# CS-342 Operating Systems

Project #2

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## PART A

# syn\_phistogram.c

```
#include <stdio.h>
2 #include <fcntl.h>
3 #include <stdlib.h>
4 #include <unistd.h>
5 #include <string.h>
6 #include <assert.h>
7 #include <math.h>
8 #include <sys/syscall.h>
9 #include <sys/wait.h>
#include <sys/types.h>
#include <sys/time.h>
12 #include <sys/shm.h>
#include <sys/mman.h>
#include <sys/stat.h>
#include <sys/ipc.h>
#include <semaphore.h>
19 double *shared_data;
20 sem_t *childwait;
22 void create_intermediate(const char *file_name, double min_val, double max_val, int
       bin_count) {
    double w = (max_val-min_val) / bin_count;
24
    int bins[bin_count];
25
    double num;
26
27
28
    for (int i = 0; i < bin_count; i++)</pre>
29
      bins[i] = 0;
30
31
    FILE *file;
32
    file = fopen(file_name, "r");
    if (file == NULL){
      printf("Error! file cannot be opened");
35
      exit (1);
36
37
    while (fscanf(file, "%|f",&num)!=EOF){
38
      if (num==max_val)
39
40
        ++bins[bin_count -1];
41
42
      int i,j;
      for (i=0,j=1; i <= bin_count -1 && j <= bin_count; i++,j++)
43
        if ((num>=min_val+i*w) && (num<min_val+j*w))</pre>
          ++bins[i];
46
    }
47
48
    fclose(file);
49
    sem_wait(childwait);
50
51
52
    for (int i = 0; i < bin_count; i++)
53
      shared_data[i] = bins[i];
55
    exit(0);
```

```
57
int main(int argc, char const *argv[]) {
59
     double min_val = atof(argv[1]);
60
     double max_val = atof(argv[2]);
61
62
     int bin_count = atoi(argv[3]);
63
     int n = atoi(argv[4]);
66
     pid_t ids[n];
67
68
     int combined_bins[bin_count];
69
     for (int i = 0; i < bin_count; i++)
70
       combined\_bins[i] = 0;
71
72
73
     const int SIZE = bin_count * sizeof(double);
     double shm_fd;
75
     void* ptr;
76
77
     shm_fd = shm_open("shm", O_CREAT | O_RDWR, 0666);
78
     ftruncate(shm_fd, SIZE);
     ptr = (double *)mmap(0, SIZE, PROT_WRITE, MAP_SHARED, shm_fd, 0);
79
     shared_data = (double*)ptr;
80
81
     childwait = sem_open("childwait", O_RDWR | O_CREAT, 0660, 1);
82
83
     for (int i = 0; i < n; i + +) {</pre>
84
       ids[i] = fork();
85
86
       if (ids[i] == 0)
87
         create_intermediate(argv[5+i], min_val, max_val, bin_count);
88
89
     }
90
91
     for (int i = 0; i < n; i + +) {</pre>
92
       wait (NULL);
93
       for (int j = 0; j < bin_count; j++)
94
         combined_bins[j] += shared_data[j];
95
       sem_post(childwait);
96
97
    }
98
99
100
     FILE *f = fopen(argv[n+5], "w");
101
     if (f == NULL) {
102
       printf("Error opening file!\n");
103
104
       exit (1);
    }
105
106
     for (int i = 0; i < bin_count; ++i)
107
       fprintf(f, "%d:%d\n", i+1, combined_bins[i]);
108
109
     fclose(f);
110
111
     shm_unlink("shm");
112
     sem_destroy(childwait);
113
     return 0;
114
115
116 }
```

