



TCP/IP Model

Introduction

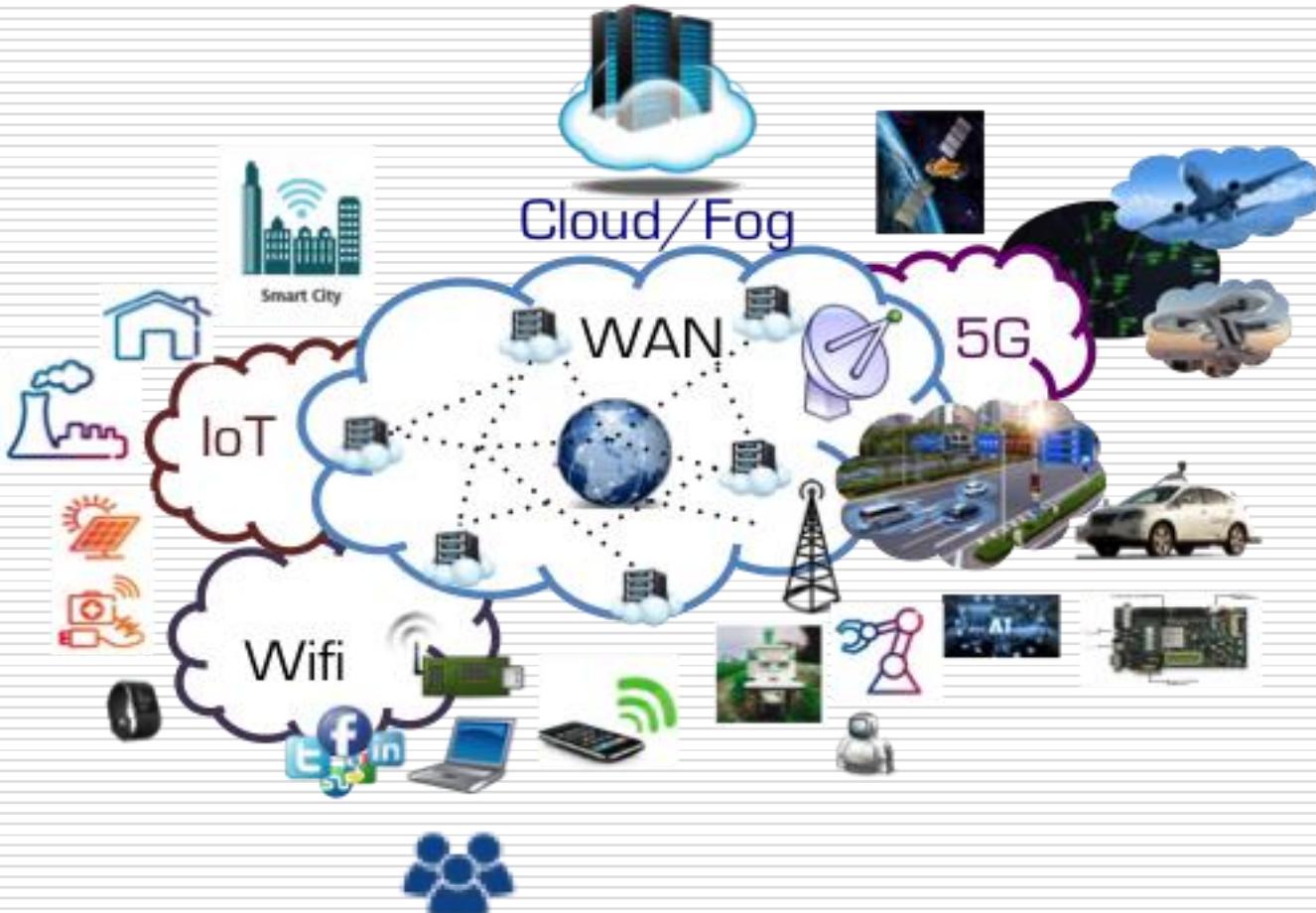
The TCP/IP model (Transmission Control Protocol/Internet Protocol), also called the DOD model (Department of Defense), was developed by an agency of the U.S. Department of Defense, DARPA (Defense Advanced Research Projects Agency), around the 1970s.



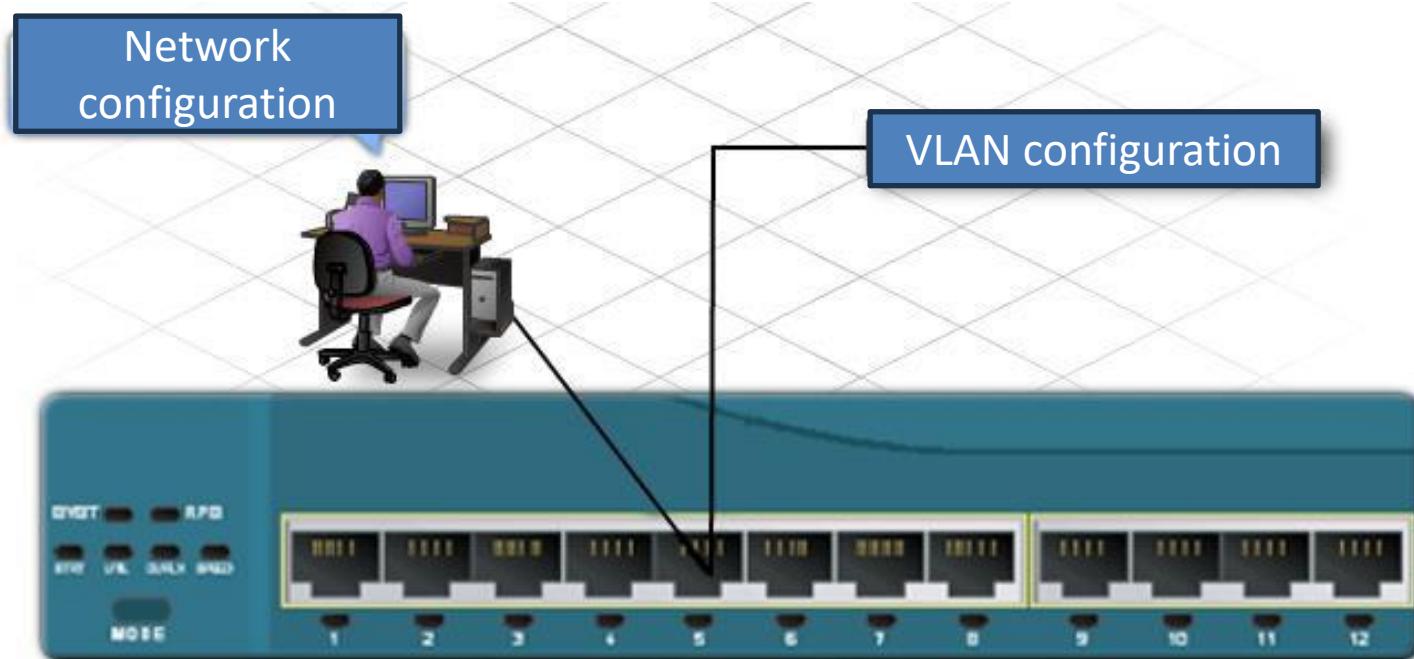
General Overview of the TCP/IP Model

The TCP/IP model is the basic framework for internet network communication.

