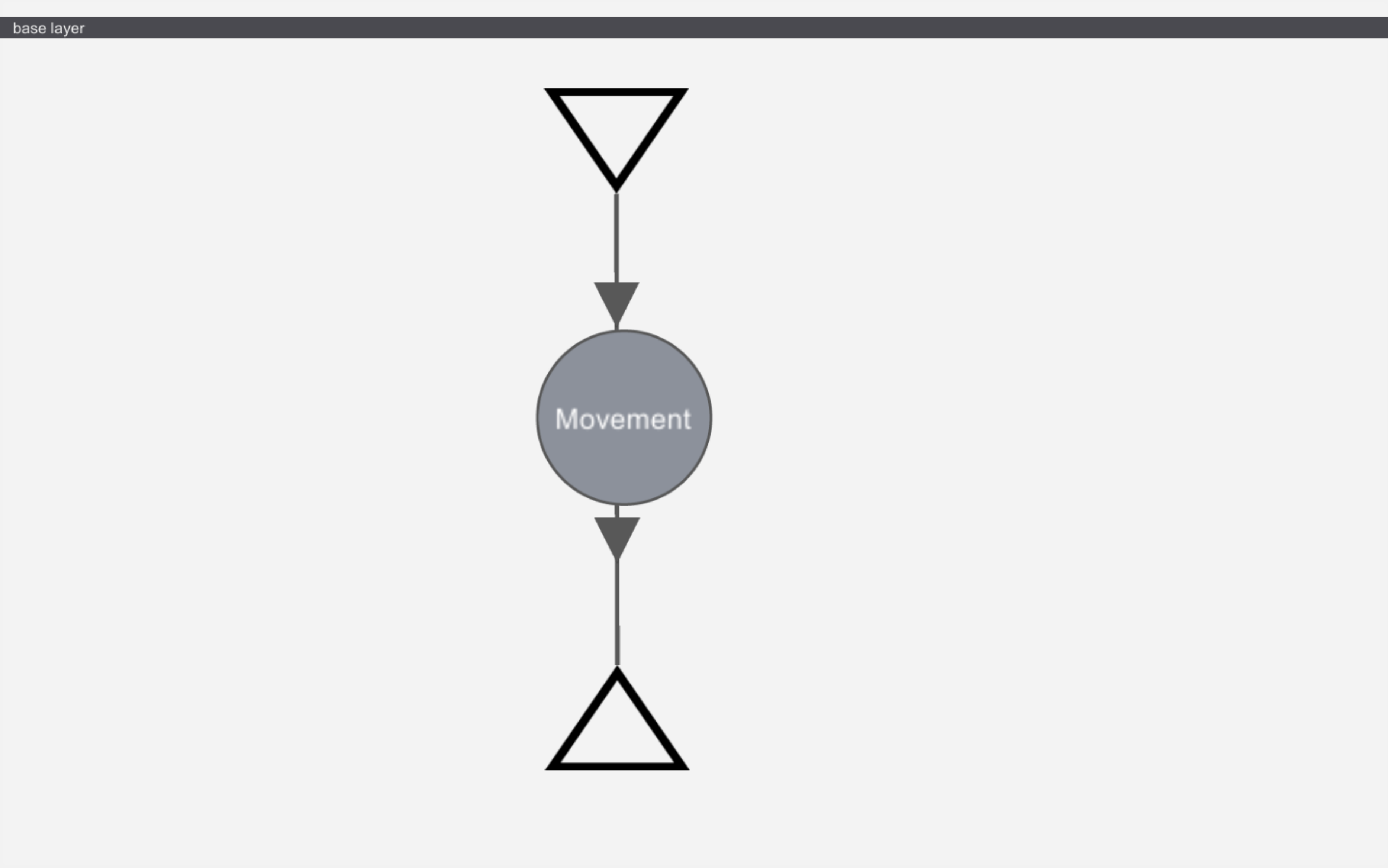# Movement State Machine.

base layer

Movement

Movement

ag_movement_forward_01

anim_movement_forward_01

ag_movement_backward_01

anim_movement_backward_01

ag_movement_right_01

anim_movement_right_01

Move Forward

Move Backward

Turn Right

ag_movement_left_01

Turn Left

anim_movement_left_01

Do a Spin

ag_movement_spin_01

anim_movement_spin_01