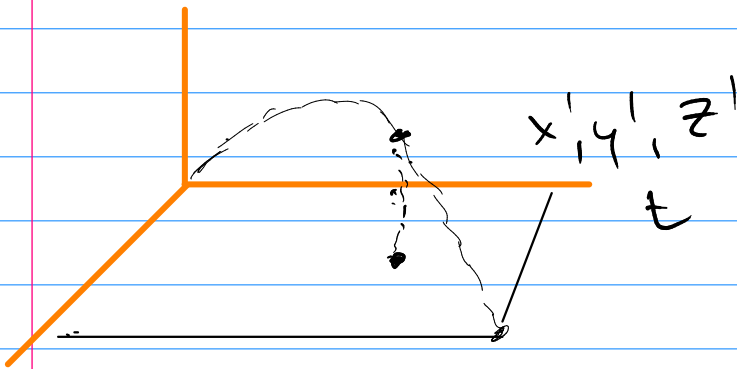
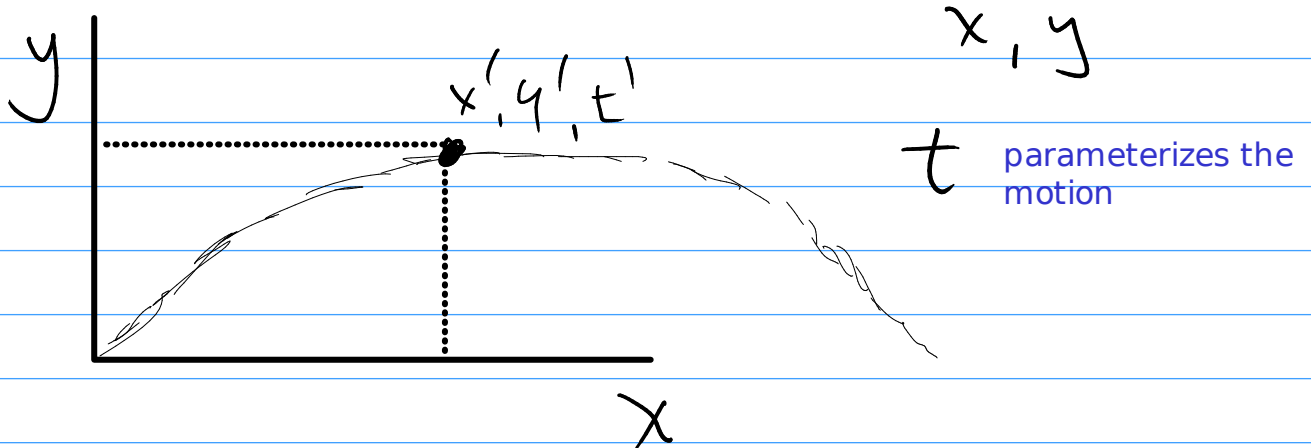
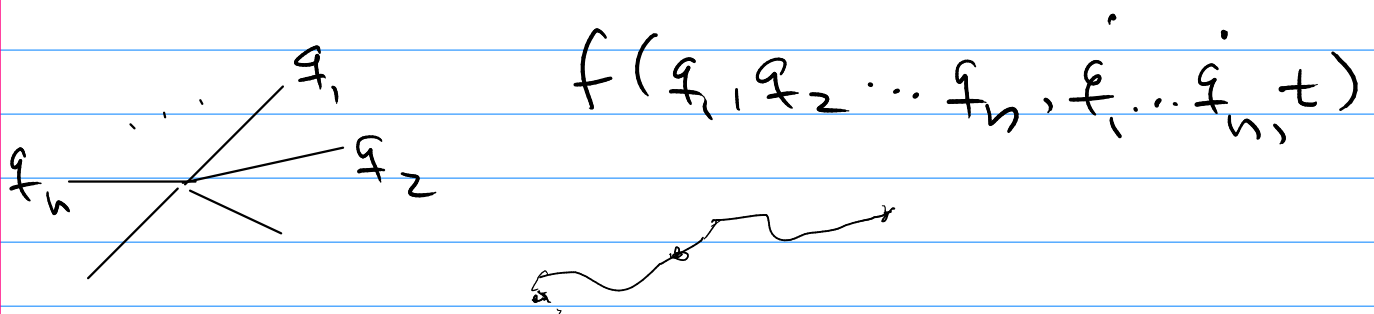
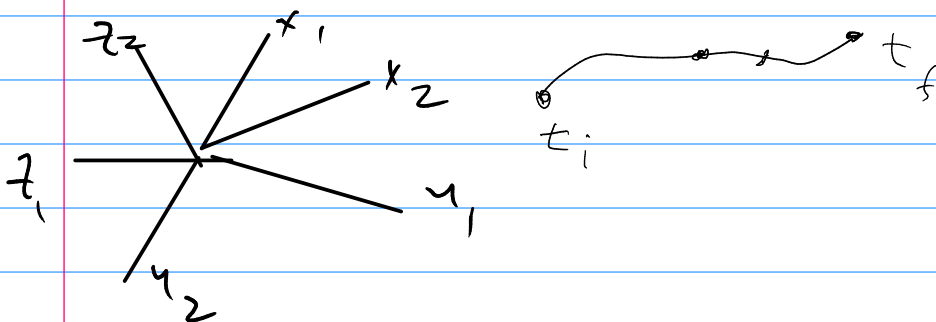


