



# Semi-Supervised Sparse Metric Learning Using Alternating Linearization Optimization

IE 506: Machine Learning – Principles and Techniques  
Project Mid-term Report

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# 1 Abstract

In the realm of machine learning and data mining, the quest for a simple yet universal distance metric is foundational, given its critical role in applications requiring proximity measures over data. Traditional methods often grapple with limitations posed by scarce labeled data and the computational burden of training. To address these challenges, this project introduces a novel approach known as semi-supervised sparse metric learning ( $S^3ML$ ), which leverages the abundance of unlabeled data to propagate sparse prior affinities globally, enriching the learning process.

The methodology is two-staged: firstly, it propagates limited prior affinities between data points across the entire dataset, seamlessly integrating full affinities into the metric learning framework. Secondly, it employs an efficient alternating linearization method for the direct optimization of the sparse metric, distinguishing itself from conventional optimization techniques. The  $S^3ML$  approach is adept at exploiting semi-supervision and intuitively discovering the sparse metric structure inherent in data patterns. Extensive experiments demonstrate  $S^3ML$ 's superiority over existing and widely used methods, validating its effectiveness in enhancing classification performance and retrieval tasks.

## 2 Introduction

Data in various disciplines is often vectorized, forming a basis in Euclidean space, which underscores the need for a precise distance metric across a spectrum of tasks like classification, clustering, and information retrieval. While the conventional Euclidean and Mahalanobis distances provide a foundational approach, they may not align with the demands of diverse analytical tasks. To bridge this gap, metric learning has been pivotal, especially in enhancing the efficacy of k-NN classifiers by refining the metric space to better represent the proximity of data points.

Addressing the inherent limitations of traditional metric learning methodologies, particularly the scarcity of labeled data and the high computational cost, this study explores a semi-supervised approach to metric learning. Herein, we introduce the concept of Semi-Supervised Sparse Metric Learning ( $S^3ML$ ), which uniquely operates effectively even with the limited availability of pairwise constraints (similarities and dissimilarities) and a wealth of unlabeled data.

S<sup>3</sup>ML excels in extending those few existing pairwise constraints throughout the dataset, leading to a distance measurement matrix that reflects a leaner, more natural connection between features in a space with many dimensions. This sparsity is key to boosting computational speed, achieved through the adoption of an alternating linearization method, thereby moving away from the computationally intensive optimization methods like semidefinite programming prevalent in conventional frameworks.

Our methodology, S<sup>3</sup>ML, is designed to be strong and adaptable, moving beyond the usual limits of the often confined metric learning applications. Through rigorous experimental validation in classification and retrieval scenarios, S<sup>3</sup>ML's superior capabilities are demonstrated, marking a significant advancement over existing metric learning paradigms. Central to S<sup>3</sup>ML is the optimization of a symmetric matrix that encapsulates the metric space, optimized through a process that prioritizes sparse data representations and computational expediency.

In essence, this paper introduces a new semi-supervised metric learning strategy and contributes significantly to the field by focusing on sparse and efficient metric learning, with support from thorough experimental validation.

### **3 Contributions**

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## 4 Related Work

### Distance Metric Learning for Large Margin Nearest Neighbor Classification

In our exploration of metric learning, we delved into "Distance Metric Learning for Large Margin Nearest Neighbor Classification" by Kilian Q. Weinberger, John Blitzer, and Lawrence K. Saul, a seminal work referenced in our original research paper.

This study introduces an innovative approach for enhancing k-nearest neighbor (kNN) classification by learning a Mahalanobis distance metric optimized to ensure that k-nearest neighbors are of the same class, while maintaining a considerable margin from those of different classes.

#### Core Insights and Methodology:

- The research underscores the critical role of an effective distance metric in kNN classification, pointing out the limitations of standard Euclidean metrics and advocating for the adoption of learned metrics to boost classification efficacy.
- It presents a method for deriving a Mahalanobis distance metric via semidefinite programming, aimed at clustering same-class neighbors closely while segregating those from different classes.

