

# KERI MALLARI

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## EDUCATION

**University of Washington**, College of Engineering  
Ph.D., Human Centered Design and Engineering  
Prosocial Computing Group. Advisor: Gary Hsieh

September 2019 - Present

**CUNY Lehman College**  
B.S. Computer Science  
B.A. Mathematics

September 2015 - June 2019

## EMPLOYMENT EXPERIENCE

### **Twitch**

July 2021 - Present

*Research Science Intern.* Supervisor: Sanjay Kairam. Developing creator analytics using streamers' text data and evaluating performance metrics across various NLP approaches.

### **Microsoft Research**

June - Sep 2020

*Research Intern.* Foundry 99. Supervisor: Sreekanth Kannepalli. Utilized computer vision to extract information and develop insights to support personal information management.

### **Microsoft Research**

June - Sep 2019

*Research Intern.* Adaptive Systems and Interaction Group. Supervisors: Kori Inkpen, Besmira Nushi. Investigated human-AI complementarity in high-stakes decision making scenario.

### **Microsoft Research**

June - Dec 2018

*Research Collaborator.* Adaptive Systems and Interaction Group. Supervisor: Kori Inkpen. Designed and ran a study to examine the impact of different presentations of racial information on human judgment in the context of recidivism.

### **Microsoft Research NY**

June - Aug 2017

*Research Student.* Data Science Summer School. Supervisors: Jake Hofman, Sid Sen, Dan Goldstein. Analyzed student trajectory in the NYC public school system by calculating student performance based on test results, and tracking individual student performance.

## PUBLICATIONS

**Mallari, K.**, Williams, S., & Hsieh, G. (2021, May). Understanding Analytics Needs of Video Game Streamers. In Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems (pp. 1-12).

**Mallari, K.**, Inkpen, K., Johns, P., Tan, S., Ramesh, D., & Kamar, E. (2020, April). Do I Look Like a Criminal? Examining How Race Presentation Impacts Human Judgement of Recidivism. In Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems (pp. 1-13).

## PEER REVIEWED WORKSHOPS & POSTERS

**Mallari, K.**, Williams, S., & Hsieh, G. (2020, April). Information Needs of Streamers. Be Part Of It: Spectator Experience in Gaming and eSports Workshop at CHI 2020

Chawla, A., Futran, D., Liriano, R., **Mallari, K.**, Mertil, F., Radinsky, I., Schuster, R., Thao, T. (2017, October). Student Trajectories and School Choice in the New York City Public School System. MIT CODE 2017.

Chawla, A., Futran, D., Liriano, R., **Mallari, K.**, Mertil, F., Radinsky, I., Schuster, R., Thao, T. (2017, October). Student Trajectories and School Choice in the New York City Public School System. ACM Student Research Competition at Grace Hopper Conference 2018.

## WORK UNDER REVIEW

**Mallari, K.**, McDonald, D., Zachry, M. Whose Bias is it Anyway? Considering Recency and Antiquity Bias in Wikipedia. In Submission to CSCW 2022.

Inkpen, K., Chappidi, S., **Mallari, K.**, Nushi, B., Ramesh, D., Michelucci, P., Quinn, G., Veprek, L., Mandava, V. Will You Complement Me? The Impact Of Expertise And Algorithmic Tuning On Human-AI Teams. In Submission to Special Issue on Computational Approaches in Human-Computer Interaction.

## AWARDS AND HONORS

<b>Twitch Research Fellow (\$10,000)</b>	2021
<b>CRA URMD Grad Cohort Workshop Scholar (\$1,400)</b>	2020
<b>Microsoft Grace Hopper Conference Scholar (\$1,400)</b>	2019
<b>Anita Borg Grace Hopper Conference Scholar (\$1,400)</b>	2018
<b>ACM Student Research Competition at GHC 2018 (Participant)</b>	2018
<b>Macaulay Honors Scholar (\$40,000)</b>	2015 - 2019

## LEADERSHIP AND ACTIVITIES

Member, <b>Society of Women Engineers (SWE)</b> at University of Washington	2020 - Present
Chair of <b>Women in Computer Science (WiCS)</b> at Lehman College	2019
Co Founder and Communications Chair of <b>Women in Computer Science (WiCS)</b> at Lehman College	2018
Volunteer Organizer of the <b>National Society of Black Engineers (NSBE)</b> at Lehman College	2017-2019
Volunteer Organizer of the <b>Society of Hispanic Professional Engineers (SHPE)</b> at Lehman College	2017-2019
Event Committee Organizer at the <b>Bronx Google Developer Group</b>	2017-2019

## SKILLS

**Software:** React, Node.js, Express, JavaScript, HTML, CSS, Jekyll

**Data:** R (tidyverse, dplyr, ggplot2), Python (sklearn, gensim)

**Design:** AdobeXD, Figma

**Qualitative Methods:** Interview, Ethnography, Usability Testing, Grounded Theory, Thematic Analysis

**Quantitative Methods:** Survey Design, Experiment Design, Statistical Modeling, Machine Learning, NLP

## TEACHING EXPERIENCE

<b>Teaching Assistant</b> , University of Washington Designing for Behavior Change (Graduate)	Spring 2021
<b>Teaching Assistant</b> , University of Washington Physical Prototyping (Undergraduate)	Winter 2021
<b>Teaching Assistant</b> , University of Washington UX Prototyping (Undergraduate)	Fall 2020
<b>Teaching Assistant</b> , CUNY Lehman College Programming Methods I & II (Undergraduate)	2016-2017
<b>Teaching Assistant</b> , CUNY Lehman College Foundations of Data Science (Undergraduate)	2016-2017

## ACADEMIC SERVICE

**Web Chair**, ACM CSCW '22  
**Student Volunteer**, ACM CHI Play '20, ACM CSCW '18  
**Reviewer**: ACM CHI '21, ACM CSCW '20 '22