## paths in configuration space

when a dynamical system evolves in time, its coordinates change according to the equations of motion



for two objects in 3D space - 6 coordinates, this is a 6-dimensional coordinate space



## Calculus of Variations

$$f(y, \dot{y}, x)$$

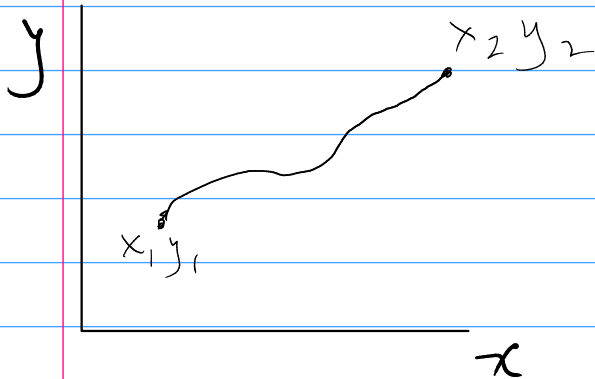
$y(x)$  path

$$\dot{y} = \frac{dy}{dx}$$

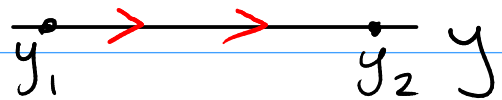
$$x_1 \rightarrow x_2$$

$$y(x_1) = y_1$$

$$y(x_2) = y_2$$



not configuration space



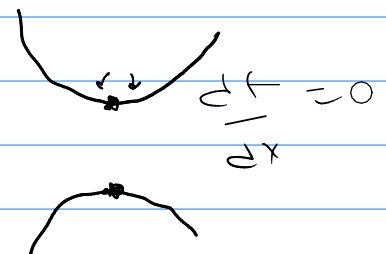
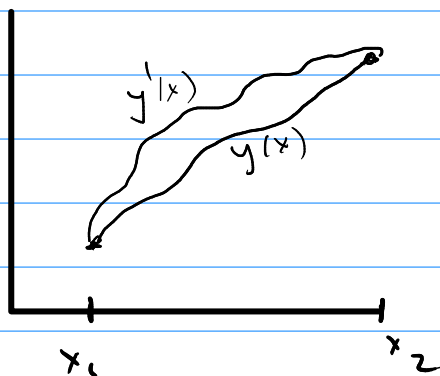
$$y(x)$$

the issue here is on how 'y' varies wrt to 'x'

The answer is a curve, not a point. The variable is the functional form of 'y(x)'

$$J = \int_{x_1}^{x_2} f(y, \dot{y}, x) dx$$

question: what form and shape of 'y(x)' will render J at an extremum



$$y(x, \alpha) = y(x, 0) + \alpha \eta(x)$$

$$\eta(x_1) = \eta(x_2) = 0$$

$$J = J(\alpha) \quad \left( \frac{dJ}{d\alpha} \right)_{\alpha=0} = 0$$

$$\frac{dJ}{d\alpha} = \int_{x_1}^{x_2} \left( \frac{\partial f}{\partial y} \frac{\partial y}{\partial \alpha} + \frac{\partial f}{\partial \dot{y}} \frac{\partial \dot{y}}{\partial \alpha} \right) dx$$

$$\frac{\partial x}{\partial \alpha} = 0$$

$$(1) \int_{x_1}^{x_2} \frac{\partial f}{\partial \dot{y}} \frac{\partial \dot{y}}{\partial \alpha} dx = \int \frac{\partial f}{\partial \dot{y}} \frac{\partial^2 y}{\partial x \partial \alpha} dx$$

integration by parts

$$ibp = \frac{\partial f}{\partial \dot{y}} \frac{\partial y}{\partial \alpha} \Big|_{x_1}^{x_2} - \int \frac{\partial y}{\partial x} \frac{d}{dx} \left( \frac{\partial f}{\partial \dot{y}} \right) dx$$