#### Algorithmic Approach and Optimization:

- The study articulates an optimization objective that incorporates margin maximization, akin to support vector machines (SVMs), but specifically crafted for enhancing kNN classification, leading to a convex optimization problem that can be resolved through semidefinite programming.
- The proposed Large Margin Nearest Neighbor (LMNN) classification technique underscores margin maximization between classes, aligning with SVM principles yet tailored for kNN classification effectiveness.

#### Experimental Findings:

- Through rigorous testing on various datasets, the LMNN method was shown to significantly outperform traditional Euclidean metrics in kNN classification, indicating consistent improvements in both training and testing phases.

### **Comparative Analysis and Discussion:**

- LMNN's efficacy in multi-class classification is highlighted, showcasing its capacity to function efficiently without resorting to binary class decomposition typically associated with SVM multi-class extensions.

### **Conclusion and Prospective Directions:**

- The paper successfully demonstrates how LMNN can substantially enhance kNN classification, setting a benchmark in the realm of metric learning.
- Future research avenues include scaling LMNN for larger class sizes, investigating nonlinear feature spaces through kernelization, and developing dynamic, locally adaptive distance metrics.

Incorporating these insights into our report underscores the foundational role of metric learning in improving classification accuracy and provides a robust context for our study's focus on Semi-Supervised Sparse Metric Learning (S<sup>3</sup>ML), further enriching the narrative of our research exploration.

## **An Efficient Sparse Metric Learning in High-Dimensional Space via L1-Penalized Log-Determinant Regularization**

In our original research paper, we also examined, "An Efficient Sparse Metric Learning in High-Dimensional Space via L1-Penalized Log-Determinant Regularization," a paper cited in our original research. Authored by Guo-Jun Qi et al., this work presents an innovative sparse metric learning algorithm designed to tackle the complexities of high-dimensional data spaces. This algorithm stands out for its use of L1-penalized log-determinant regularization, which promotes sparsity in the learned metric, thereby enhancing its effectiveness and computational efficiency.

The paper meticulously discusses the shortcomings of traditional metric learning approaches that falter in high-dimensional settings, often leading to overfitting or poor generalization. To counter these challenges, the authors introduce a method that not only captures the essential structure of the data but also ensures that the learned metric remains sparse, thus retaining only the most relevant features.

This method's theoretical foundation is robust, drawing parallels with covariance estimation problems and demonstrating consistent results even when the number of features far exceeds the number of samples. From a practical standpoint, the algorithm's implementation via a block coordinate descent approach marks a significant improvement over the conventional semi-definite programming methods, offering quicker optimization times without sacrificing accuracy.

In their experimental analysis, Qi and his team validate the proposed algorithm against standard datasets, showing that it not only competes well with existing state-of-the-art metric learning algorithms but often surpasses them in efficiency and performance. This is particularly evident in high-dimensional scenarios where traditional methods struggle to maintain performance.

This study's insights are invaluable for our project, as they provide a clear methodology for dealing with high-dimensional data in metric learning. The principles of sparsity and efficiency underpinning the proposed algorithm resonate with our aim to enhance classification and retrieval processes in machine learning frameworks. Thus, this paper not only enriches our theoretical understanding but also offers practical tools and strategies that can be directly applied to improve our semi-supervised sparse metric learning (S<sup>3</sup>ML) approach.

## 5 Methods and Approaches

This section outlines the various methods and approaches utilized in our project, up to the mid-term presentation. We have applied several algorithms within the machine learning framework, each comprising components that play a pivotal role in the model's functionality. Below is a detailed explanation of these methods:

### 1) **Euclidean Distance Classifier:**

The Euclidean distance classifier serves as a foundational approach. By measuring the straight-line distance between points in feature space, it assigns labels to unlabeled data based on the closest labeled example. While simple, this method is sensitive to scale and variance in the data, highlighting the necessity for more sophisticated techniques. We applied this method to our code in order to compare its error rates with the S<sup>3</sup>ML algorithm. In applying this classifier, our findings for the Iris and Wine datasets closely mirrored the reported error rates of 8.45% and 25.34%, demonstrating a baseline consistency with established results.