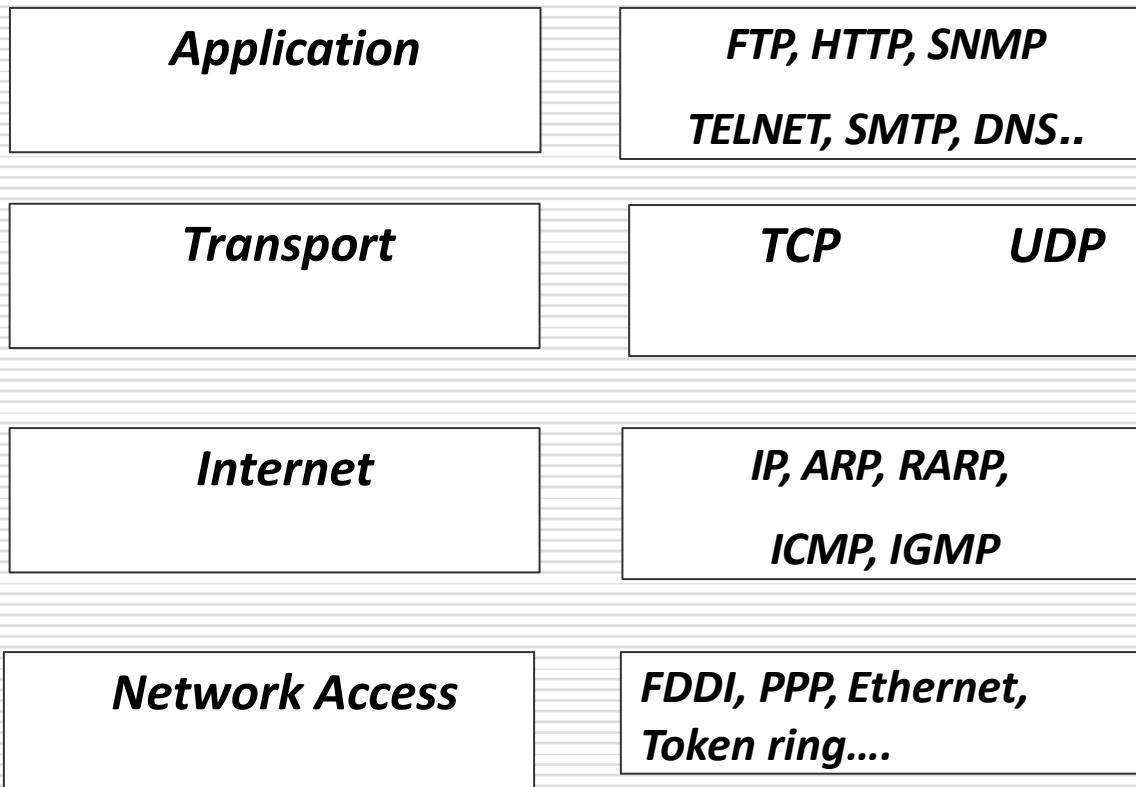
General Overview of the TCP/IP Model



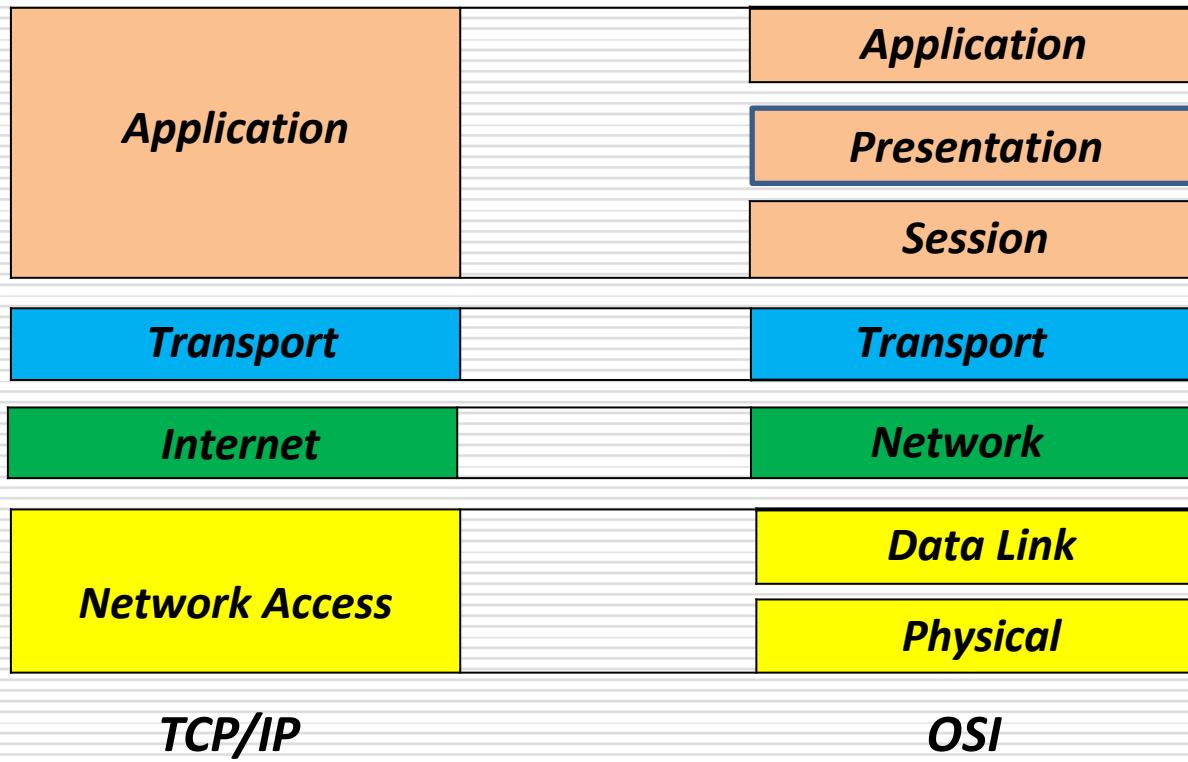
The practice begins!



General Overview of the TCP/IP Model



TCP/IP VS OSI



Here, we are talking about protocols, not functionalities.

General Overview of the TCP/IP Model

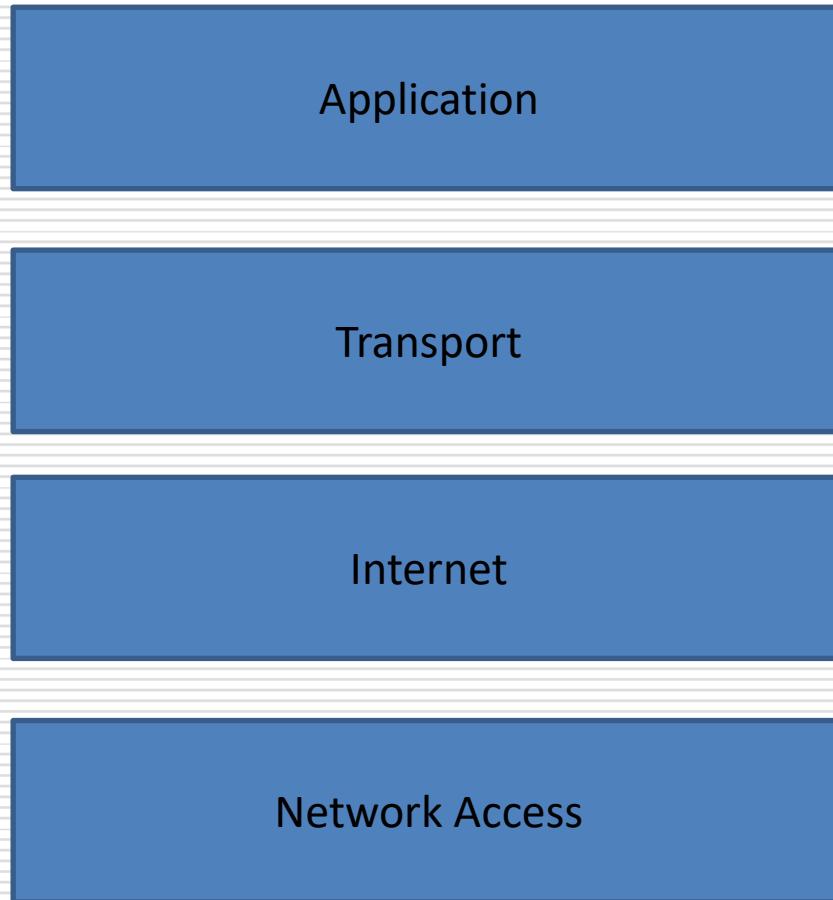
The model has the following characteristics:

- Ability to handle a high error rate.
- Low data overhead.
- Ability to easily extend into subnetworks.
- Independence from any specific vendor or type of network.