$$0 \quad \frac{\partial y}{\partial \alpha} = \eta(x) \Big|_{x_1}^{x_2} = 0$$

$$\frac{dJ}{d\alpha} = \int_{x_1}^{x_2} \left( \frac{\partial f}{\partial y} - \frac{d}{dx} \left( \frac{\partial f}{\partial \dot{y}} \right) \right) \frac{\partial y}{\partial \alpha} dx$$

$$= \int \left( \frac{\partial f}{\partial y} - \frac{d}{dx} \left( \frac{\partial f}{\partial \dot{y}} \right) \right) \eta(x) dx$$

$$= 0$$

use the "fundamental lemma" of the calculus of variations says

$$\int_{x_1}^{x_2} M(x) \eta(x) dx = 0 \quad \text{for all } \eta(x)$$

$$\Rightarrow M(x) = 0$$

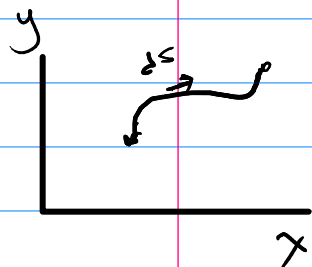
$$\frac{\partial f}{\partial y} - \frac{d}{dx} \left( \frac{\partial f}{\partial \dot{y}} \right) = 0$$

Example 1 - extrema of the integral of a path integral

Find the path that gives an extrema of the integral 'I' where

$$I = \int_1^2 ds$$

b/c the integral is the length of a path, then the extrema should give either max or min, but we know that it will be a minimum.



$$ds^2 = dx^2 + dy^2$$

$$ds = \sqrt{dx^2 + dy^2} = \sqrt{1 + \dot{y}^2} dx$$

$$I = \int_1^2 \sqrt{1 + \dot{y}^2} dx$$

$$f = \sqrt{1 + \dot{y}^2}$$

$$\frac{\partial f}{\partial y} = 0$$

$$\frac{\partial f}{\partial \dot{y}} = \frac{\dot{y}}{\sqrt{1 + \dot{y}^2}}$$

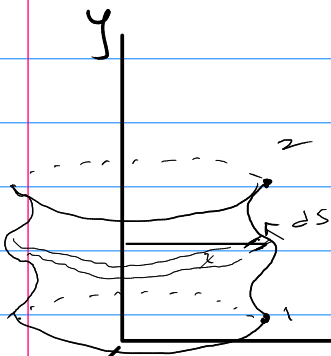
$$\frac{d}{dx} \frac{\partial f}{\partial \dot{y}} = 0 = \frac{d}{dx} \left( \frac{\dot{y}}{\sqrt{1+\dot{y}^2}} \right)$$

$$\frac{\dot{y}}{\sqrt{1+\dot{y}^2}} = c \Rightarrow \dot{y} = a$$

$$y = ax + b$$

Example 2 - minimum surface of revolution

element of area  $2\pi x ds$



area  $I = \int_1^2 2\pi x ds$

$$I = 2\pi \int_1^2 x \sqrt{1+\dot{y}^2} dx$$

find  $y(x)$  that extremizes the integral 'I'

$$f = x \sqrt{1+\dot{y}^2}$$

$$\frac{\partial f}{\partial y} = 0$$

$$\frac{\partial f}{\partial \dot{y}} = \frac{x \dot{y}}{\sqrt{1+\dot{y}^2}}$$

$$\frac{d}{dx} \frac{\partial f}{\partial \dot{y}} = 0 \Rightarrow \frac{x \dot{y}}{\sqrt{1+\dot{y}^2}} = c$$

$$x^2 \dot{y}^2 = c^2 (1 + \dot{y}^2)$$

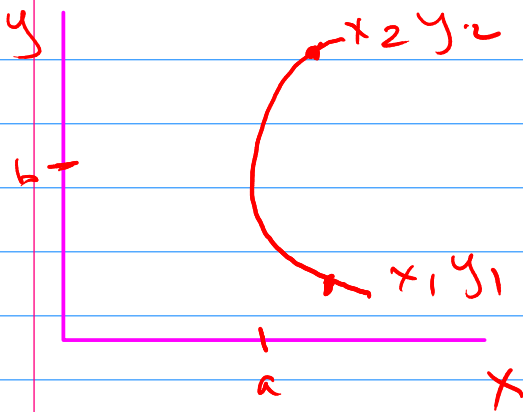
$$y^2(x^2 - a^2) = a^2$$

$$\frac{dy}{dx} = \frac{a}{\sqrt{x^2 - a^2}} \Rightarrow y = a \cosh^{-1} \frac{x}{a} + b$$

equation of a catenary

$\Rightarrow$

$$x = a \cosh \frac{y-b}{a}$$



e.g. soap bubble between two rings

### Example 3 - the brachistochrone

Basic question: find the curve along which a particle falls under gravity from rest in the least time.