# PART B

# syn\_thistogram.c

```
#include <stdio.h>
2 #include <stdlib.h>
3 #include <unistd.h>
4 #include <string.h>
5 #include <pthread.h>
6 #include <math.h>
7 #include <sys/syscall.h>
8 #include <sys/wait.h>
9 #include <sys/types.h>
#include <sys/time.h>
#define MIN(x, y) (((x) < (y)) ? (x) : (y))
14 typedef struct node{
double data;
   struct node * next;
17 } Node;
void add(Node** head, double new_item) {
    Node* new_node = (Node *)(malloc(sizeof(Node)));
20
    new_node->data = new_item;
21
22
    new_node->next = NULL;
24
    if ((*head) == NULL) {
25
     *head = new_node;
26
27
    else {
28
    Node * cur = *head;
29
     while (cur->next != NULL)
30
      cur = cur->next;
31
32
      cur->next = new_node;
33
    }
34 }
36 double retrieve(Node** head) {
   Node * retrieved = *head;
   *head = (*head)->next;
    double num = retrieved->data;
   free(retrieved);
40
41
    return num;
42 }
43
44 void print_all(Node** head) {
   Node * cur = *head;
    while (cur != NULL) {
     printf("%f\n", cur->data);
47
48
      cur = cur->next;
    }
49
50 }
52 int size(Node **head) {
int size = 0;
Node *cur = *head;
while (cur != NULL) {
    cur = cur->next;
57 size++;
```

```
58 }
59
    return size;
60 }
61
62 Node * head = NULL;
63 pthread_mutex_t mutex;
64 pthread_cond_t cond;
66 double min_val;
67 double max_val;
68 int bin_count;
69 int n;
70 double w;
71 int b;
73
74 int finished count;
75 pthread_mutex_t mutex2;
void *worker(void *arg) {
    char *file_name = ((char *)arg);
79
     double send[b];
     for (int i = 0; i < b; i++)
80
      send[i] = 0;
81
82
     FILE *file;
83
84
     file = fopen(file_name, "r");
85
     int count = 0;
86
87
     double num;
88
     while (fscanf(file, "%|f",&num)!=EOF){
89
       if (count == b) {
90
         pthread_mutex_lock(&mutex);
91
         for (int i = 0; i < count; i++)
92
           add(&head, send[i]);
93
         pthread_cond_signal (&cond);
94
         pthread_mutex_unlock(&mutex);
95
         count = 0;
96
97
98
       send[count++] = num;
99
100
     pthread_mutex_lock(&mutex);
101
     for (int i = 0; i < count; i++)
102
       add(&head, send[i]);
103
     pthread_cond_signal (&cond);
104
105
106
     finished_count++;
107
     pthread_mutex_unlock(&mutex);
108
109
     fclose(file);
     pthread_exit(0);
110
111 }
112
int main(int argc, char *argv[]) {
114
     min_val = atof(argv[1]);
115
     max_val = atof(argv[2]);
116
     bin_count = atoi(argv[3]);
```

```
118
    n = atoi(argv[4]);
     w = (max_val-min_val) / bin_count;
119
     b = atoi(argv[6+n]);
120
     finished_count = 0;
122
123
     pthread_cond_init(&cond, NULL);
124
     pthread_t workers[n];
     int indexes[n];
127
     pthread_mutex_init(&mutex, NULL);
     int combined_bins[bin_count];
128
     for (int i = 0; i < bin_count; i++)
129
     combined_bins[i] = 0;
130
131
     for (int i=0; i < n; i++) {
132
       indexes[i] = i;
       char *file_name = argv[5+indexes[i]];
134
135
       (void) pthread_create(&workers[i], NULL, worker, file_name);
136
137
138
     while (1) {
139
140
       pthread_mutex_lock(&mutex);
       if (finished_count == n && size(&head) == 0)
141
         break;
142
143
       while (size(\&head) == 0)
144
         pthread_cond_wait (&cond, &mutex);
145
       int retrieve_count = MIN(size(&head),b);
       for (int i = 0; i < retrieve_count;i++) {
148
         double num = retrieve(&head);
150
          if (num==max_val)
           ++combined_bins[bin_count -1];
151
152
153
         for (i=0, j=1; i \le bin\_count-1 \& i \le bin\_count; i++, j++)
154
            if ((num>=min_val+i*w) && (num<min_val+j*w))</pre>
155
              ++combined_bins[i];
156
157
158
       pthread_mutex_unlock(&mutex);
159
160
     for (int i = 0; i < n; i++)
161
       (void) pthread_join(workers[i], NULL);
162
163
     FILE *f = fopen(argv[n+5], "w");
164
     if (f == NULL) {
165
       printf("Error opening file!\n");
166
167
       exit (1);
     }
168
169
     for (int i = 0; i < bin_count; ++i)
170
       fprintf(f, "%d:%d\n", i+1, combined\_bins[i]);
171
     fclose(f);
173
174
     pthread_mutex_destroy(&mutex);
175
     return 0;
176
177 }
```

## **PART C**

In the syn\_thistogram program, value size B is given as a parameter in the command line. A worker thread reads B numbers from the input file and put them into linked list. Main thread gets the numbers from the linked list in batches of B numbers.

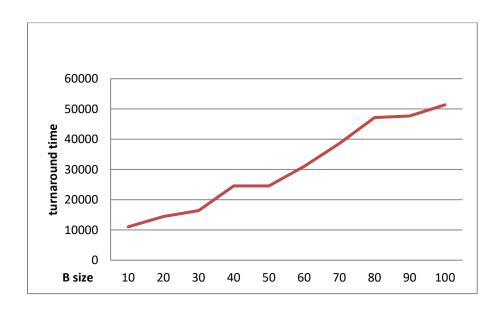
To find out whether this value B affects the turnaround time of the program, we did some experiments.

4 input files are given with sizes 500, 1000, 1500 and 2000 lines. The min value is 0, maxvalue is 10000 and bincount is 9 for all of these input files.

As B, we tried the values 10,20,30,40,50,60,70,80,90 and 100.

The results are as follows:

B size	10	20	30	40	50	60	70	80	90	100
Turnaround time	11027	14439	16432	24534	24565	31011	38579	47129	47661	51373



Worker threads lock the critical section when they start putting the values into the linked list. Also, main thread locks while it receives the values from the linked list and puts them into the histogram array. Thus, if the B size increases, waiting time between the locks for both worker threads and main thread will be increased. Our observation proved this.