C++ Programming Teaching Style

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- There are many common complaints from other courses
 - A lot of theory before being practical
 - Unnecessary long videos with repetitions.
 - A sudden jump in the level. I can't cope with the content.
 - The same examples are used over and over.
 - Explanation is very fast and not adequate for beginners
 - o Etc

- The best strategy I developed during my career
 - Major concepts first, minor in a 2nd round
 - Practice first, theory second
 - Short lectures to the point

Ready Code Snippets vs Live Coding style: Trade off

```
int val = 15;
int &ref = val;

// 15 0x7f1
cout << val << " " << &val << "\n";
// 15 0x7f1
cout << ref << " " << &ref << "\n";

int *ptr = &val;
// 15 0x7f1 0x9f2
cout << *ptr << " " << &ptr << " " << &ptr << "\n";</pre>
```

- Explain, Administrate & Challenge
 - Each video smoothly explains a simple concept(s)
 - Typically followed by easy to medium practice to administer the concept
 - Then typically followed by an easy-medium-hard set of homework questions to **challenge** you

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."