### 2) **Large Margin Nearest Neighbor (LMNN):**

LMNN is an advanced metric learning method that seeks to improve the k-nearest neighbors classification by stretching the feature space to increase the "margin" between different classes. It's designed to pull data points with the same label closer together while pushing apart points with different labels. Like Euclidean Distance Classifier, we also implemented this algorithm to our code in order to compare it with the S<sup>3</sup>ML method. Implementing LMNN, sourced from the 'metric\_learn' Python library, provided comparative insights with S<sup>3</sup>ML, yielding error rates for the Iris and Wine datasets consistent with the literature, at 7.06% and 12.67%, respectively.

### 3) **Neighborhood Indicator Matrix:**

The neighborhood indicator matrix is a technique we used to identify local structures within the data. This matrix, (P in the code) represents the proximity of data points to each of their k-nearest neighbors (where k is set to 6 following the paper's guidance), helping to inform the metric learning process by highlighting natural groupings in the data.

The overall P matrix is asymmetric and provides us weak affinities. Notably, 'P' resembles transition probability matrices seen in Markov chains, where each data point correlates to a row, and the sum of each row equals 1. This matrix was crucial in informing subsequent steps in our metric learning process. After forming the P matrix, we transferred it to another algorithm where we can compute the the affinity propogation matrix, W.

#### 4) Affinity Propagation:

This method extends beyond simple neighborhood structures to capture the relationships between all points in the dataset. We initiated this process by assigning affinities based on known (%5 from each class) labeled pairs and then propagated these through the dataset based on the neighborhood structure. It creates a network of similarities and dissimilarities (namely S and D sets), which is instrumental for our semi-supervised learning approach. The final affinity matrix is denoted as W.

#### 5) Alternating Linearization Method (ALM):

ALM is a novel and sophisticated optimization technique employed to solve the semi-supervised sparse metric learning problem. It iteratively updates the metric matrix, focusing on maintaining sparsity for computational efficiency. This method avoids complex matrix inversions and is a cornerstone of our S<sup>3</sup>ML algorithm due to its scalability and speed.

Here's a detailed explanation of ALM:

1. **Initialization:** Begin with an initial matrix  $M^0$  and set  $Y^0 = M^0$  and  $i=0$ . These matrices serve as starting points for the optimization process.
2. **Iterative Update:** Repeat the following steps until convergence:
  - **Update  $M$ :** Solve the subproblem for  $M^{i+1}$  by minimizing a function of  $M$  that includes a log-determinant term, a linear term involving  $Y^i$ , and a term from the smoothed  $\ell_1$  function represented as  $h_\sigma(Y^i)$ . This step promotes sparsity and ensures the positive definiteness of the matrix.
  - **Update  $Y$ :** Solve the subproblem for  $Y^{i+1}$  by minimizing a function of  $Y$  that includes a term from the gradient of  $f$  at  $M^{i+1}$ , and a term from the smoothed  $\ell_1$  function represented as  $h_\sigma(Y)$ .
  - Increment  $i$  by 1.
3. **Termination:** Check for convergence of  $M^i$  by calculating the duality gap. The process is stopped once the duality gap reaches the desired accuracy, indicating that the solution is sufficiently close to optimal.
4. **Output:** Once convergence is achieved,  $M^i$  represents the learned sparse metric matrix.



During the iterative process, ALM alternates between linearizing the non-smooth part of the objective function and then minimizing this linearized version. This is where it gets the name 'alternating linearization'. It takes advantage of the structure of the optimization problem where the objective function is the sum of two convex functions, one of which is smooth and the other is not.

This algorithm is designed to preserve the sparsity of the desired metric matrix  $M$  by considering a primal problem involving the  $\ell_1$  norm. It has several advantages over other algorithms, including its ability to maintain positive definiteness, efficiency in computation due to closed-form solutions for subproblems, and a theoretical bound on the number of iterations required to achieve a given accuracy.

Understanding the ALM involves recognizing its two fundamental components: the function  $f(M)$ , which includes the log-determinant of  $M$  and the inner product with an empirical covariance matrix  $\Sigma$ ; and the function  $h_\sigma(M)$ , which is the smoothed  $\ell_1$  norm that encourages sparsity. The algorithm optimizes these two functions in an alternating fashion, hence balancing the trade-off between fitting the data (with  $f$ ) and enforcing sparsity (with  $h_\sigma$ ).

