

Tutorials 2: linear linked lists

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Objectives: The primary goal of this series of exercises is to develop a deep understanding of **linear linked lists** and their applications in various computing contexts. The exercises are designed to progressively build knowledge, starting with basic linked list operations and advancing to more complex use cases.

1. **Create a Linked List from Input Data:** give a module to construct a linear linked list from a set of user-provided data.
2. **Length of a Linked List:** Write a module to calculate the length of a linked list (number of nodes).
3. **Find Element with the Most Occurrences:** Write a module to search for the element that occurs the most in the linked list.
4. **Access Element by Value:** Write a module that returns the first node containing a given value in the linked list.
5. **Access Element by Position:** Write a module to access the node at a specific position in the linked list.
6. **Delete by Value:** Create a module to delete the first node that contains a specified value in the linked list.
7. **Delete by Position:** Write a module to delete a node at a specified position in the linked list.
8. **Insert by Position:** Write a module to insert a new node at a specific position in the linked list.
9. **Merge Two Sorted Lists:** Write a module that merges two sorted linked lists into one sorted list.
10. **Split a List Based on a Criterion:** Create a module to split a linked list into two based on a specific criterion (e.g., even/odd).
11. **Find the Node with the Minimum Value:** Implement a module to find the node with the smallest value in the linked list.
12. **Merge Two Linked Lists Using No Additional Memory:** Write a module that merges two linked lists into one without allocating additional memory.
13. **Delete All Nodes with a Specific Value:** Write a module to delete all nodes with a given value from the linked list.
14. **Reverse the Linked List:** Implement a module that reverses the linked list
15. **Check if a Linked List is a Palindrome:** Implement a function to check if a linked list is a palindrome (reads the same forward and backward).
16. **Remove Duplicates from an Unsorted Linked List:** Write a module to remove duplicate values from an unsorted linked list without using extra memory.

17. **Add a Node to the End Only If the List is Empty:** Implement a module that adds a node to the end of the linked list only if the list is empty.
18. **Sort a Linked List Using Selection Sort:** Implement a selection sort algorithm to sort the elements of a linked list.
19. **Reverse a Linked List in Groups of Size K:** Write a module to reverse the linked list in groups of size K.
20. **Rotate a Linked List:** Write a function to rotate the linked list (move nodes to the left or right in a circular fashion).
21. **Delete Nodes with Values Below a Threshold:** Implement a function to delete all nodes from a linked list whose values are below a given threshold.
22. **Create a Doubly Linked List from Input Data:** Implement a module to create a doubly linked list from user-provided data.
23. **Insert an Element in a Doubly Linked List:** Write a function to insert an element into a doubly linked list.
24. **Delete an Element from a Doubly Linked List:** Create a function to delete an element from a doubly linked list.
25. **Construct a Circular Linked List:** Implement a module to create a circular linked list where the last node points back to the first node.
26. **Bidirectional Linked List:** Build a bidirectional (doubly) linked list and implement modules to insert and delete nodes at any position.
27. **Implement a Circular Doubly Linked List:** Create a circular doubly linked list where nodes point to both the next and previous nodes, and the list wraps around itself.