General Overview of the TCP/IP Model

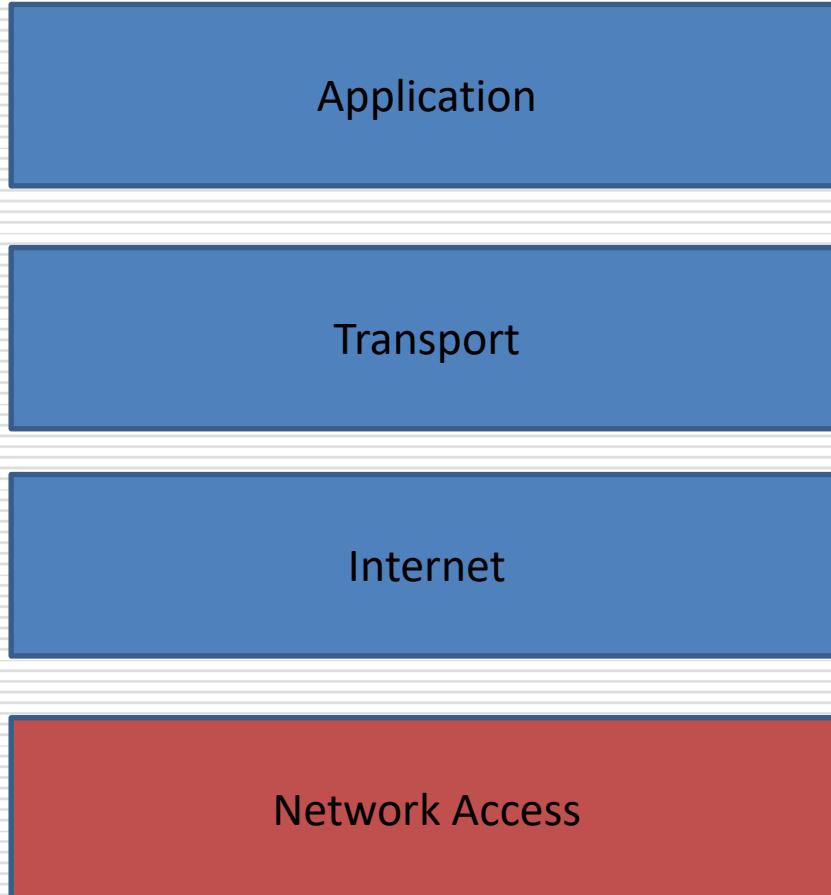
- **Scalability:** Supports a large number of devices.
- **Interoperability:** Compatible with various systems.
- **Flexibility:** Works with different network types.
- **Robustness:** Handles errors and failures effectively.
- **Standardization:** Uses common protocols..

General Overview of the TCP/IP Model



TCP/IP Layers

Network Access layer

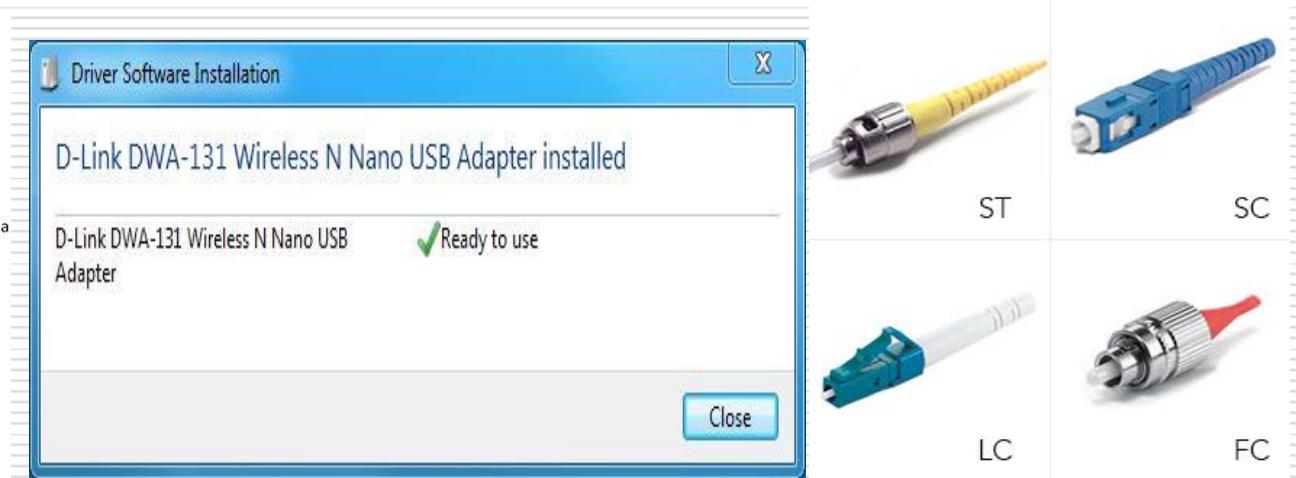


Manages physical data transmission over the network medium

TCP/IP Layers

Network Access layer

It is the **interface** with the network, consisting of an **operating system driver** and a network interface card (NIC) in the computer..



It corresponds to the data link layer and physical layer of the OSI model

TCP/IP Layers

Network Access layer

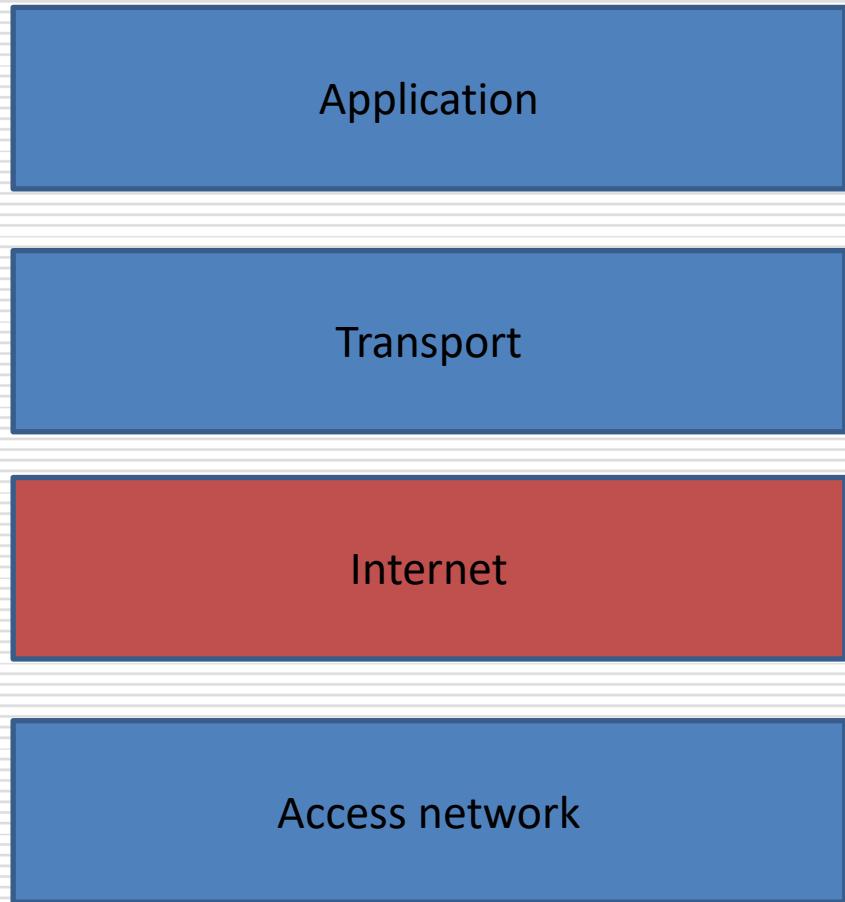
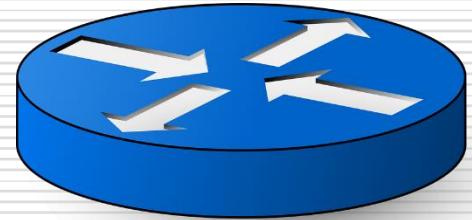


The main function of network access layer is to transmit the information from one system to another that are connected in the same network
Here, we use MAC addresses.