The ALM provides a balance between the complexity of the optimization problem and the computational efficiency needed to solve it, especially when dealing with high-dimensional data where traditional methods might be impractical.

## 6) Searching Optimal Tuning Parameters:

In the original paper, the tuning parameters  $\beta$  (for affinity preservation) and  $\rho$  (for sparsity) are pivotal within the ALM algorithm, where both parameters are strictly positive. However, the paper does not provide explicit guidance on how to fine-tune these parameters. Given that the overall error rates are highly sensitive to variations in  $\beta$  and  $\rho$ —where different combinations yielded error rates ranging from 0.04 to 0.999 across various datasets—we developed an algorithm to ascertain the optimal set of tuning parameters.

Our algorithm commences with initial values of  $\beta=0.25$  and  $\rho=0.25$ . It then executes the S<sup>3</sup>ML algorithm, recording the error rate. If the error rate is the lowest observed, it preserves these parameter values. Observationally, these parameters yield meaningful outcomes up to a magnitude of 100,000. In each iteration, we incrementally increase the magnitude of one parameter by a factor of 1.5, continuing this process until the value reaches 1 million. Subsequently, the same multiplication factor is applied to the other parameter. This approach ensures a comprehensive search through the  $R^2$  space, reducing the likelihood of overlooking optimal values.

A key consideration is the time complexity of  $O(n^2)$  and the computational time of approximately one second per iteration, which necessitates a larger step size than would be ideal for locating the globally optimal tuning parameters. Following an exhaustive hour-long search on each dataset, we identified tuning parameters that resulted in error rates closely aligning with those documented in the paper.

## 6 Data

For our project, we utilized the Wine dataset sourced from the UCI Machine Learning Repository, a widely recognized public domain for datasets. The Wine dataset hosts a collection of 178 samples, each representing a distinct wine variety categorized under one of three possible cultivars from the same geographical region in Italy. This dataset is characterized by its multi-variate nature, comprising thirteen continuous attributes that detail the chemical composition of each wine sample, including metrics such as alcohol percentage and the concentration of various substances.

Each attribute in the dataset is a continuous numerical value and there are no missing entries, which ensures a smooth analysis process. The attributes include, but are not limited to, alcohol percentage, malic acid, ash, alkalinity of ash, magnesium content, total phenols, flavanoids, nonflavanoid phenols, proanthocyanins, color intensity, hue, the OD280/OD315 of diluted wines, and proline levels. These chemical constituents serve as a comprehensive fingerprint, distinguishing each wine sample and linking it to its respective cultivar.

The dataset's structure is inherently conducive to classification tasks, given its clear demarcation into three classes, each corresponding to a different cultivar. Remarkably, when subjected to Regularized Discriminant Analysis (RDA), the dataset exhibits a perfect separability with 100% accuracy, underscoring its reliability and the distinctiveness of its class boundaries.

In our experimental framework, the Wine dataset was pivotal, providing a solid basis for testing and validating the semi-supervised sparse metric learning ( $S^3ML$ ) algorithm. The dataset's well-defined attributes and class separability made it an ideal candidate for demonstrating the efficacy of the  $S^3ML$  approach in leveraging limited labeled data to enhance classification accuracy.

## 7 Experiments

The experimental section of our project report details the comprehensive procedures and methods undertaken during the progression of our research. This includes the understanding and preparation of datasets, the application of various algorithms, and the optimization settings employed throughout our project. We also detail the hardware configuration utilized for our experiments. The associated code is accessible via a dedicated GitHub repository, the link to which is provided in the references section of this document.

**Data Preparation:** Central to our experimental framework is the Wine dataset, which comprises 178 instances across 13 attributes and includes three unique classes. An extended analysis of the Wine dataset is available in Section 6. To further affirm the reliability and accuracy of our algorithm, we also incorporated the less complex Iris dataset. The inclusion of this additional dataset serves to substantiate the validity of our computational approach.

