

- The web site has to show updated news to users all the time.
- Incorrect data entry should be prevented with database constraints
- The software should be cleanse from logic errors and the software should avoid non-deterministic (unexpected) movements.
- Error trapping procedures should be run and appropriate error messages should be presented instead of interruption of the software.

***Performance**

- It must be specified how many users the system can work with at the same time.
- The density on the site should not affect the performance of the site
- It should also specify the hardware on which the website will perform best.

***Supportability**

- The mobile version as well as the computer version of the site should be prepared without error.
- It should work correctly and without errors on all platforms used today.

***Interface**

- The background of the website will be simple and it will be a picture that the players will enjoy.
- For reach the old news there will be a searching bar
- At the same time, there must be at most 1 moving object on the site.
- The site interface should not be mixed and image pollution.
- Advertisements on the site should not be placed in places that will confuse the user's head.

***Privacy Requirement**

- News writers will have the authority to ban users and delete their comments. At the same time, it has the authority that normal users have.
- Normal users will only have authority to look at the news, choose the gift with the points earned, comment, manage their own library.