Technologies and Protocols: FDDI, Ethernet, Wi-Fi, Token Ring, ...et

TCP/IP layers

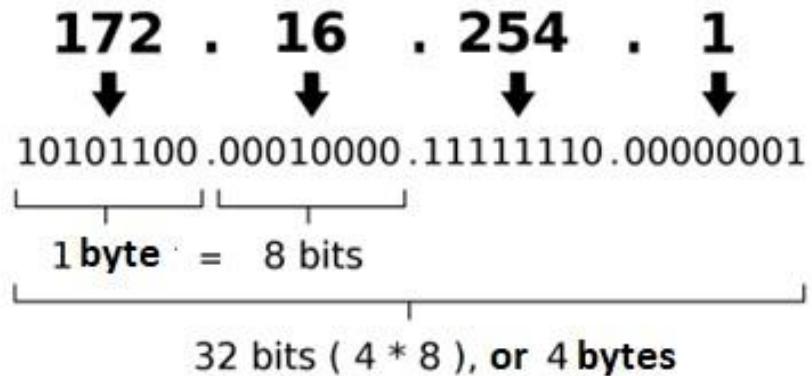
Internet layer



TCP/IP layers

Internet layer

Manages the flow of **packets** across the network by ensuring their **routing** and **addressing**. Some of its protocols include:
IP, ICMP, IGMP, ARP, RARP...

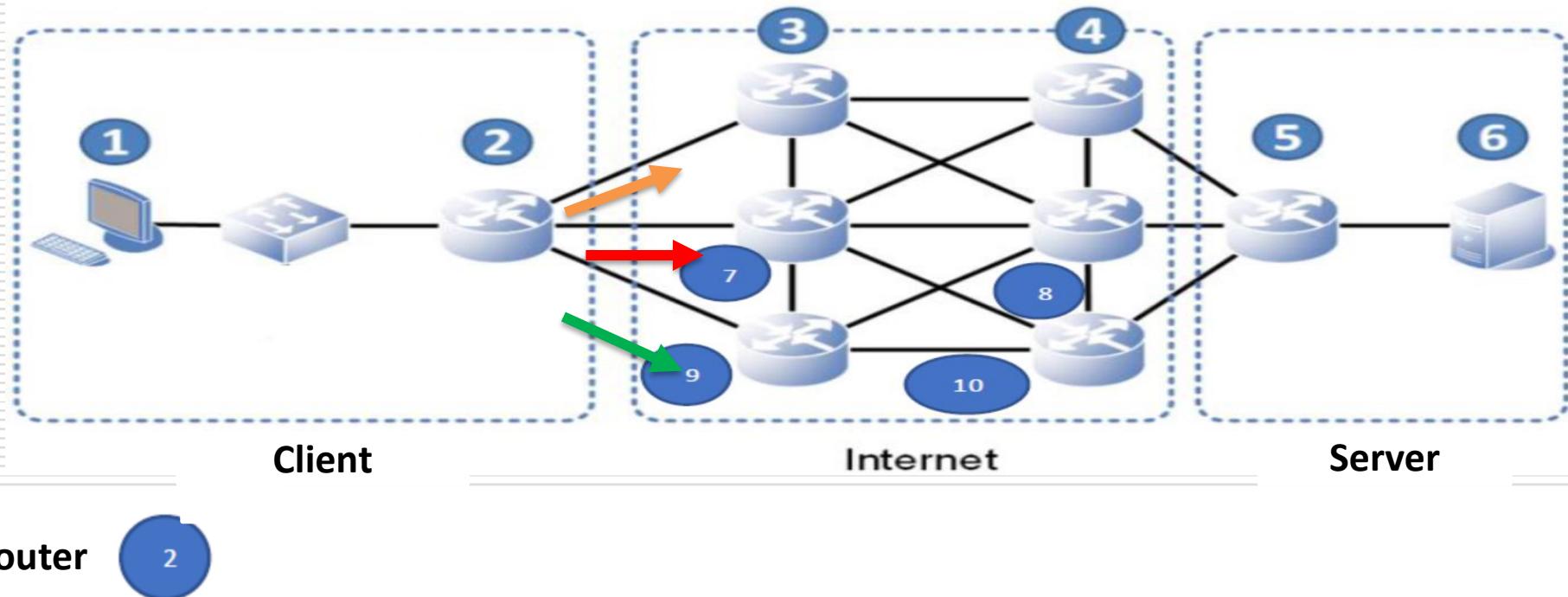


Logical addressing: IP

Routing

TCP/IP layers

Internet layer: Routing example

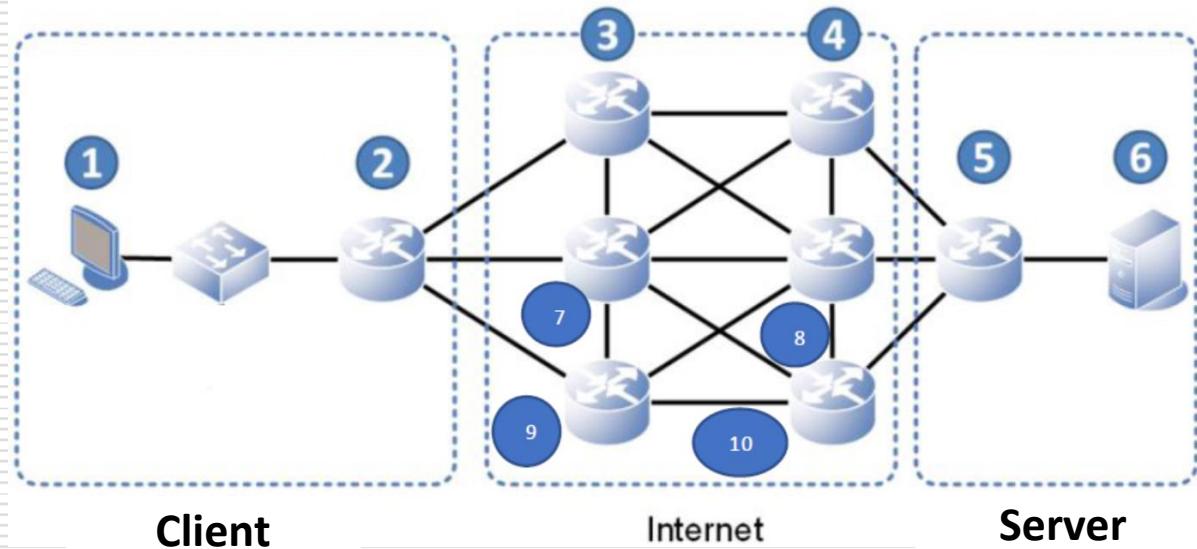


Destination	Next hop	Number of hops
Server (LAN destination)	3	3
Server (LAN destination)	7	3
Server (LAN destination)	9	3