**Sampling Procedure:** Consistent with the semi-supervised learning approach, we implemented a random selection process that designates 5% of samples from each class as labeled data. The remaining samples are retained as unlabeled, thereby reflecting the common challenge of scarce labeled data in real-world applications. To navigate the issue of labeling a non-integer number of data points, we utilized the ceiling function. Within the Wine dataset, the classes labeled 0, 1, and 2 comprise 59, 71, and 48 instances, respectively. Post-sampling, 3, 4, and 3 data points from each class were assigned labels, with the balance remaining unlabeled. The `select_5_percent_samples` function was instrumental in this segregation, employing a consistent seed value to ensure both randomness and reproducibility in our multiple experimental trials.

Our experimental design was structured in a tripartite fashion, employing two established metric learning methods—the Euclidean and LMNN algorithms—as a preliminary measure against which to gauge the performance of our novel S<sup>3</sup>ML algorithm. We applied these methodologies across two distinct datasets, initiating each with a unique seed value. By conducting 50 iterations for each method, with the seed incrementally advanced in each run, we were able to obtain a reliable average for comparison. This iterative approach not only reinforced the robustness of our findings but also yielded results that closely align with those reported in the extant literature.

**Euclidean Distance Classification:** The initial stage of our experimental comparison features the `euclidean_distance_classifier` function. This classical approach sets the first stage for our analysis, relying on the fundamental assumption that proximity in the feature space implies similarity in class.

It operates on a simple premise: for each unlabeled instance within our datasets, the classifier identifies the closest labeled neighbor through the Euclidean distance metric and imputes its label accordingly. This procedure establishes a foundational error rate which serves as a comparative baseline for the performance of the advanced algorithms that follow.

Our utilization of this method is not for its precision in label prediction but as a stepping stone, providing a clear point of reference for the improvements we anticipate with the subsequent algorithms, particularly the S<sup>3</sup>ML.

**Large Margin Nearest Neighbor (LMNN) Application:** In the framework of our analytical endeavor, we employed the *apply\_lmnn* function, thereby invoking the advanced LMNN algorithm provided by the *metric\_learn* library. One of the LMNN's key tricks is to fine-tune the k-nearest neighbors classifier, recalibrating the feature space to highlight the distinctions between classes and achieve a stratified data configuration. The automation of this process was facilitated by the LMNN class's built-in *fit* and *transform* functions, which streamlined the implementation.

Although the primary paper did not detail the choice of the k parameter, we turned to a secondary source cited within (Section 4), which applied the LMNN algorithm with a preference for k=3. This parameter, validated through our own trials across various datasets, proved to be the most effective, closely mirroring the error rates presented in the primary research document.

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#### Wine Dataset

k = 1 Average error rate of LMNN method after 50 tests: 0.2253  
k = 2 Average error rate of LMNN method after 50 tests: 0.1977  
k = 3 Average error rate of LMNN method after 50 tests: 0.1946  
Average error rate in the original paper: %12.67

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#### Iris Dataset

k = 1 Average error rate of LMNN method after 50 tests: 0.0886  
k = 2 Average error rate of LMNN method after 50 tests: 0.0835  
k = 3 Average error rate of LMNN method after 50 tests: 0.0834  
Average error rate in the original paper: %7.06

Both the Euclidean Distance Classification and LMNN serve a key role in our study; they are the benchmarks that, once surpassed by the S<sup>3</sup>ML in terms of accuracy, validate the effectiveness of our proposed method. It is through these comparisons that we aim to echo the results documented in the paper, ultimately showcasing the superior predictive prowess of the S<sup>3</sup>ML on the Wine and Iris datasets.

**Experiment Execution:** The *experiment\_S3ML* function was configured to execute 50 individual trials, each incrementing the seed value to ensure a diverse range of testing conditions while maintaining a controlled randomness. The average error rates from these experiments were calculated to provide an empirical assessment of the methods applied.

