

ALGORITHMS AND STATIC DATA STRUCTURES

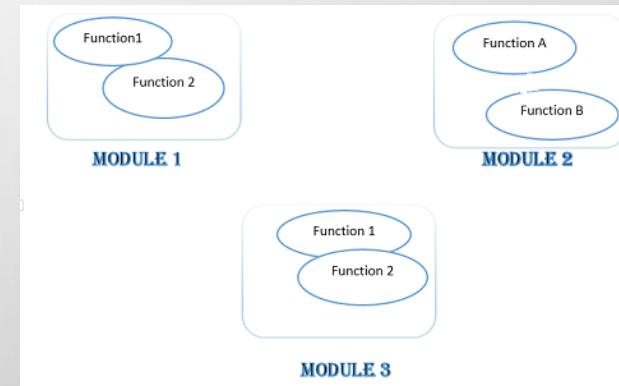
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Objectives

- To acquire a methodological approach focused on modularity, allowing to design and develop a small software application using elementary objects and statically structured data (1D and 2D arrays, strings, sets, records).
- To be able, starting from a problem statement, to:
 - Break it down into modules.
 - Analyze and separately construct the different modules (main and secondary).
 - Validate each module.
 - Separately program the various algorithms corresponding to modules (main and secondary).
 - Create a technical programming report.



Hourly volume

Semester 1: Algorithms and static data structures

Hourly volumes

Course	TD/TP	TP	Other (specify)	Total
30 hours	60 hours		-	90 hours

Content (1)

Chapter 1: Basic elements (03-04 hours)

- Algorithm, processor, action
- Programs and programming languages
- From problem to result
- Analysis of a problem

Content (2)

Chapter 2: Presentation of the Algorithmic Formalism (07-08 hours)

- Need for an algorithmic formalism
- Presentation of the adopted algorithmic formalism
 - Structure of an algorithm
 - Environment: Elementary objects
 - Objects in an environment
 - Statements
 - Declaration of constants
 - Declaration of simple types
 - Variable declarations
 - Algorithm body
 - Control structures
 - Other basic actions (arithmetic, logical, mixed expressions, read, Write)

Content (3)

Chapter 3: Basic elements of the Pascal/other programming language

The programming language will not be taught at the course level but through a documentation. The implementation will be done at TD/TP.

- Structure of a program
- Body of the program
 - Assignment, Expressions, Block
 - IF statement, CASE OF statement
 - FOR statement, WHILE statement, REPEAT statement
 - Entry procedures: READ and READLN
 - Exit procedures: WRITE and WRITELN
 - Program documentation
- Program environment
 - Definition of an identifier
 - Declaration of constants, types, variables
- List of reserved words
- Example of a program in Pascal

Content (4)

Chapter 4: Modularity (15-16 hours)

- Fundamental concepts and benefits of modularity
- Types of modules
 - Examples
 - Communication mechanism
 - Passing parameters
- Functions
 - User functions (Structure, Calling, Declaration)
 - Standard functions
 - Functions in Pascal language
- Procedures
 - User procedures (Structure, Calling)
 - Standard procedures
 - Procedures in the Pascal language
- Internal and external modules
- Local objects and global objects

Content (5)

Chapter 5: Static data structures (05-06 hours)

- One-dimensional tables
- Sorting (selection, transposition, bubbles, by count, Shell)
- Two-dimensional tables
- Strings of characters
- Sets
- Recordings

Personal work

- Three (03) practical works (TP) must be carried out
 - Two (02) TP must be on modularity.
- TP involve implementing the studied approaches and producing TP reports including:
 - Problem statement
 - Potential modular division
 - Analysis
 - Algorithms of the different modules
 - Test cases
 - Program listings
 - Results

Knowledge assessment method

- 02 intermediate tests: CI
- 03 practical assignment tests: TP
- 01 quick test grade: TR
- 01 participation bonus

$$\textit{Final score} = \frac{CI * 5 + TP * 3 + TR * 2 + Bonus}{10}$$

Coefficient : 05

Number of credits : 06

Bibliography

- Wirth, N. "Systematic Programming: An Introduction". *Prentice Hall* (1973)
- Knebl, H. "Algorithms and data structures." *Cham: Springer Nature Switzerland AG* (2020).
- Meyer, B., and Baudouin, C. "Programming methods". *Two parts: Part 2* (1982).
- Goldschlager, L. and Lister, A. "Computer science: A modern introduction". *Prentice Hall International* (1982).



Thank You!

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