TCP/IP layers

Internet layer: routing example

Exercice : home work



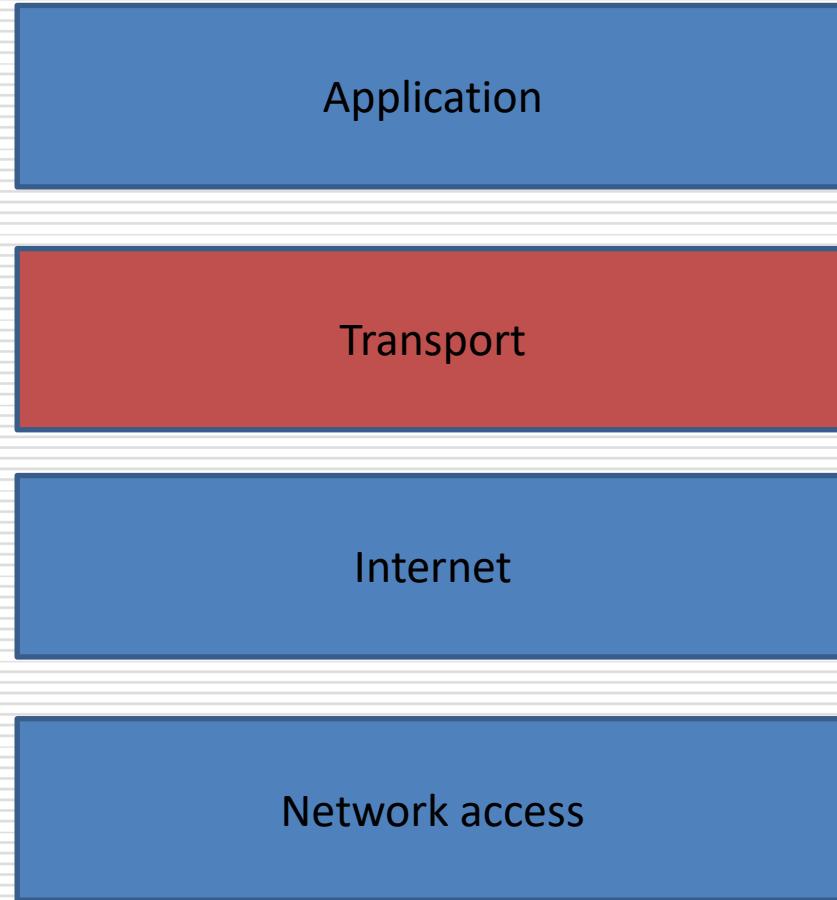
Router

3

Destination	Next hop	Number of hops
Server (LAN destination)	2	4
Server (LAN destination)	7	3
Server (LAN destination)	8	2
Server (LAN destination)	4	2

TCP/IP layers

transport layer

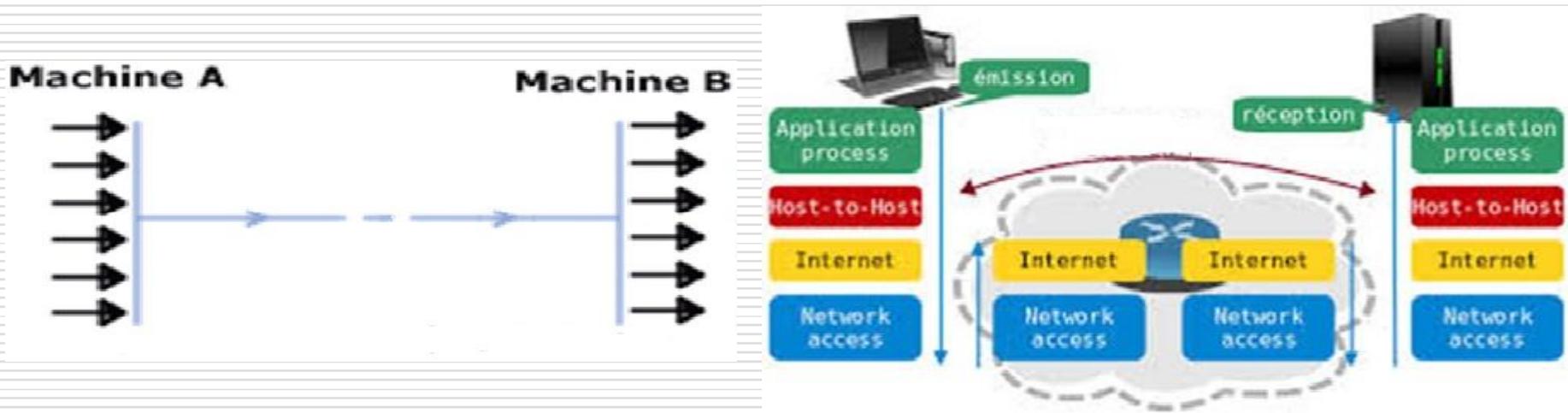


TCP/IP layers

Transport layer

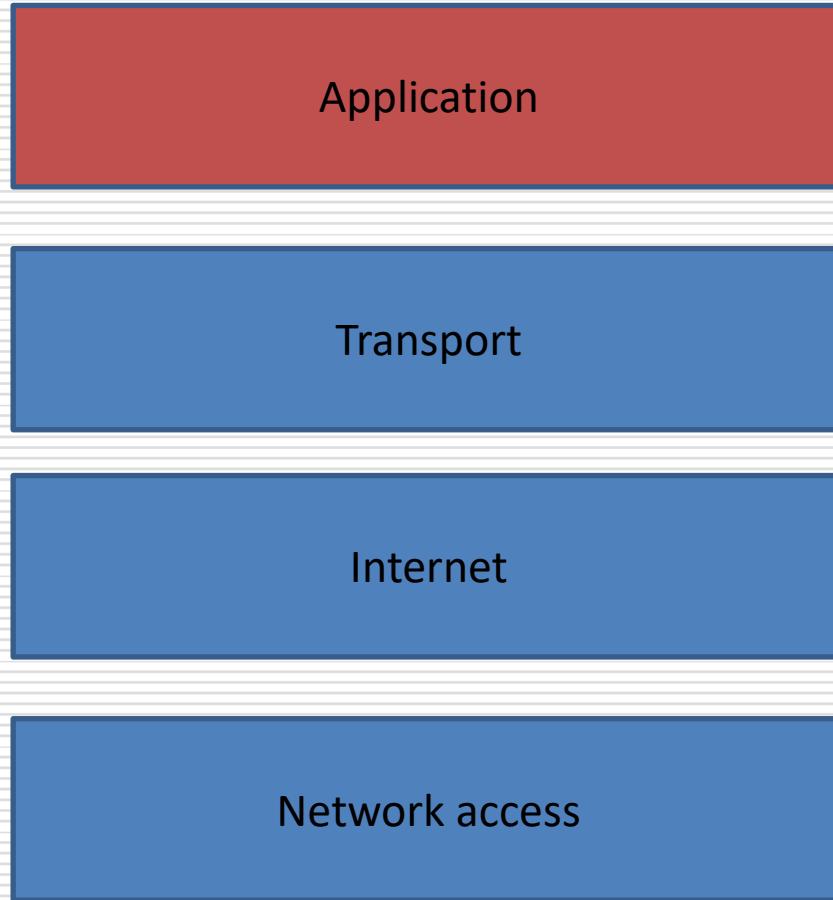
Provides end-to-end communication, abstracting away intermediate machines.

- It manages data flow and ensures reliable transport in the case of **TCP**: connection-oriented mode.
- Unreliable and connectionless in the case of **UDP**.