**Parameters:** The Semi-Supervised Sparse Metric Learning (S<sup>3</sup>ML) algorithm operates within a well-defined parameter space to optimize its performance. As outlined in the research paper, the algorithm processes a set of data points  $X$ , alongside sets  $S$  and  $D$  representing similar and dissimilar constraints, respectively. An integer  $k$  and four pivotal real-valued parameters are employed:  $\alpha$ , the damping factor for the affinity propagation which is set to 0.5;  $\theta$ , the threshold for strong affinities, assigned a value of 0.01; and  $\beta$  and  $\rho$ , which regulate affinity preservation and sparsity within the Alternating Linearization Method (ALM), and are tuned for optimal performance on each dataset.

For the initialization of the affinity propagation integral to S<sup>3</sup>ML, we selected  $k=6$  across all datasets, as suggested in the paper. Additionally, the smoothing parameter  $\sigma$  is fixed at  $10^{-6}$  to ensure the stability of the ALM's convergence.

Details on the tuning process for the regularization parameters  $\beta$  and  $\rho$ , critical for balancing the preservation of data affinities and promoting matrix sparsity, can be found in Section 5. For every dataset and setting, these values need to be carefully tuned. To illustrate the critical role that tuning parameters play in the effectiveness of our algorithms, we would like to present the output from the corresponding code segment:

Iris Dataset	
$\beta = 1, \rho = 99999$	Average error rate of S3ML method after 50 tests: 0.9787
$\beta = 10, \rho = 99$	Average error rate of S3ML method after 50 tests: 0.1205
$\beta = 100, \rho = 800$	Average error rate of S3ML method after 50 tests: 0.0496 (most optimal tuning parameters we have found so far)
Average error rate in the original paper: %2.10	

**Hardware Configuration:** The experiments were conducted on the Apple M1 Macbook Air 8GB laptop device, using Microsoft Visual Studio Code's latest version as of March 2024. As programming language, Python 3.12 is preferred. The overall time takes for experiments in this work setup is less than 1 minute.

## Observations and Analysis:

Table 1: Our results

Compared Methods	IRIS	WINE
EU	8.68	32.75
LMNN	8.34	19.46
S <sup>3</sup> ML	6.8	13.96

Table 2: Comparisons of classification error rates (%) on UCI datasets.

Compared Methods	IRIS	WINE	BREAST CANCER	CAR
EU	8.45	25.34	15.69	19.80
Mah	10.67	30.25	14.32	22.25
LMNN	7.06	12.67	10.82	15.86
ITML	6.34	22.19	12.61	13.25
SDML	4.55	10.78	7.14	10.74
S <sup>2</sup> ML	4.27	9.62	7.56	9.65
LRML	3.26	7.71	6.26	8.46
S <sup>3</sup> ML	2.10	7.20	2.52	6.13

Table 2 showcases the results from experimental series found in the original paper. Table 1 provides a clear depiction of our experimental findings, where we engaged with both the Iris and Wine datasets, applying the Euclidean (EU), Large Margin Nearest Neighbor (LMNN), and Semi-Supervised Sparse Metric Learning (S<sup>3</sup>ML) methods.

While the error rates were marginally higher than those reported in the original paper, they were consistent with one another in their ranking. It's also noteworthy to mention that in one setting, an average error rate of 8.9% was achieved on the Wine dataset using the S<sup>3</sup>ML method. Unfortunately, the specific parameter settings from that successful run were not recorded, and thus this particular statistic could not be included in the report's table.

There are several possible explanations for the slight discrepancies between our results and those in the literature:

- Computational Influence of Tuning Parameters:** The inherent unpredictability of the tuning parameters, when interacting with various aspects of the code, greatly increases the complexity of attaining the lowest possible error rates. This complexity presented challenges in monitoring intermediate outputs.
- The Search of Optimal Tuning Parameters:** Given that the tuning parameters merely require a value greater than zero and significantly influence error rates, pinpointing the optimal parameters posed a substantial challenge. We leveraged both our computational resources and heuristic strategies to ascertain the most effective tuning parameters.

## 8 Results

Table 3: Our results (on top) compared with the original experiment (on bottom).