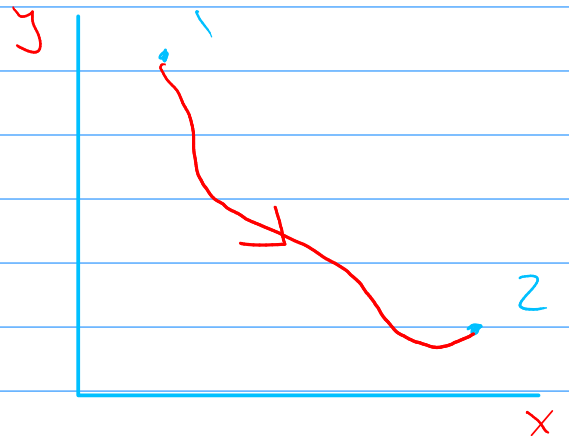
$$t_{12} = \int_1^2 dt = \int_1^2 \frac{ds}{v}$$

Use the energy theorem for find 'v'

$$0 = \frac{1}{2}mv^2 - mgy$$

$$v = \sqrt{2gy}$$

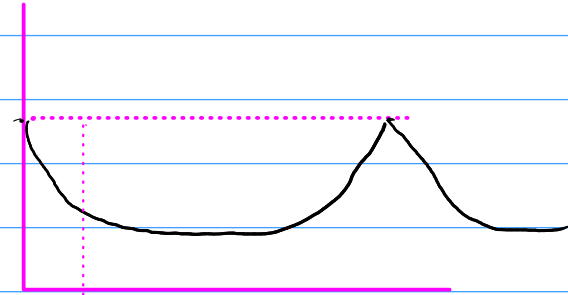
$$t_{12} = \int \frac{\sqrt{1+y'^2}}{\sqrt{2gy}} dx \Rightarrow f = \frac{\sqrt{1+y'^2}}{\sqrt{2gy}}$$



$$x = a(\theta - \sin\theta)$$

$$y = a(1 - \cos\theta)$$

these equations describe a cycloid



We extend now to many coordinates

$$\delta J = \delta \int_1^2 f(y_1(x), y_2(x), \dots, \dot{y}_1(x), \dot{y}_2(x), \dots, x) dx$$

$$y_1(x, \alpha) = y_1(x, 0) + \alpha \eta_1(x)$$

$$y_2(x, \alpha) = y_2(x, 0) + \alpha \eta_2(x)$$

⋮

$$\frac{\partial f}{\partial y_i} - \frac{d}{dx} \left( \frac{\partial f}{\partial \dot{y}_i} \right) = 0$$

$i = 1, \dots, n$

Euler-Lagrange differential eqns

$$I = \int_{t_1}^{t_2} L dt$$

$$L = T - V$$

Hamilton's Principle: The motion of a system from time 't1' to 't2' is such that the "action integral" I has a stationary value for the path of motion (in configuration space)

$$x \rightarrow t \quad y_i \rightarrow q_i$$

$$f(y, \dot{y}, x) \rightarrow L(q, \dot{q}, t)$$

then we obtain back Lagrange's equations of motion

This derivation of equations of motion is totally independent of Newton's laws: this is to say that if you assume Hamilton's principle true, then you can obtain the eqns of motion.

forces are derivable from a potential (may be a function of coordinates, velocities, and time) - system is called "monogenic"

if the potential is only a function of coordinates, then the monogenic system is also conservative.

### Extension to specific non-holonomic systems

What we know up to now:

1. Lagrange's eqns require independent  $q_j$ .
2. Virtual displacements have to be consistent with the constraints.

In general, non-holonomic constraints cannot solve for the dependent coordinates ( $q_j$ 's), so these might not comply with either 1 or 2 above.

There is a special case of non-holonomic constraints that can be put in a Lagrangian formalism.

$$f_\alpha(q_1, \dots, q_n, \dot{q}_1, \dots, \dot{q}_n, t) = 0$$

$\alpha$  index of constraint  
mess of "

if this is possible, then these are called semi-holonomic constraints.

NOTE: if  $f_\alpha$  do not depend on the  $q$ -dots, all of them reduce to holonomic constraints.



$$\sum_{\alpha=1}^m \lambda_{\alpha} f_{\alpha} = 0$$

also true

lambdas are called the Lagrange undetermined multipliers

$$\delta \int_{t_1}^{t_2} L dt = 0$$

Hamilton's principle

also true that

$$\delta \int_{t_1}^{t_2} \left( L + \sum_{\alpha=1}^m \lambda_{\alpha} f_{\alpha} \right) dt = 0$$

this will result in 'm+n' equations that will solve for the 'n' qjs and the 'm' lambdas.