TCP/IP layers

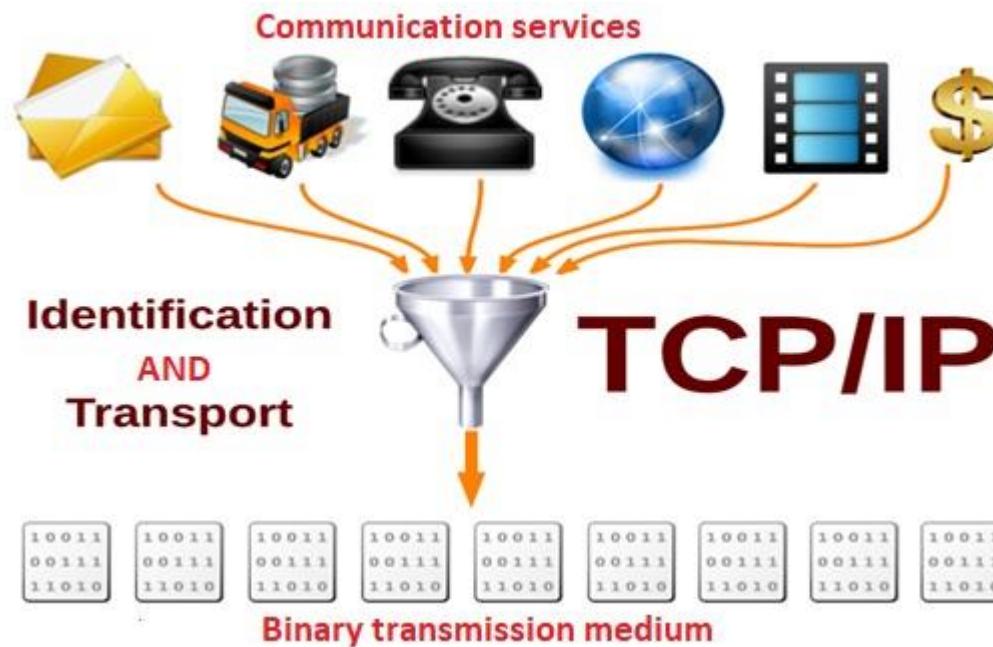
Application layer



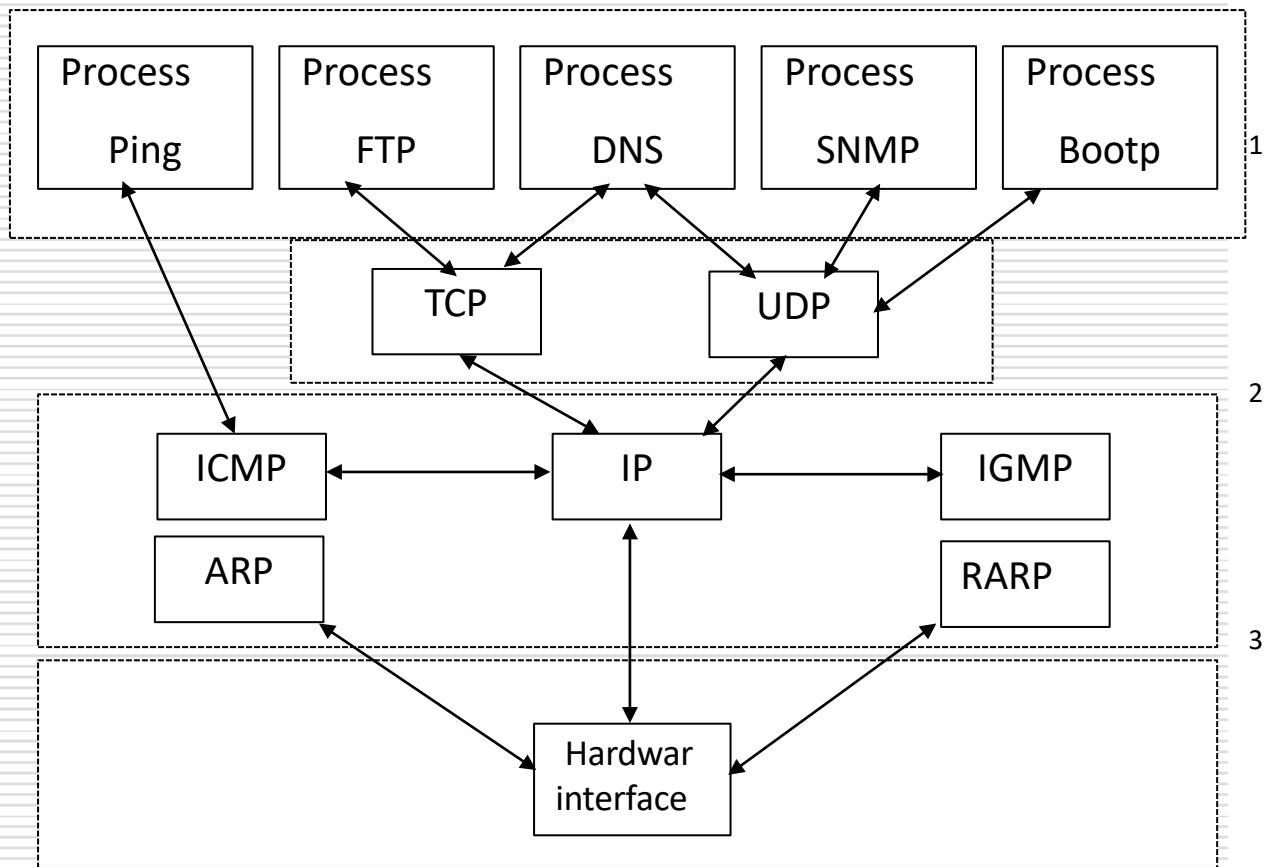
TCP/IP layers

Application layer

It includes user programs such as **Telnet** (connection to a remote computer), **FTP** (File Transfer Protocol), **SMTP** (Simple Mail Transfer Protocol), **HTTP** (Hypertext Transfer Protocol), and more.



General Overview of the TCP/IP Model



TCP/IP VS OSI

OSI			TCP/IP
7		application	
6		Presentation	Application Network applications (FTP, SMTP, DNS, Telnet ...)
5		Session	
4		Transport	Transport TCP or UDP
3		Network	Internet ICMP, ARP, RARP
2		Data link	Network access
1		Physical	Ethernet, Token ring, FDDI ...

TCP/IP VS OSI

The common points

- Both are based on the concept of a **protocols stack**.
- The **functionalities** of the layers are generally the same.
- The layers up to the transport layer ensure **end-to-end communication**.
- The layers above the transport layer are **application-oriented layers**.