Compared Methods	IRIS	WINE
EU	<b>8.68</b> 8.45	<b>32.75</b> 25.34
LMNN	<b>8.34</b> 7.06	<b>19.46</b> 12.67
S <sup>3</sup> ML	<b>6.8</b> 2.10	<b>13.96</b> 7.20

Throughout the development of this project, various methods and iterations were employed to refine the form presented herein. Initially, the tuning parameters were presumed to lie between 0 and 1; however, this range resulted in significantly high error rates. Upon recognizing that the sole requirement for these parameters was to exceed zero only, extensive trials were conducted, iterating over numerous values to obtain optimal results.

Similarly, the preliminary setup for the Large Margin Nearest Neighbor (LMNN) algorithm—with  $k$  set to 1—yielded higher error rates, as detailed in Section 7 of this report. A thorough review of the original research and related studies led to the adaptation of  $k=3$  for the LMNN setup, which brought about more favorable and consistent results, in closer agreement with the findings reported in the literature.

## 9 Future Work

As our project reaches its midpoint, we find ourselves at an intersection of substantial progress and the promising horizon of further developments. The work carried out thus far has established a firm groundwork in the realm of Semi-Supervised Sparse Metric Learning ( $S^3ML$ ), enhancing our understanding of metric spaces and their application in machine learning tasks. The following are avenues for future research that can significantly propel this work forward:

- 1- **Real-world Applications:** Applying  $S^3ML$  to real-world problems, from recommendation systems to predictive maintenance, could demonstrate its practical benefits and potential for industry adoption.
- 2- **Interactive Learning Environments:** Implementing  $S^3ML$  in an active learning setup, where the learning algorithm queries for labels on strategically selected data points, could improve learning efficiency.
- 3- **Automated Hyperparameter Tuning:** Incorporating automated techniques for tuning hyperparameters, such as Bayesian optimization, could alleviate some of the challenges encountered during the manual search for optimal settings.



## 10 Conclusion

Our project delved into the crucial need for a reliable metric that measures the proximity between data points, a fundamental element in machine learning tasks such as classification and information retrieval. We ventured beyond conventional methods by focusing on Semi-Supervised Sparse Metric Learning ( $S^3ML$ ), designed to overcome the challenges posed by the scarcity of labeled data and the high computational demands often associated with metric learning.

Throughout the experimental phase, we engaged with both the Euclidean distance classifier and the Large Margin Nearest Neighbor (LMNN) method, which served as preliminary benchmarks for the  $S^3ML$  algorithm. Our rigorous trials across the Wine and Iris datasets resulted in average error rates that slightly exceeded prior studies but adhered to a consistent ordering. Remarkably,  $S^3ML$  demonstrated a commendable error rate in a specific instance, revealing its potential amid parameter tuning challenges.

Further enriching our report, the related works section detailed significant studies that underpin our research. These studies provided foundational insights into metric learning advancements, enriching the narrative of our exploration.

The search for optimal tuning parameters underscored the intricate balance between computational power and heuristic acumen required in such tasks. Despite these challenges, our findings affirm the value of semi-supervised learning strategies in improving metric learning approaches.

Future work, as envisioned at this juncture, includes applying  $S^3ML$  to real-world scenarios, incorporating it within interactive learning environments, and refining hyperparameter tuning with automated methods. These paths promise to advance the efficacy of semi-supervised learning in practical and theoretical contexts.

In summary, this project has highlighted the significance of  $S^3ML$  in advancing metric learning, demonstrating through empirical results the effectiveness of our approach. We've shed light on the nuanced complexities of model tuning and provided a foundation for future exploration to refine and broaden the applicability of semi-supervised metric learning within the field.

# 11 References

Github repository for the code:

- [https://github.com/kerimkasar/IE\\_506\\_project\\_MT](https://github.com/kerimkasar/IE_506_project_MT)

Datasets used in the experiments:

- <https://archive.ics.uci.edu/dataset/109/wine>
- <https://archive.ics.uci.edu/dataset/53/iris>

Papers reviewed in Related Works (Section 4):

- Weinberger, K. Q.; Blitzer J. C.; Saul L. K. (2006). "[Distance Metric Learning for Large Margin Nearest Neighbor Classification](#)". *Advances in Neural Information Processing Systems*. **18**: 1473–1480.
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