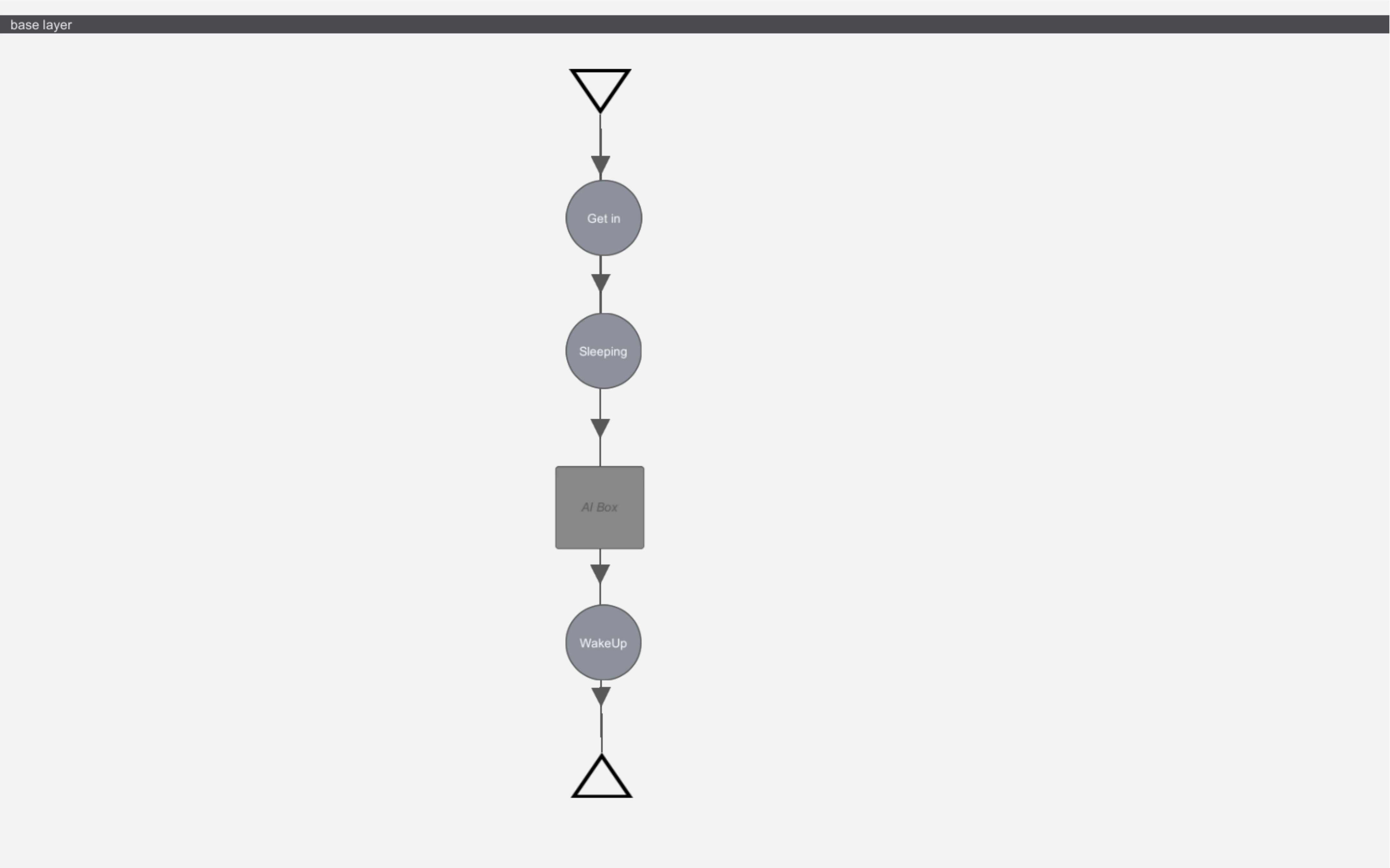


Gotosleep State Machine.

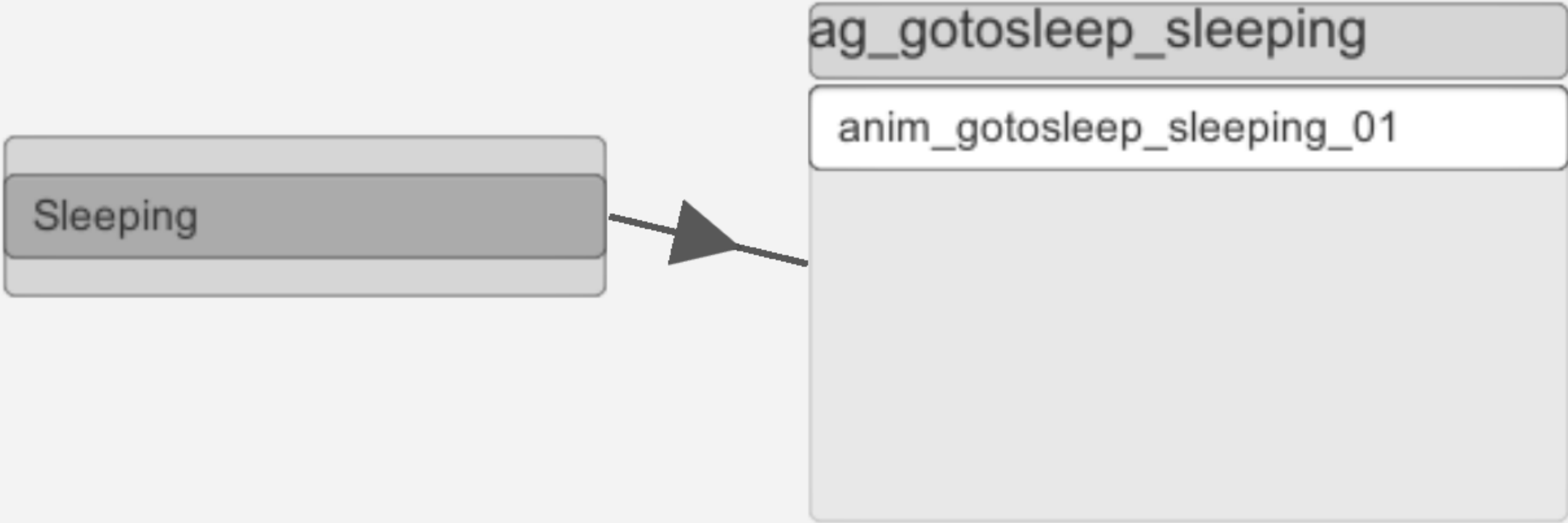
base layer



Get in



Sleeping



WakeUp