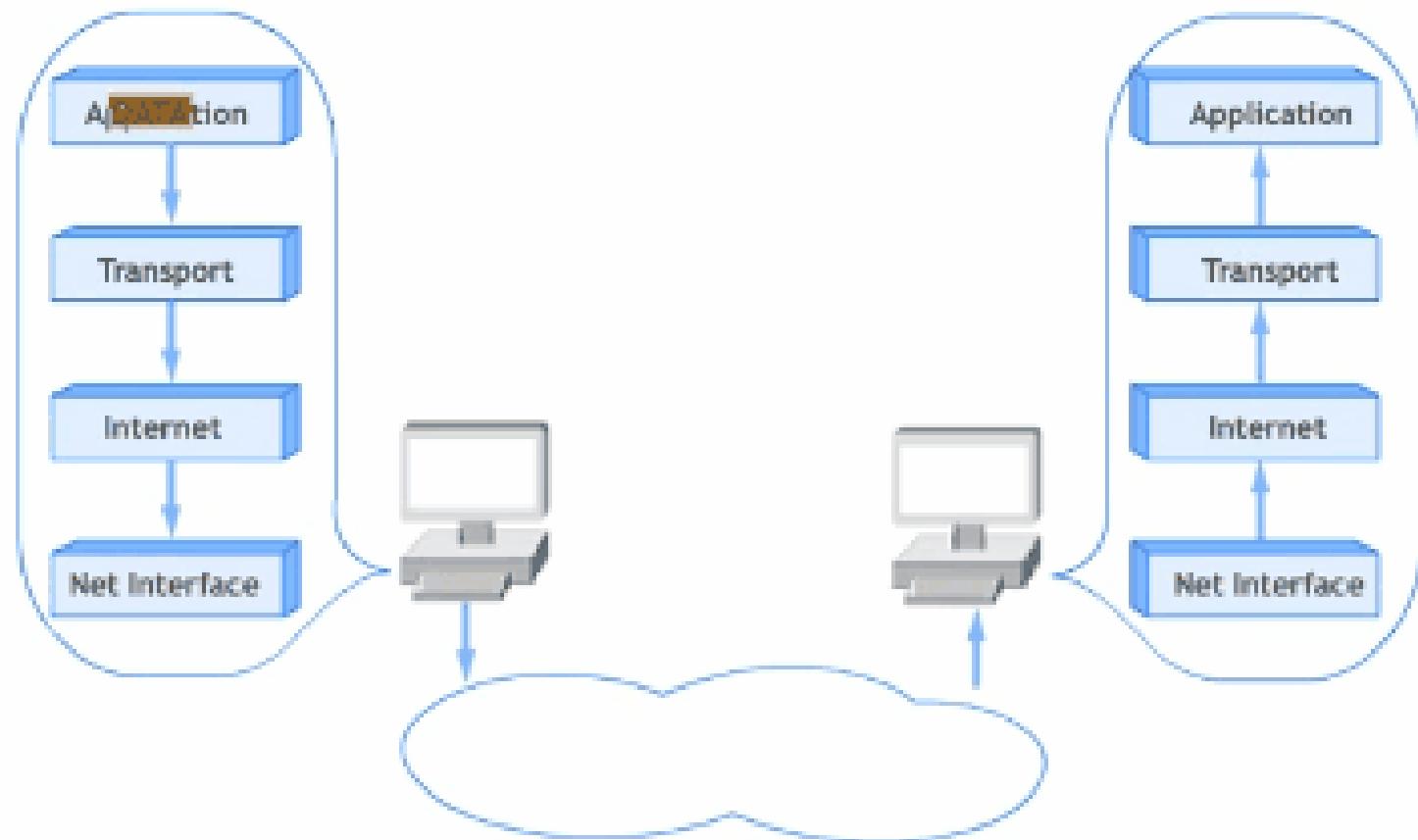
TCP/IP versus OSI

The differences

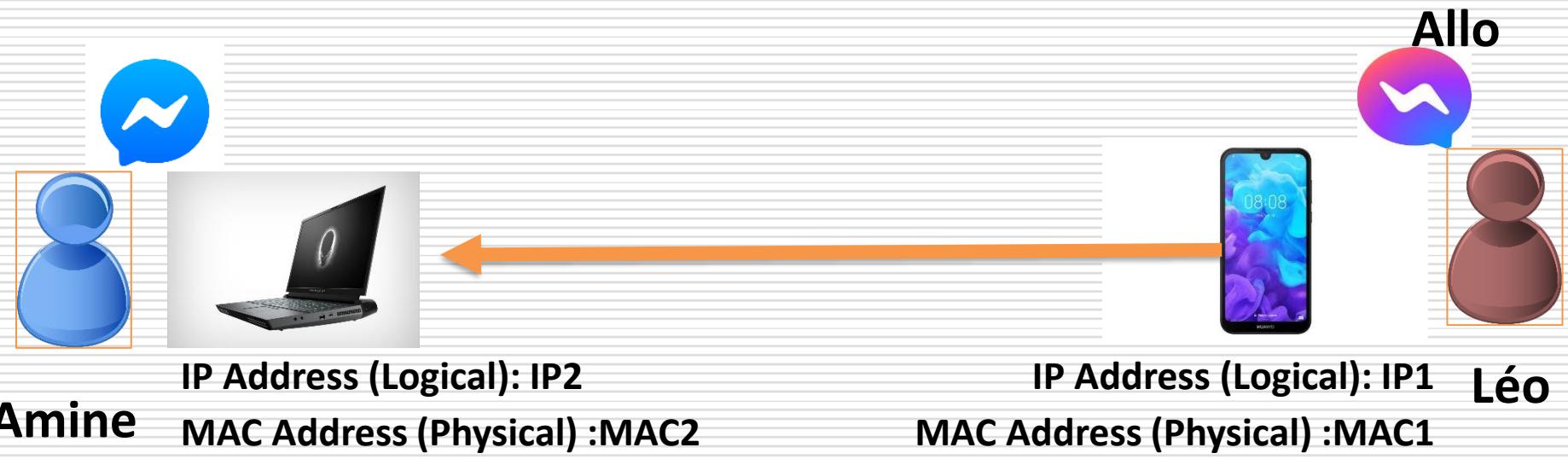
ISO	TCP/IP
OSI clearly distinguishes between: service, protocol, and interface.	Does not clearly distinguish between service, protocol, and interface.
OSI was designed before the protocols.	TCP/IP first defines the protocols.

Data encapsulation and data transmission.

Principle of data encapsulation.



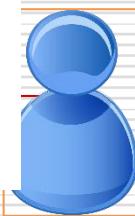
Example of data encapsulation.



Example of data encapsulation.



Allo!



IP1

Léo

Type of application: Messenger
Type of data: Voice
Léo->Amine
Source Messenger number
Destination Messenger number

IP1-->IP2

MAC1 ->?????

Header Ethernet

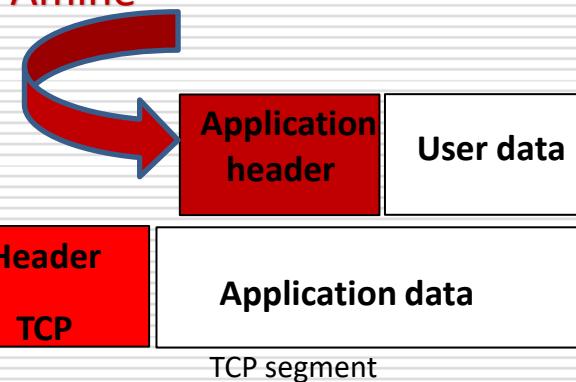
Header IP

Header TCP

Application data

Frame trailer

Ethernet driver



TCP segment

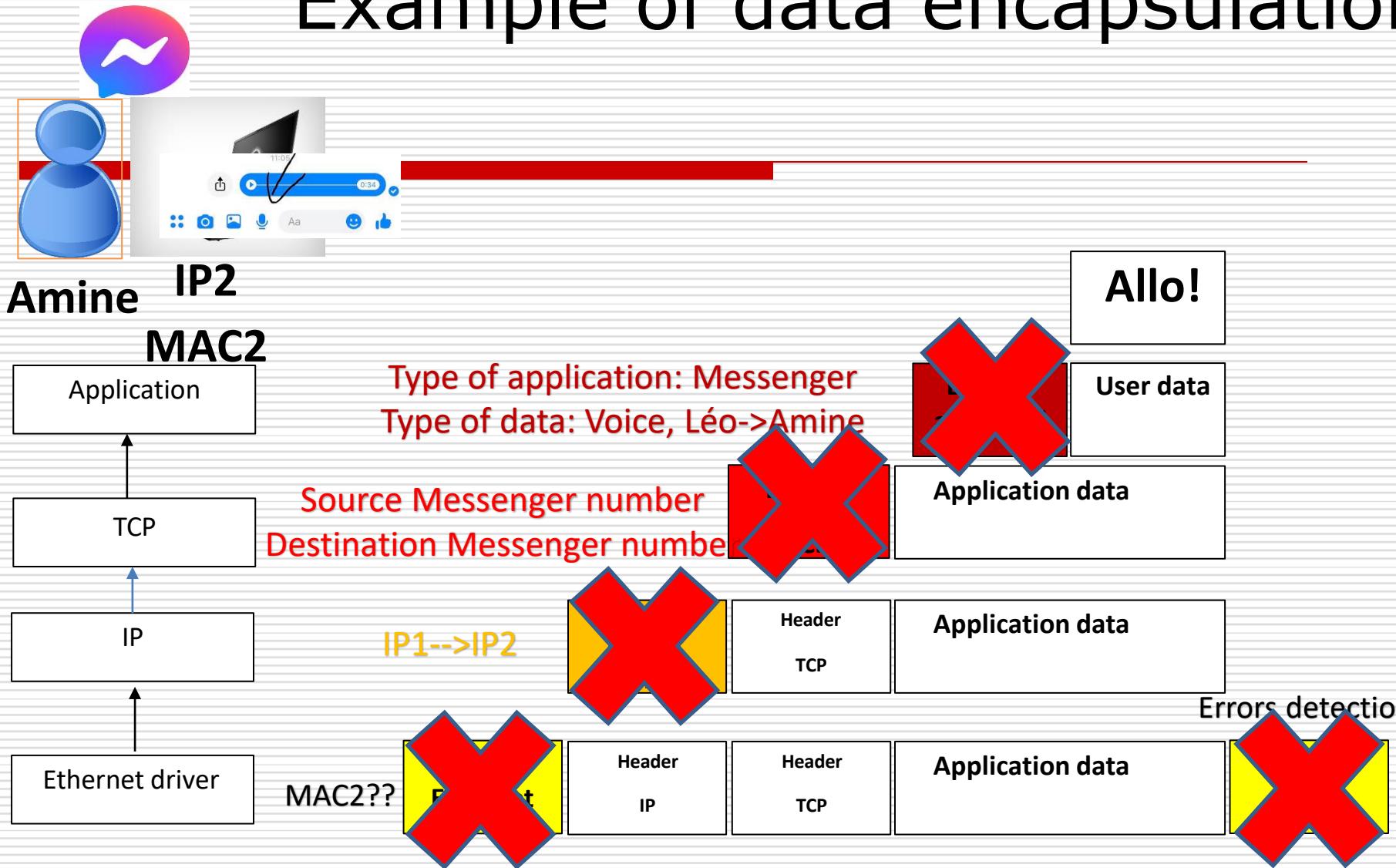


IP packet

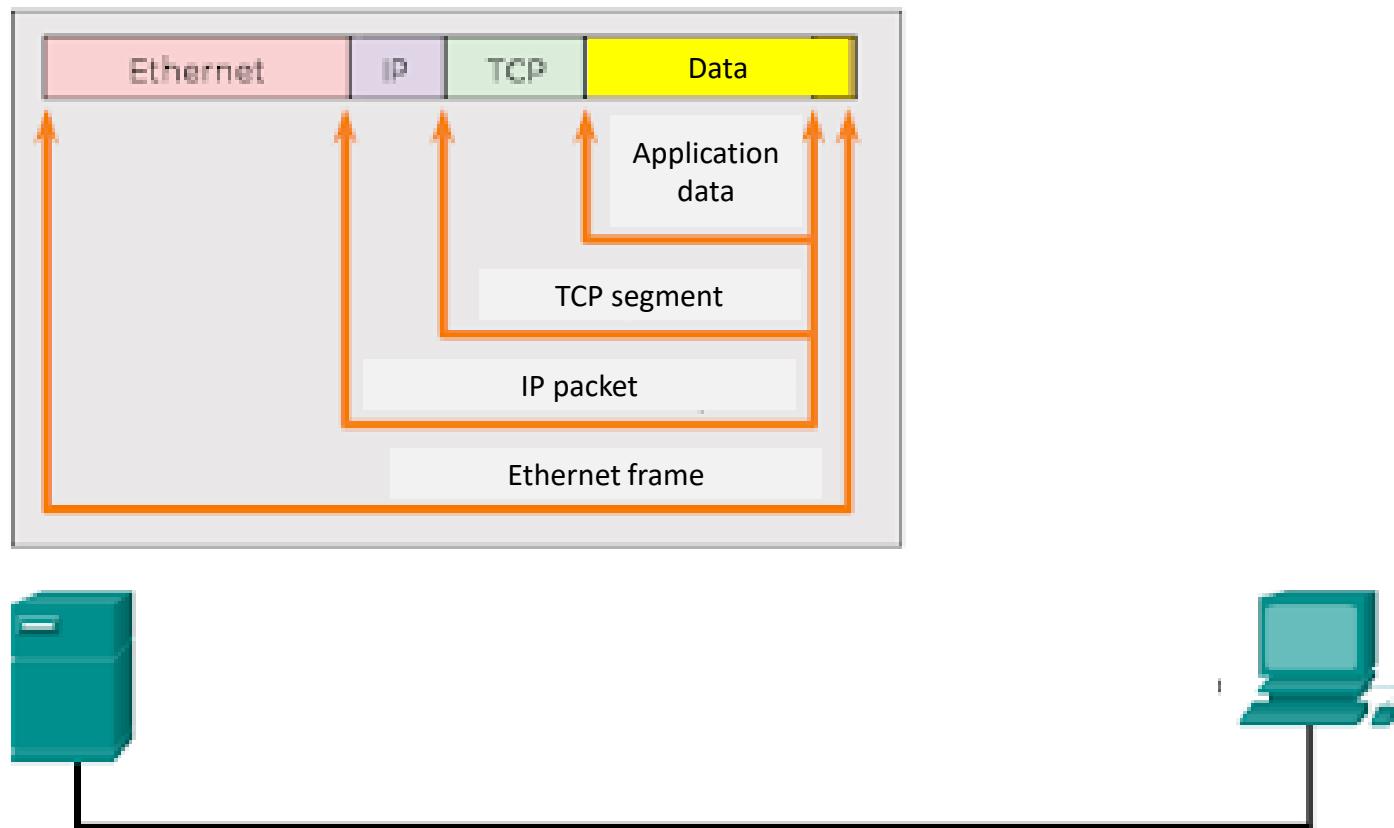


Ethernet Frame

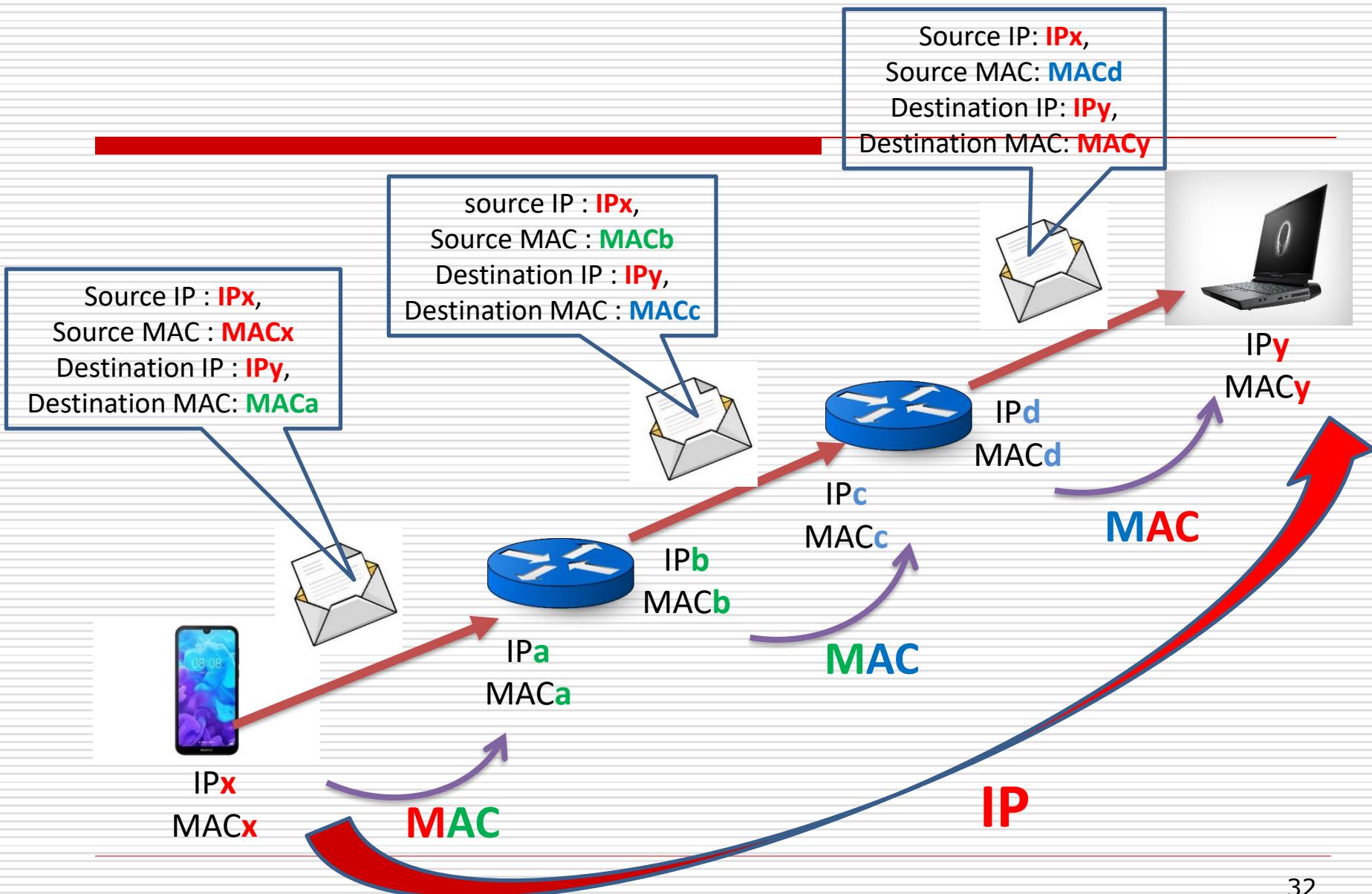
Example of data encapsulation



The traveling packet !



IP Adress VS MAC Adress





END